Lista 5

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QUESTÃO 1
#include <stdio.h>
#include <stdlib.h>
int SOMA(int x){
  if (x == 1){
    return 1;
  }else{
    return x + SOMA(x - 1);
}
int main(){
  int n;
  printf("Digite um numero: ");
  scanf("%d", &n);
  printf("%d", SOMA(n));
}
QUESTÃO 2
#include <stdio.h>
#include <stdlib.h>
int MULT(int x, int y){
  if(y == 0){
     return 0;
  }else{
    return x + MULT(x, y - 1);
}
int main(){
  int num1, num2;
  printf("\nDigite dois numeros: ");
  scanf("%d %d", &num1, &num2);
  printf("%d", MULT(num1, num2));
}
QUESTÃO 3
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#include <stdio.h>

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#include <stdlib.h>
int POT(int x, int n){
  if(n == 0){
     return 1;
  }else{
     return x * POT(x, n - 1);
}
int main(){
  int base, expo;
  printf("Digite a base e o expoente: ");
  scanf("%d %d", &base, &expo);
  printf("%d", POT(base, expo));
}
QUESTÃO 4
#include <stdio.h>
#include <stdlib.h>
int FATORIAL(int n) {
  if (n == 0 || n == 1) {
     return 1;
  } else {
     return n * FATORIAL(n - 1);
}
int FATORIAL_QUA(int n) {
  return FATORIAL(2 * n) / FATORIAL(n);
}
int main(){
  int n;
  printf("Digite um numero: ");
  scanf("%d", &n);
  printf("%d", FATORIAL_QUA(n));
}
QUESTÃO 6
#include <stdio.h>
#include <stdlib.h>
```

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int FIBONACCI(int n){
  if(n \le 1)
     return n;
  }else{
     return FIBONACCI(n - 1) + FIBONACCI(n - 2);
  }
}
int main(){
  int n;
  printf("Digite um numero: ");
  scanf("%d", &n);
  printf("%d", FIBONACCI(n));
}
QUESTÃO 7
#include <stdio.h>
#include <stdlib.h>
int SOMATORIO(int n){
  if(n == 1){
     return 0;
  }else{
     return 2 * (n - 1) + SOMATORIO(n - 1);
  }
}
int main(){
  int n;
  printf("Digite um numero: ");
  scanf("%d", &n);
  printf("%d", SOMATORIO(n));
}
QUESTÃO 8
#include <stdio.h>
#include <stdlib.h>
int TRIBONACCI(int n){
  if(n == 0 || n == 1){}
     return 0;
  else if(n == 2){
     return 1;
  }else{
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return TRIBONACCI(n - 1) + TRIBONACCI(n - 2) + TRIBONACCI(n - 3);
  }
}
int main(){
  int n;
  printf("Digite um numero: ");
  scanf("%d", &n);
  printf("%d", TRIBONACCI(n));
}
QUESTÃO 9
#include <stdio.h>
#include <stdlib.h>
int PELL(int n){
  if(n == 0){
     return 0;
  else if(n == 1){
     return 1;
  }else{
     return 2 * PELL(n - 1) + PELL(n - 2);
  }
}
int main(){
  int n;
  printf("Digite um numero: ");
  scanf("%d", &n);
  printf("%d", PELL(n));
}
```