

# Introducción a Python para Científicos

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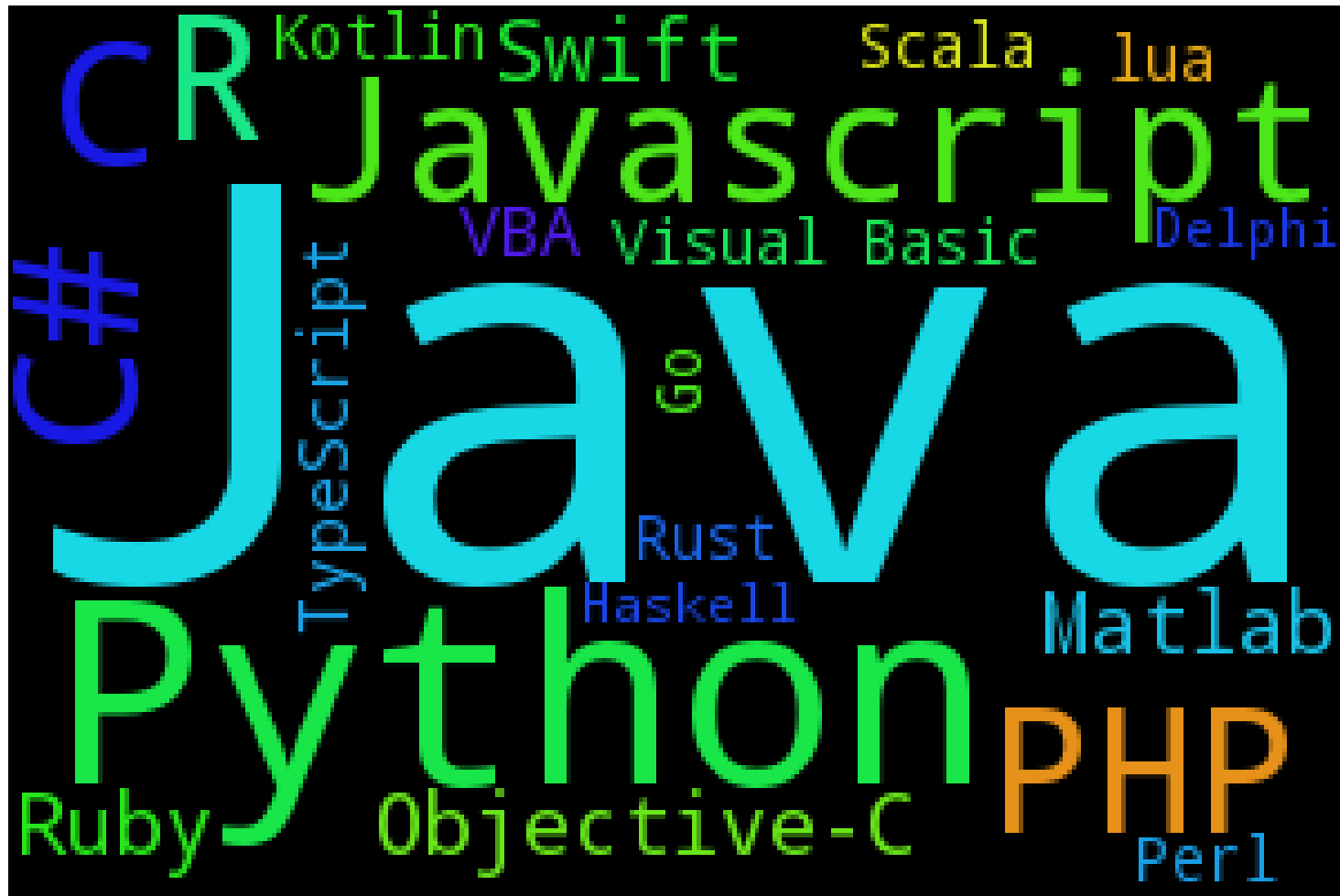
# You?

- Research institute?
- Research field?
- Known languages?
- Kind of data?
- Expectations?

# Overview

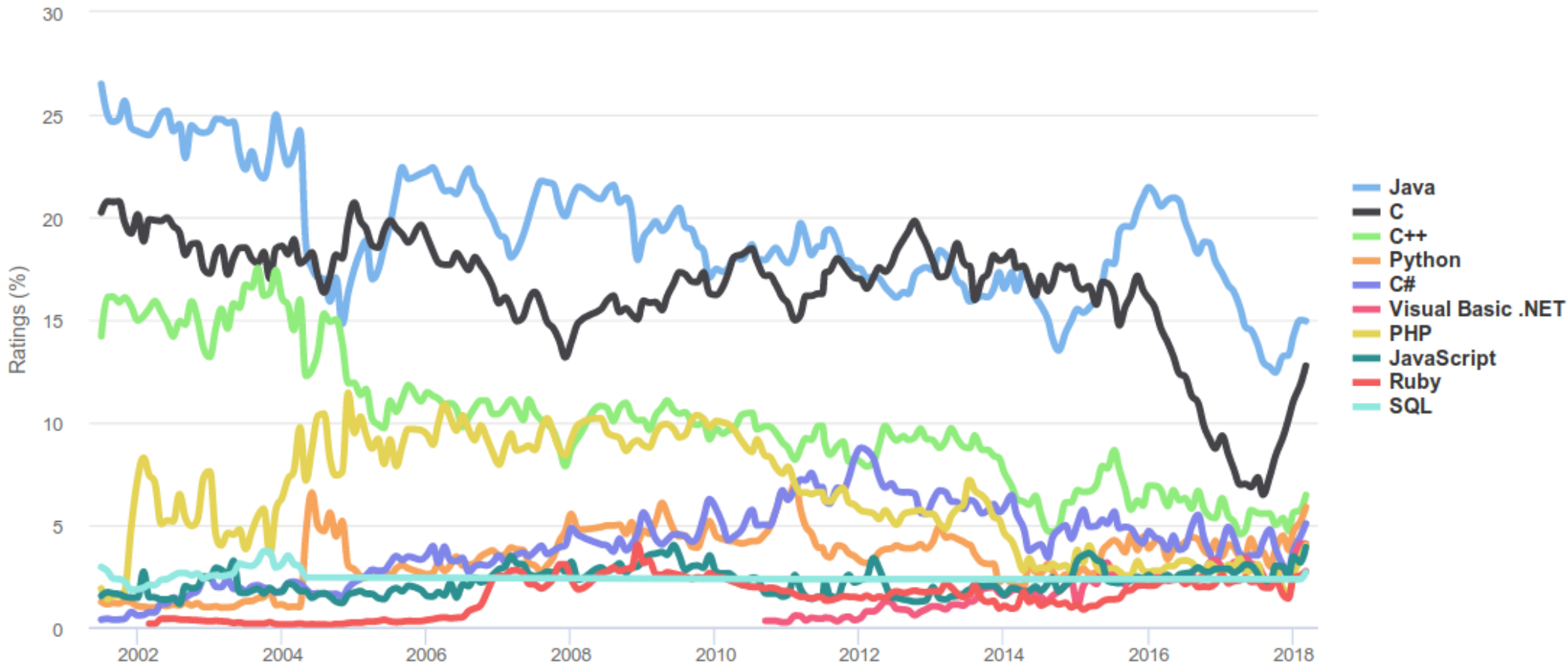
- Why Python
- Language basics
- Working with files
- Working with arrays: Numpy
- Data visualization: matplotlib
- Functions and modules
- Scientific modules. Scipy
- Classes and objects (bare minimum!)
- Other scientific modules: scikit-learn, biopython...
- Profiling and optimization and beyond Python

# Language popularity



<http://pypl.github.io/PYPL.html>

# Language popularity



<http://www.tiobe.com/index.php/content/paperinfo/tpci/index.html>

# Hammerprinciple.com

## I FIND THIS LANGUAGE EASY TO PROTOTYPE IN



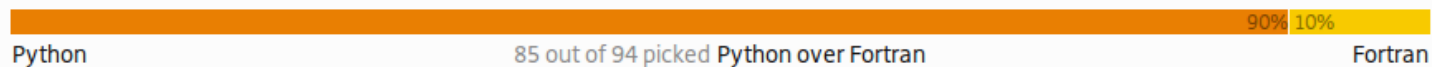
## THIS LANGUAGE IS EXPRESSIVE



## I WOULD USE THIS LANGUAGE FOR A WEB PROJECT



## I WOULD USE THIS LANGUAGE FOR CASUAL SCRIPTING



## I WOULD RECOMMEND MOST PROGRAMMERS LEARN THIS LANGUAGE, REGARDLESS OF WHETHER THEY HAVE A SPECIFIC NEED FOR IT



## I WOULD USE THIS LANGUAGE AS A SCRIPTING LANGUAGE EMBEDDED INSIDE A LARGER APPLICATION



## THIS LANGUAGE IS VERY FLEXIBLE



## THIS LANGUAGE EXCELS AT TEXT PROCESSING



# Python for science

- A high level language gives more time to more complex problems
  - At the expense of hiding important details
- Example:
  - A reaction mechanism
  - Optimisation of an energy function
    - Steepest descent, conjugate gradients, quasi-Newton
  - Implementation of BFGS quasi-Newton
    - Memory issues, diagonalization, matrix inversion...
  - Calculation of numerical gradients or hessians:
    - machine precision, central differences, etc.

[http://fperez.org/py4science/why\\_python.html](http://fperez.org/py4science/why_python.html)

# Python for science

“We then generated 1000 random sequences with randomly specified  $\langle H \rangle$  and  $\langle Q \rangle$  values, and conducted molecular-dynamics simulations to calculate the  $\langle R_g \rangle$  for each chain. The obtained  $\langle R_g \rangle$  values were combined with the two-state formalism to determine whether the chain was ordered (globule) or disordered (coil)”

Biophysical Journal, **104**, 2013, 488–495

```
graph TD; A([OS calls]) --- B([File parsing]); A --- C([Numerical analysis]); B --- D([Data visualization]); C --- D;
```

OS calls

Numerical analysis

File parsing

Data visualization



# Python for science

## Compiled languages

Fast  
Difficult  
non-interactive

## Matlab, Mathematica, Octave

Slow  
Rich libraries  
Nice development environment  
Restricted base language  
Expensive (some)

