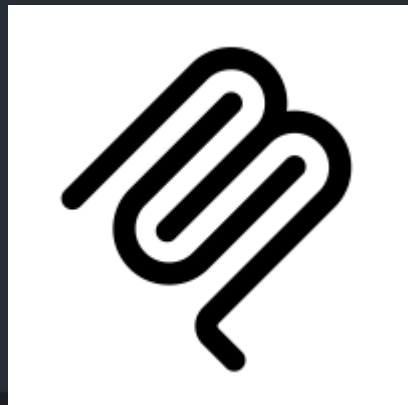


ใช้ AI



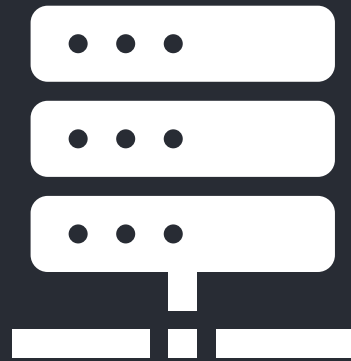
Hack เกม

???





**Claude Desktop**



**MCP Server**

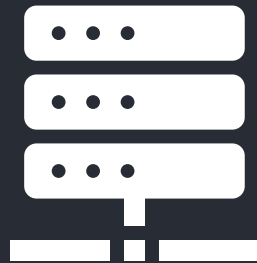


**DB**



Claude Desktop

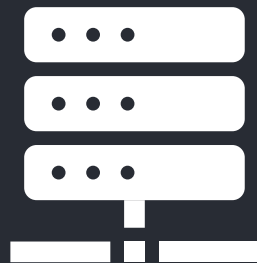
Server: A



