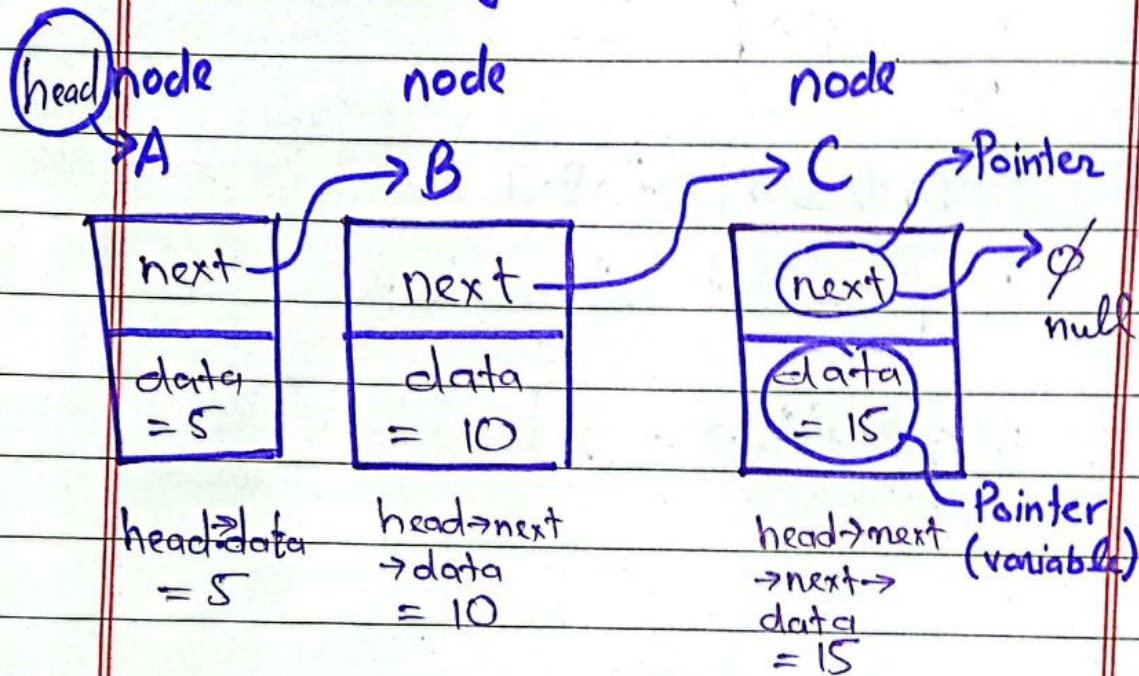


# Linked List

## Head Only:

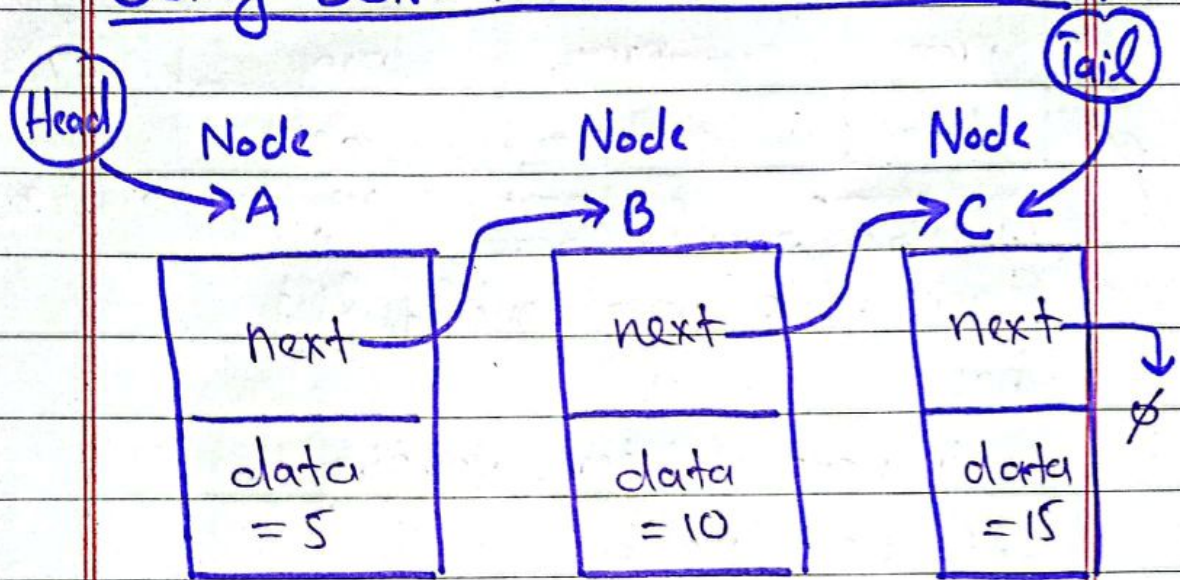


- Head points to the first node, entry point for traversal or adding a node to the beginning.
- Next pointers in each node ~~has~~ points to the next node if there is no next node then it points to null



- If there is no node in the list then Head points to null.

