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NONAME00.CPP

1=[↑]

```
#include<stdio.h>
#include<conio.h>
typedef struct{
char name[30];
int age;
int phone;
int salary;
}Employee;
int main()
{
int n=20,i;
Employee employees[n];
printf("enter %d employee details \n",n);
for(i=0;i<n;i++)
{
printf("employee %d:-\n",i+1);
printf("name:");
scanf("%s",employees[i].name);
printf("age:");
scanf("%d",&employees[i].age);
printf("phone no:");
```

\* 1:23

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

File Edit Search Run Compile Debug Project Options Window Help

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```
int phone;
int salary;
}Employee;
int main()
{
int n=20,i;
Employee employees[n];
printf("enter %d employee details \n",n);
for(i=0;i<n;i++)
{
printf("employee %d:-\n",i+1);
printf("name:");
scanf("%s",employees[i].name);
printf("age:");
scanf("%d",&employees[i].age);
printf("phone no:");
scanf("%d",&employees[i].phone);
printf("salary:");
scanf("%d",&employees[i].salary);
char ch=getchar();
printf("\n");
```

\* 26:23

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

File Edit Search Run Compile Debug Project Options Window Help

NONAME00.CPP

1=[↑]

```
{
printf("employee %d:-\n",i+1);
printf("name:");
scanf("%s",employees[i].name);
printf("age:");
scanf("%d",&employees[i].age);
printf("phone no:");
scanf("%d",&employees[i].phone);
printf("salary:");
scanf("%d",&employees[i].salary);
char ch=getchar();
printf("\n");
}
printf("-----employees deatils-----");
for(i=0;i<n;i++)
{
printf("%s,%d,%d,%d,%d",employees[i].name,employees[i].age,employees[i].phone,
printf("\n");
}
return 0;
}
```

35:23

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu