

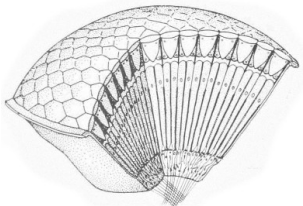
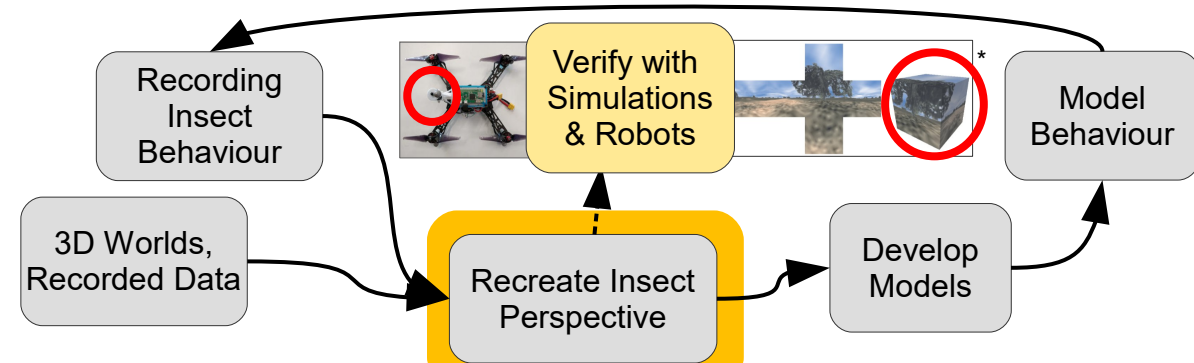
Toward Insect Inspired Visual Sensors for Robots

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From Insects to Micro-UAVs

- Micro-scale robotics, in particular micro-UAVs, require lightweight, lower-power sensors that are yet to be designed
- Insects provide a fantastic proof of concept for lightweight autonomous visual navigation, prompting investigation
- Insect visual navigation research has been limited by a lack of faithful reproduction of the insect perspective

The Bio-Robotic Research Loop



The Compound Eye, consisting of thousands of lenses †



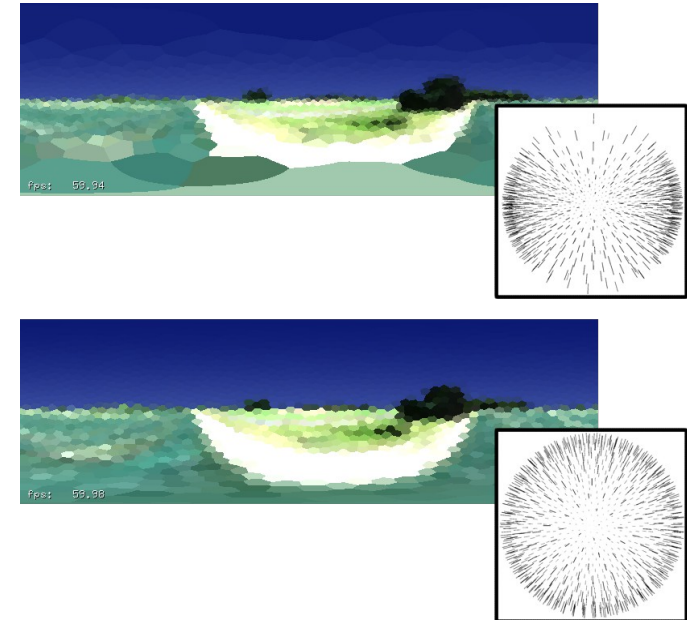
A traditional camera, with only one focal point

The Problem

- To inform compound eye inspired sensor design, an eye must be simulated
- This requires the faithful simulation of thousands of optical systems
- And must be achieved in *real time* or *faster* to allow design-space search
- Historical works have been *fast*, *but inaccurate* or *accurate*, *but slow*

The Solution

- Recent improvements in graphics processing hardware has allowed for real time application of *ray tracing*
- Ray-based techniques align perfectly with simulation of the insect compound eye
- This allows for search of the design-space of the compound eye
- Leading to application-specific visual sensors

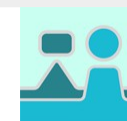


Acknowledgements

Images found or adapted from those found in:

† "Animal Eyes", M F Land & D-E Nilsson (2004)

* "Modeling Insect Compound Eyes: Space-Variant Spherical Vision", T R Neumann (2002)



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