



RANDY DENIZ MANZARASI

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I am a Software Engineering student with a strong passion for software development, game development, and SDLC. I specialize in crafting visually captivating website designs and robust architectures, alongside developing intuitive mobile applications.

Work Experiences

Telkom University Surabaya - Ketintang, Surabaya, Jawa Timur Jan 2025 - Present

Assistant Lecturer Object Oriented Programming

- Assisted in delivering course materials and guiding weekly lab sessions for over 30 students learning Object-Oriented Programming with Java.
- Supported student understanding of key OOP concepts, including classes, inheritance, polymorphism, and encapsulation.
- Facilitated hands-on Java coding practices to enhance student engagement and practical skill development.

Telkom University Surabaya - Ketintang, Surabaya, Jawa Timur Jan 2025 - Present

Assistant Lecturer Software Construction

- Supported the delivery of lectures and lab sessions on software construction for a class of 30 students, focusing on modular design, code quality, version control, and software testing.
- Assisted students in applying software development best practices using tools such as Github and IDEs like Visual Studio.
- Provided guidance and troubleshooting support during hands-on group projects to improve collaboration and code maintainability.

Telkom University Surabaya - Ketintang, Surabaya, Jawa Timur Sep 2024 - Dec 2024

Assistant Lecturer Algorithms and Programming

- Assisted in teaching core programming and algorithm concepts to 30 students using Java, covering topics such as control flow, data types, loops, arrays, and basic problem-solving.
- Supported students during weekly lab sessions by providing guidance and real-time feedback on hands-on programming exercises.

Education Level

Telkom University Surabaya  - Surabaya, Indonesia Sep 2022 - Jun 2026 (Expected)

Bachelor of Software Engineering, 3.75/4.00

- Participating in lecturer project at K2IVP KEMDIKBUD 2023 Competition
- Winner of K2IVP KEMDIKBUD 2023 Competition
- Participating in UKM CODER (Mobile Development Division)
- Participating in software engineering study program student association (HIMSE)

Organisational Experience

Himpunan Mahasiswa Software Engineering - Surabaya, Indonesia Jan 2025 - Present

Vice President of Human Resource Development Department

- Led the planning and coordination of member development programs, impacting the growth and skills of over 10 active members.
- Designed initiatives to boost student engagement through workshops, bonding activities, and internal communications.
- Fostered a harmonious and productive organizational culture by implementing feedback mechanisms and conflict resolution strategies.
- Collaborated with other departments to align HRD efforts with organizational goals and event planning.
- Monitored the effectiveness of HRD programs by collecting participant feedback and tracking engagement metrics.

Punggawa - Surabaya, Indonesia Jan 2025 - Present

PIC Digital Creative

- Planned and managed the end-to-end development of the official Punggawa website to enhance digital presence and accessibility.
- Coordinated a team of designers and developers to ensure timely delivery and alignment with brand identity and content goals.
- Oversaw the design process, content structure, and user interface to improve navigation and user engagement.
- Implemented project timelines, feature prioritization, and quality assurance workflows for a smooth development cycle.

CODER - Surabaya, Indonesia Jan 2024 - Nov 2024

Vice Chairman Venue and Logistics

- Managed logistical and operational aspects of organizational events, ensuring smooth execution and alignment with event objectives.
- Planned and coordinated venue setup, technical requirements, and equipment for events.
- Collaborated with internal teams and external vendors to secure locations, transportation, and supplies on time and within budget.
- Supervised on-site logistics during events to resolve issues promptly and maintain efficient operations.

- Developed standard procedures and checklists to improve consistency and reduce preparation time for recurring events.

Skills, Achievements & Other Experience

- **Achievements** 🏆 (2023): Winner of K2IVP KEMDIKBUD
- **Hard Skills:** Programming Tools: HTML, CSS, PHP, Laravel, Java, C#, Bootstrap, Tailwind, MySQL, Unity, Unreal Engine Visual Scripting
- **Soft Skills:** Work in a team, good communication, in-depth analysis