Raymond Li

work@Raymond.Li · https://Raymond.Li/ · GitHub.com/Raymo111 · LinkedIn.com/in/Raymo111

EDUCATION

Bachelor's of Computer Science, Co-op

University of Waterloo · Sep 2020 - Present

WORK EXPERIENCE

Founder and SWE

EdgePrim Inc. · May 2020 - Present

- Led team to develop web solutions for 4 small businesses to start/enhance their online presence
- Completed development of responsive, mobile- and SEO-optimised websites and revamped existing ones, to maximize client lead-generation, content-exposure and brand-recognition
- Deployed WordPress and NextCloud instances on GCP servers behind CloudFlare; set up letsencrypt SSL, Mailgun and Short.io custom url shortening
- Installed and configured security plugins like Oauth 2FA, ReCaptcha and code sanitization to mitigate DDOS, brute-force, XSS and phishing attacks, completely eliminating site downtime

Al Software Development Intern

Idea Notion Development Inc. - Jul - Aug 2019

- <u>DealerAl</u> Project: An Al chatbot used by 20+ car dealerships across Ontario
- Developed and debugged codebase of async C#, MS Bot Framework and SQL integrating Microsoft Al backend with web (Angular and TypeScript) and Facebook Messenger frontends
- Systematically identified and removed 50+ errors in code and databases through project-wide unit testing, then successfully carried-out hotfixes on production databases

PROJECTS

Open Source Development

- Owner and active maintainer of <u>i3lock-color</u>, the world's most popular non-default lockscreen (550+ stars, 100 subforks on GitHub). Built for *nix systems in C and favored for customizability.
- Developed kahoot-answer-bot using Python and Websockets that wins Kahoots
- Maintainer of several AUR packages, like Howdy, a facial recognition PAM plugin
- Issues/PRs on critical issues to notable FOSS projects like Nextcloud and GitHub Desktop
- Developed Android apps, including <u>Raymocloud</u>, a customized fork of the Nextcloud app, and <u>Goose</u>, a UWaterloo clicker game implemented in Java, and published both to Google Play
- Am I at Risk, a COVID contact tracing solution, winner of WinHacks 2019
- Mined 8-character vanity v3 onion domain and mirrored <u>personal website</u> over Tor

Community

- Founder and Chief Organizer at <u>YouthHax</u>, an annual hackathon and the first in Markham
- Writing a set of Linux tutorials and teaching CS fundamentals and Linux to beginners
- Regularly gives programming seminars and workshops at hackathons and online

SKILLS

- Languages: Java, C/C++, C#, Python, HTML/CSS/JS/TS, Bash, LaTeX
- Frameworks: LUIS, QnA maker, MS BotFramework, SQL, Angular, REST, MVC
- Tools: Git, CloudFlare, Android Studio, Jira
- Proven experience with OOP, very large codebases, Agile and open-source/professional SDLCs

Interests: Enjoys skiing and customizing Arch Linux and WSL