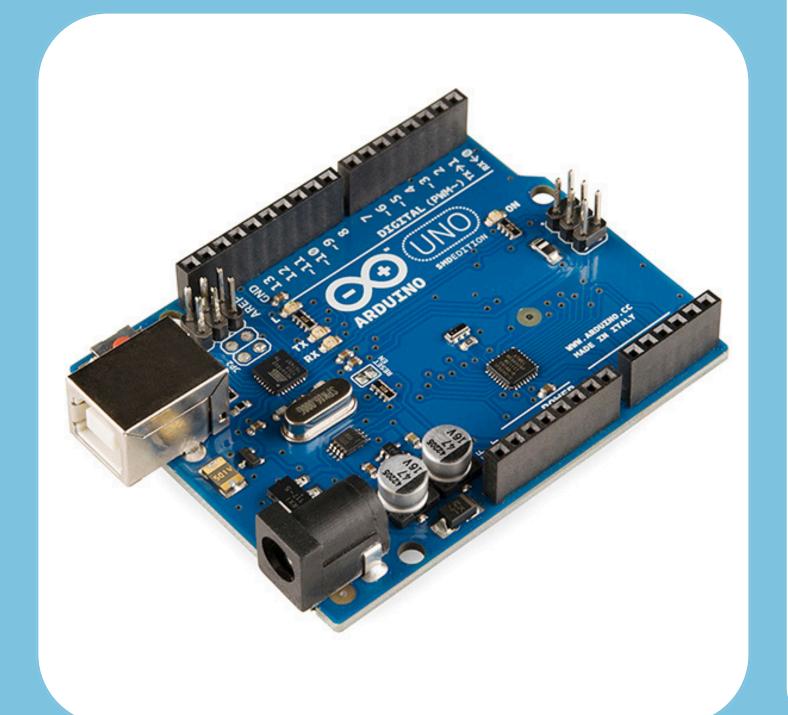
Arduino課程

內容





光敏電阻

LCD i2c

直流馬達

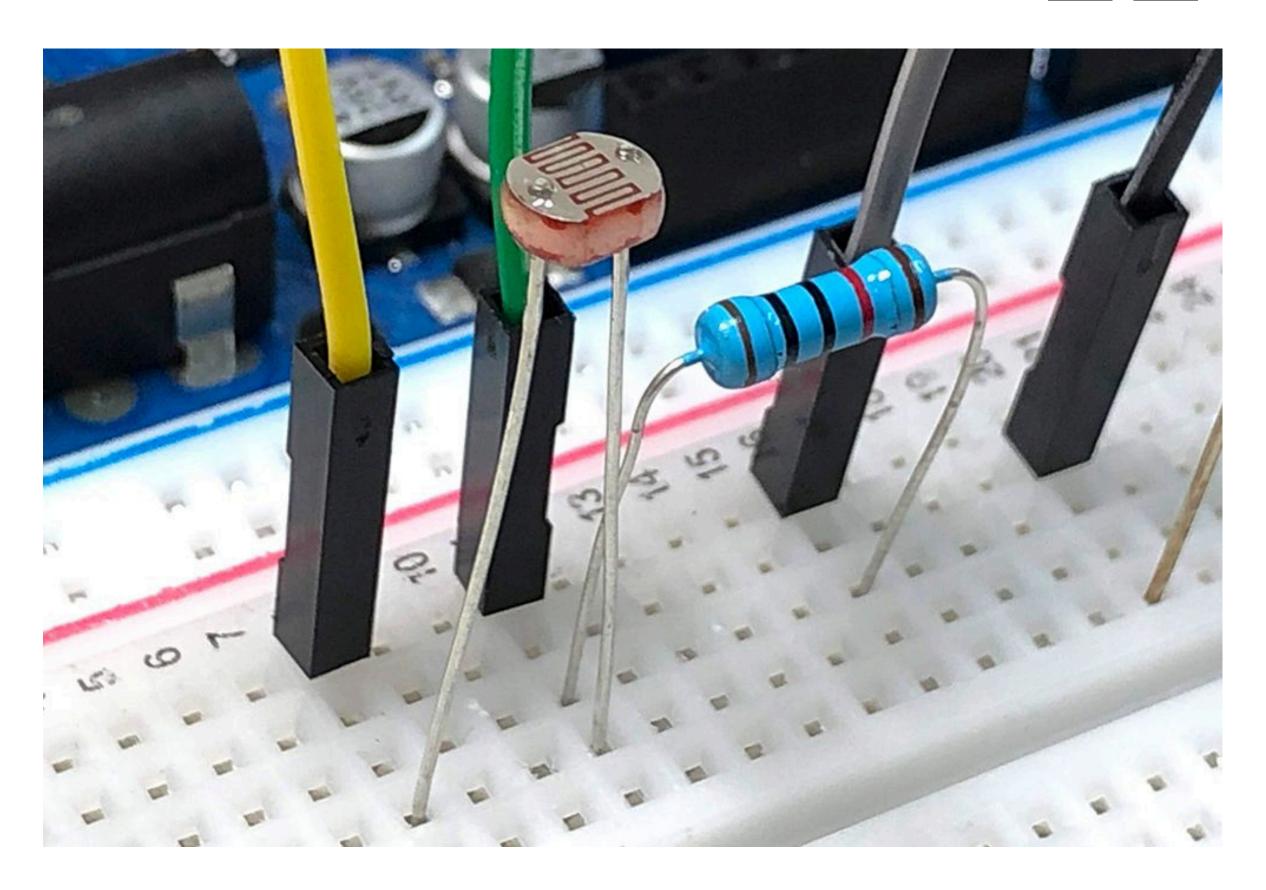
Kahoot!



