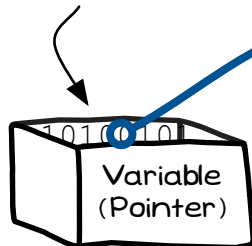


Is a Type built into the Programming Language

Just like other types, you can have Pointer values, and these can be stored in Variables



A Pointer value "points" to a value...

id:	2
kind:	TXT_VAL
data.int_val:	
data.dbl_val:	Fred
data.txt_val:	

You can use the value in the pointer to access the value that it points to...