



SVEUČILIŠTE U ZAGREBU



Fakultet
elektrotehnike i
računarstva

Master Programme
Computing

Advanced Architectures of Telecommunication Networks

Ac. year 2022/2023

Evolution of Fixed Networks



Communication networks

- Communication network
- Telecommunication n.
- Fixed n.
- Mobile n.
- Public n.
- Private n.
- Special n.
- Corporate n.
- Satellite n.
- Telephone n.
- Data n.
- Cable TV n.
- Computer n.
- N. with channel switching
- N. with packet switching
- N. with beam commutation
- Integrated Services Digital Network - ISDN
- Broadband ISDN - B-ISDN
- Signaling n.
- Synchronization n.
- Controller n.
- Local n. - LAN
- Metropolitan n. - MAN
- wide area network - WAN
- Commutation n.
- Transmission n.
- Core n.
- Access n.
- Transport n.
- Synchronous digital hierarchies - SDH
- Optical (photonic) n.
- All-optical n.
- Internet
- Personal area n.
- Controller Area Network (CAN)

Standardization

- 1865. First International Convention on Telegraph Traffic
- 1885. First International Convention on Telephone Traffic
- 1936. International Telecommunication Union (ITU)
- 1945. **ITU** >> UN agency (Geneva)
- 1956. CCITT (Consultative Committee for Telephony and Telegraphy) within the ITU
- CCIR (Consultative Committee for Radio)
- 1993 ITU is transformed into sectors:
 - **ITU-T** (telecommunication)
 - ITU-R (radio)
 - ITU-D (development)

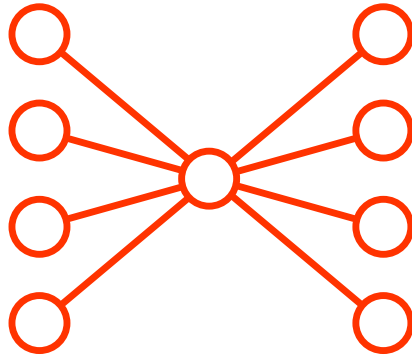


Standardization in Europe

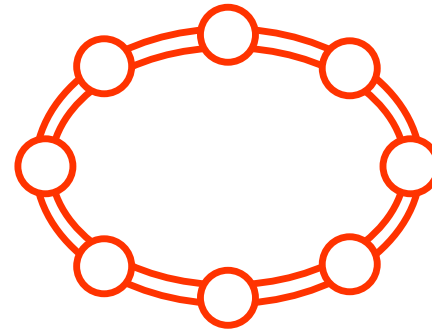
- 1959. CEPT (European Conference on Public Administration and Telecommunications)
- 1988. **ETSI** (European Telecommunication Standards Institute)
- Other standards: IEEE, ISO, ANSI,...