IG @scaict.2024_wintercamp wc.scaict.org

Arduino 光敏電阻

連結 連結

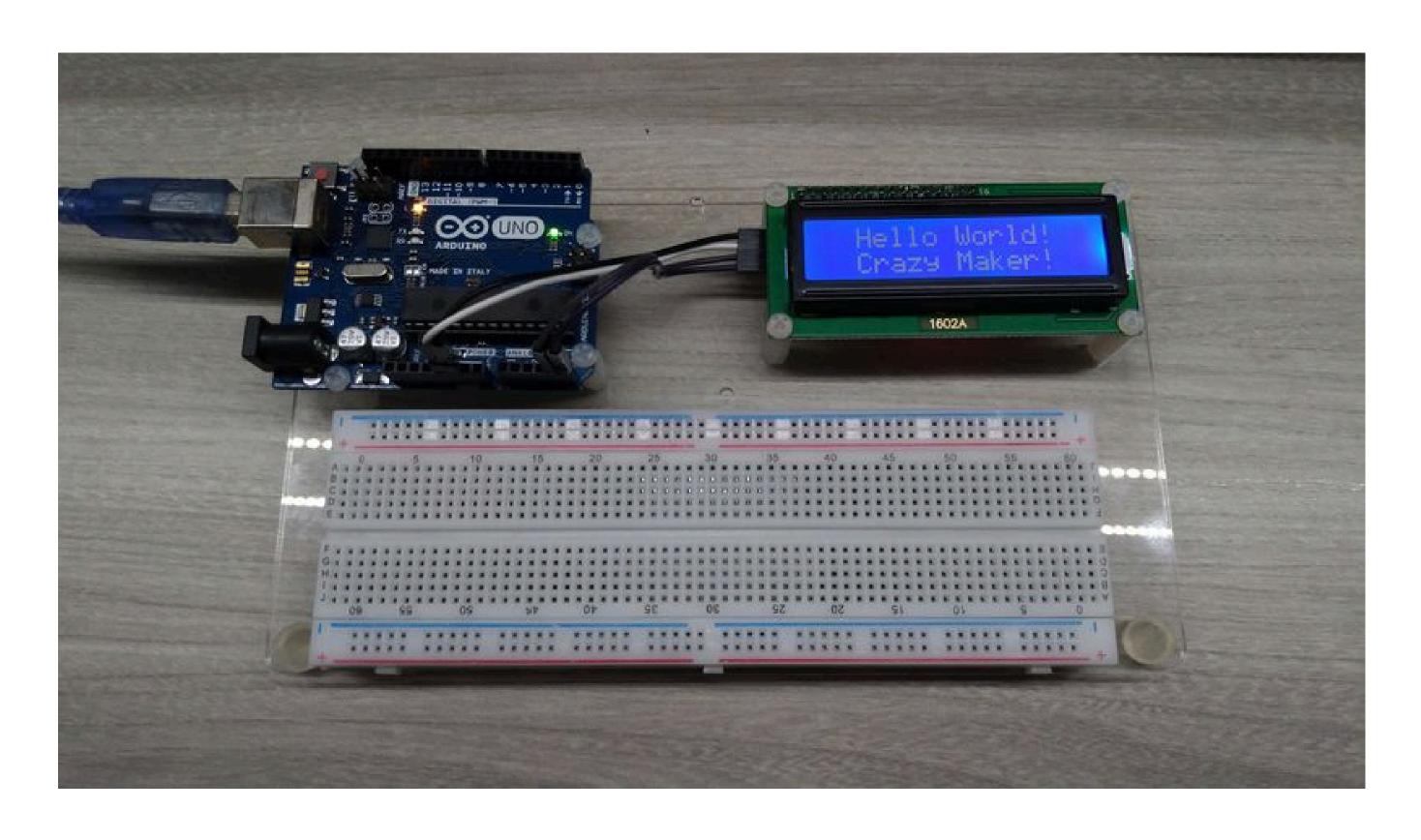


Arduino 光敏電阻

連結 連結

Arduino LCD i2c

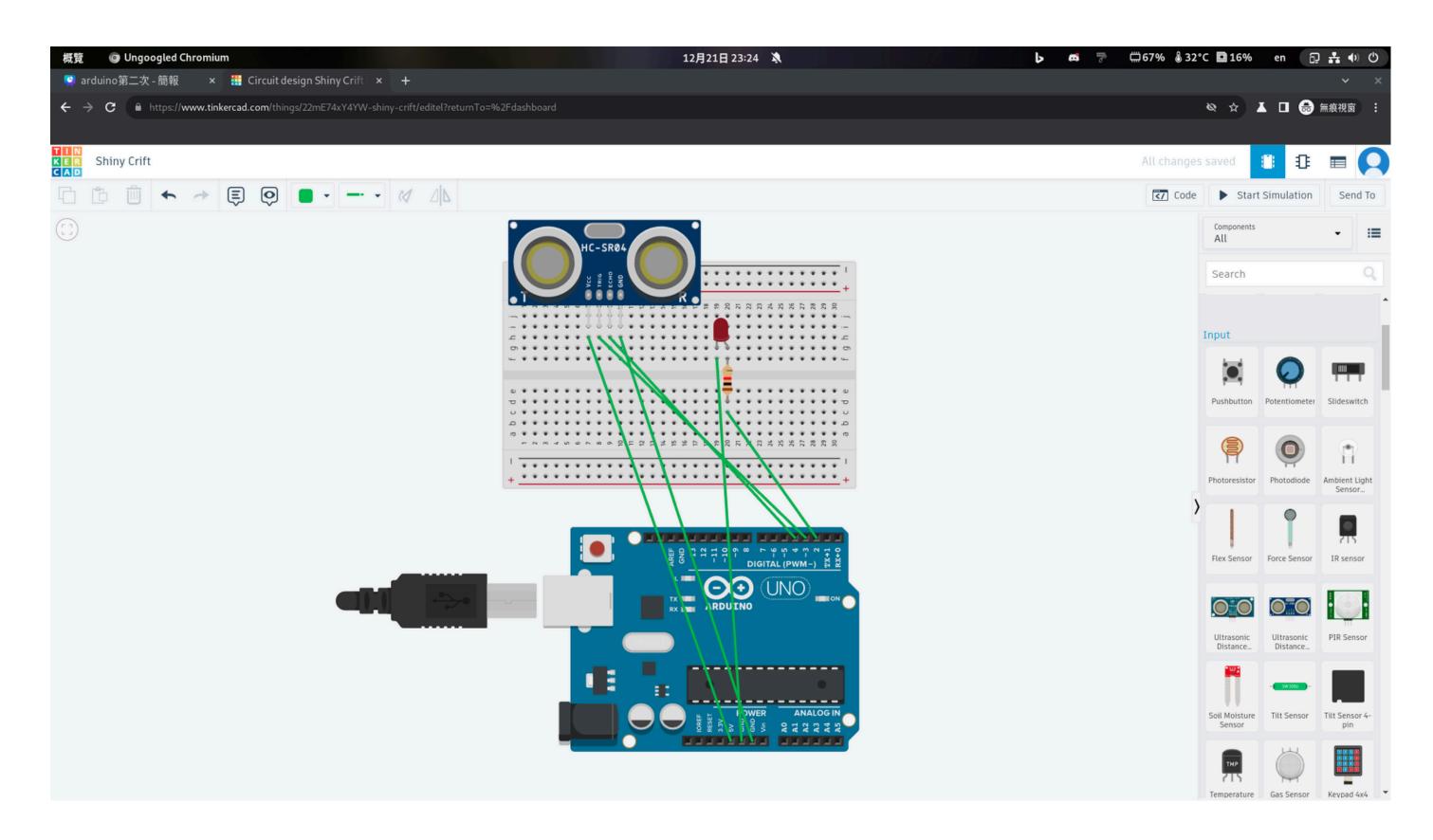
連結 連結



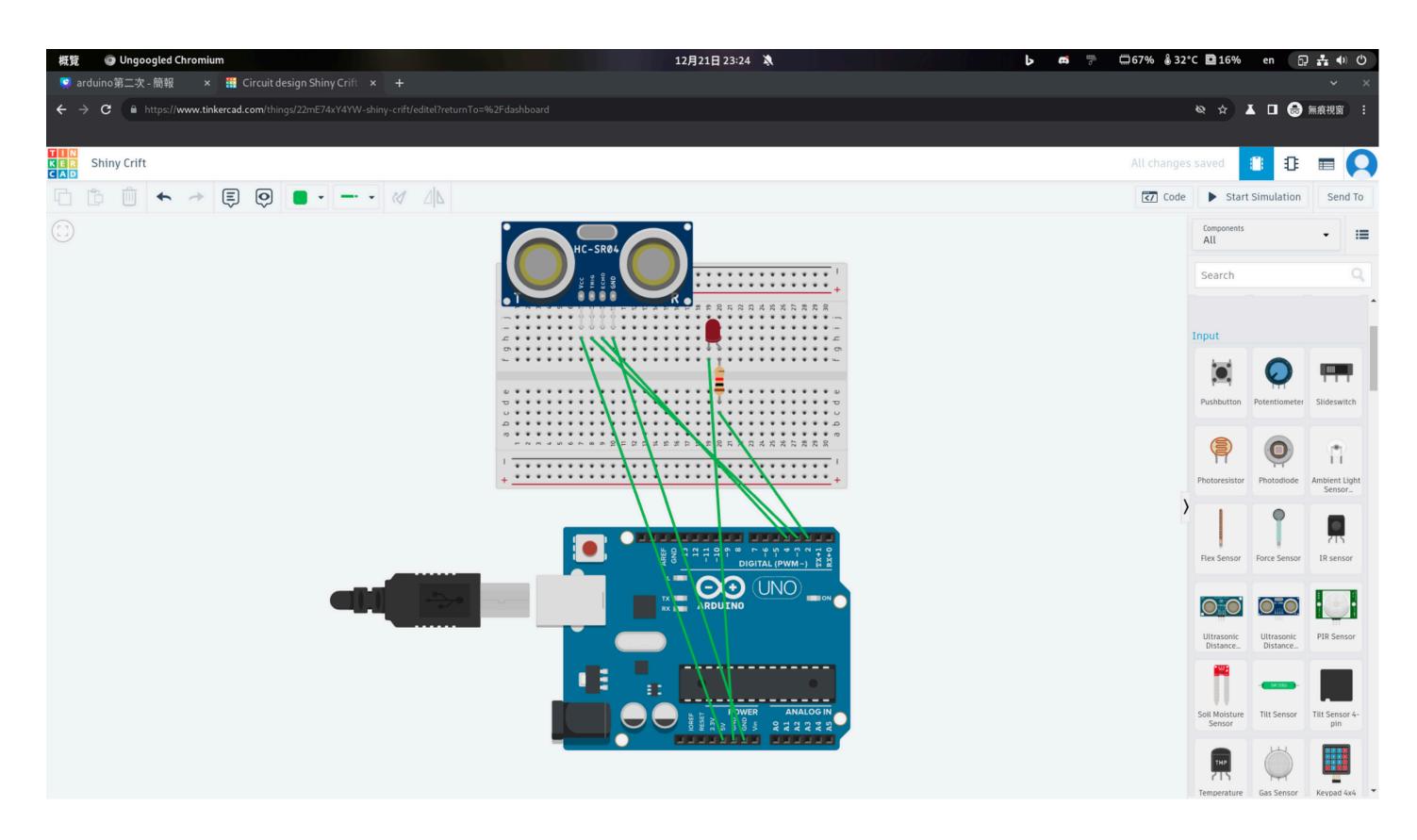
```
#include <Wire.h> // I2C程式庫
#include <LiquidCrystal_I2C.h> // LCD_I2C模組程式庫
// LCD I2C位址,默認為0x27或0x3F,依據背板的晶片不同而有差異,16、2為LCD顯示器大小。
LiquidCrystal_I2C lcd(32, 16, 2);
void setup() {
// 初始化LCD
 lcd.init();
 lcd.backlight();
void loop() {
// 在LCD上顯示Hello World!
 lcd.setCursor(2, 0); // (colum, row)從第一排的第三個位置開始顯示
 lcd.print("Hello World!");
 lcd.setCursor(2, 1); // (colum,row)從第二排第三格位置開始顯示
 lcd.print("Crazy Maker!");
```

