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CST-239-0500 , Programming in Java ll

UML of the Person Class….

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|     Person     |

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| - age: int       |

| - name: String    |

| - weight: float   |

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| + Person(age: int, name: String, weight: float)

| + getAge(): int

| + setAge(age: int): void

| + getName(): String

| + setName(name: String): void

| + getWeight(): float

| + walk(): void

| + run(distance: float): void

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```