### Using Both Head & Tail Pointers:



head → data  
= 5

head → next  
→ data = 10

head → next →  
→ next → data

OR

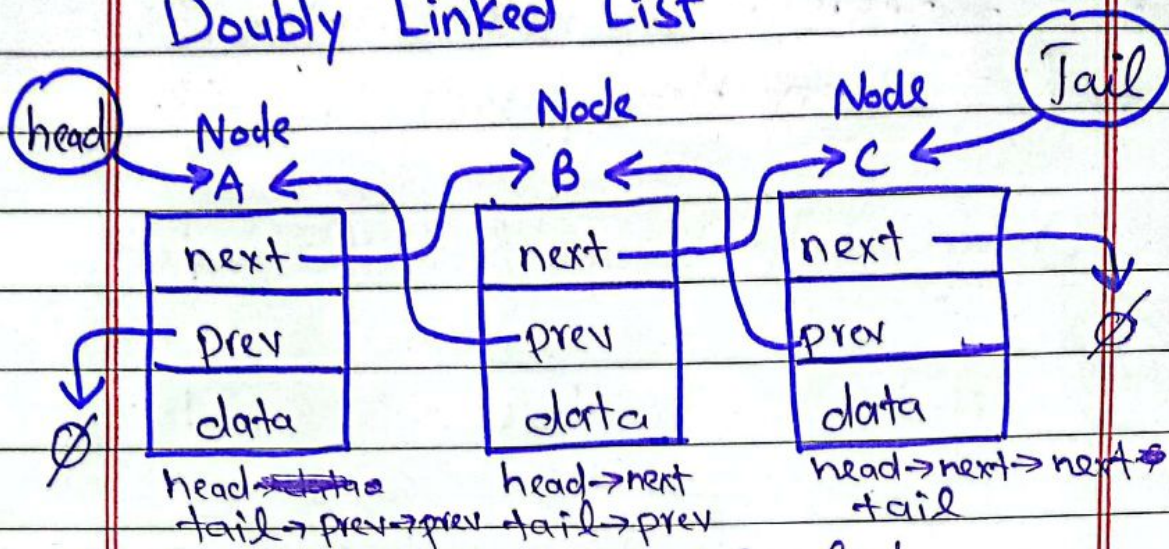
tail → data  
= 15

- Having a tail pointer makes it easier to add to the node at end of the list

- But to <sup>add a</sup> node anywhere in the middle of the list you will still have to traverse through the list. and would have to keep track of the previous node.



