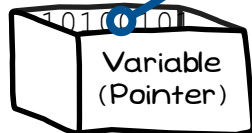
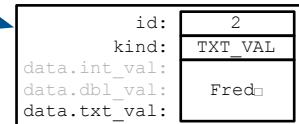


Is a Type built into the Programming Language

Just like other types, you can have Pointer values, and these can be stored in Variables



A Pointer value "points" to a value...



You can use the value in the pointer to access the value that it points to...