# Ray Chu

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### **EDUCATION**

## **Borough Of Manhattan Community College**

SEP 2022 - PRESENT

**Dual Enrollment** 

Completed College Coursework as a dual-enrolled student with a 3.65 GPA.

## Manhattan Early College School for Advertising

SEP 2021 - PRESENT

- Pursuing a career and technical education endorsed diploma in Media and Advertising.
- Adobe certified professional in visual design using Adobe Photoshop.

## **EXPERIENCE**

# **Junior Front End Engineer**

SEP 2024 - JAN 2025

Unlevered - Part-time

- Optimized API requests, by reducing redundant API calls by 57% which resulted in over 2.33x improvement in content loading speeds, through implementing effective API response handling.
- Oversaw the re-development of the front-end user interface during the development phase by taking charge of over 64% of new Figma page designs and contributing to the development of 84% of all user flows.
- Collaborated with back-end engineers to integrate various RESTful APIs, including Al-driven large language models, SEC
  data, and financial analysis APIs, seamlessly transforming JSON responses into dynamic and interactive user interfaces using
  React 18.

# **Front End Engineer Internship**

JUL 2024 - SEP 2024

Unlevered - Internship

- Leveraged state management libraries such as MobX to minimize redundant data fetching by over 700ms when navigating throughout the software application, enhancing the overall UX design.
- Worked closely with back-end engineers to transfer data securely from the front end to the back end by implementing form
  validation for over 60 different complex data inputs, and integrating security measures to prevent Cross-Site Request Forgery
  (CSRF) attacks, effectively achieving 0 security breaches.
- Increased accessibility scores throughout the entire application by an average of 13.3% through implementation of ARIA properties which comply with WCAG 2.1 standards.

## **Digital Marketing Internship**

MAR 2023 - APR 2023

Pull.City - Internship

- Developed an optimized landing page for a Google Advertising campaign that prioritized on the overall UI and UX design aimed to minimize bounce rates.
- Effectively reached the intended target audience by launching a Google Advertising campaign tailored to specific neighborhoods, reaching over 350 unique users' search engine results page.
- Optimized the estimated performance metrics of a Google Advertising campaign by reducing the cost-per-click by 26.9% and
  increasing the estimated click-through rate by 172.9%, through strategic SEO practices, keyword optimization, and enhancing
  headlines and descriptions.

**Creator** JUL 2020 - DEC 2022

YouTube - Part-time

- Delivered over 4.0 million appearances on the YouTube search-engine-results-pages through targeted SEO strategies, driving audience growth and channel visibility.
- Generated over a 13.5% video click-through-rate, by designing eye-catching media assets, compelling headlines, and
  optimizing descriptions with relevant keywords.
- Achieved over 15,000 hours of video playback by maintaining a high viewer retention rate of 40%.

### **PROJECTS**

ADVYNA OCT 2024 - PRESENT

Tech Stack - ReactJS, NextJS, TypeScript, Tailwind CSS, GSAP, Python, AWS

 Developing a Software-as-a-Service that leverages Generative Artificial Intelligence and Machine Learning to streamline the process of consumers picking their day-to-day outfits

#### **TECHNICAL SKILLS**

• HTML • CSS • Javascript • Typescript • ReactJS • NextJS • MobX • Firebase • MongoDB • TailwindCSS • Material UI • Framer Motion • GSAP • RESTful API's • Figma • AWS • GitHub