Basic topologies

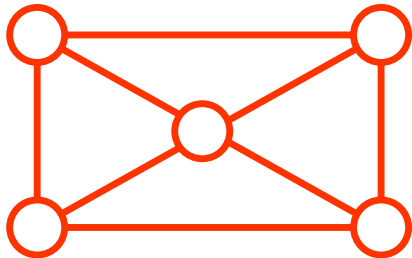
Star



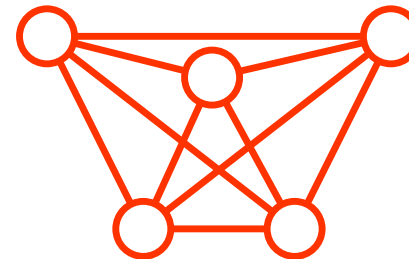
Ring



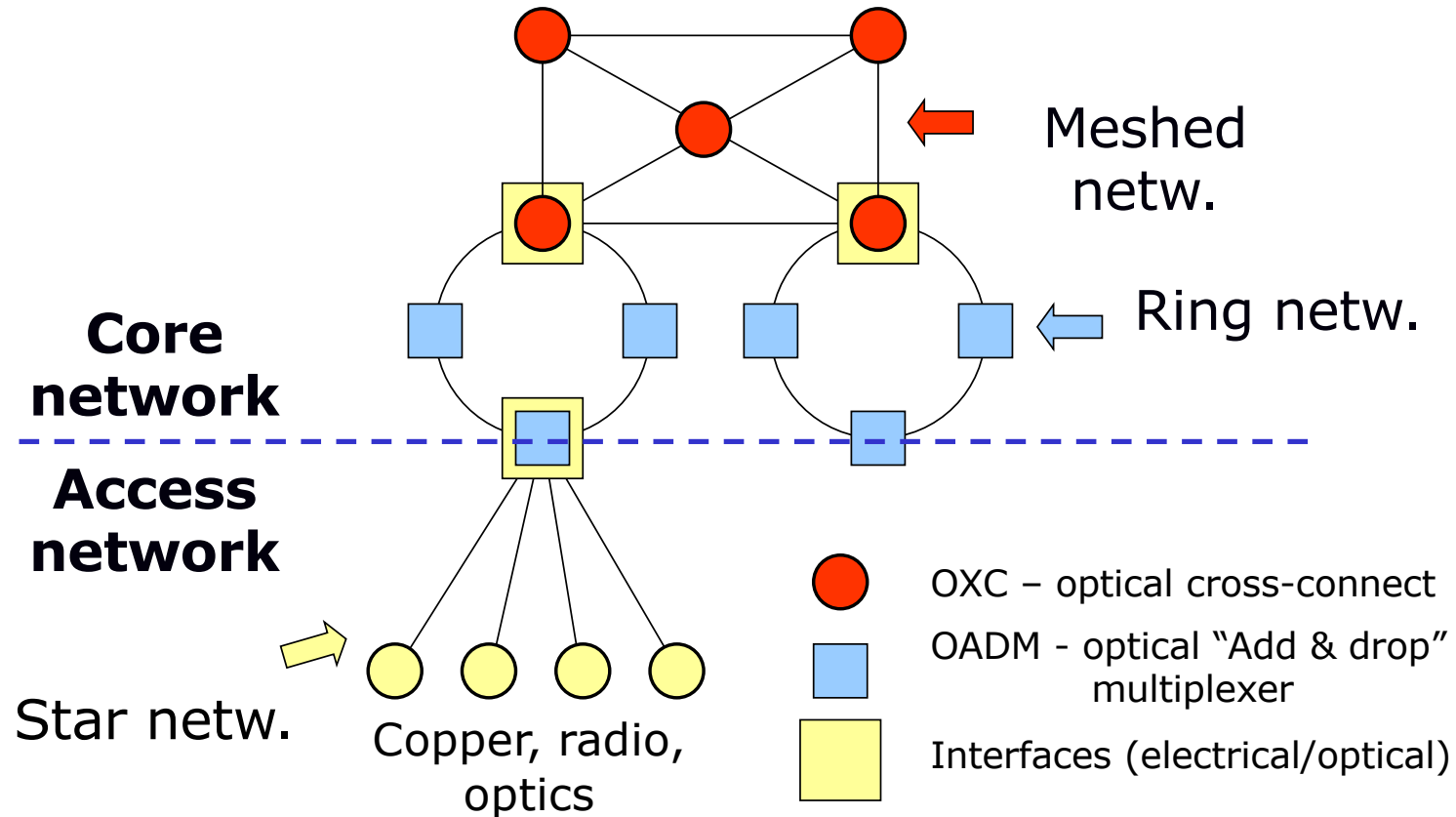
Meshed network



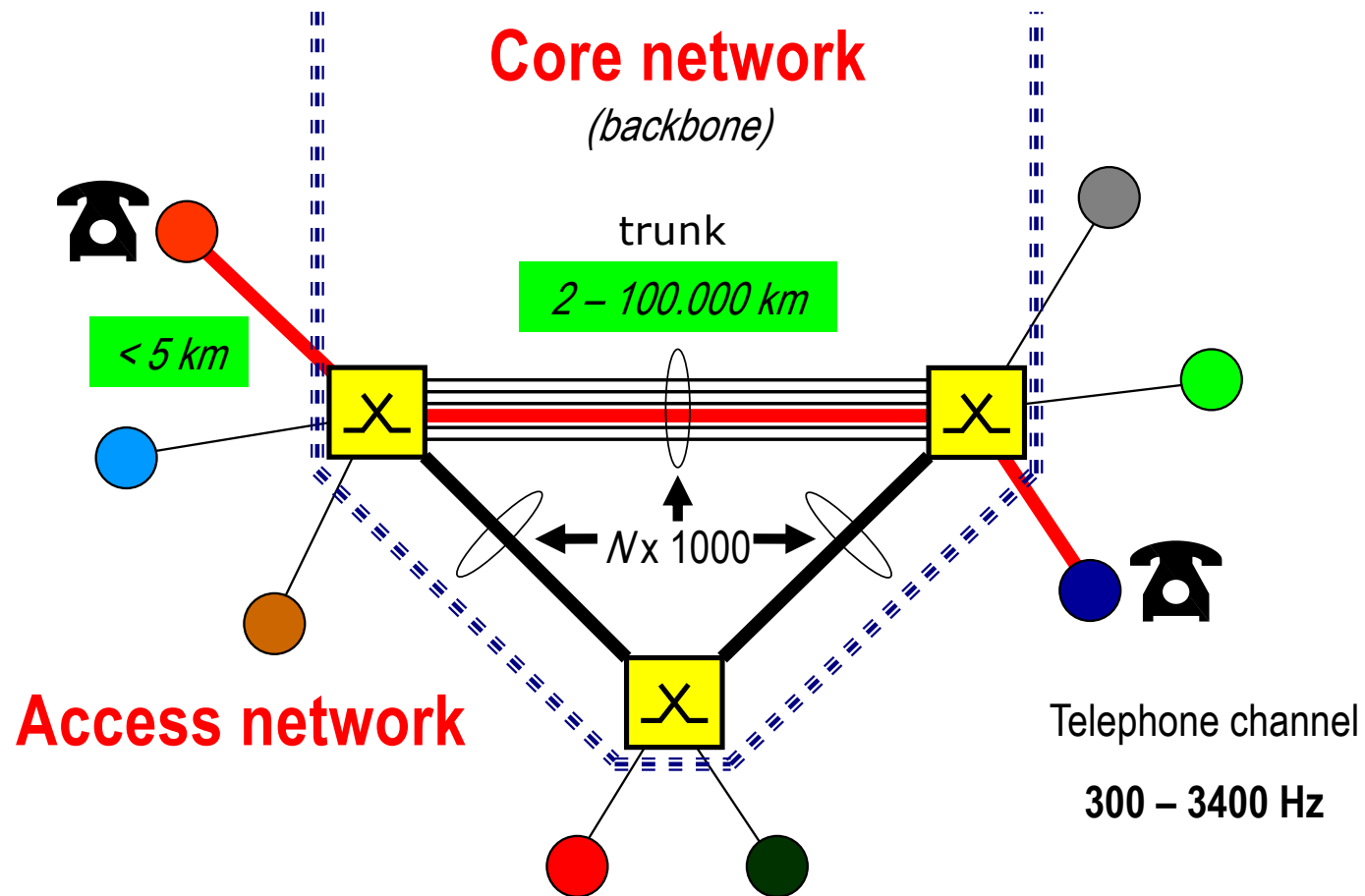
Fully meshed network



Basic network topologies



Evolution of (fixed) PSTN



Core network

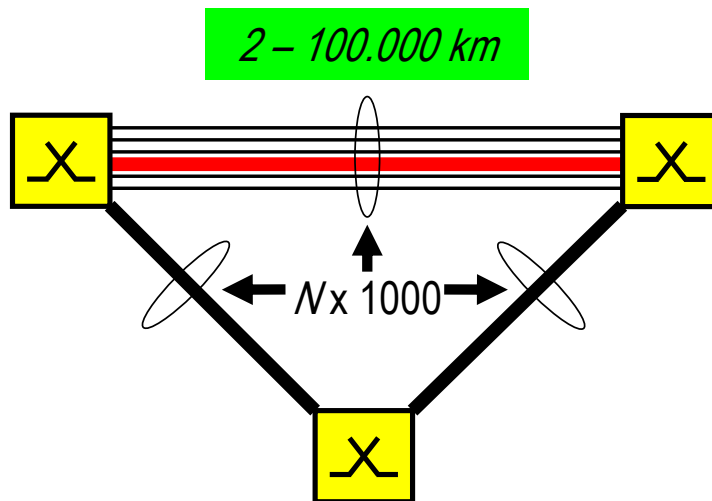
Problems...