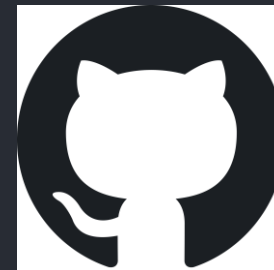
DB



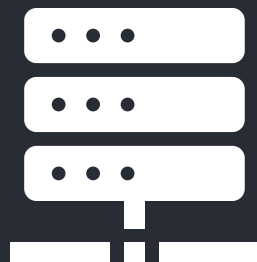
Server: B



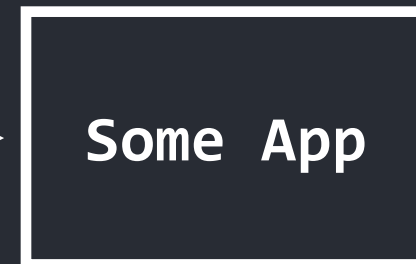
Github



Server: C



Some App

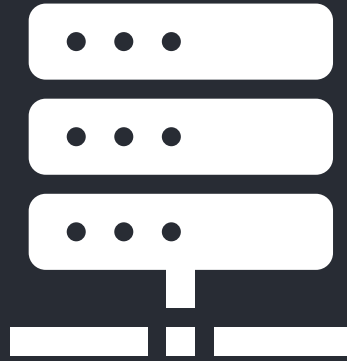




Claude  
Desktop



MCP Server



Rust SDK

