

Bragon Dall T Duper

User Guide

Welcome to the user guide for the game Bragon Dall T Duper. This is a 2D, two player, top-down action-packed fighting game that harkens back to the golden era of the '90s and early 2000s gaming, offering a blend of engaging combat, interactive dialogues, and a gripping storyline.

But, before you go ahead and play around with it, let us, the development team provide you with a little walkthrough for the game, so that you can navigate the game without trouble.

As you launch the game, you will be brought to a menu, where you will be presented with a three tier menu.

“Play”: Clicking on this button will allow you to dive into storyline and the backstory, the team has developed with great effort, so the players will have to see the 1 min 44 seconds long intro, which will set the tone of the game.

As you enter the game, you will have two options, you could play either as hero or the villain, the goal is to eliminate the enemy.

Press “Enter” to skip the cutscenes and the story (though it will be preferable if you don’t do that.)

You will have “W, A, S, D” to move the enemy character Up, Left, Down, and Right”. As for the enemy attack, you can press the “TAB” button to attack.

The “Arrow Keys” to move the hero character in its subsequent directions. As for the hero’s attack, you can press “SPACE” to attack in the direction you are looking.

You have the “ESC” button if you get bored with the game and want to exit.

For selecting the menu, it is a simple Mouse click.

After the other enemy is eliminated, you will be taken to a gripping 44 second outro to show the consequences of what just occurred.

“About”: When you press this button, it will guide to the credits page, which will highlight the hard work put in by all members of the team. One thing to note is that all members did more work than what is just listed, going beyond the call of duty to produce this code.

“Quit”: As the name suggests, when you press this button, this will quit the game and exit the window terminating the program. Developer note here: Do not press this button, unless our product really bores you.

As we improve the mechanics and the overall game, this user guide will be filled with more instruction.

Thank you for giving our product a go!