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// AIML A3
```

```
package Bird;
public class Main {
    public static void main(String[] args){

        Mallarduck mallarduck= new Mallarduck();
        mallarduck.display();
        mallarduck.performFly();
        mallarduck.performQuack();
    }
}
```

```
-----
package Bird;
public class MuteQuack implements QuackBehaviour{
    @Override
    public void quack() {
        System.out.println("I am on Mute.....");
    }
}
```

```
-----
package Bird;
public interface FlyBehaviour {
    public void fly();
}
```

```
-----
package Bird;
public abstract class Duck {
    FlyBehaviour flyBehaviour; //object of interface
    QuackBehaviour quackBehaviour; //object of interface
    abstract void display();

    public void setFlyBehaviour(FlyBehaviour fb){
        flyBehaviour = fb;
    }

    public void setQuackBehaviour(QuackBehaviour qb){
        quackBehaviour = qb;
    }
    public void performQuack(){
        quackBehaviour.quack();
    }
    public void performFly(){
        flyBehaviour.fly();
    }
}
```

```
-----
package Bird;
public class Quack implements QuackBehaviour{
    @Override
    public void quack() {
        System.out.println("I believe i am Quack.....");
    }
}
```

```
-----
package Bird;
public class FlyNoWay implements FlyBehaviour{
```

```

        @Override
        public void fly() {
            System.out.println("I believe i cannot fly");
        }
    }
}
-----
package Bird;
public interface QuackBehaviour {
    public void quack();
}

-----
package Bird;
public class FlyWithWings implements FlyBehaviour{
    @Override
    public void fly() {
        System.out.println("I believe I can Fly");
    }
}

-----
package Bird;
public class Mallarduck extends Duck{
    public Mallarduck(){
        quackBehaviour = new Quack();
        flyBehaviour= new FlyWithWings();
    }

    @Override
    void display(){
        System.out.println("I am Mallarduck");
    }
}

-----
package Bird;
public class Squeak implements QuackBehaviour{
    @Override
    public void quack() {
        System.out.println("I can Squeak.....");
    }
}

```