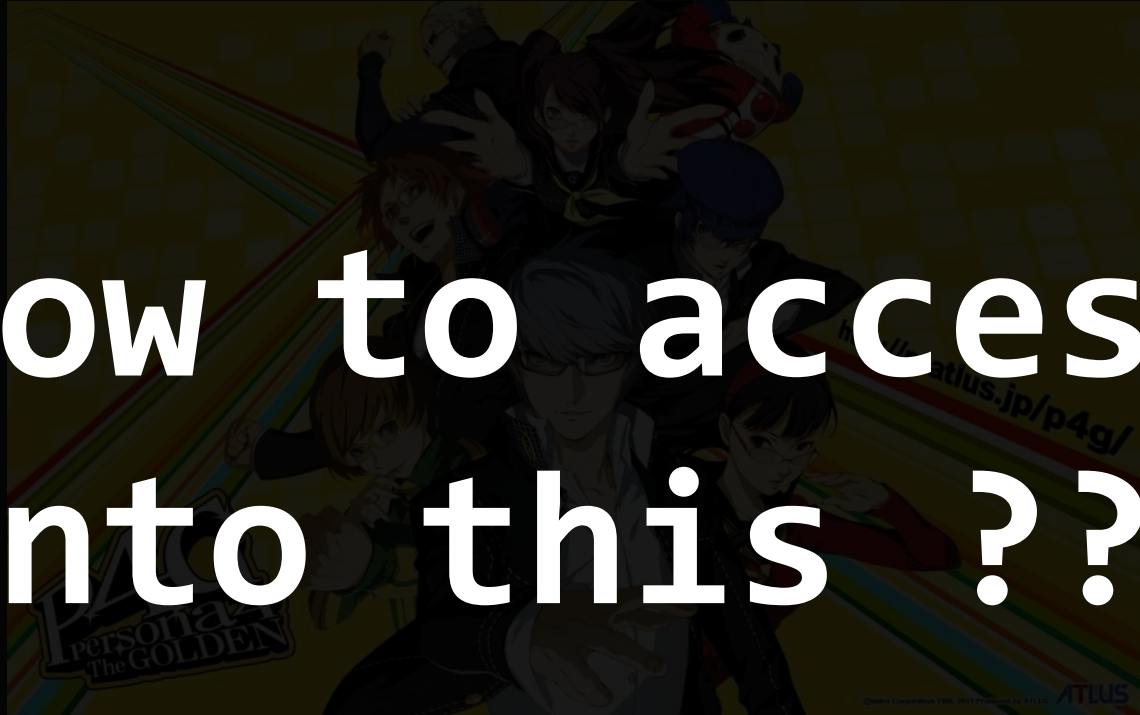


P4G.exe



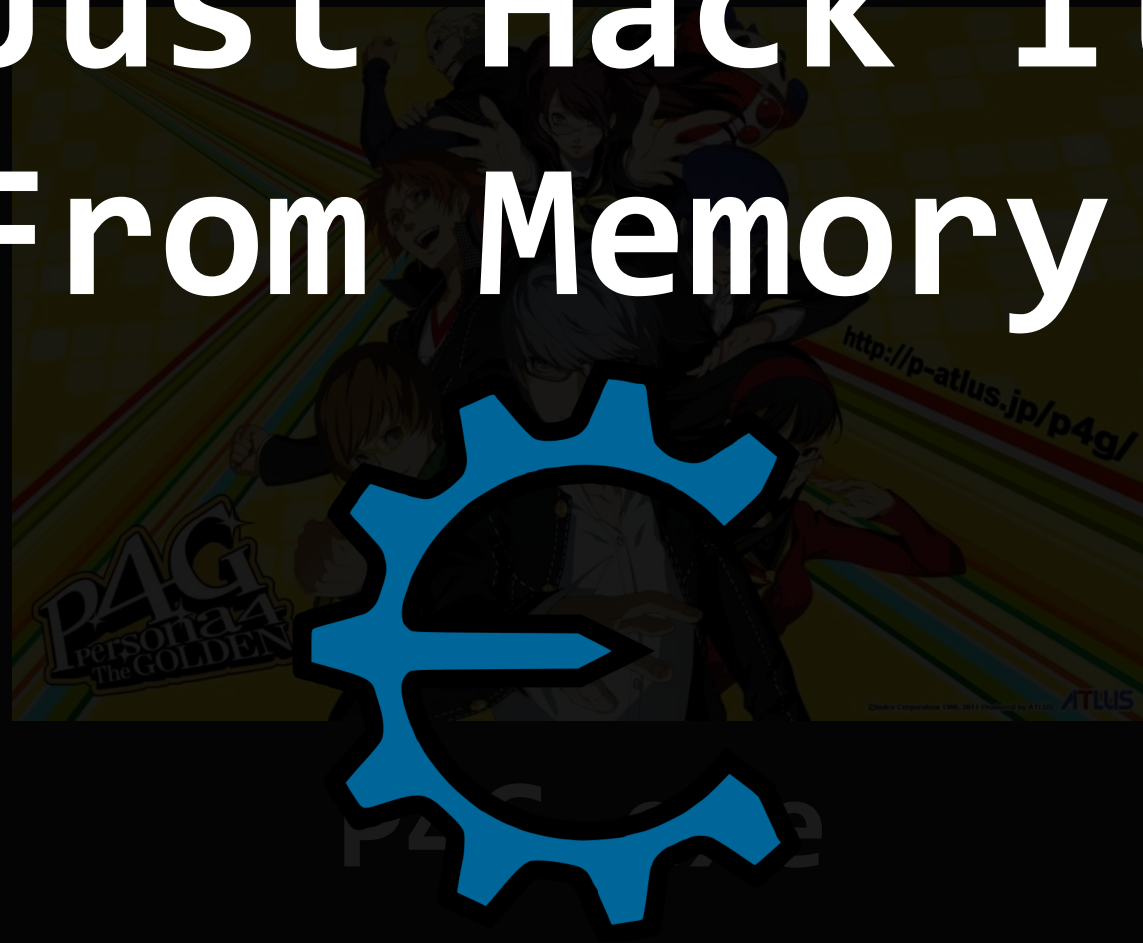
P4G.exe

How to access  
into this ???



P4G.exe

# Just Hack It From Memory!







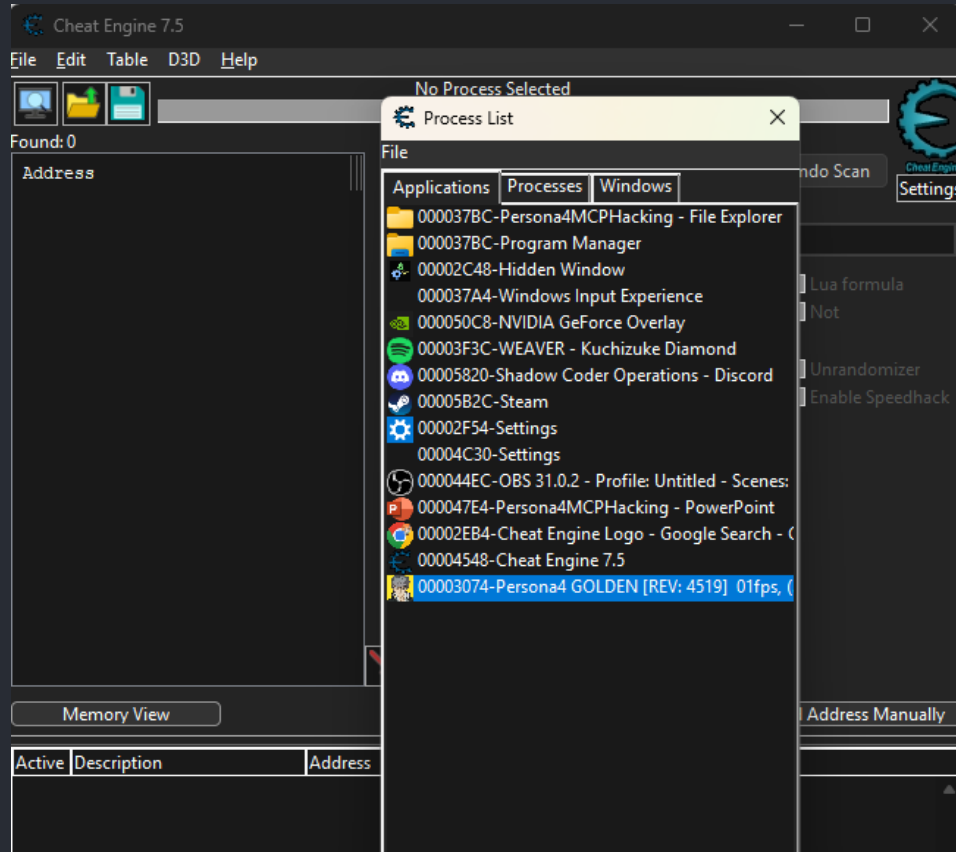
P4G.exe

Money: BP + 0x1165900 ←

Some Memory: 0x000...

BP: 0x140000000



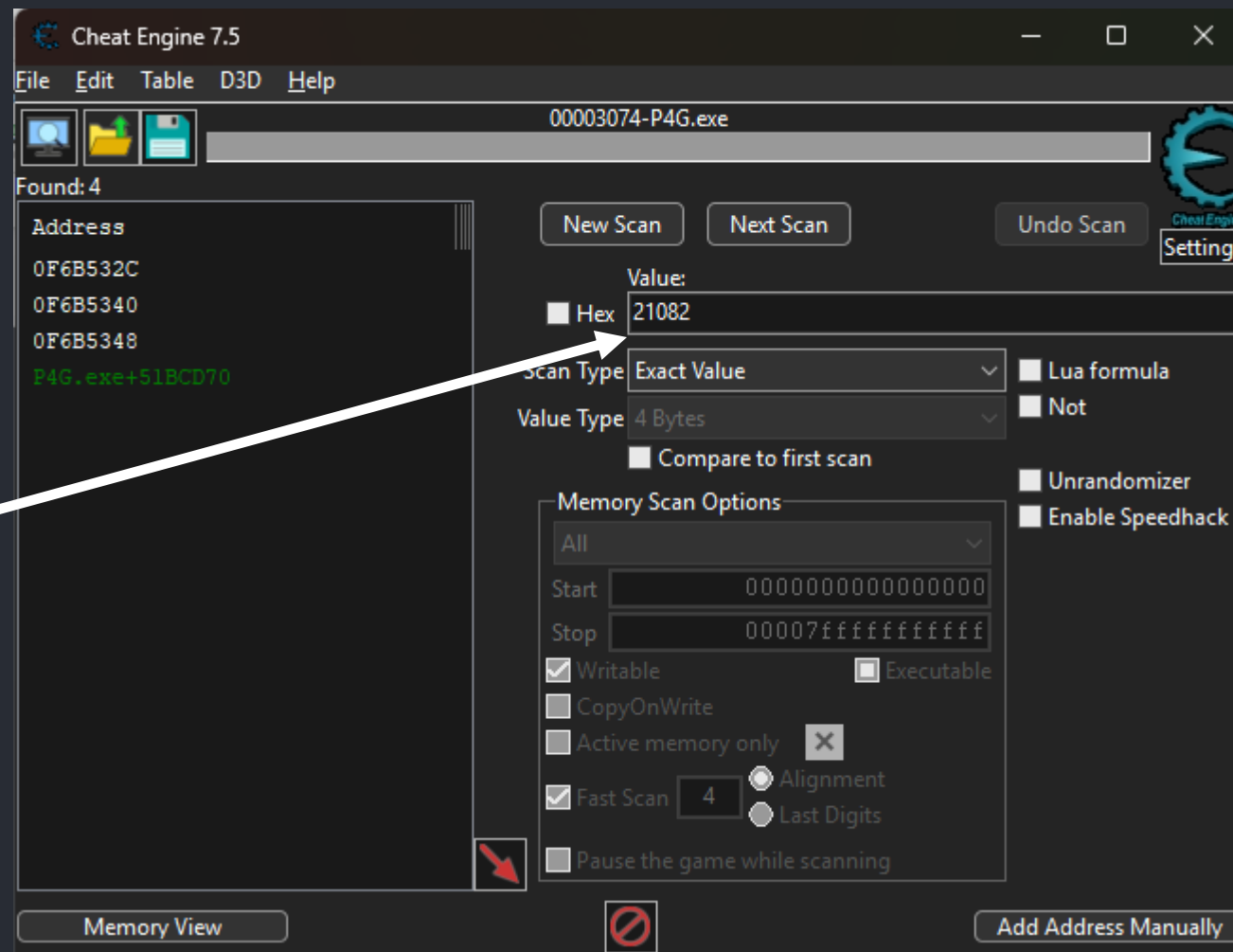


P4G.exe

Open cheat engine and  
then access.



Search for value:  
21082



**Change address**

Address:  =21082

Description:

Type:

☐ Hexadecimal ☐ Signed

☐ Pointer

Active	Description	Address	Type	Value
<input type="checkbox"/>	No description	1451BCD70	4 Bytes	21082



