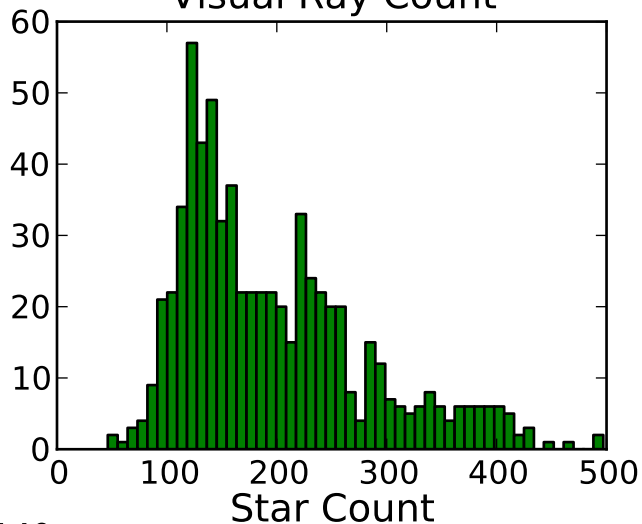


# SET 1,2

## Visual Ray Count



## Field Count