Line length and signal degradation → solution: **signal regeneration** (amplification, shaping and time recovery)

(3R – re-amplification, re-shaping, re-timing)

Number of lines → solution: **multiplexing** (multiple connection utilization)

Propagation time → possible solution: optical cable instead of satellite connection



Zagreb - New York

Optical cable

8.000 km, 200.000 km/s

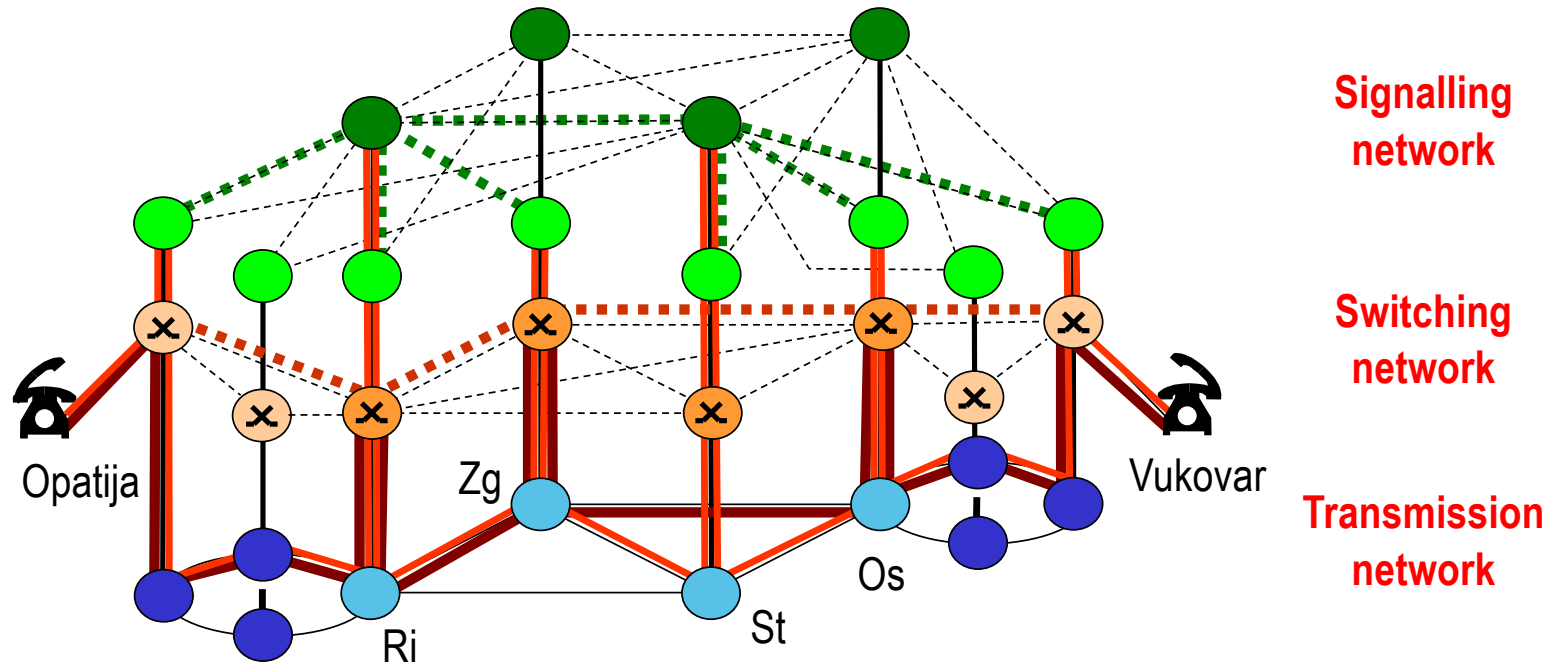
Delay: **40 ms**

Satellite







min 2 x 36.000 = 72.000 km, 300.000 km/s

Delay: **240 ms**

Network layers – PSTN example



Time to establishing connection = time to process + propagation time → ***n x ms***

- | | | |
|--|---|---|
|  Local switch |  Cross-connect (DCC) |  Signallization point (SP) |
|  Transit switch |  ADM |  Signal Transfer Point (STP) |

Network layers – IP example (history)