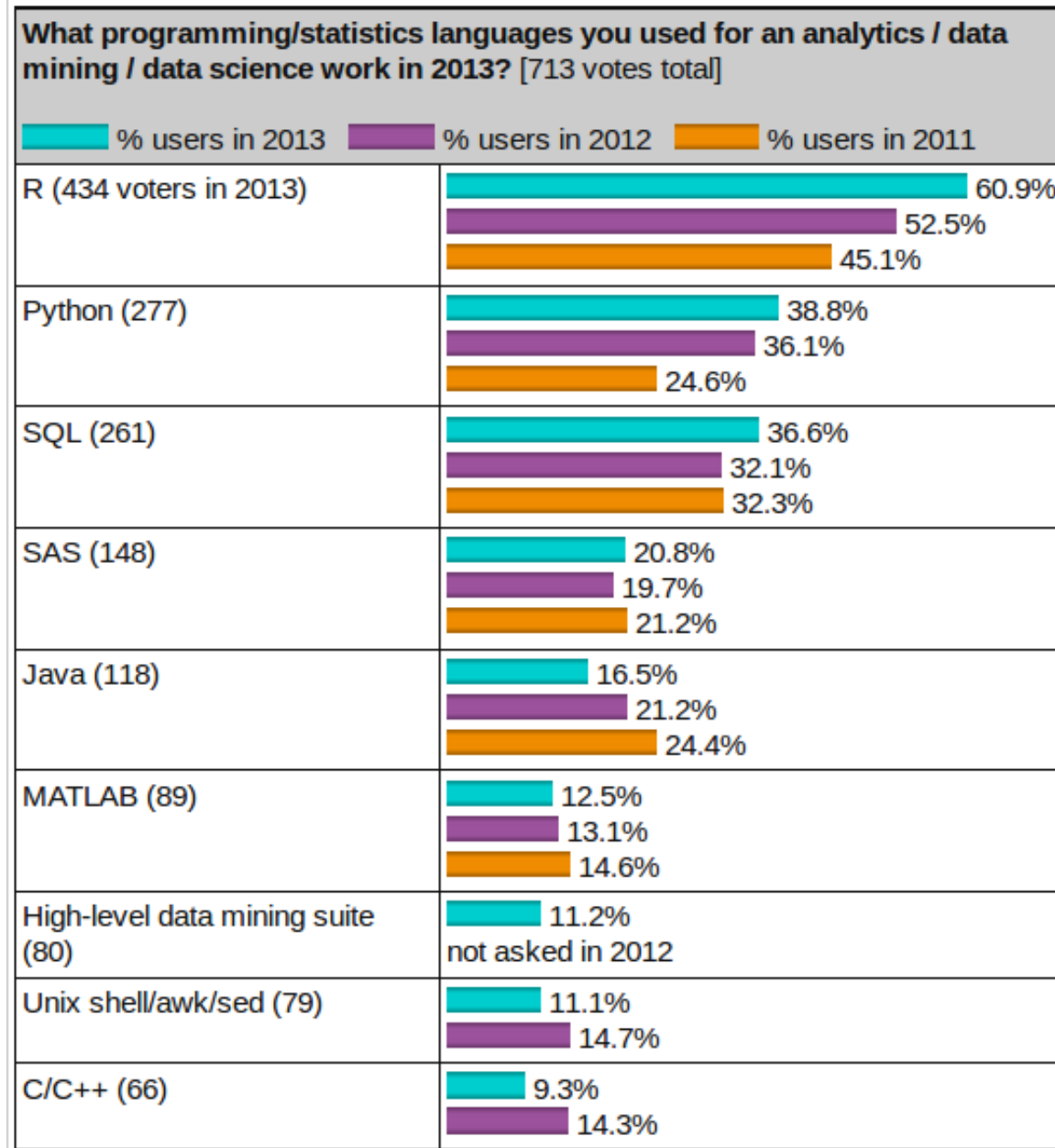
## Python

Rich libraries (less than matlab)  
Other libraries  
Free  
Active community  
Harder than Matlab

# Matlab, Mathematica?

- Scientific computing:
  - ipython + scipy + matplotlib
- Free
- Open source
- Extensible
- Bioinformatics
  - Biopython
- Molecular Dynamics
  - MMTK
- Efficiency
  - Numba, Cython, Fortran, C
- Server control
- XML parser

# Python for data science



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## THIS LANGUAGE ENCOURAGES WRITING CODE THAT IS EASY TO MAINTAIN.



## THIS IS A MAINSTREAM LANGUAGE



## THIS LANGUAGE IS GOOD FOR BEGINNERS



## I WOULD USE THIS LANGUAGE AS A SCRIPTING LANGUAGE EMBEDDED INSIDE A LARGER APPLICATION



## I WOULD USE THIS LANGUAGE FOR WRITING SERVER PROGRAMS



## I WOULD USE THIS LANGUAGE FOR MOBILE APPLICATIONS



## I CAN IMAGINE THIS WILL BE A POPULAR LANGUAGE IN TWENTY YEARS TIME



<http://hmrp.pl/x79RTk#73>

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## DEVELOPERS WHO PRIMARILY USE THIS LANGUAGE OFTEN BURN OUT AFTER A FEW YEARS



## THE SEMANTICS OF THIS LANGUAGE ARE MUCH DIFFERENT THAN OTHER LANGUAGES I KNOW.



## WRITING CODE IN THIS LANGUAGE IS A LOT OF WORK



## THIS LANGUAGE HAS A NICHE IN WHICH IT IS GREAT



## THIS LANGUAGE HAS AN ANNOYING SYNTAX



## THIS LANGUAGE IS UNUSUALLY BAD FOR BEGINNERS



## I OFTEN FEEL LIKE I AM NOT SMART ENOUGH TO WRITE THIS LANGUAGE



## THIS LANGUAGE HAS A NICHE OUTSIDE OF WHICH I WOULD NOT USE IT



<http://hmrp.pl/x79RTk#27>

# Python for data science

- Which is better for data analysis: R or Python?  
<http://www.quora.com/Which-is-better-for-data-analysis-R-or-Python>
- SAS vs. R (vs. Python) – which tool should I learn?  
<http://www.analyticsvidhya.com/blog/2014/03/sas-vs-vs-python-tool-learn/>
- Python Vs R Machine learning  
<http://datascience.stackexchange.com/questions/326/python-vs-r-machine-learning>
- How to Choose Between Learning Python or R First  
<http://blog.udacity.com/2015/01/python-vs-r-learn-first.html>
- Python, Machine Learning, and Language Wars  
<http://sebastianraschka.com/blog/2015/why-python.html>

# Low level vs. high level

- Python is a high level language
- You can focus on:
  - Low level issues
  - Higher complexity of problems
- Low level issues
  - Variable types
  - Machine precision
- But also
  - Extend
  - Mantain
  - Document code

