the Master Course

{CODENATION}

Intermediate JavaScript

Retro Cyberpet Challenge

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The Brief

Create a retro **cyberpet** with object orientated programming that only runs through the command line (old school).

Users will be able to choose a pet (dog, cat, rabbit) and will have to play and feed it to keep it alive.

Requirements

- A choice of animals that are set in a class and subclasses.
- Use the inquirer package to create an interactive command line interface. https://www.npmjs.com/package/inquirer
- You must use multiple files which are imported and exported.

```
→  cyber-pet-challenge git:(master) node cyberpet.js
? What type of pet would you like? Please choose from the following options: (Use arrow keys)
❯ Cat
  Dog
  Rabbit
  Parrot
```

```
→  cyber-pet-challenge git:(master) node cyberpet.js
? What type of pet would you like? Please choose from the following options: Cat
? What is your pet called? █
```
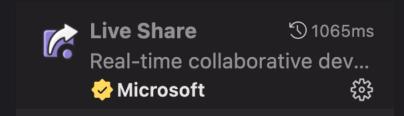
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Pair Programming

One person should create the folder, and create a GitHub repository. Use Live Share in VS code to work with your team members collaboratively.
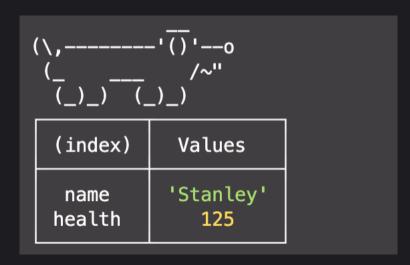
Install the extension package via VS Code.

Live Share ⏱ 1065ms
Real-time collaborative dev...
✅ Microsoft ⚙

https://marketplace.visualstudio.com/items?itemName=MS-vsliveshare.vsliveshare-pack

Stretch Goal

- Add some ascii art to your project.

Plan Plan Plan

- Project organisation suggestion
  Trello: https://trello.com/en-GB
- Project planning/mapping suggestion
  Draw.io: https://app.diagrams.net/

Spend some time **planning** your project out, specifically the functionality of your game.