# RAY NIE

#### ABOUT .



rhnie.me



github.com/RaymondNie



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#### -Programming -

Java **Proficient** 

**Proficient Javascript** 

Python **Prior Experience** 

(++ **Proficient** 

PHP **Prior Experience** 

C**Proficient** 

R **Prior Experience** 

### **OTHERS**

Meteor.js Docker

MongoDB Node.js Azure

Git

Photoshop **AWS** MySQL

**Angularis** Jekyll

# EXTRACURRICULARS —

Waterloo App Development Club

Waterloo Computer Science Club

Waterloo Breakdancers

#### Professional Experience -

#### Software Developer PerkinElmer Labs

Sept 2016 - Dec 2016

- > Meteor.is
- > Raspberry Pi
- > Azure Machine Learning
- > Amazon Web Services
- > RapidMiner
- > Docker

- Developed an IoT project to help scientists more effectively monitor and control lab instruments remotely.
- Increased instrument uptime with a predictive maintenance machine learning application created with RapidMiner.
- Built Docker images for all projects to easily develop and deploy in different environments as well as on AWS EC2 Instances.

#### Web Developer Ontario Lottery & Gaming

Jan 2016 - Apr 2016

- > Javascript
- > PHP
- > Wordpress
- > MySQL

- Reduced company costs by developing a WordPress plugin and tool to help manage Board of Director Expenses.
- Helped promote OLG's new games and services by designing ads and creating promotional webpages.
- Took ownership of all of the front-end bug fixes and updates for OLG' main website.

# - Personal Projects -

#### Text Finder U of T Hacks III Finalist

- > Java
- > Tesseract OCR API
- Developed an Android app using Tesseract Optical Character Recognition API.
- Takes a picture and detects keywords on the picture.

# **Pigment**

- > Java
- > libGDX
- > Photoshop

- Developed a video game on Android using Java and the LibGDX game engine.
- Created all graphics using photoshop.

#### EDUCATION

# University of Waterloo

- Honors Mathematics Co-op (Sept 2014 Dec 2016)
- Computer Science Co-op (Jan 2017 present)