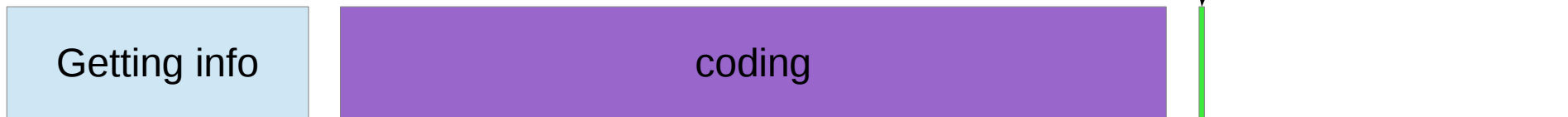
# Python vs. Fortran/C

Different time distribution to get a task done

## Python

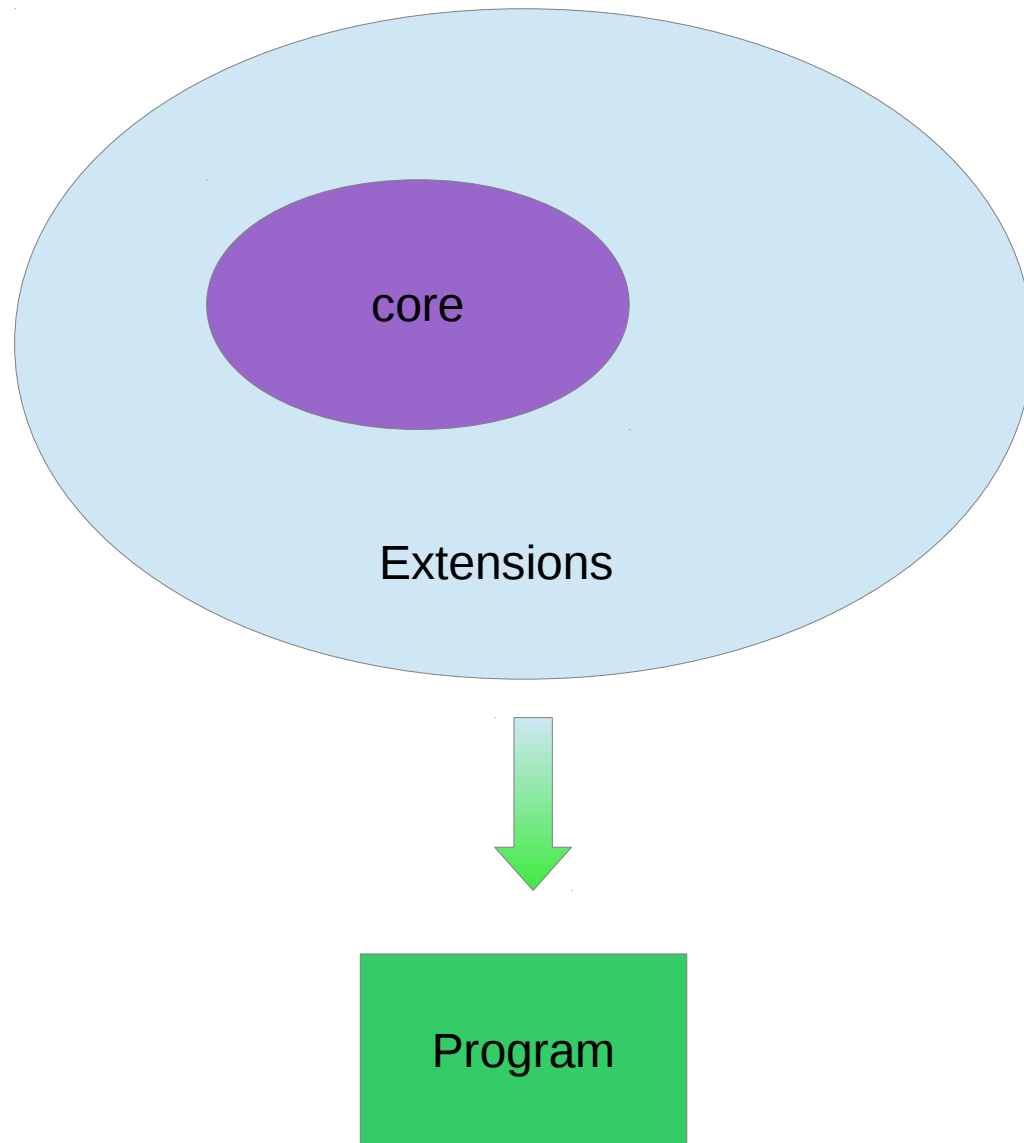


## Fortran

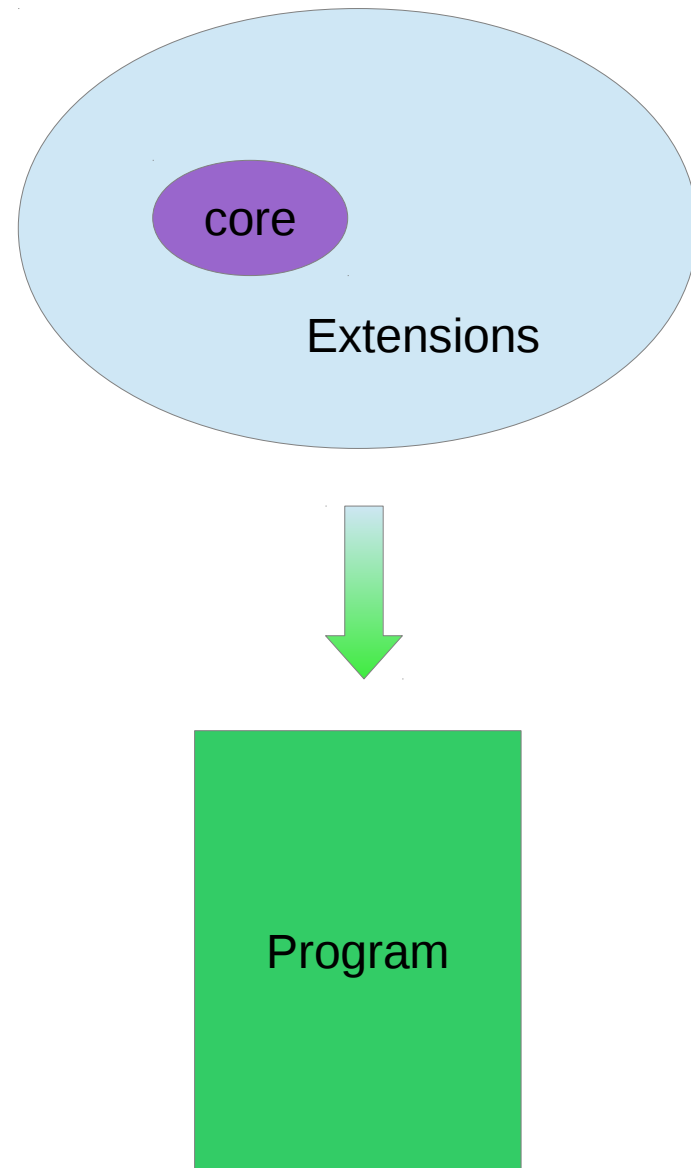




# Python



# Fortran/C



# Python for science

- The homogenization of scientific computing, or why Python is steadily eating other languages' lunch

<http://www.talyarkoni.org/blog/2013/11/18/the-homogenization-of-scientific-computing-or-why-python-is-steadily-eating-other-languages-lunch/>

- 10 Reasons Python Rocks for Research (And a Few Reasons it Doesn't)

<http://www.stat.washington.edu/~hoytak/blog/whypython.html>

# Hello World program

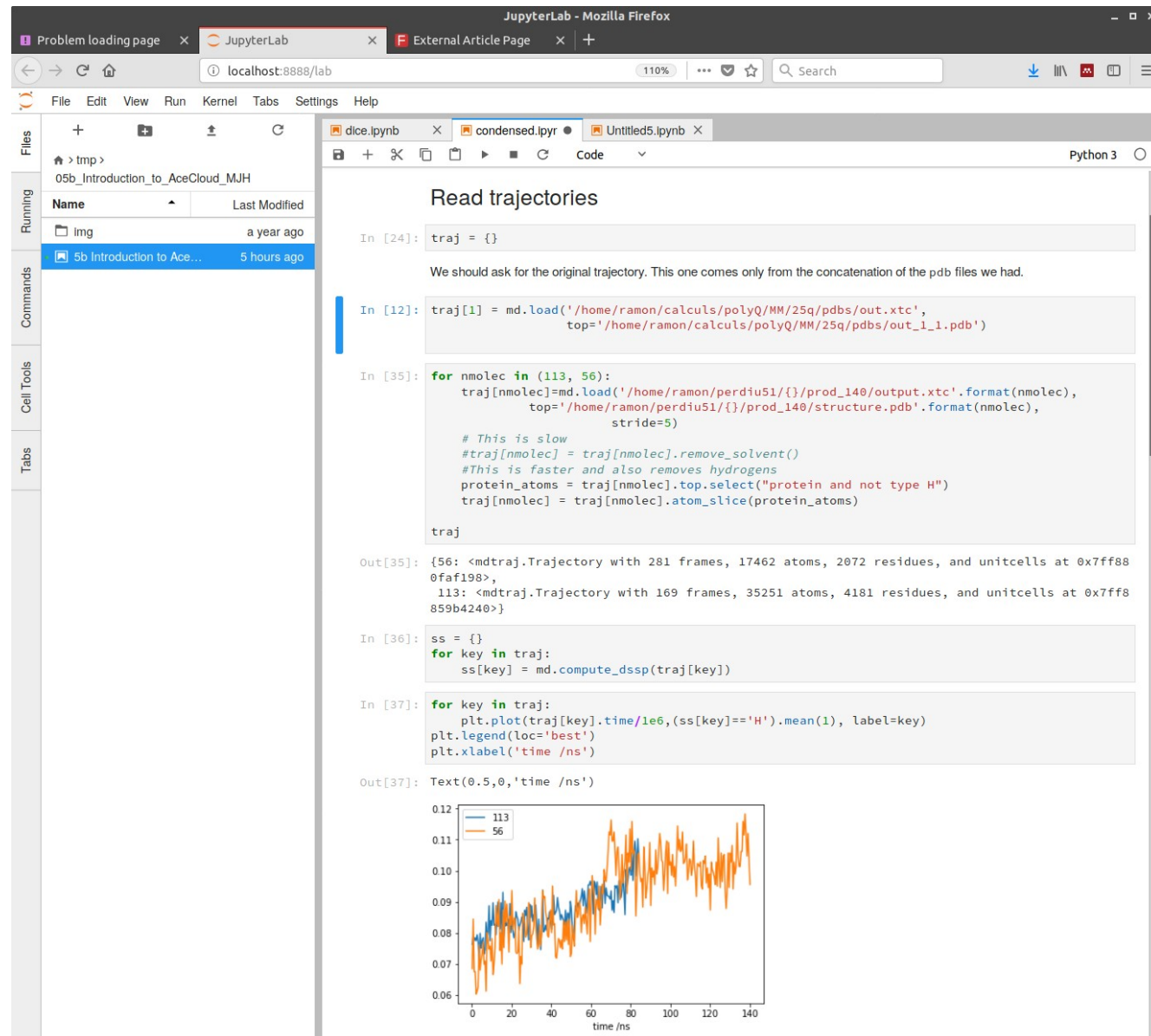
```
print("Hello World!")
```

```
print("Hello World!")
```

```
$ python3 hello.py
```

# Interactive shells

- python
- IDLE
- **JupyterLab**  
(previously called ipython)
  - console
  - **notebook**
- spyder
- eric
- PIDA
- Sage



# Python distributions

- Anaconda
  - <https://www.continuum.io/downloads>
- Enthought Canopy
  - <https://www.enthought.com/products/canopy/>

# Dynamically typed

```
>>> a = 4
>>> type(a)
<class 'int'>
>>> b = 7.6
>>> type(b)
<class 'float'>
>>> type(a+b)
<class 'float'>
>>> c = 'Hola'
>>> c + ' Que tal?'
'Hola Que tal?'
>>> c + a
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: Can't convert 'int' object to str implicitly
```

# Which python version?

- Language is fast evolving
- 2 versions now coexist: 3.x and 2.x
- These versions are not completely compatible
- 3.x is better and continued
- 2.x has some software still not ported
- Both can safely coexist
  - Packages and shells are for a specific version
- `2to3 -w hello.py`

# Language elements



# Numbers

## Integers:

```
> i = 5  
> j = i**i**i
```

## Limited by amount of memory:

```
>>> i.bit_length()  
3  
  
>>> j = i**i**i  
>>> j.bit_length()  
7257  
  
>>> 9 % 5 #modulo  
4
```

## Floating point:

```
>>> x = 5.  
>>> y = x**x**x  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
OverflowError: (34, 'Numerical result  
out of range')
```

## Division vs integer division (Python 3):

```
>>> 3/2  
1.5  
  
>>> 3//2  
1  
  
>>> j/i #Returns a Float
```

# Assignments

Explicit notation:

```
> i = i+1  
> j = j / 10.
```

Short notation:

```
> i += 1  
> j /= 10.
```

Floating point:

```
>>> x = 5.  
>>> y = x**x**x
```

Traceback (most recent call  
last):

File "<stdin>", line 1, in  
<module>

OverflowError: (34, 'Numerical  
result out of range')

# strings

## Strings:

```
> str(6.7)
> c = 'Hola'
```

## Operations:

```
> s = 'numeric ' + 'python'
> len(s)
> s[5]
'i'
> s.split()
['numeric', 'python']
```

```
> print('Result: %5.3f' % (11./3.))
3.667
```

## Non mutable :

```
> s[6]
> s[6]='7' #Error!
```

## Regular expressions

```
import re
```

# Lists, sets and tuples

- Fortran **dimension**:

much more flexible

```
> l=[6, 'a', [5,[9,8,7,6]],  
    -6.5, (True, True)]  
> [1,2]+[3,4]  
> l.append(6)
```

- sets:

```
s=set([4,3,2,3])  
> 4 in s  
True  
> s  
set([2, 3, 4])
```


- Tuples are unmutable lists

```
t=(1,2,3)
```

# Lists, sets and tuples

## List indexing and methods:

```
> l = list(range(10))
> l[4] = 20
> l[4:]
> l[-4]
> l[:]
> l[::-1] #reverse
> l.reverse()
> l.pop()
> l.extend([3,4,5])
> l.sort()
```



First  
index is 0

## Set methods:

```
> s1=set([1,2,3,4])
> s2=set([3,4,5,6,7])
> s1.union(s2)
> s1.intersection(s2)
> s1.difference(s2)
> s2.difference(s1)
> s1.intersection(s2) == s2 & s1
True
> s1 - s2 == s2 - s1
False
```

# Uses of lists, sets and tuples

- Calculate and keep all the primes  $< 1000$
- Given a coordinate file, calculate for each atom a list of all the atoms that are at less than 0.2nm.
- Get the solutions of a quadratic equation (0,1,2) or (real vs. complex).
- <http://docs.python.org/3/tutorial/datastructures.html>

# Copying and looping over lists

lists are treated as pointers:

copying lists, makes a copy of the pointer.

```
> l=[1,2,3,4]
```

```
> l2=l
```

```
> l[2]=1000
```

```
l1
```

```
[1, 2 , 1000, 4]
```

Looping over lists:

Fortran/C style:

```
num=[2,3,2,3,4,5,5]
```

```
for i in range(len(num)):
```

```
    print(num[i])
```

Pythonic style:

```
for item in num:
```

```
    print(item)
```

This can be used for sets, dictionaries, and tuples.

# Dictionaries

## Setting elements:

```
> phone={}
> phone['Ramon']='1242'
> phone['Joan']='1323'
> phone['Quique']='1242'
> phone.keys()
['Quique', 'Joan', 'Ramon']
> d2 = dict(Ramon=1242, Joan=1323,
            Quique=1242)
```

Dictionaries are not ordered

## Getting elements:

```
> for key in phone:
...     print(key, phone[key])
Quique 1242
Joan 1323
Ramon 1242
```

## Removing elements:

```
> del(phone['Ramon'])
```



# The beauty of Python blocks

We are usually told to indent blocks for clarity.

Python makes this the syntax rule to identify blocks.

The code has to be nice!