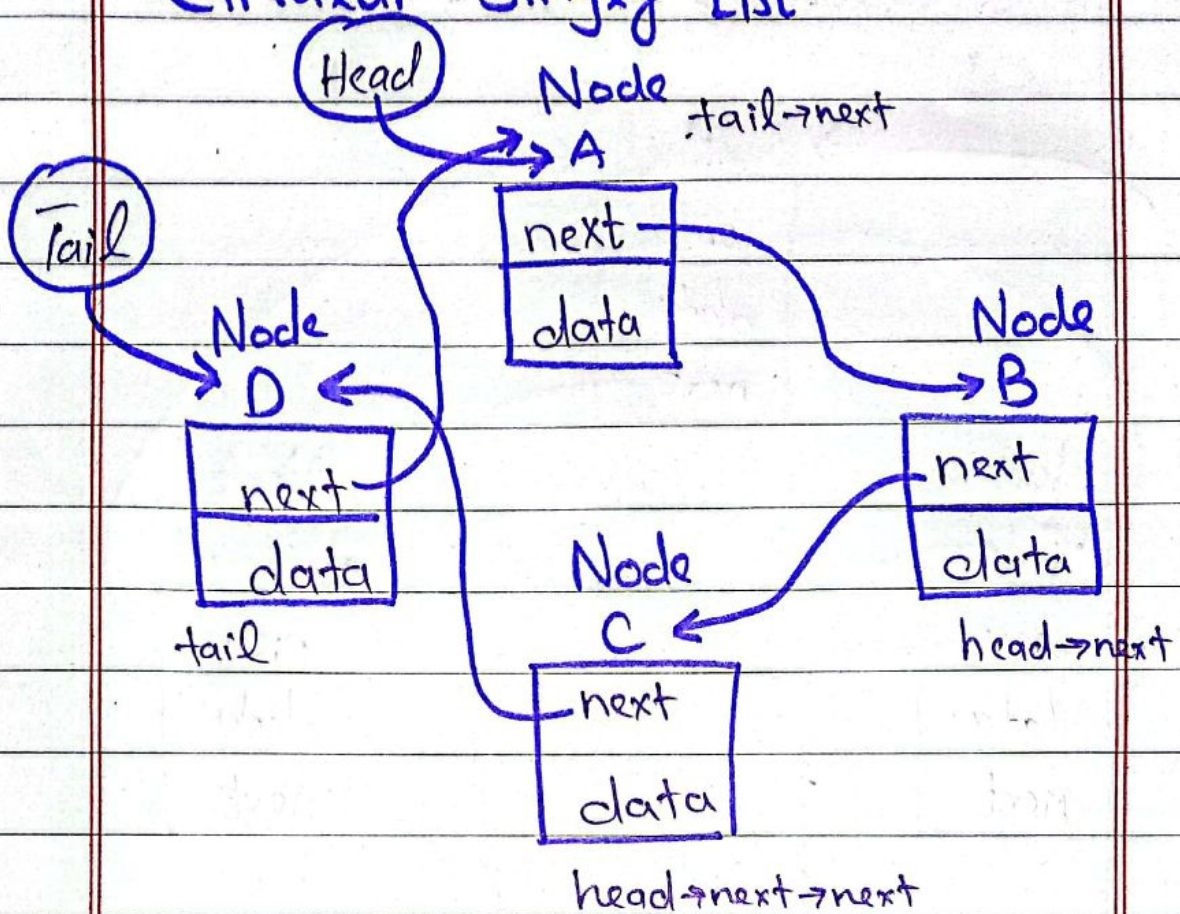
## Doubly Linked List



- Each node in a doubly list has
  - a next pointer, pointing to the next node
  - a previous pointer, pointing to the previous node
  - and a data variable.
- The previous node makes it easier to insert a node anywhere in the middle of list as you would not have to keep track of the previous node.