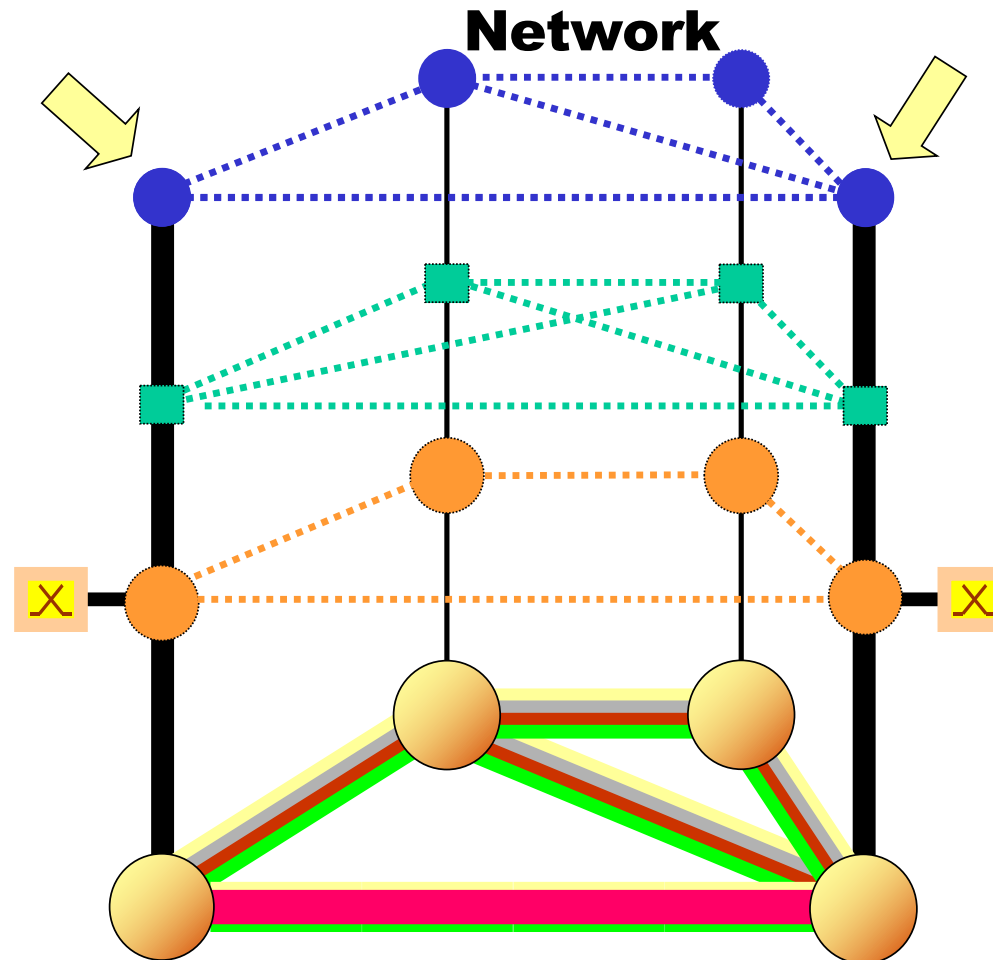
Services

IP / Internet

**Asynchronous
transfer mode (ATM)**

**Synchronous Digital
Hierarchy
SDH/SONET**

All-optical network



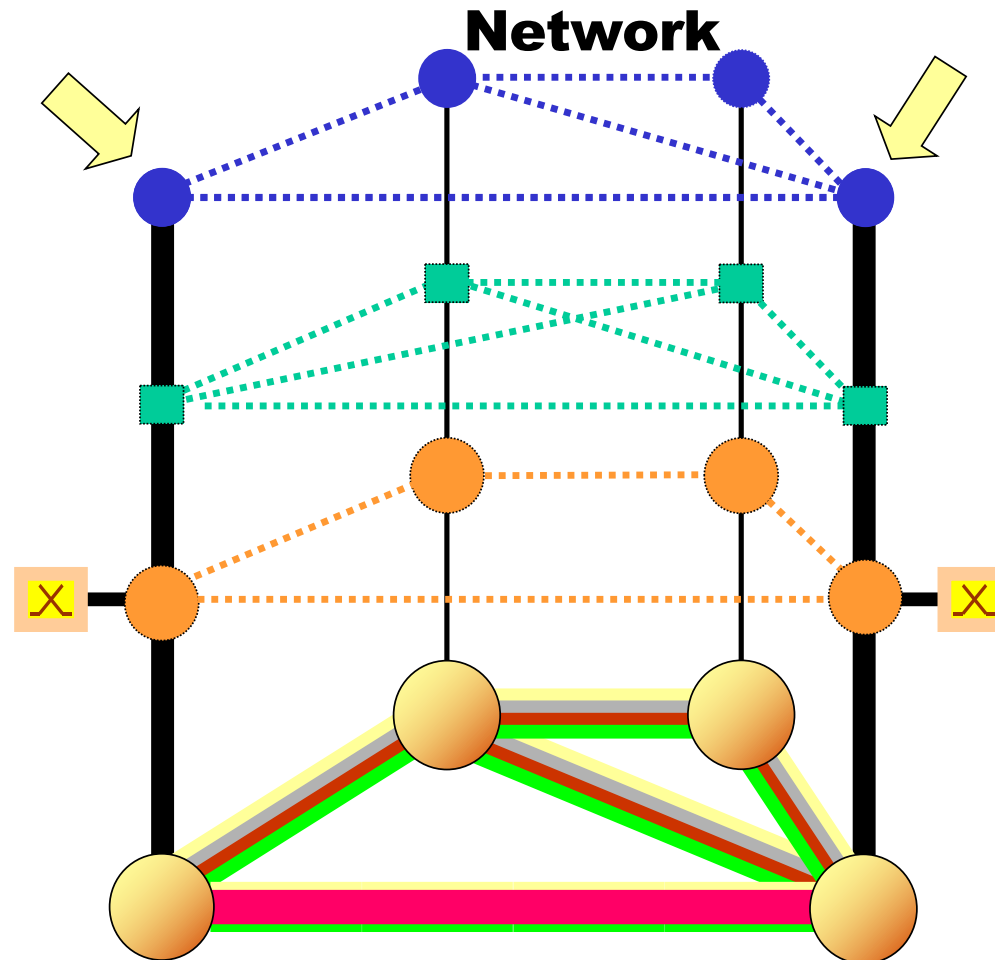
Network layers – IP example (today)