Convention:

- Use 4 spaces
- Use spaces, not tabs.

```
while iter < maxIter:
    x = f(x)
    iter = iter + 1

if i>0:
    print("i is positive")
elif i==0:
    print("i is zero")
else:
    print("i is negative")
```

# Execution control: if

if... elif... else

```
if <condition>:
```

```
    <block>
```

```
elif <condition>:
```

```
    <block>
```

```
else:
```

```
    <block>
```

```
4==4 #True
```

```
5!=4 #True
```

```
4>=5 #False
```

```
4 in [4,5] #True
```

```
result=True
```

```
if result: print('yes')
```

# Execution control

Conditions can be combined with:

and or not ( )

Object identity:

```
> a=[1,2,3]
```

```
> b=a
```

```
> b is a
```

```
True
```

Any non-zero number or non-empty string is True:

```
> if []: print ('yes')  
      else: print('no')
```

```
no
```

```
> if 5 and 'result':  
      print('yes')
```

```
else:
```

```
      print('no')
```

```
yes
```

```
> if 5 or 1/0: print('yes')
```

```
yes
```

# for and while loops

## For loops

```
> dict={4:'a',3:'b', 2:'c',  
        1:'d'}  
> for i in dict:  
    print(i, dict[i])
```

## While

```
while <condition>:  
    <block>
```

## Break continue pass

```
> pass # does nothing
```

break: Exit loop

```
if x>0:  
    pass  
else:  
    break
```

cycle: Continue with the next iteration

# list comprehension and enumerate

simple way to create lists:

```
> l=[x**2 for x in range(8)]
```

```
[0, 1, 4, 9, 16, 25, 36, 49]
```

with conditionals:

```
l2= [(i, -2*i+3) for i in l if i % 3 == 0]
```

```
[(0, 3), (9, -15), (36, -69)]
```

Nested lists:

```
> [(x, y) for x in [1,2,3] for y in [3,1,4] if x != y]
```

```
[(1, 3), (1, 4), (2, 3), (2, 1), (2, 4), (3, 1), (3, 4)]
```

# list comprehension and enumerate

Enumerate indexes lists:

```
line='how do you do?'  
line=line.split()  
for i, word in enumerate(line):  
    print(i, word.upper())  
0 HOW  
1 DO  
2 YOU  
3 DO?
```

Enumerate returns an iterator

```
> enumerate(['a', 'b', 'c'])  
<enumerate object at 0x1ebeaa50>
```

# Be pythonic

Convert the negative elements of a list to positive

```
>>> x = [1, 2, -4, -5, 3, -5]
```

```
j = 0
```

```
while j < len(x):
```

```
    x[j] = abs(x[j])
```

```
    j += 1
```

```
for j in range(len(x)):
```

```
    x[j] = abs(x[j])
```

Or with list comprehensions

```
x = [abs(j) for j in x]
```

Or with functional programming

```
x= map(abs, x) #returns an iterator
```

<http://docs.python-guide.org/en/latest/writing/style/>

# More python functions

```
print(3,4,5, sep='o', end='<<<<\n')  
zip([1,2,3], ['a', 'b', 'c', 'd'])  
a = input('Write a number: ')  
len([1,2,3])  
list(range(5))  
range(20,10,-1)  
sorted([5,4,3,5])  
sum([5,4,3,5])
```

<http://docs.python.org/3.3/library/functions.html>



# Mutable and immutable

- Mutable objects can be mutated.
  - Their identity remains the same
- Immutable objects are “mutated” by creating a new object

```
>>> a = 4
>>> id(a)
9157088
>>> a += 2
>>> id(a)
9157152
>>> s = 'Hola'
>>> id(s)
140165884365656
>>> s = s + ' que tal?'
>>> id(s)
140165884365712
>>> ll = [3,4,5]
>>> id(ll)
140165884674416
>>> ll.append(6)
>>> id(ll)
140165884674416
```

# Identity and equality

```
>>> 1.0 is 1.0
```

```
True
```

```
>>> 1.0 == 1.0
```

```
True
```

```
>>> 1 == 1.0
```

```
True
```

```
>>> 1 is 1.0
```

```
False
```

```
>>> a = 4
```

```
>>> b = a
```

```
>>> a is b
```

```
True
```

```
>>> id(a)
```

```
9157088
```

```
>>> id(b)
```

```
9157088
```

```
>>> l1 = [1,2,3,]
```

```
>>> l2 = l1
```

```
>>> l2 = l1[:]
```

```
>>> l2 is l1
```

```
False
```

```
>>> l2 == l1
```

```
True
```

# Objects: everything

```
>>> a = 5
>>> isinstance(a, int)
True
>>> object
<class 'object'>
>>> int
<class 'int'>
>>> isinstance(a, object)
True
>>> issubclass(int, object)
True
```

Objects have variables:

```
> c = 4+5j
```

```
> c.real
```

Objects have methods:

```
> c.conjugate #the method
```

```
> c.conjugate() #its call
```

And we can apply functions to objects:

```
> abs(c)
```

# Python flow with pythontutor

The screenshot displays the Python Tutor interface with the following code:

```
1 x = [1, 2, 3]
2 y = [4, 5, 6]
3 z = y
4 y = x
5 x = z
6
7 x = [1, 2, 3] # a different [1, 2, 3] list!
8 y = x
9 x.append(4)
10 y.append(5)
11 z = [1, 2, 3, 4, 5] # a different list!
12 x.append(6)
13 y.append(7)
14 y = "hello"
15
16
17 def foo(lst):
18     lst.append("hello")
19
```

The visualizer shows the state of memory frames and objects:

- Frames:** A table showing the current state of memory frames. The **Global frame** contains variables `x`, `y`, `z`, `foo`, and `bar`. The `foo` frame contains `lst`.
- Objects:** A table showing the state of objects. The `list` object contains `[1, 2, 3, 4, 5, 6, 7, 'hello']`. The `function` object contains `foo(lst)` and `bar(myLst)`.

The program output is:

```
[1, 2, 3, 4, 5, 6, 7, 'hello']
[1, 2, 3, 4, 5, 'hello']
```

# try... except

“Look before you leap”:

```
def safe_divide_1(x, y):  
    if y==0:  
        print("Divide-by-0 attempt  
detected")  
        return None  
    else:  
        return x/y
```

“It's easier to ask forgiveness  
than permission”:

```
def safe_divide_2(x, y):  
    try:  
        return x/y  
    except ZeroDivisionError:  
        print("Divide-by-0 attempt  
detected")  
        return None
```

# Short ipython tutorial

# beyond python

TAB autocomplete:

- functions
- methods
- files
- ...

reload command

cursor keys get history (for console only):

- even previous sessions!
- text + keys: previous match

?: intro to ipython

%quickref

Ctrl-r : previous commands

**Without ipython:**

python3 -u script.py enters interactive mode

# Magic functions

`%timeit x=10` : time the 'x=10' statement with high precision.

`%%timeit x=2**100`

`x*100` : time 'x\*100' with a setup of 'x=2\*\*100'; setup code is not counted. This is an example of a cell magic.

`%cpaste, %paste`: Paste & execute a pre-formatted code block from clipboard.

`%history`

`%load_ext`

`%run`

`%pdb`: Control the automatic calling of the pdb interactive debugger.

`%pylab`

`%timeit`

`%pwd`

`%cd`

`%%bash` <http://ipython.org/ipython-doc/dev/interactive/tutorial.html>



# running scripts

`%run script.py`

`import script.py`

are not the same!

`%run script.py` is like `python3 script.py`

Imports are only “impoted” once in a session (see later `%autoreload` magic function)

# ipython notebook

- Nice presentation
- Allows parallel execution
- Combines text and code
- Executable or exportable to:
  - html
  - LaTeX
  - python
- Start with: `ipython3 notebook`
- Examples:  
<https://github.com/jrjohansson/scientific-python-lectures>

# Files

# Files

- Files can be *text* or *binary*
- Files can be opened for read, write or append
  - 'r', 'w', 'a+'
- with open('name') as filein:
  - Allows automatic file closure
  - Explanation of the with statement:  
<http://effbot.org/zone/python-with-statement.htm>

# Reading / Writing Files

```
file_in=open('indata.txt','r')
file_out=open('outdata.txt','w')
for line in file_in:
    # Take some information (split() method is very useful!)
    x = float(line.split()[0])
    # Apply a given function (fact)
    fx = fact(x)
    # Write the result in an output file with a defined format
    file_out.write('{:010.3f}\n'.format(fx))
```

But for loading numerical data **Numpy** is more efficient. And **pandas** even more.

# File parsing

- The basic:

```
for line in filein:  
    do something
```

- Common things:

```
if 'optimized' in line:  
    do something
```

```
line = line.split()
```

```
if line.upper().startswith('GEOM'): ...  
energy = float(line[2])
```

# skipping lines

- Lines can be skipped by calling `next()` to a file:

```
for line in filein:
```

```
    if 'Optimized' in line:
```

```
        next(filein); next(filein) #skip two lines
```

```
        do something...
```

# Formatting

- There are several function:

```
'12'.rjust(5), '12'.zfill(5)
```

- But format is more general:

```
print('{0:2d} {1:3d}'.format(x, x*x))
```

```
print("{:10.3f} {:10.3f} {:10.3f}".format(x,y,z))
```

- List of unknown length (use argument unpacking):

```
vals = np.linspace(0,1,11)
```

```
print((len(vals)*"{:10.2e} ").format(*vals))
```

<http://docs.python.org/3/library/string.html#formatspec>



# Useful modules

- Similar to `ls`:

```
import glob
files = glob.glob(pattern)
```

- Working with shell-like commands:

```
import os
os.rename(src, dst)
os.mkdir(path)
os.chown(path, uid, gid)
os.getenv(key)
os.walk(directory)
```

<http://docs.python.org/3/library/os.html>

# Useful modules

- Reading Excel files <http://www.python-excel.org/>:

```
import xlrd
```

- Pandas uses this library

- Working with image files

- <http://scikit-image.org/>
- <http://pillow.readthedocs.io/en/latest/>

# Numpy

# Why Numpy / Scipy?

- Python (alone) is not efficient for numerical calculations
- Python (alone) is not practical for array manipulation
- Numpy provides the data types and methods for arrays
- Scipy provides more elaborate numerical methods
  - Optimization
  - Fast Fourier Transform
  - Linear algebra, etc

```
import numpy as np
```

```
import scipy.optimization
```

```
import scipy.stats as stats
```

# numpy arrays

- without numpy:

```
> a=[[1,2],[3,4]]  
> b=[[10,20], [30,40]]  
> a+b  
[[1, 2], [3, 4], [10, 20], [30, 40]]
```

- with numpy:

```
> a=np.array(a)  
> b=np.array(b)  
> a+b  
array([[11, 22],[33, 44]])
```

- Array creation

```
a=np.array([1,2,3,4]).reshape([2,2])  
a=np.array([[1,2], [3,4]])  
a=np.zeros([2,2], dtype=int)  
a[0,0]=1.  
a=np.ones((4,4))  
a=np.arange(10)  
a=np.diag([1,2,3,4])  
a=np.tile(a, (10,2))  
a=np.identity(3)  
a=np.linspace(-5,5, 20)
```

# Ufuncs

- Unary:

`a.min()`

`a.sum()`

`a.cumsum()`

`a.mean()`

`np.argmin(a)`

`np.exp(-a)`

`np.cov(a)`

`a.tolist()`

- Binary:

`a + b`

`np.dot(a, b)`

- Applying to parts of an array:

