# ray_untal

B.S. Computer Science | Second Year

" 21st Century is the Century when we apply the 21st Century IT Skills

Know more about me

# About Me

**Name**

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# INTERESTS

### Programming

Learning how to turn ideas into functional systems through code.

♡ 200

### Problem-Solving

Enjoy breaking down complex challenges into manageable solutions.

♡ 67

### Creative Designs

Combining logic and creativity to design clean, meaningful visuals.

♡ 12

# SKILLS

Overall Programming                                    30%

Python, JS, Java, C++, SQL, HTML, CSS, etc.

Basic Design & Presentations                           65%

PowerPoint, Canva, Adobe Illustrator, Affinity Designer, etc.

Time Management                                        5%

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# GOALS

## Short Term

Build strong foundations in computer science

Continuously improve my problem-solving and critical thinking skills.

## Long Term

Use technology to create solutions that make a positive impact.

Continue learning and adapting in an ever-changing tech industry.

# THANK YOU

Looking forward to learning and creating this semester.

Reflection:

The design principle that I found most useful was contrast, especially when working with gradients and glassmorphism. It helped me make important text stand out and kept the slides readable. Canva was easy to use for arranging text and images, but it became limiting when I tried to apply more advanced visual effects (e.g., glassmorphism), which pushed me to use external tools. This activity helped me realize that visual communication is more about clarity than complexity. Good design choices can make information easier to understand even with minimal content.