Services

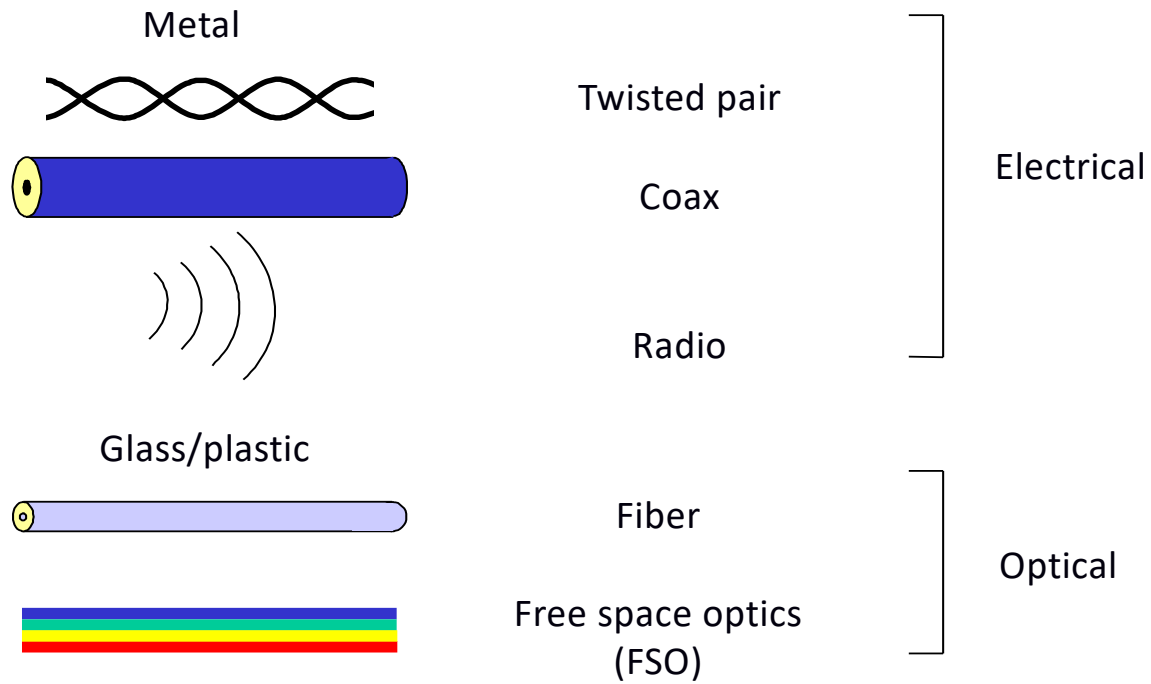
IP / Internet

**(Generalised)
Multiprotocol Label
Switching
(GMPLS/MPLS)**

All-optical network



Medium

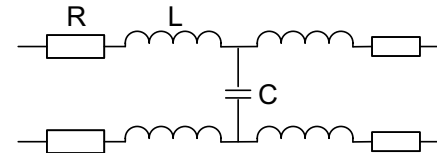


Digital transmission - electrical

- ↑ Full signal regeneration (**3R**)
unlimited range
- ↑ Quality of transmission
- ↓ High attenuation ($a \sim \sqrt{f}$) → shorter lines
limited transfer speed
- ↓ Limited circuitry speed ~40 (100) GHz

Low pass filter example

(remember Information Theory and channel capacity!)



Digital transmission - optical

- ↑ Wide frequency spectrum →
huge capacity potential
- ↑ Low attenuation → longer lines →
low price per channel
- ↓ Only 2R regeneration
limited range

transfer speed × distance = const.
10 Pbit/s × km

1 Tbit/s × 10.000 km

10 Tbit/s × 1000 km

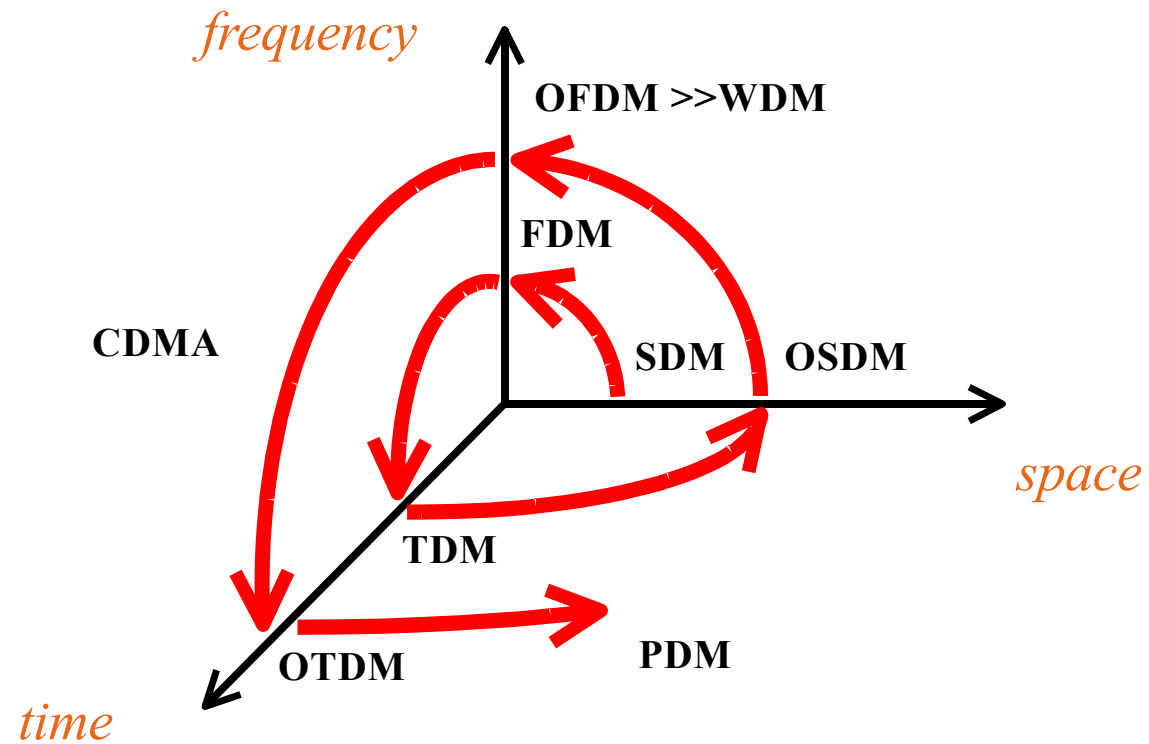
Optical vs. electrical

- There is no wiretapping between the threads.
- There is no radiation in the environment.
- Immunity to (static) electromagnetic interference (EMI), radio frequency interference (RFI), electromagnetic pulse (EMP), extreme environmental conditions (temperature variations, volatile liquids and gases).
- Light weight
 - application in airplanes, satellites, cars, ships
- Easier to transport, install and maintain.
- Security and secrecy for military applications.
- Longer lifespan - lower costs in the long run.
- Electrical insulator (no sparks, no grounding)
- The ubiquitous source of material - sand

