Raymond Li

work@raymond.li · https://Raymond.Li/ · github.com/Raymo111 · linkedin.com/in/Raymo111

Languages: Python, C, Java, HTML/CSS/JS, Bash, LaTeX

Tools: Git, Jira, GCP, Selenium, Docker, Arch Linux, WSL, Jenkins, GitHub Actions

WORK EXPERIENCE ____

Sony Interactive Entertainment Software Development in Test Intern · May – Aug 2021

- First prize at PlayStation company-wide hackathon for an interactive game-recommendation app
- Developed Chrome Extension to difference spec versions, and created scripts to automatically sort, version, label and template pytest test scripts, reducing time required for these tasks by 90%
- Automated functional tests for PS5 Game Library with pytest, increasing number of tests automated during co-op term by 200%

EdgePrim Inc.

Founder and Software Engineer · May – Aug 2020

- Founded company and led team to develop responsive, mobile-optimized websites with advanced SEO for 4 small businesses to start/enhance their online presence
- Mitigated DDOS attacks with CloudFlare and reCaptcha, eliminating 99% of site downtime for 2 customers with a combined 50,000+ annual site visits

Idea Notion Development Inc.

Software Development Intern · Jul – Aug 2019

- <u>Dealer AI</u> team: Developed an AI chatbot used by 20+ car dealerships across Ontario
- Integrated Microsoft AI (LUIS, Bot Framework) backend and web (Angular and TypeScript) and Facebook Messenger frontends with async C# and SQL Server
- Implemented project-wide unit testing, systematically identifying and removing 50+ errors in code and databases, and successfully carried-out hotfixes on production databases

PROJECTS _____

i3lock-color > - ~700 stars, 100+ forks, 10,000+ users — C, Linux

- Owner and active maintainer of the world's most popular non-default computer lockscreen
- Integrated upstream code, managed PRs and issues, revamped cross-platform support, setup CI

cs135-drtools — 1,000+ users — Racket

- Created a code-completion DrRacket plugin tailored to CS students using quickscripts API

- Android Studio clicker game published on Google Play with 10+ 5★ reviews

Other

- <u>kahoot-answer-bot</u> solves and wins Kahoots using Python and Websockets
- <u>selenium-scraper</u> demonstration for automated web scraping using Python and Selenium
- Authored a set of Linux tutorials and maintainer of several notable AUR packages

EDUCATION

University of Waterloo

Bachelor's of Computer Science (Co-op) · 2020 - Present

- 95% Faculty Average, President of UW CTF Club, Systems Committee of CS Club

Interests: Enjoys skiing, playing chess and violin, and watching The Simpsons