

## Lab 05B – Subnetting

**Author:** Raymond Ng

**Course Number/Section:** IS 3413-006

**Date:** October 9, 2022

### INTRODUCTION

The purpose of this lab is to allow the user to practice subnetting a network. Moreover, to outline the subnet's characteristics.

### PROCESS

Below is the target IP address I will be using for this lab (*Figure 1*).

|             |                   |     |   |     |   |     |   |     |   |    |
|-------------|-------------------|-----|---|-----|---|-----|---|-----|---|----|
| New Problem | Target IP address | 219 | . | 132 | . | 124 | . | 229 | / | 26 |
|-------------|-------------------|-----|---|-----|---|-----|---|-----|---|----|

  

|                   | IP address  | Check/Show | Answer  | Correct?             |
|-------------------|---|------------|---|----------------------|
| Network           | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | Check Show | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | <input type="text"/> |
| First Host        | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | Check Show | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | <input type="text"/> |
| Last Host         | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | Check Show | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | <input type="text"/> |
| Broadcast         | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | Check Show | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | <input type="text"/> |
| Next Subnet       | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | Check Show | <input type="text"/> . <input type="text"/> . <input type="text"/> . <input type="text"/> | <input type="text"/> |
| Check or Show ALL |   | Check Show |   |                      |

Figure 1: My target IP address

Here, using an online converter from *rapidtables.com* [1], I translated the four octets into binary:

11011011.10000100.01111100.11100101

Using a Cheat Sheet obtained from *practicalnetworking.net* (*Figure 2*), I determined my subnet mask was 255.255.255.192 by observing for the **Subnet** associated with **CIDR /26** of my target IP address [2].

|            |     |     |     |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|-----|-----|-----|
| Group Size | 128 | 64  | 32  | 16  | 8   | 4   | 2   | 1   |
| Subnet     | 128 | 192 | 224 | 240 | 248 | 252 | 254 | 255 |
| CIDR       | /25 | /26 | /27 | /28 | /29 | /30 | /31 | /32 |

Figure 2: Cheat Sheet from *practicalnetworking.net*

255.255.255.192 converted to binary: 11111111.11111111.11111111.11000000  
(Binary Subnet Mask)

To mask the first 25 bits, I used the binary Target IP address and Subnet Mask.

**Target IP Address:** 11011011 10000100 01111100 11100101  
**Mask:** 11111111 11111111 11111111 11000000  
**Subnet:** 11011011 10000100 01111100 11000000

Resulting in binary subnet: 11011011.10000100.01111100.11000000

11011011.10000100.01111100.11000000 converted into IPv4 is 219.132.124.192.

In order to figure out my First Host, Network, Broadcast, Last Host, and Next Subnet addresses I needed to recall the Cheat Sheet I obtained from *practicalnetworking.net* (Figure 3). Observing **CIDR /26**, I determined that the **Group Size** was **64**; therefore, I would start with “.0” and increase by .64 until I passed my **Target IP Subnet, 192**, to figure out the aforementioned IP addresses.

|                   |     |     |     |     |     |     |     |     |
|-------------------|-----|-----|-----|-----|-----|-----|-----|-----|
| <b>Group Size</b> | 128 | 64  | 32  | 16  | 8   | 4   | 2   | 1   |
| <b>Subnet</b>     | 128 | 192 | 224 | 240 | 248 | 252 | 254 | 255 |
| <b>CIDR</b>       | /25 | /26 | /27 | /28 | /29 | /30 | /31 | /32 |

Figure 3: Cheat Sheet from *practicalnetworking.net*

**Target IP:** 219 . 132 . 124 . 229 / 26  
 219 . 132 . 124 . 0  
 219 . 132 . 124 . 64  
 219 . 132 . 124 . 128  
**Network:** 219 . 132 . 124 . 192  
 219 . 132 . 124 . 256  
**Next Subnet:** 219 . 132 . 125 . 0

Here, based on the Cheat Sheet, I increased by **Group Size, 64**, until I passed the **Target IP**.

Based upon the above results I know my network address is 219.132.124.192.

To find my First Host I simply +1 to last octet of the network address, which would be 219.132.124.193, which is also the number after the Network IP.

Observing the above results, I ran into an erroneous result ending in .256. .256 is not a valid IP address. Each octet in an IP address can only from 0 to .255. So, .256 becomes .0 and I had to increase the next octet from .124 to .125, which creates the Next Subnet address 219.132.125.0

Next, I determined the Broadcast address by determining the IP right before the Next Subnet, which is 219.132.124.255.