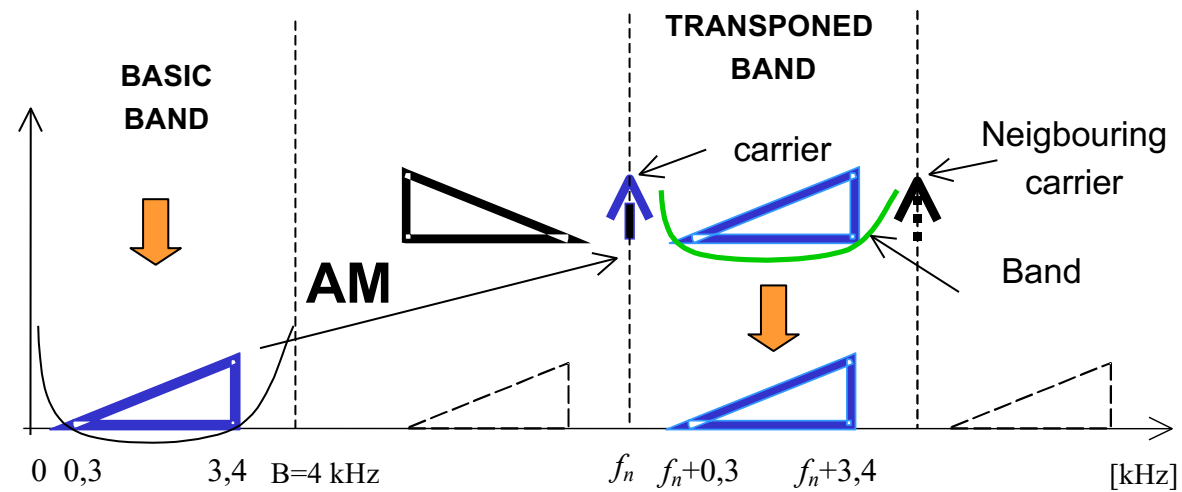
Multiplexing

- *(optical) space division multiplexing* - **(O)SDM**
- *(optical) frequency division multiplexing* - **(O)FDM**
wavelength division multiplexing - **WDM**
- *(optical) time division multiplexing* - **(O)TDM**
- *code-division multiple access* - **CDMA**
- *polarisation division multiplexing* - **PDM**

