

# Javada Enum (Enumeration)

# Reja:

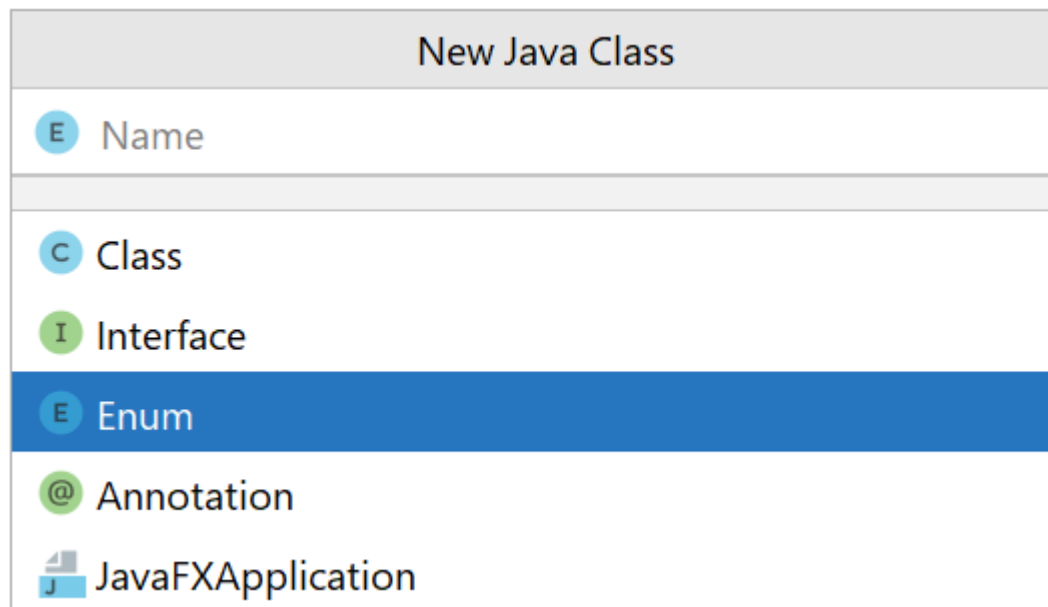
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# Hayotda uchraydigan cheklangan holatlar

- Hayotda biz ayrim hollarda cheklangan variantlardan iborat tanlovni oshirishimizga to'g'ri keladi. Masalan bunga aloqa operatorlari va internet provayderlarning ta'riflari yoki restoran yoki kafening ovqatlar menyusini misol qilib keltirishimiz mumkin.
- Javada shunday cheklangan tanlovlarni aynan **Enum** orqali amalga oshirish mumkin. Ya'ni Enum bizga keraklisini tanlash mumkin bo'lgan cheklangan qiymatlardan iborat menyuni yaratishga imkon beradi.

# Enum

**Enum** - bu struktura bo'lib alohida faylda saqlanishi mumkin yoki class ning tarkibiy qismi ham bo'lishi mumkin. Uni xuddi yangi klass yaratganday yaratiladi. IntelliJ Idea da u alohida band qilib kiritilgan bo'lib **Class** o'rniga **Enum** tanlanadi:



- Agarda **enum** biror klassning tarkibiy qismi bo'lmasa uning access modifikatori **public** bo'lishi shart; Agarda uni **private** qilmoqchi bo'lsangiz xatolik yuz beradi;
- Agarda **enum** class ichida e'lon qilingan bo'lsa uning access modifikatori **private** bo'lishi mumkin;
- Java class bo'lib `java.lang.Enum` classining barcha methodlaridan voris oladi;
- Boshqa hech qanday classdan voris ololmaydi, lekin interface larni realizasiya qilishi mumkin;
- O'zgaruvchilari avtomatik tarzda `public static final` bo'ladi va ularni o'zgartirib bo'lmaydi;
- Constructori bo'lishi mumkin lekin u **public** va **protected** bo'lmaydi (private);
- Switch bilan ishlatish mumkin;
- Class ichida elon qilinsa default holatda static bo'ladi;
- `new()` operatorini enum bilan ishlatish taqiqlangan, hattoki uning ichida ham;
- **Serializable** va **Comparable** interfacelarini implement qilgan;
- Ikki xil usulda taqqoslash mumkin `equals` va `==`; `==` bilan null ni ham taqqoslasa bo'ladi.

**Enum** ning barcha objectlarini katta harflar bilan nomlash qabul qilingan bo'lib ular “,” bilan ajratiladi va oxirgi objectdn keyin “;” qo'yiladi.

```
public enum Season {  
    WINTER,  
    SPRING,  
    SUMMER,  
    AUTUMN;  
}
```

# Methodlari

`equals()`

`hashCode()`

`toString()`

`clone()`

`name()` – nomini qaytaradi

`ordinal()` – tartib raqamini qaytaradi

`values()`-qiymatlarini massiv shaklda qaytaradi

`valueOf()`-stringdan enum yaratadi



- **name()** – enum nomini string shaklda qaytaradi.

```
Seasons s = Seasons.AUTUMN;  
System.out.println(s.name // AUTUMN
```



- **ordinal()** – enum qiymatning tartib raqami.

```
Seasons s = Seasons.AUTUMN;
```

```
System.out.println(s.ordinal()); // 3
```

Misol: Muzikantlar sonini toping

```
public enum Ensemble {  
    SOLO, DUET, TRIO, QUARTET, QUINTET,  
    SEXTET, SEPTET, OCTET, NONET, DECTET;  
  
    public int numberOfMusicians() {  
        return ordinal() + 1;    }  
}
```

- ***values()*** – enum ning barcha qiymatlari

```
for (Seasons s : Seasons.values())  
{  
    System.out.println(s);  
}
```

- **valueOf(String)** – parameter qilib berilgan satrga mos enum ni qaytaradi

```
Seasons.valueOf("WINTER"); // Seasons.WINTER
```

```
Seasons.valueOf("Winter"); // java.lang.IllegalArgumentException!!!
```

# EnumSet

```
Set<Season> seasons = EnumSet.allOf(Season.class);  
System.out.println(seasons); //output: [WINTER, SPRING, SUMMER, AUTUMN]
```

```
EnumSet<Season> range = EnumSet.range(WINTER, SUMMER);  
System.out.println(range); //output: [WINTER, SPRING, SUMMER]
```

# Implementing an Interface

```
public interface Operator {  
    int calculate(int firstOperand, int secondOperand);  
}  
  
public enum EOperator implements Operator {  
    SUM {  
        @Override public int calculate(int firstOperand, int  
secondOperand) {  
            return firstOperand + secondOperand  
        }  
    },  
    SUBTRACT {  
        @Override public int calculate(int firstOperand, int  
secondOperand) {  
            return firstOperand - secondOperand;  
        }  
    }  
};  
}
```

```
public class Operation {
    private int firstOperand;
    private int secondOperand;
    private EOperator operator;
    public Operation(int firstOperand, int secondOperand, EOperator operator) {
        this.firstOperand = firstOperand;
        this.secondOperand = secondOperand;
        this.operator = operator;
    }
    public int calculate(){
        return operator.calculate(firstOperand, secondOperand);
    }
}
```

```
public class Main {
    public static void main (String [] args){
        Operation sum = new Operation(10, 5, EOperator.SUM);
        Operation subtraction = new Operation(10, 5, EOperator.SUBTRACT);
        System.out.println("Sum: " + sum.calculate());
        System.out.println("Subtraction: " + subtraction.calculate());
    }
}
```

**E'TIBORINGIZ UCHUN RAXMAT**