Lastly, I determined the Last Host, which is the number before the Broadcast IP, 219.132.124.254. I simply -1 from the last octet of the Broadcast address.

Below is the screen shot of the IP address table from *subnetipv4.com* to validate my results from above (Figure 4).

**Target IP address**

219

.

132

.

124

.

229

.

26

|                          | IP address            | Check/Show   | Answer                | Correct?                           |
|--------------------------|-----------------------|--|-----------------------|------------------------------------|
| <b>Network</b>           | 219 . 132 . 124 . 192 | <input type="button" value="Check"/> <input type="button" value="Show"/> | 219 . 132 . 124 . 192 | <input type="button" value="YES"/> |
| <b>First Host</b>        | 219 . 132 . 124 . 193 | <input type="button" value="Check"/> <input type="button" value="Show"/> | 219 . 132 . 124 . 193 | <input type="button" value="YES"/> |
| <b>Last Host</b>         | 219 . 132 . 124 . 254 | <input type="button" value="Check"/> <input type="button" value="Show"/> | 219 . 132 . 124 . 254 | <input type="button" value="YES"/> |
| <b>Broadcast</b>         | 219 . 132 . 124 . 255 | <input type="button" value="Check"/> <input type="button" value="Show"/> | 219 . 132 . 124 . 255 | <input type="button" value="YES"/> |
| <b>Next Subnet</b>       | 219 . 132 . 125 . 0   | <input type="button" value="Check"/> <input type="button" value="Show"/> | 219 . 132 . 125 . 0   | <input type="button" value="YES"/> |
| <b>Check or Show ALL</b> |                       | <input type="button" value="Check"/> <input type="button" value="Show"/> |                       |                                    |

Figure 4: Completed target IP address table

To figure out how many IP addresses are usable in my subnet I performed the following calculations:

There are 32 bits in all IP addresses. The number of host bits is equal to the number of network bits. In my case, this is  $32 - 26 = 6$

The first address and last address are reserved. So, I can use the formula  $2^{\text{number of host bits}} - 2$

$$2^6 - 2 = 62$$

Therefore, there are 62 IP addresses that are usable in my subnet.

According to *techrepublic.com*, to determine the number of subnets, use the  $2^x - 2$ , where the x exponent is the number of subnet bits in the mask. Moreover, I used a chart (Figure 5) sourced from the same site to determine what masks can be used with Class C networks. [3]

| Mask            | Binary   | # Subnet bits | # Host bits | Subnets | Hosts |
|-----------------|----------|---------------|-------------|---------|-------|
| 255.255.255.128 | 10000000 | 1             | 7           | 2       | 126   |
| 255.255.255.192 | 11000000 | 2             | 6           | 2       | 62    |
| 255.255.255.224 | 11100000 | 3             | 5           | 6       | 30    |
| 255.255.255.240 | 11110000 | 4             | 4           | 14      | 14    |
| 255.255.255.248 | 11111000 | 5             | 3           | 30      | 6     |
| 255.255.255.252 | 11111100 | 6             | 2           | 62      | 2     |

Figure 5: Only masks that can be used with Class C networks

Therefore,  $2^2 - 2 = 2$  subnets available in my network.

## LIMITATIONS/CONCLUSION

The lab's difficulty was fairly simple. I do not assess there were any limitations because everything was executed in a live environment versus a controlled environment. Moreover, there were plenty of online resources to guide the user. This biggest takeaway from the lab was learning how to take a network and dividing it into sub-networks.

## REFERENCES

- [1] RapidTables [Online]. "Online Calculators & Tools". Available: <https://www.rapidtables.com/convert/numeber/decimal-to-binary.html> [Accessed: 09-Oct-2022].
- [2] Harmoush [Online]. "Subnetting Mastery", September 21, 2021. Available: <https://www.practicalnetworking.net/stand-alone/subnetting-mastery/> [Accessed: 09-Oct-2022].
- [3] ToddIammie, *Networking* [Online]. "Subnetting a Class C network address, May 24, 2001. Available: <https://www.techrepublic.com/article/subnetting-a-class-c-network-address/> [Accessed: 09-Oct-2022].

## COLLABORATION

The entirety of this lab was executed independently by the author. No additional collaboration to report.