`> a=np.array([[1,2], [3,4]])`

`> a.min(axis=0)`

`array([1, 2])`

`a.sum(axis=1)`

`array([3, 7])`

- Python functions are less efficient than numpy functions:

`a.sum()` better than `sum(a)`

`np.min(a)` better than `min(a)`

many implemented as methods and functions

# Accessing array elements

- Slicing:

```
> a[2:5]
```

```
> b[:, ::5]
```

```
> a[1:4, ...]
```

- Fancy indexing:

- Boolean arrays (masks):

```
> a = np.arange(10,15)
> indices = (a**2 > 115) & (a < 14)
> a[indices]
array([11, 12, 13])
```

- With lists:

```
> a = np.arange(10,15)
> y=a[[4,4,1]]
> y
array([14, 14, 11])
> a[[4,4,1]] = [-2, -4, 5]
> a
array([10,  5, 12, 13, -4])
```

# Accessing array elements

```
>>> a[0,3:5]  
array([3,4])
```

```
>>> a[4:,4:]  
array([[44, 45],  
       [54, 55]])
```

```
>>> a[:,2]  
array([2,12,22,32,42,52])
```

```
>>> a[2::2,::2]  
array([[20,22,24]  
       [40,42,44]])
```

0	1	2	3	4	5
10	11	12	13	14	15
20	21	22	23	24	25
30	31	32	33	34	35
40	41	42	43	44	45
50	51	52	53	54	55



# Accessing array elements

```
>>> a[(0,1,2,3,4),(1,2,3,4,5)]  
array([ 1, 12, 23, 34, 45])
```

```
>>> a[3:,[0, 2, 5]]  
array([[30, 32, 35],  
       [40, 42, 45]],  
       [50, 52, 55])
```

```
>>> mask = array([1,0,1,0,0,1],  
                 dtype=bool)
```

```
>>> a[mask,2]  
array([2,22,52])
```

0	1	2	3	4	5
10	11	12	13	14	15
20	21	22	23	24	25
30	31	32	33	34	35
40	41	42	43	44	45
50	51	52	53	54	55

# Accessing array elements

- Slices return views

```
> a = np.arange(5)
> y=a[2:5]
> y *= -1
> a
array([ 0,  1, -2, -3, -4])
> y.flags.owndata
False
```

- np.where

```
> np.where((a>=2)&(a<4), a**2, -1)
Array([-1, -1,  4,  9, -1])
```

- np.choose
  - Powerful, but complex!
- np.nonzero

- Boolean arrays return copies

```
> a = np.arange(5)
> y = a[a>1]
> y *= -1
> a
array([0, 1, 2, 3, 4])
> y.flags.owndata
True
```

- Fancy indexing returns copies:

```
> a = np.arange(5)
> y=a[[2,3,4]]
> y *= -1
> a
array([0, 1, 2, 3, 4])
> y.flags.owndata
True
```

# Broadcasting

```
> a = 4.  
> b = np.array([1,2,3])  
> c = np.array([[1,2,3], [4,5,6]])  
> b+a, c+a  
(array([ 5.,  6.,  7.]), array([[ 5.,  6.,  7.],  
                                [ 8.,  9., 10.])))  
> b+c  
array([[2, 4, 6],  
       [5, 7, 9]])  
> c.dot(b)  
> b.dot(c)  
ValueError: objects are not aligned  
> b[1:]*c  
ValueError: operands could not be broadcast together with shapes (2) (2,3)  
> b[1:]*c.T  
• Use matrix if you want more algebra-like behaviour
```

# Broadcasting

- Change the shape to allow for broadcasting:

```
> c = np.array([[1,2,3], [4,5,6]])  
> b = c.mean(axis=1)  
> c+b[:,np.newaxis] #or c+b[:,None]  
> c+b.reshape((-1,1))
```

- Or keep the shape:

```
> b = c.mean(axis=1, keepdims=True)  
> c+b
```

- See also:

- `np.atleast_2d`, `np.atleast_1d` and `np.atleast_3d`

# np.einsum

- Complex but powerful function to avoid the use of loops
  - Dot product, outer product, and others can be written as einsum

```
> c = np.array([[1,2,3], [4,5,6]])  
> np.allclose(c.dot(c.T), np.einsum('ij, kj->ik',c,c))  
True
```

- See numpy documentation and the following blog entry:
  - <http://docs.scipy.org/doc/numpy-1.10.0/reference/generated/numpy.einsum.html>
  - <http://ajcr.net/Basic-guide-to-einsum/>

# array functions and methods

- Array reduction and logical operations:

```
> a=np.arange(5)
> np.all(a>3)
False
> np.any(a>3)
True
> a > 3
array([False, False, False, False,
       True], dtype=bool)
> (a > 3) & (a < 5)
array([False, False, False, False,
       True], dtype=bool)
```

- Some details of memory use:

- > a.flags

```
C_CONTIGUOUS : True
F_CONTIGUOUS : True
OWNDATA : True
WRITEABLE : True
ALIGNED : True
UPDATEIFCOPY : False
```

# Loading and saving data

- Pickle is the usual way to save and restore data in Python
- We often have data file in text format:

```
#Dist Energy
```

```
1.0 34.
```

```
1.2 38.
```

```
2.4 42.
```

- ```
> f=np.loadtxt("energies.dat")
```

```
> f
```

```
array([[ 1. , 34. ],  
       [ 1.2, 38. ],  
       [ 2.4, 42. ]])
```

- Save single arrays with:  

```
> np.save('result_y', y)
```
- Save in text mode with:  

```
> np.savetxt('result_y', y)
```
- and multiple arrays with (saves a dictionary):  

```
> np.savez('results', x, y)
```
- Recover them with load:  

```
> y=np.load('results_y.npy')
```

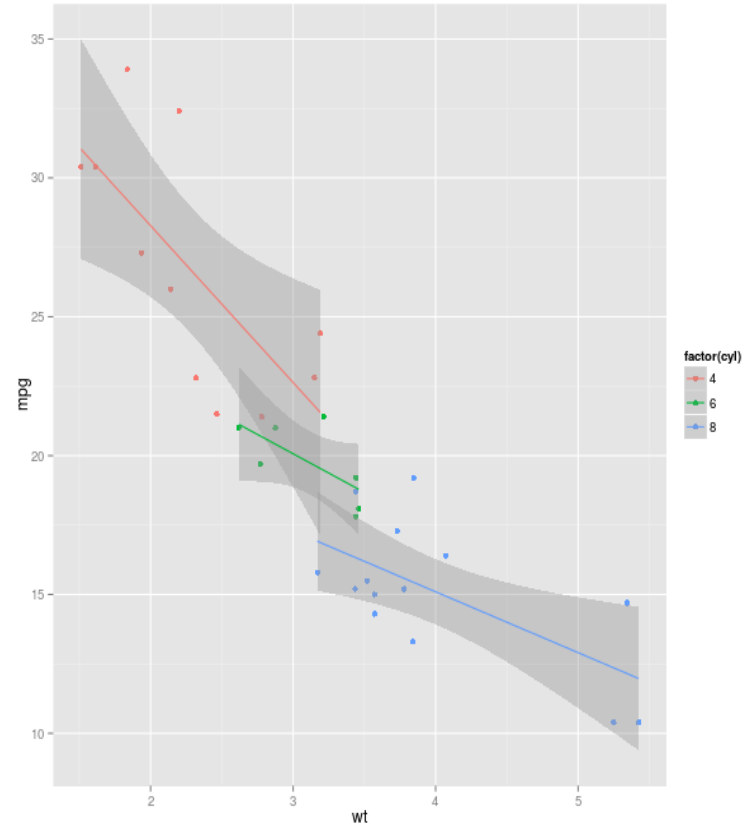
```
> npz=np.load('results.npz')
```

# Acess R from python

- Use the rpy2 module.
- From the documentation:

```
import math, datetime
import rpy2.robjects.lib.ggplot2 as ggplot2
import rpy2.robjects as ro
from rpy2.robjects.packages import importr
base = importr('base')
datasets = importr('datasets')
```

```
mtcars = datasets.data.fetch('mtcars')['mtcars']
pp = ggplot2.ggplot(mtcars) + \
    ggplot2.aes_string(x='wt', y='mpg', col='factor(cyl)') + \
    ggplot2.geom_point() + \
    ggplot2.geom_smooth(ggplot2.aes_string(group = 'cyl'),
                        method = 'lm')
pp.plot()
```





# Other tutorials

- Take a look at these tutorials:
  - [http://wiki.scipy.org/Tentative\\_NumPy\\_Tutorial](http://wiki.scipy.org/Tentative_NumPy_Tutorial)
  - From: <http://jrjohansson.github.io/>
    - Lecture-2-Numpy.ipynb
    - Lecture-3-Scipy.ipynb

matplotlib

# Matplotlib

- A module for plotting 2D and 3D data
- Combines well with numpy
- Starts with

```
import matplotlib.pyplot as plt  
%matplotlib inline
```

```
import pylab or similar is deprecated.
```

# Matplotlib

## Simplest plots:

```
> plt.plot([1,2,3], [1,4,9])  
> plt.plot(x, sin(x), '--') #where x is a numpy array  
> plt.figure() # creates new figure  
> plt.clf() # Clears current figure  
> plt.matshow(m) # m is a 2D array  
> plt.imshow(m) # m is a 2D array. Similar to matshow.  
> d = np.loadtxt('data.txt')  
> plt.plot(d[:,0], d[:,1], 's') #just slightly longer than  
gnuplot
```

# Matplotlib

Totally reproducible  
figures

N = 5

treated = (20, 35, 30, 35, 27)

control = (52, 38, 39, 47, 34)

ind = np.arange(N) # the x locations for the groups

width = 0.35 # the width of the bars

fig, ax = plt.subplots()

rects1 = ax.bar(ind, treated, width, label='Treated')

rects2 = ax.bar(ind+width, control, width, label = 'Control')

# add some

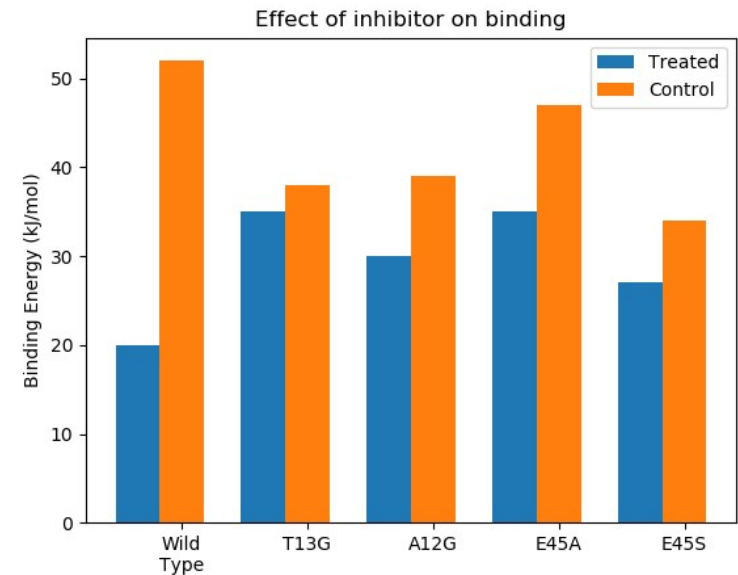
ax.set\_ylabel('Binding Energy (kJ/mol)')

ax.set\_title('Effect of inhibitor on binding')

ax.set\_xticks(ind+width)