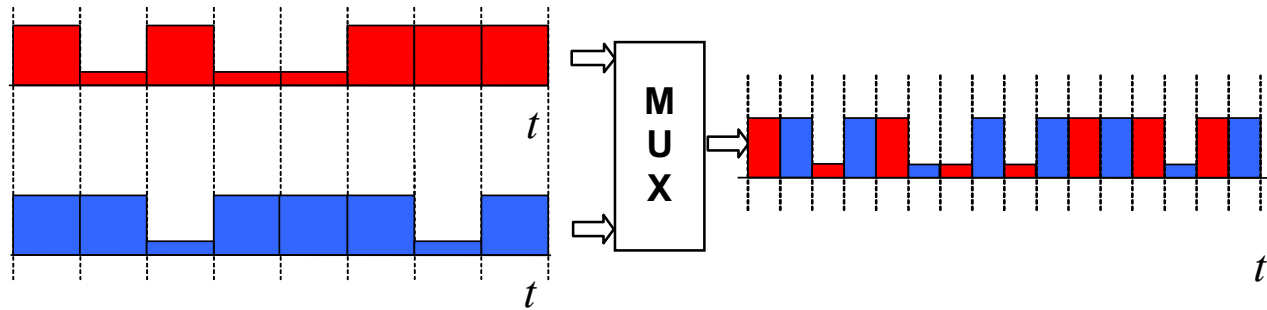
Multiplexing



FDM - Frequency Division Multiplexing



TDM - Time Division Multiplexing



B

B – speed - capacity

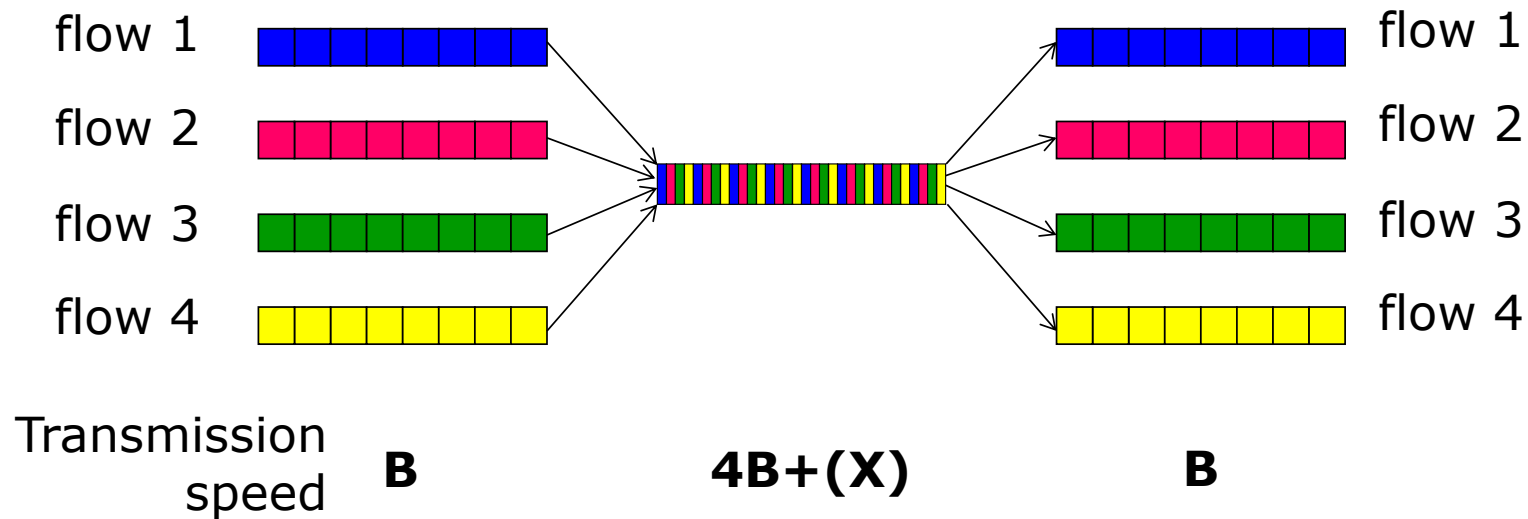
2B

Multiplexing bit by bit

Multiplexing char by char

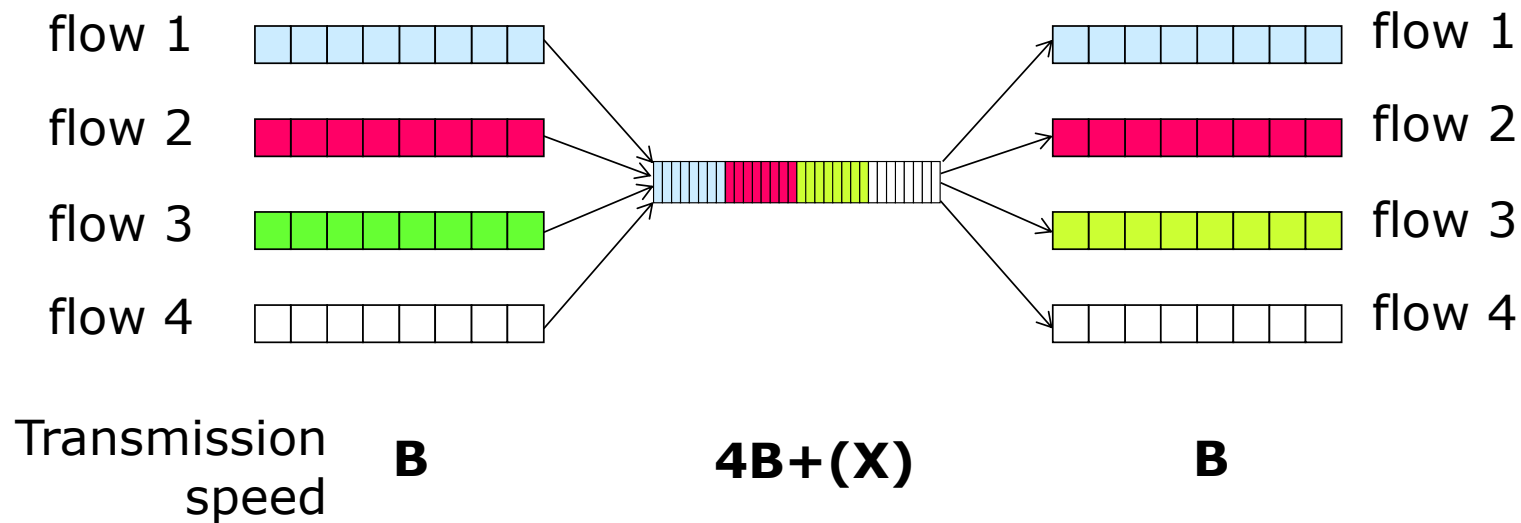
■ ■ 1 bit or one char (8 bit)

Bit by bit multiplexing



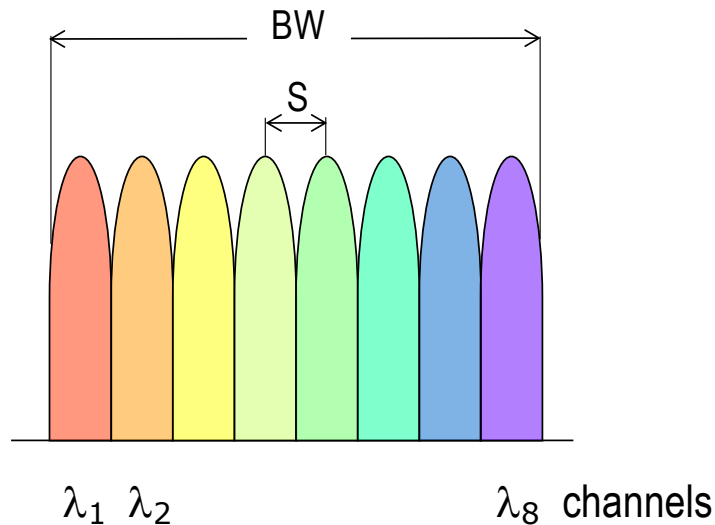
X – additional trans. speed due to frame synchronization

Channel by channel multiplexing



X – additional trans. speed due to frame synchronization

WDM – Wavelength Division Multiplexing



BW – frequency band, bandwidth

S – distance between wavelengths

1,2 Tbit/s

10 Gbit/s / λ

DWDM - 160 λ S < 1 nm

CWDM - 16 λ S = 20 nm

WDM – Wavelength Division Multiplexing

DWDM – Dense Wavelength Division Multiplexing

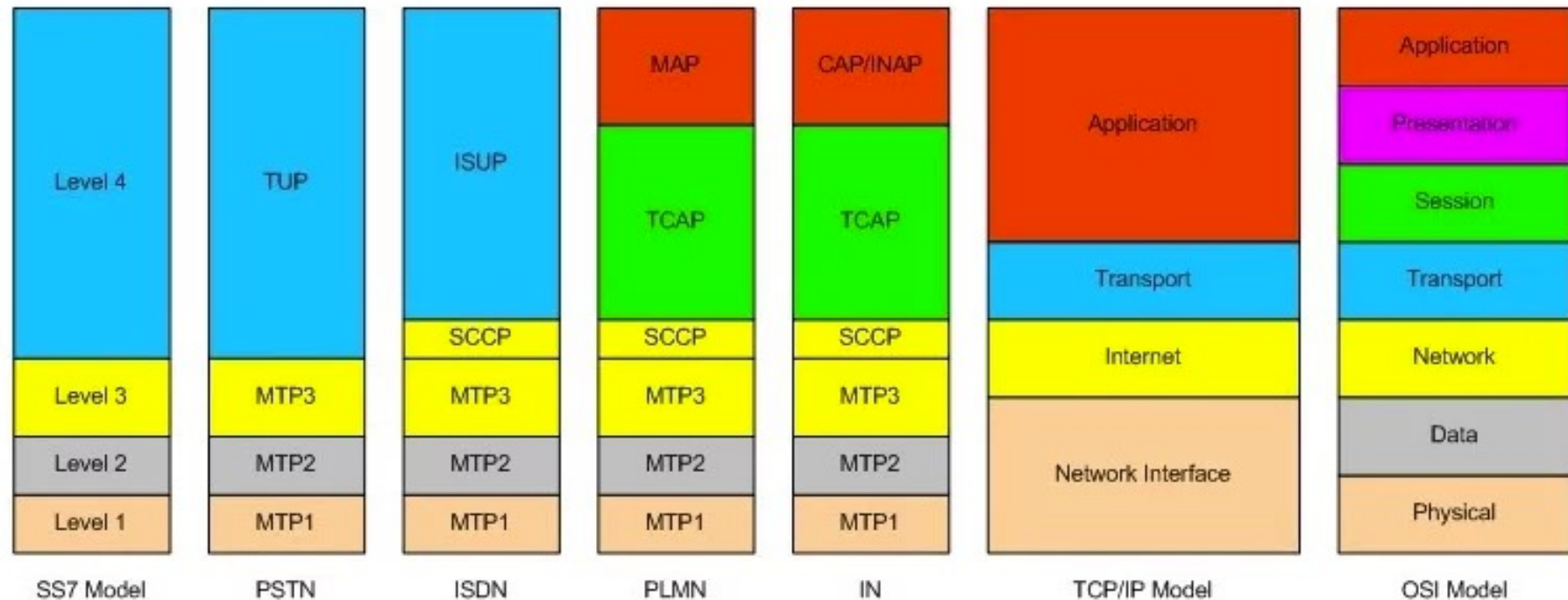
CWDM - Coarse Wavelength Division Multiplexing