實作-超聲波+LCD i2c

<u>gist</u>

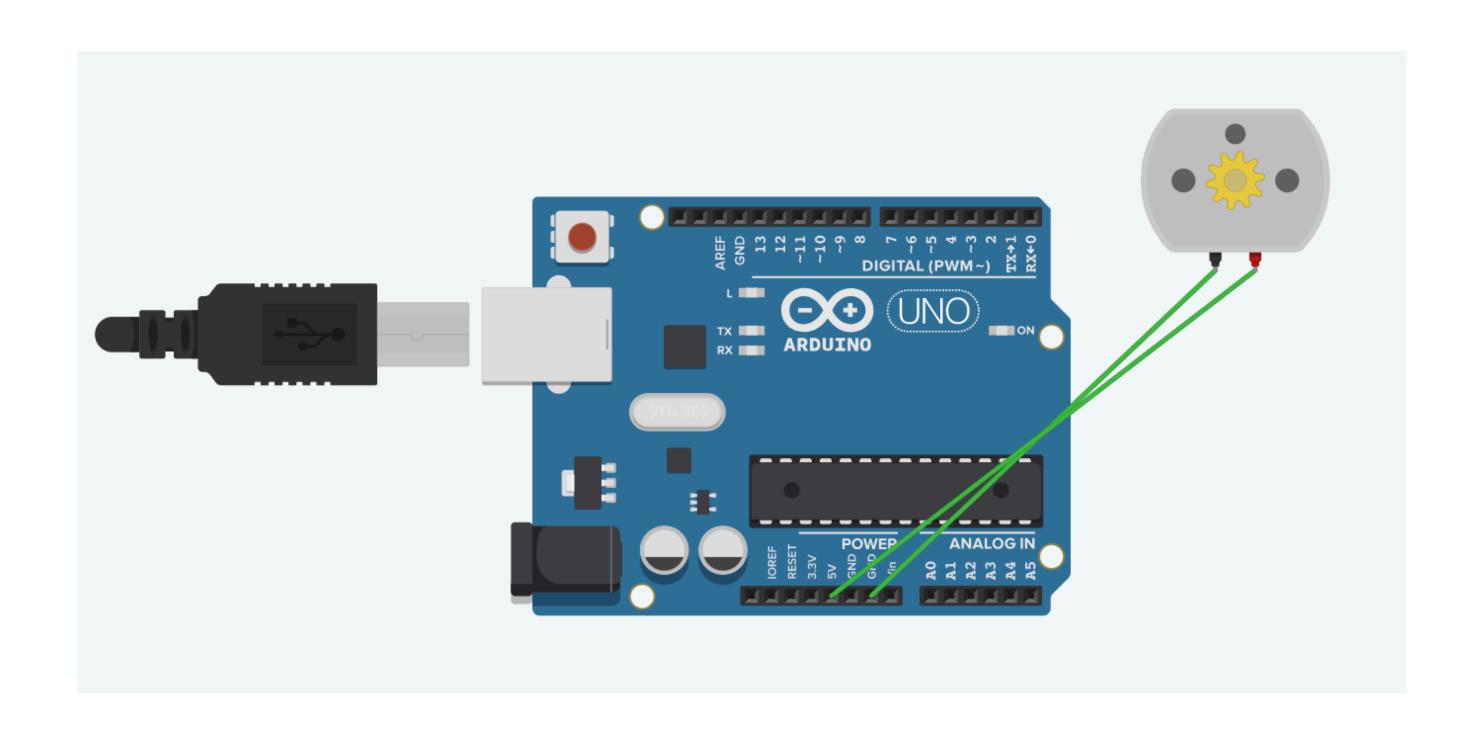


實作-光敏電阻+LCD i2c



連結

Arduino 直流馬達



Arduino 直流馬達

```
int MT_L = 6;
int MT_R = 7;
void setup(){
pinMode( MT_L, OUTPUT );
pinMode( MT_R, OUTPUT );
void loop(){
degitalWrite( MT_L, HIGH );
degitalWrite( MT_R, LOW );
delay(1000);
```

```
int MT_L = A0;
int MT_R = A1;
void setup(){
pinMode( MT_L, OUTPUT );
pinMode( MT_R, OUTPUT );
void loop(){
analogWrite( MT_L, 128 );
analogWrite( MT_R, 0 );
delay(1000);
```

謝謝聆聽!

下學期再見!

聯絡我:

FB:孫驊辰

IG:@raysun96_ray