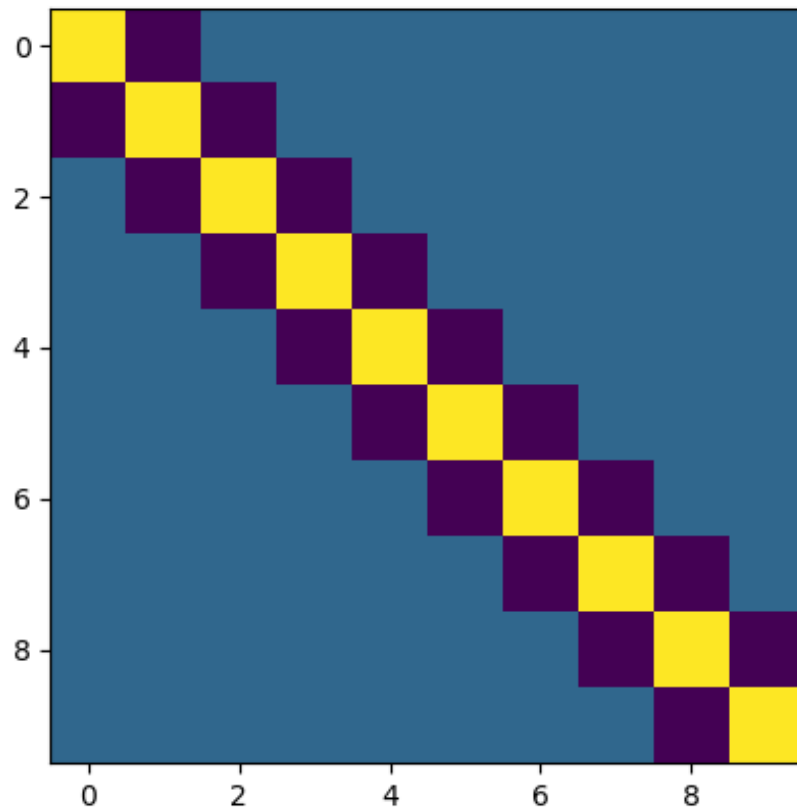
ax.set\_xticklabels( ('Wild\nType', 'T13G', 'A12G', 'E45A', 'E45S') )

ax.legend()



# Plotting matrices

```
m=np.diag(2*np.ones(10))+np.diag(-1*np.ones(9),1)+np.diag(-1*np.ones(9), -1)  
plt.imshow(m)          # plt.matshow(m) is very similar
```

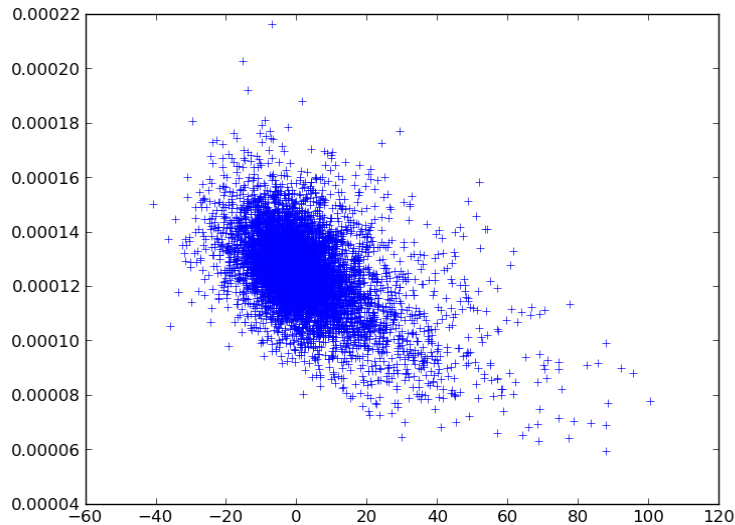


# Matplotlib styles

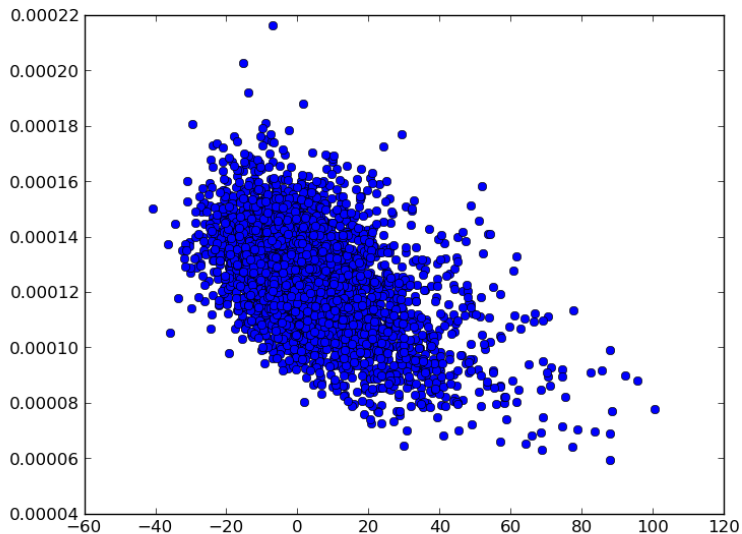
- Since version 1.5 several default styles.
- Try the following code

```
x= np.linspace(0, np.pi, 100)
for s in plt.style.available:
    with plt.style.context(s):
        plt.figure()
        plt.title(s)
        plt.plot(x,np.sin(x)*np.cos(x**2), label='A')
        plt.plot(x,np.sin(x)*np.cos(x**2)*np.cos(x), label='B')
        plt.plot(x,np.sin(x)-np.cos(x)*np.sin(x), label='C')
        plt.legend(loc='best')
```