Extra info

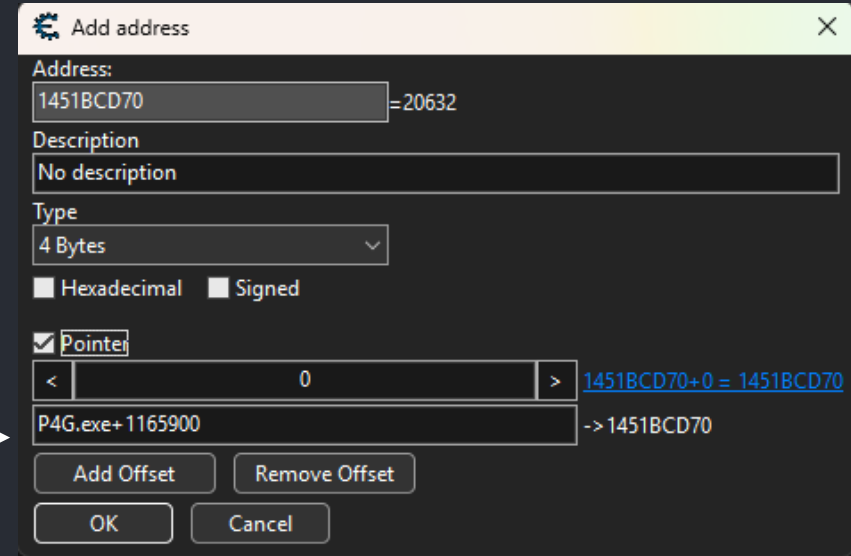
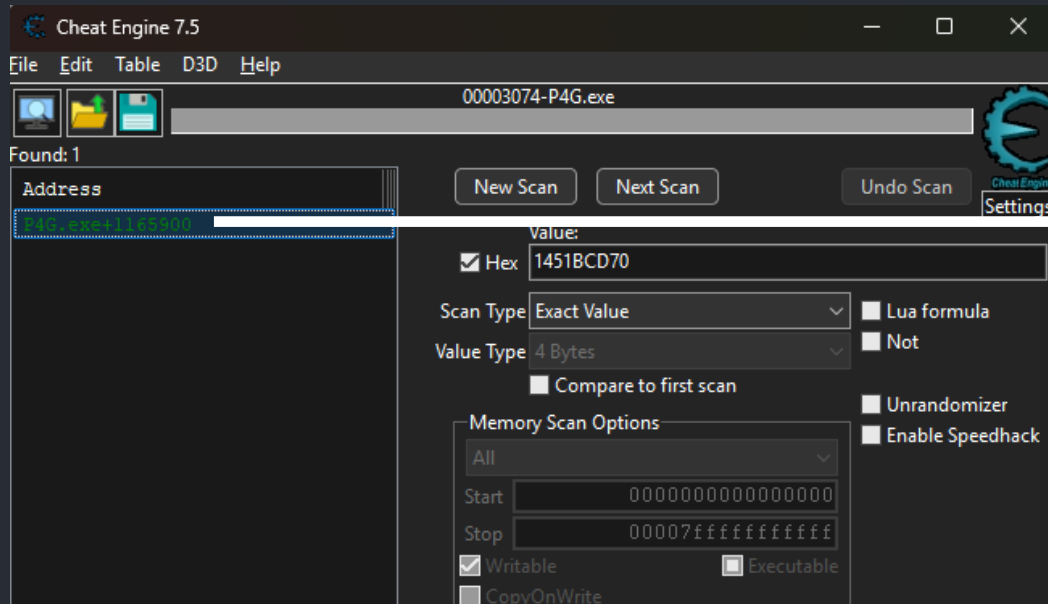
```

14017E1EF - movaps [rsp+00000130],xmm7
14017E1F7 - movaps [rsp+00000120],xmm8
>>14017E200 - mov edi,[rax]
14017E202 - test rsi,rsi
14017E205 - jne 14017E216
copy memory
The value of the pointer needed to find this address is probably 1451BCD70
RAX=1451BCD70  RDI=0000525A  R10=0C01A1E0  R15=00000000
RBX=FFFFFFFF  RBP=0000003C  R11=0014EC40  RIP=14017E202
RCX=15E4AFACE  RSP=0014EE50  R12=140000000
RDX=00000004  R8=FFFFFFFF  R13=00000000
RSI=50B28600  R9=00000001  R14=140000000
The registers shown here are AFTER the instruction has been executed

```

Try to find the offset  
to this pointer from  
the base pointer

It's pointer from: **1451BCD70**



We have found the  
base pointer!

Active	Description	Address	Type	Value
<input type="checkbox"/>	No description	1451BCD70	4 Bytes	20632
<input type="checkbox"/>	No description	141165900	4 Bytes	451BCD70
<input type="checkbox"/>	No description	P-> 1451BCD70	4 Bytes	20632

Now we can write some value to  
this pointer directly.