



# Lecture

## Polymorphism and Abstraction



# List of Concepts Involved:

- What is polymorphism?
- How to achieve polymorphism
- Runtime vs Compile time polymorphism
- Abstract keyword and Abstraction
- Abstract class and Abstract method
- final class
- final variable
- final method



# Topics covered Previous Session:

- Inheritance

# What is polymorphism?

If one thing exists in more than one form then it is called Polymorphism.  
Polymorphism is a Greek word, where Poly means many and morphism means structures or forms.

1. Static Polymorphism
2. Dynamic Polymorphism



# How to achieve polymorphism:

Polymorphism in Java can be achieved in two ways i.e., method overloading and method overriding.

Polymorphism in Java is mainly divided into two types.

## 1. Static Polymorphism:

If polymorphism exists at compilation time then it is called Static Polymorphism.

Ex: Overloading.

## 2. Dynamic Polymorphism:

If the polymorphism exists at runtime then that polymorphism is called Dynamic Polymorphism.

Ex: Overriding

# Method Overriding:

The process of replacing existing method functionality with some new functionality is called Method Overriding.

- To perform Method Overriding, we must have inheritance relationship classes.
- In Java applications, we will override super class method with sub class method.
- If we want to override super class method with subclass method then both super class method and sub class method must have the same method prototype.



# Runtime vs Compile time polymorphism

What are the differences between method overloading and method overriding?

## method overloading

- The process of extending the existing method functionality with new functionality is called Method Overloading.
- In the case of method overloading, different method signatures must be provided to the methods

## method overriding

- The process of replacing existing method functionality with new functionality is called Method Overriding.
- In the case of method overriding, the same method prototypes must be provided to the methods.
- With or without inheritance we can perform method overloading with inheritance only we can perform Method overriding

# Abstract keyword and Abstraction:

- The abstract keyword is used to achieve abstraction in Java. It is a non-access modifier which is used to create abstract class and method.
- The role of an abstract class is to contain abstract methods. However, it may also contain non-abstract methods.
- The method which is declared with an abstract keyword and doesn't have any implementation is known as an abstract method.

## Syntax:-

```
abstract class Employee
{
    abstract void work();
}
```



# Abstract Class and Abstract Methods

- In Java applications, if we declare any abstract class with abstract methods, then it is convention to implement all the abstract methods by taking sub classes.
- To access the abstract class members, we have to create an object for the subclass and we have to create a reference variable either for abstract class or for the subclass.
- If we create reference variables for abstract class then we are able to access only abstract class members, we are unable to access subclass own members.
- If we declare a reference variable for subclass then we are able to access both abstract class members and subclass members.

# final class

- If a class is marked as final, then the class won't participate in inheritance, if we try to do so then it would result in "CompileTime Error".

Eg: String, StringBuffer, Integer, Float, .....



# final variable

- If a variable is marked as final, then those variables are treated as compile time constants and we should not change the value of those variables.
- If we try to change the value of those variables then it would result in "CompileTimeError".

# final method

- If a method is declared as final then those methods we can't override, if we try to do so it would result in "CompileTimeError".



# Next Lecture

- Interface



▶ THANK YOU ◀