Appendix

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#!/usr/bin/env python3
import random
import networkx as nx
import numpy
from collections import deque
import matplotlib.pyplot as plt
nodenum=10
edgenum=12
import numpy as np
from collections import deque
def visualize adjacency matrix(adj matrix):
       # Create a graph from the adjacency matrix
       G = nx.from numpy array(adj matrix)
       # Draw the graph
       pos = nx.spring layout(G) # positions for all nodes
       nx.draw(G, pos, with_labels=True, cmap=plt.cm.Blues,
             node color='skyblue', node size=50)
       # Display the graph
       plt.show()
def visualize_graph_with_labels_and_colors(adjacency_matrix, color_array):
       # Create a graph from the adjacency matrix
       G = nx.Graph()
       for i in range(len(adjacency matrix)):
               for j in range(i+1, len(adjacency_matrix)):
    if adjacency_matrix[i][j] != 0: # Assuming 0 means
                           no edge
                              # Add an edge with a label, rounded to 2
                                  decimal places
                              G.add edge(i, j,
                                  weight=round(adjacency matrix[i][j], 2))
       # Determine node colors based on the color array
       node colors = ['pink' if color array[i] == 1 else 'blue' for i in
             range(len(color array))]
       # Position nodes using the spring layout
       pos = nx.spring layout(G)
        # Draw the nodes with determined colors
       nx.draw(G, pos, with labels=True, node color=node colors,
             edge color='gray')
       # Draw edge labels
       edge_labels = nx.get_edge_attributes(G, 'weight')
       nx.draw networkx edge labels(G, pos, edge labels=edge labels)
       plt.show()
# Example usage
def visualize graph(graph):
       G = nx.Graph()
       # Add edges to the graph
       for i in range(len(graph)):
               for j in range(len(graph[i])):
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if graph[i][j] != 0:
                                label = "{:.2f}".format(graph[i][j]) #
                                    Round to 2 decimal places
                                G.add edge(i, j, weight=label)
        # Draw the graph
        pos = nx.spring layout(G) # Positions nodes using Fruchterman-
              Reingold force-directed algorithm
        labels = nx.get edge attributes(G, 'weight')
        nx.draw(G, pos, with labels=True, node color='skyblue',
              node size=150, font size=10)
        nx.draw networkx edge labels(G, pos, edge labels=labels)
        plt.show()
def is_fully_interconnected(adj_matrix):
        n = \overline{len(adj_matrix)}
        visited = n\overline{p}.zeros(n, dtype=bool)
        # Function to perform BFS
        def bfs(start):
                visited[start] = True
                queue = deque([start])
                while queue:
                       node = queue.popleft()
                       for neighbor in np.where(adj matrix[node] == 1)[0]:
                                if not visited[neighbor]:
                                        visited[neighbor] = True
                                        queue.append(neighbor)
        # Start BFS from each node
        for i in range(n):
                visited.fill(False)
                bfs(i)
                if not all(visited):
                       return False
        return True
def generate random graph(nodes, edges):
        if edges > nodes * (nodes - 1) / 2:
               raise ValueError("Too many edges for the given number of
                     nodes")
        G = nx.Graph()
        G.add_nodes_from(range(nodes))
        edge count = 0
        while edge count < edges:</pre>
                node1 = random.randint(0, nodes - 1)
                node2 = random.randint(0, nodes - 1)
                if node1 != node2 and not G.has edge(node1, node2):
                       G.add edge(node1, node2)
                       edge count += 1
        return G
firstStep={}
def bfs with distances(graph):
        distances = {}
        global firstStep
        for node in graph.nodes():
                distances[node] = {}
                firstStep[node] = {}
                #firstStep={}
                queue = [(node, 0)]
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queuefirststep=[-1]
                visited = set()
                while queue:
                       current node, distance = queue.pop(0)
                       firstS=queuefirststep.pop(0)
                       if current node not in visited:
                                visited.add(current node)
                                distances[node][current node] = distance
                                neighbors =
                                    list(graph.neighbors(current node))
                                if distance==1:
                                        firstS=current node
                                firstStep[node][current node] = firstS
                                for neighbor in neighbors:
                                        if neighbor not in visited:
                                                queue.append((neighbor,
                                                  distance + 1))
                                                  queuefirststep.append(firs
                                                  tS)
        return distances
def calcf(adjacency matrix, distances, firstStep, particals):
        f={}
        for i in range (nodenum):
                f[i]={}
                for j in range (nodenum):
                       f[i][j]=0
                for j in range (nodenum):
                       if(i==j):
                                continue
                       fcon=-1
                       if (particals[i] == particals[j]):
                                fcon=1
                       f act=fcon/distances[i][j]**2
                       f[i][int(firstStep[i][j])]+=f act
        return f
def main():
        particals=[0,0,0,0,0,1,1,1,1,1,1]
        nodes = nodenum
        edges = edgenum
        graph = generate_random_graph(nodes, edges)
        adjacency_matrix = nx.to_numpy_array(graph)
        while(not is_fully_interconnected(adjacency_matrix)):
                graph = generate_random_graph(nodes, edges)
                adjacency matrix = nx.to numpy array(graph)
                print("graph generation failure!")
        print("\ngraph generation success!\nGenerated Graph (Adjacency
              Matrix):")
        adjacency matrix=numpy.matrix(adjacency matrix)
        graph=nx.from_numpy_array(adjacency_matrix)
        print(adjacency_matrix)
        distances = bfs with distances(graph)
        print("\nDistances from each node to all other nodes:")
        for node, distances from node in distances.items():
                print(f"From node {node}: {distances from node}")
        print()
        for node, distances from node in firstStep.items():
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print(f"From node FS {node}: {distances from node}")
       lasttension=[]
       for i in range(nodenum):
               lasttension.append([])
               for j in range(nodenum):
                      lasttension[i].append(0)
       while 1:
               fcur=calcf(adjacency matrix, distances, firstStep, particals)
               for node, distances from node in fcur.items():
                      print(f"From node Force {node}:
                           {distances from node}")
               print()
               inforce=[]
               for i in range(nodenum):
                      inforce.append(0)
                      for j in range(nodenum):
                              inforce[i]+=fcur[i][j];
               print(inforce)
               edgelist=graph.edges()
               maxtension=-10000
               maxtindex=0
               for edge in edgelist:
                      start node, end node =edge
                      fstart=inforce[start node]-2*fcur[start node]
                           [end node]
                      fend=inforce[end node] -2*fcur[end node][start node]
                      t=fstart+fend
                      print(f"Edge: {start node} -> {end node} tension:
                           {t}")
                      lasttension[start node][end node]=t
                      lasttension[end node][start node]=t
                      if(t>maxtension):
                              maxtension=t
                              maxtindex=(start node, end node)
               if maxtension>2:
                    particals[maxtindex[0]],particals[maxtindex[1]]=partic
                    als[maxtindex[1]],particals[maxtindex[0]]
               else:
                      break
               print('======="")
               print(particals)
       print('======="")
       print(particals)
       print(lasttension)
       visualize graph with labels and colors (lasttension, particals)
if __name__ == "__main__":
       main()
```