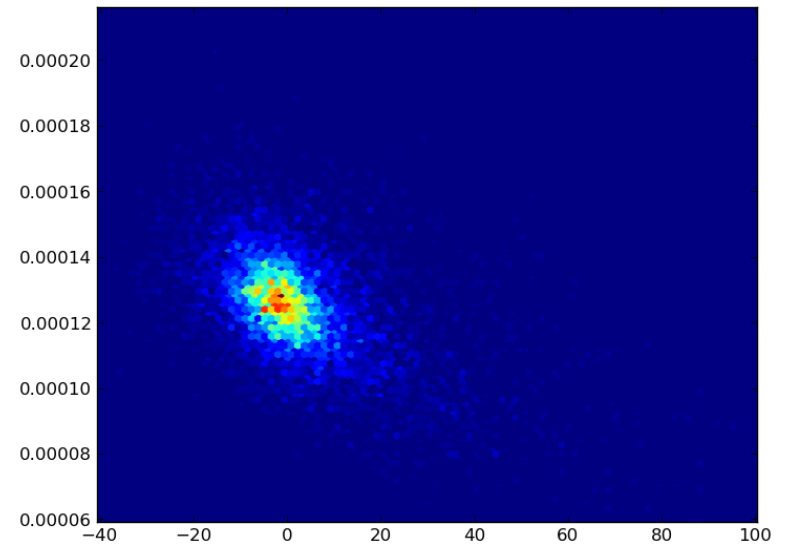
# Plotting lots of points:hexbin



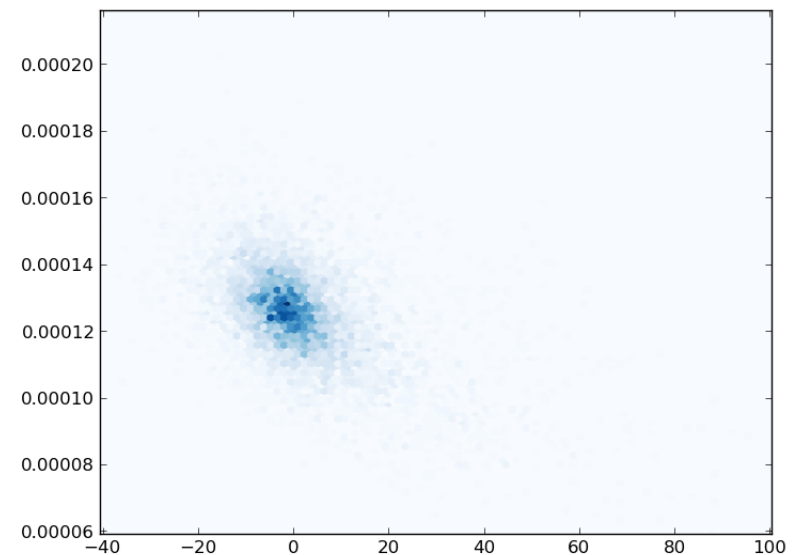
`plt.plot(x, y, '+')`



`plt.plot(x, y, 'o')`



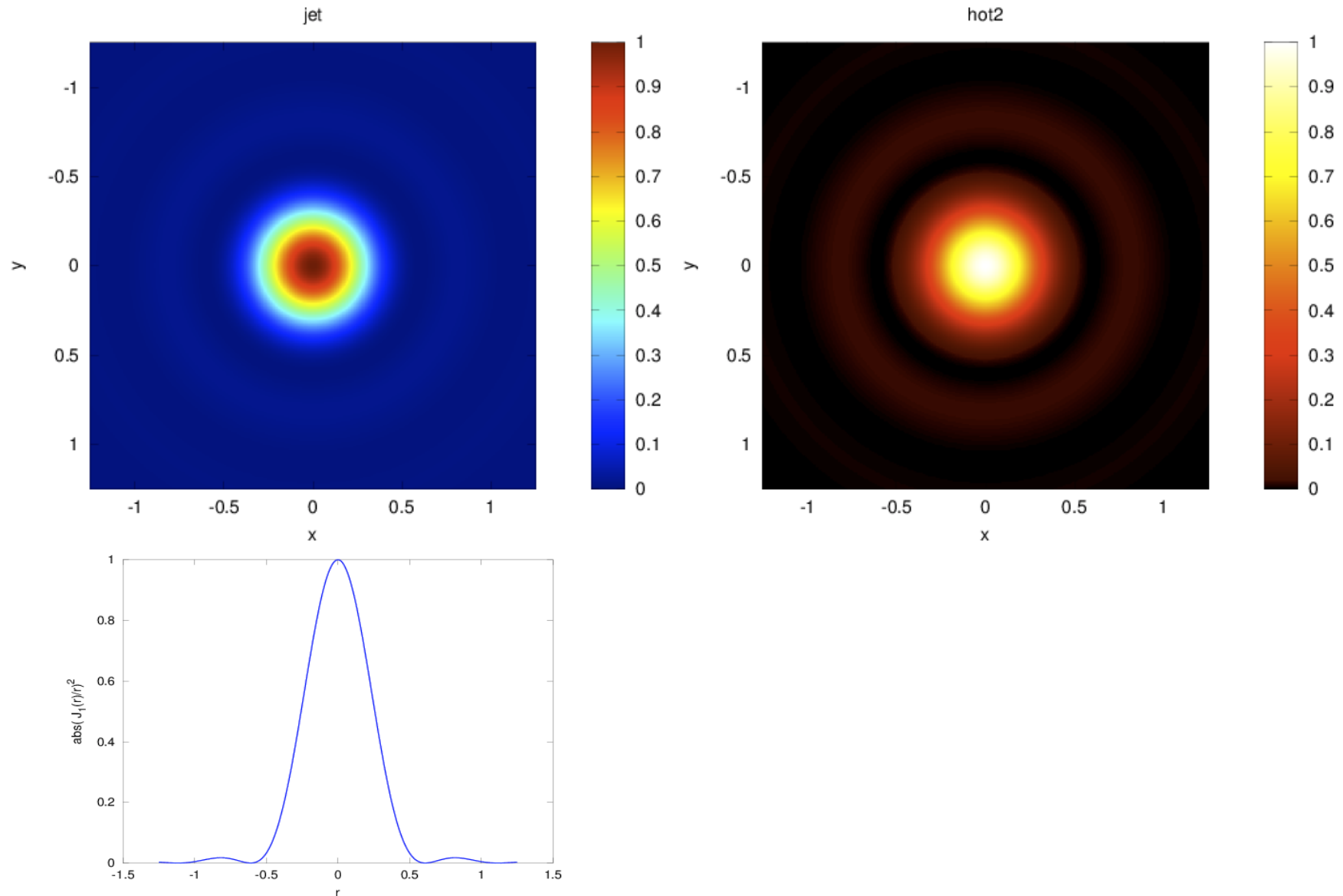
`plt.hexbin(x, y)`



`plt.hexbin(x, y, cmap=pylab.cm.Blues)`



# Jet is not a good colormap



<http://cresspahl.blogspot.com.es/2012/03/expanded-control-of-octaves-colormap.html>  
<https://jakevdp.github.io/blog/2014/10/16/how-bad-is-your-colormap/>

# Matplotlib

- Do Lecture-4-Matplotlib.ipynb from <http://jrjohansson.github.io/>
  - Other interesting material there...
- Check matplotlib gallery
  - <http://matplotlib.org/gallery.html>
- Quick reference of symbols and colours:
  - <http://www.loria.fr/~rougier/teaching/matplotlib/#quick-references>  
(part of a larger tutorial)
- Some more tricks and examples:
  - <http://wiki.scipy.org/Cookbook/Matplotlib>

# Extensions

- Seaborn
  - Data visualization
  - Nice color palettes from <http://colorbrewer2.org/>
  - <https://stanford.edu/~mwaskom/software/seaborn/>
- Bokeh:
  - <http://bokeh.pydata.org/en/latest/>
- Plotly:
  - <https://plot.ly/>
- <http://pbpython.com/visualization-tools-1.html>

# Pandas

# Pandas

- library providing high-performance, easy-to-use **data structures** and data analysis tools for Python
- Follow this notebook
  - As an example of what can be found out there...
- Watch the video:
  - <https://www.youtube.com/watch?v=0CFFTJUZ2dc>
- Download the notebook and the data:
  - [https://github.com/jonathanrocher/pandas\\_tutorial](https://github.com/jonathanrocher/pandas_tutorial)

# Functions and modules

# Functions

defined by def and a colon:

```
def add(x,y):  
    return x+y
```

Remember indentation!

Automatic (and recommended)  
documentation:

```
def add(x,y):  
    """ Returns the  
        sum of 2 numbers """  
    return x+y
```

Functions can be seen as both  
fortran procedures and  
functions but...

Arguments are passed by  
reference

there is access to global variables:

```
> def x_val(): print(x)  
> x=60  
> x_val()  
60
```

# Functions II

Function variables are local :

```
> def x_val():  
...     x=40  
...     print(x)  
  
> x=60  
  
> x_val()  
  
40  
  
> x  
  
60
```

to assign variables, use return

```
def x_val():  
...     x=40  
...     print(x)  
...     return x  
  
> x = xval()  
  
40  
  
> x  
  
40
```



# Functions III

Mutable objects are passed by reference:

```
> def square_0(lst):  
...   lst[0]*=lst[0]  
  
> a=[3,2,1]  
  
> square_0(a)  
  
> a  
[9,2,1]
```

Copy variables that need to be preserved:

```
> a_copy=a[:]  
> square_0(a)  
  
> import copy  
> import copy  
> a_copy=copy.deepcopy(a)
```

# Functions IV

Functions can have default arguments :

```
> def submit(job, priority=10, nprocs=1):  
...     pass  
> submit('job1.sh')
```

Function arguments do not have explicit types.

```
> add('Python ', 'summerschool')  
Python summerschool
```

Functions can be recursive

```
def fact(n):  
    if n == 1:  
        return 1  
    else:  
        return n * fact(n-1)
```

# Argument unpacking

Starred arguments are tuples that collect positional arguments :

```
> def prod(*args): ...
```

```
> prod(2,3,4)
```

```
> x = (4, 5, 6)
```

```
> prod(*x)
```

```
In prod, args=(2,3,4)
```

Keyword arguments can be passed as a dictionary:

```
> options = dict(paper='A4', color = True)
```

```
print_setup(options)
```

Unpacking can be a convenient way to print a list:

```
> vals = [1,2,3,4,5]
```

```
> print((4*'{:03d} ').format(*vals))
```

```
001 002 003 004
```

<https://docs.python.org/3/tutorial/controlflow.html#unpacking-argument-lists>

# Lists or iterators?

- Lists are iterable objects
- Iterators generate objects on-the-fly
- Iterators can be created with a generator function
  - Uses `yield` statement
- Relevant for efficiency

```
def rang_llista(n):  
    result = []  
    i = 0  
    while i < n:  
        result.append(i)  
        i += 1  
    return result
```

```
def rang_gen(n):  
    i = 0  
    while i < n:  
        yield i  
        i += 1
```

# Modules

- Modules allow packing libraries or extensions
- There are built-in and external modules
- When imported modules are executed
- Modules can be written in C or Fortran!

```
> import math
```

```
> m = math
```

```
> import math as m
```

```
> from math import cos, sin
```

```
> from math import * #dangerous. All into the same namespace
```

# Modules

- Python checks if a module is already loaded.
  - The interpreter does not reload a module already imported
  - This can cause unexpected behaviour interactively
- Ipython has a more versatile module loading

```
%load_ext autoreload
```

```
autoreload 2 #Will reload a module if it changes
```

# Some useful modules

- `sys` — System-specific parameters and functions
- `os` — Miscellaneous operating system interfaces
- `os.path` — Common pathname manipulations
- `glob` — Unix style pathname pattern expansion
- `re` — regular expressions
- `copy` — Shallow and deep copy operations
- `argparse` — Parser for command-line options, arguments and sub-commands
- `subprocess` — Subprocess management
- `inspect` — Inspect live objects

# Some useful modules

```
if len(sys.argv)!=3):  
    print('Error: Use two arguments.')    sys.exit()  
  
method = sys.argv[1]  
filelist = glob.glob('/home/ramon/*')  
for fileName in filelist:  
    if os.path.isfile(fileName): print(fileName)
```



# Modules: too many...

## **From the python documentation:**

It is also possible to use a list as a queue, where the first element added is the first element retrieved (“first-in, first-out”); however, lists are not efficient for this purpose. While appends and pops from the end of list are fast, doing inserts or pops from the beginning of a list is slow (because all of the other elements have to be shifted by one).

To implement a queue, use `collections.deque` which was designed to have fast appends and pops from both ends.

# Modules: too many...

```
>>> import math
>>> import cmath
>>> import numpy.lib.scimath as scimath
>>> math.sqrt(4)
2.0
>>> math.sqrt(-4)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ValueError: math domain error
>>> cmath.sqrt(4)
(2+0j)
>>> cmath.sqrt(-4)
2j
>>> scimath.sqrt(4)
2.0
>>> scimath.sqrt(-4)
2j
```

# Working with your modules

- Import reads from local directory and from the directories in `sys.path` (import `sys` first)
- Put your modules in a directory and add it to the environment variable `$PYTHONPATH`.
- Python will add the directories in `$PYTHONPATH` to `sys.path`
- Document your modules and the functions therein.
- Use `if __name__ == '__main__':` to execute code only if Python is running the module, and not if it is imported.
  - <http://stackoverflow.com/questions/419163/what-does-if-name-e-main-do>

# Installing external Modules

- Use conda distribution. Then `$ conda install module`
- Many come as part of the linux distributions (usually older versions than those in conda or PyPI)
  - ipython, numpy, biopython...
- For modules in the PyPI repository (most of them)  
<https://pypi.python.org/pypi>
  - `(sudo) pip3 install module`
- Manual installation (dependencies have to be also manually installed):
  - `$ python setup.py build`
  - `$ (sudo) python setup.py install`

# Updating external Modules

- With conda `$ conda update module`
- For modules in the PyPI repository(most of them)  
<https://pypi.python.org/pypi>
  - `pip3 install -U module`
- `pip` can also be used in the conda installation.
- Remember that modules are installed for a given version of python.  
If you have python 2.x and 3.x you need to check for which version you are installing. For example using `pip3` or  
`$ which pip`

# Scipy

# Linear algebra

- Support for LAPACK, BLAS and ATLAS
  - Can make Scipy compilation more involved

```
> A=matrix(random.rand(5,5))
```

```
> A.I
```

```
> linalg.det(A)
```

```
> linalg.eigvals(A)
```

```
> linalg.eig(A)
```

```
> linalg.svd(A)
```

```
> linalg.cholesky(A)
```

- Solving linear systems:

- $\mathbf{A} \cdot \mathbf{x} = \mathbf{b}$

```
>
```

```
b=matrix(random.rand(5)).reshape((5,1))
```

```
> linalg.solve(A,b)
```

- LAPACK, BLAS wrappers

```
> from scipy.lib import lapack
```

```
> from scipy.lib import blas
```

```
blas.fblas.sdot?
```

# Optimization

- There are different optimization methods:

- > import scipy.optimize as so

- Some only need the function value:

- > fmin, fmin\_powell

- Some need the gradient or the hessian:

- > fmin\_cg, fmin\_bfgs, fmin\_ncg

- Some look for global minima:

- > anneal

- Remember:

- > scipy.info('optimize')

- Pedagogical documentation:

- <http://docs.scipy.org/doc/scipy/reference/tutorial/optimize.html>

- <http://docs.scipy.org/doc/scipy/reference/optimize.html>



# f2py

- Many things are fast with Numpy
- Iterative algorithms over **array values** are slow
- You can import Fortran functions and subroutines with f2py
- You could also call external fortran programs with
  - > `subprocess.call(<program>, shell=True)`
    - but data exchange has to be through files (slower)
- f2py finds your fortran compiler. Works with gfortran, ifort,...
- f2py creates a module you can import in python
- As simple as:
  - `$ f2py -c <file> -m <module>`
    - Tip: first compile it to check it works

# f2py II

```
module funcs
implicit none
contains
function f1(x,y)
    real,intent(in):: x,y
    real:: f1
    f1=x+y**2
end function f1

function f2(x,y)
    real,intent(in):: x,y
    real, dimension(3):: f2
    f2(1)=x+y**2
    f2(2)=sin(x*y)
    f2(3)=2*x-y
end function f2
end module
```

```
$ f2py -c test.f90 -m test
```