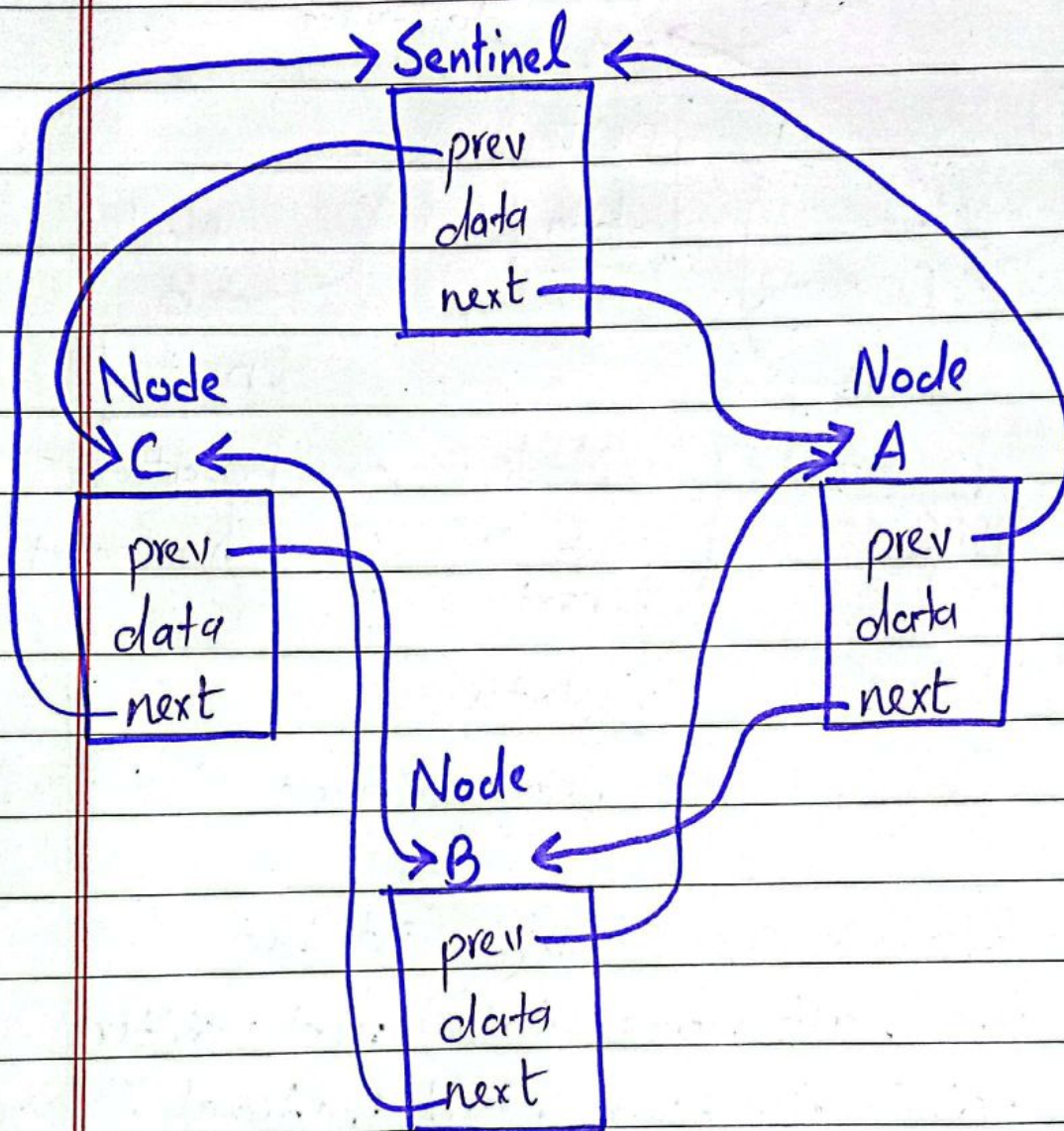
## Circular Singly List



- Similar to singly list but the last node (tail) next pointer points to ~~null~~ head instead of null forming a Circular Relation.



# Circular Doubly List



- In this list we use sentinel also called a dummy node instead of head and tail pointers.
- The sentinel will always

Date: \_\_/\_\_/20\_\_

Day: \_\_\_\_\_

exist even when the list is empty.

- Sentinel  $\rightarrow$  next points to the first node and sentinel  $\rightarrow$  prev points to the last node.