- go to ipython:

```
> import test
> test.funcs.f1(1,2)
5.0
> test.funcs.f2(1,2)
array([ 5., 0.90929741, 0.],
      dtype=float32)
```

# f2py III

Using ipython magicfunctions:

```
sudo pip3 install -U fortran-magic
```

Useful for performing long array operations

```
In [5]: %load_ext fortranmagic
```

```
In [6]: %%fortran
        subroutine f1(x, y, z)
            real, intent(in) :: x,y
            real, intent(out) :: z

            z = sin(x+y)

        end subroutine f1
```

```
In [7]: f1(1.0, 2.1415)
```

```
Out[7]: 9.26574066397734e-05
```

# Big data, big memory

- Numpy arrays are meant to live in memory
- If that is not possible:
  - Use op= operations (they use half the memory):
    - $p *= \alpha$  is better than  $p = p * \alpha$
  - Use `scipy.sparse` matrices
    - <http://docs.scipy.org/doc/scipy/reference/sparse.html>
  - Use PyTable to store (compressed) matrices on disk
    - <http://www.pytables.org/>
  - Modify your algorithm to work with submatrices

# Sympy: Symbolic math

- Symbolic algebra
- Analytic solution of equations
- Integration, derivation
- Polynomials
- Limits

Alternate forms:

`(cos(x + y)).expand(trig=True)`

$$-\sin(x)\sin(y) + \cos(x)\cos(y)$$

`trigsimp(cos(x + y))`

$$\cos(x + y)$$

`(cos(x + y)).rewrite(csc, sin, sec, cos, cot, tan)`

$$\frac{-\tan^2\left(\frac{x}{2} + \frac{y}{2}\right) + 1}{\tan^2\left(\frac{x}{2} + \frac{y}{2}\right) + 1}$$

`(cos(x + y)).rewrite(sin, exp, cos, exp, tan, exp)`

$$\frac{1}{2}e^{i(-x-y)} + \frac{1}{2}e^{i(x+y)}$$

<http://sympy.org/en/index.htm>

|

```
>>> integ = Integral(sin(x**2), x)
```

```
>>> integ
```

$$\int \sin(x^2) dx$$

```
>>> integ.doit()
```

$$3 \cdot \sqrt{2} \cdot \sqrt{\pi} \cdot \text{fresnels}\left(\frac{\sqrt{2} \cdot x}{\sqrt{\pi}}\right) \cdot \Gamma(3/4)$$

---


$$8 \cdot \Gamma(7/4)$$

# Add-ons

# Add ons: Biopython

## Biopython

```
from Bio.PDB import *  
  
p=PDBParser(PERMISSIVE=1)  
  
s=p.get_structure('1OJR', filename)
```

Print out the coordinates of all CA atoms with B factor > 50:

```
for model in s.get_list():  
    for chain in model.get_list():  
        for residue in chain.get_list():  
            if residue.has_id("CA"):  
                ca=residue["CA"]  
                if ca.get_bfactor()>50.0:  
                    print ca.get_coord()
```

<http://biopython.org>

# Add ons: Machine learning and statistics

- Basic statistics in scipy.stats
  - Tutorial:  
<http://docs.scipy.org/doc/scipy/reference/tutorial/stats.html>
  - Reference: <http://docs.scipy.org/doc/scipy/reference/stats.html>
- Machine learning with sklearn
  - <http://scikit-learn.org/stable/>
  - Choosing the method:  
[http://scikit-learn.org/stable/tutorial/machine\\_learning\\_map/](http://scikit-learn.org/stable/tutorial/machine_learning_map/)
- More algorithms (and a textbook) with AstroML
  - <http://www.astroml.org/>



# Add ons: itertools

```
> import itertools
> perms = itertools.permutations('ABC', 3)
> list(perms)
[('A', 'B', 'C'),
 ('A', 'C', 'B'),
 ('B', 'A', 'C'),
 ('B', 'C', 'A'),
 ('C', 'A', 'B'),
 ('C', 'B', 'A')]
> list(itertools.combinations('ABC',2))
[('A', 'B'), ('A', 'C'), ('B', 'C')]
```

# Add ons: active papers

ActivePapers is a framework for doing and publishing reproducible research. An ActivePaper is a file that contains code (Python modules and scripts) and data (HDF5 datasets), plus the dependency information between all these pieces. You can change a script and re-run all the computations that depend on it, for example. Once your project is finished, you can publish the ActivePaper as supplementary material to your standard paper.

<http://khinsen.wordpress.com/2013/09/27/activepapers-for-python/>

# Optimization and debugging

# Optimization

- “Premature optimization is the root of all evil”  
Knuth
- `%timeit a=np.random.random(100000)`
- `a=np.random.random(100000)`  
`n_dim=3`  
`%%timeit`  
`x=np.zeros(shape=(100000,n_dim),order='F')`  
`for j in range(0,n_dim):`  
`x[:,j]=a*j`
- Evaluated in a separate environment

# Exceptions and errors

Although the language is interpreted there are some syntax errors that prevent execution:

```
def safe_divide_1(x, y)
```

```
File"/home/ramon/python/prova.py",  
line 1
```

```
def safe_divide_1(x, y)
```

```
^
```

```
SyntaxError: invalid syntax
```

Exceptions leave a trace easy to follow.

Easy debugging with

```
%pdb
```

```
%debug
```

# pdb: python debugger

```
In [1]: pdb
```

```
Automatic pdb calling has been turned ON
```

```
In [4]: run foo.py
```

```
NameError: name 'b' is not defined
```

```
> /home/ramon/python/foo.py(2)<module>()
```

```
1 a = 3
```

```
----> 2 print(b)
```

```
ipdb> ?
```

# pdb: python debugger

```
In [9]: run foo.py
```

```
-----  
NameError                                Traceback (most recent call last)  
/home/ramon/python/foo.py in <module>()  
      1 a = 3  
----> 2 print(b)
```

```
NameError: name 'b' is not defined
```

```
In [10]: %debug  
> /home/ramon/python/foo.py(2)<module>()  
      1 a = 3  
----> 2 print(b)  
ipdb>
```

# Numba

- Numba compiles in a virtual machine.
- Developed by Continuum analytics, so easiest install from conda.
- `$ conda install numba`



# Cython

- An extension to python that generates C code that can be compiled
- Available in most linux distributions
- Fortran programmers can use f2py, available in scipy.
- See also:
- <https://jakevdp.github.io/blog/2013/06/15/numba-vs-cython-take-2/>

# Other alternatives

- Use Julia
  - A different language
  - Close in syntax to Python
- Theano: “define, optimize, and evaluate mathematical expressions involving multi-dimensional arrays efficiently”
  - <https://theano.readthedocs.org/en/latest/>
- Parakeet: a runtime compiler for scientific computing in Python
  - <http://www.parakeetpython.com/http://www.parakeetpython.com/>
- Just-in-time compilers for number crunching in Python
  - <http://www.phinode.com/2013/01/just-in-time-compilers-for-number.html>
- See also the notebooks here:
  - [http://nbviewer.jupyter.org/github/rasbt/One-Python-benchmark-per-day/tree/master/ipython\\_nbs/](http://nbviewer.jupyter.org/github/rasbt/One-Python-benchmark-per-day/tree/master/ipython_nbs/)

# Resources

# Resources

On-line Official documentation (contains Tutorial in PDF or HTML):

<http://www.python.org/doc>

General introductory books (also in paper):

<http://diveintopython.org/> (This one is simpler!)

<http://www.greenteapress.com/thinkpython/thinkpython.html>

Comparison of codes in different languages:

<http://rosetacode.org>

<http://www.codecodex.com>

Python package index: where to find modules

<http://pypi.python.org/pypi>

# Resources

- Interactive tutorial
  - <http://pythonmonk.com/>
- A Crash Course in Python for Scientists (with applications in Quantum chemistry)
  - <http://nbviewer.ipython.org/5920182>
  - Written in an ipython notebook
- Python Scientific Lecture notes
  - <http://scipy-lectures.github.io/>
- Python flow with Pythontutor
  - <http://www.pythontutor.com>

# Resources: Books

- Rossant, C, *Learning Ipython for Interactive Computing and Data Visualization*.
  - Basic level. Covers several subjects, including matplotlib and parallelism. Recipes book.
- Stewart, J.M., *Python for Scientists*
  - Basic level. Unfortunately in Python 2. Covers a lot on differential equations.
- DeCaria A. J. *Python Programming and Visualization for Scientists*
  - DeCaria teaches Python programming and visualization for meteorology and ocean sciences majors.
- Packt Publishing. Wide variety, lots on GIS and Python.
- <https://wiki.python.org/moin/AdvancedBooks>

# Resources: Video Tutorials

- Check:  
<https://www.youtube.com/user/EnthoughtMedia>
- Check: <http://www.pyvideo.org/>
  - Will close down in 2016... :-)
- Check Scipy Conference and Euroscipy:
  - <http://conference.scipy.org/proceedings/scipy2015/>
  -

# Resources: MOOCs

- General Python programming:
  - <https://www.coursera.org/course/programming1>
  - <https://www.coursera.org/course/programming2>
- Advanced scientific programming with Fortran, Python, OMP, OpenMPI...
  - <https://www.coursera.org/course/scicomp>



# Resources: Teaching

- On teaching programming with Python 3

<http://www.comp.leeds.ac.uk/nde/papers/teachpy3.html>

- Online Syntax Highlighting

<http://tohtml.com/python/>

- Style Guide for Python Code:

- [www.python.org/dev/peps/pep-0008/](http://www.python.org/dev/peps/pep-0008/)

# K. Hinsen views

- “NumPy has introduced incompatible changes with almost every new version over the last years”
- “Given the importance of NumPy in the scientific Python ecosystem, I consider its lack of stability alarming”.
- “What makes me hesitate to recommend not using Python is that there is no better alternative”.
- <https://khinsen.wordpress.com/2014/09/12/the-state-of-numpy/>

# Jake VanderPlas

- Great blog about python with applications in
  - Science
  - Statistics
  - Cycling...
  - All entries are jupyter notebooks.
  - <https://jakevdp.github.io/>
  - See also his book and library on machine learning:
  - <http://www.astroml.org/>
  - <http://press.princeton.edu/titles/10159.html>

# Software in python

- QM/MM with pDynamo: <http://www.pdynamo.org>
- MM with MMTK: <http://dirac.cnrs-orleans.fr/MMTK/>
- Molecular visualization:
  - VMD: <http://www.ks.uiuc.edu/Research/vmd/>
  - pymol: <http://www.pymol.org/>
- QM calculation with
  - pyQuante: <http://pyquante.sourceforge.net/>
  - NWChem: <http://www.nwchem-sw.org/index.php/Python>
- Protein structure with pyRosetta: <http://pyrosetta.org/>
- Bioinformatics with BioPython: <http://biopython.org/>

# Python for modelling

- cclib: <http://cclib.github.io/>
- ORBKIT: <http://orbkit.github.io/>
- Ngview, chemical structures in jupyter:  
<https://github.com/arose/nglview>
- Trajectory analysis:
  - MDtraj : <http://mdtraj.org>
  - MDAnalysis: <http://www.mdanalysis.org/>
  - Pytraj: <https://github.com/Amber-MD/pytraj>