Signalling

- Common Channel Signaling (CCS)
 - separate path for signalling!
- Common Channel Signaling System no. 7 - (CC)SSno7
 - Used for telephone calls – set up and tear down
 - SMS!
 - Also in 5G
 - Weaknesses – later lectures

Signalling – how does SS7 “fit” OSI and other models?

SS7 level vs TCP/IP Model vs OSI Model



MTP - Message Transfer Part (1 - physical, 2 - data link layer, 3 - network)

SCCP – Signalling Connection Control Part

TCAP – Transaction Capabilities Application Part

MAP – Mobile Application Part

TUP – Telephone User Part

ISUP – ISDN user Part

BISUP – Broadband ISDN User Part

<https://www.poplabtelecom.com/free-introduction-to-ss7-protocol-stack-in-2021/>



3R regeneration

1R: Re-amplification

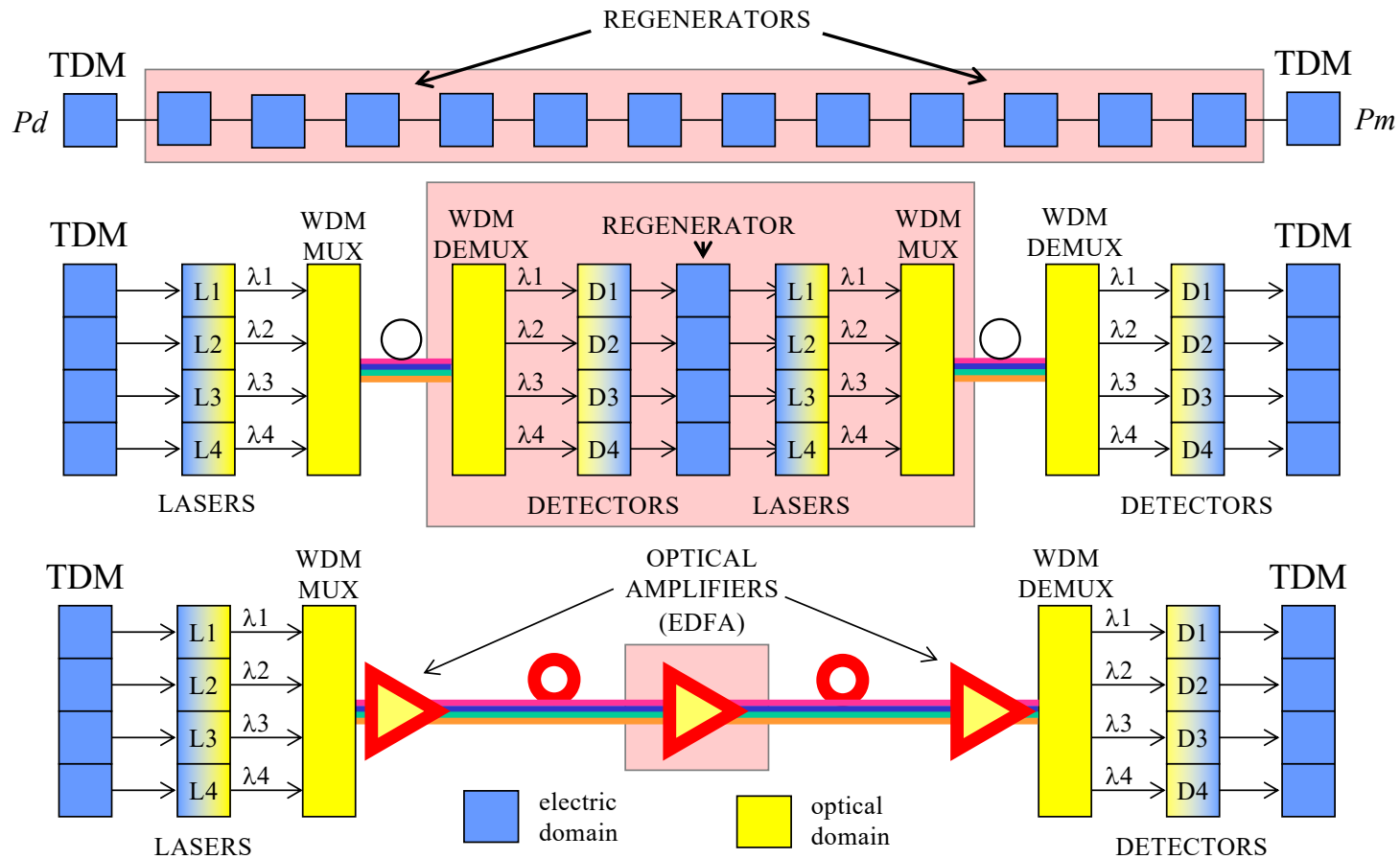
2R: 1R + Re-shaping

3R: 2R + Re-timing

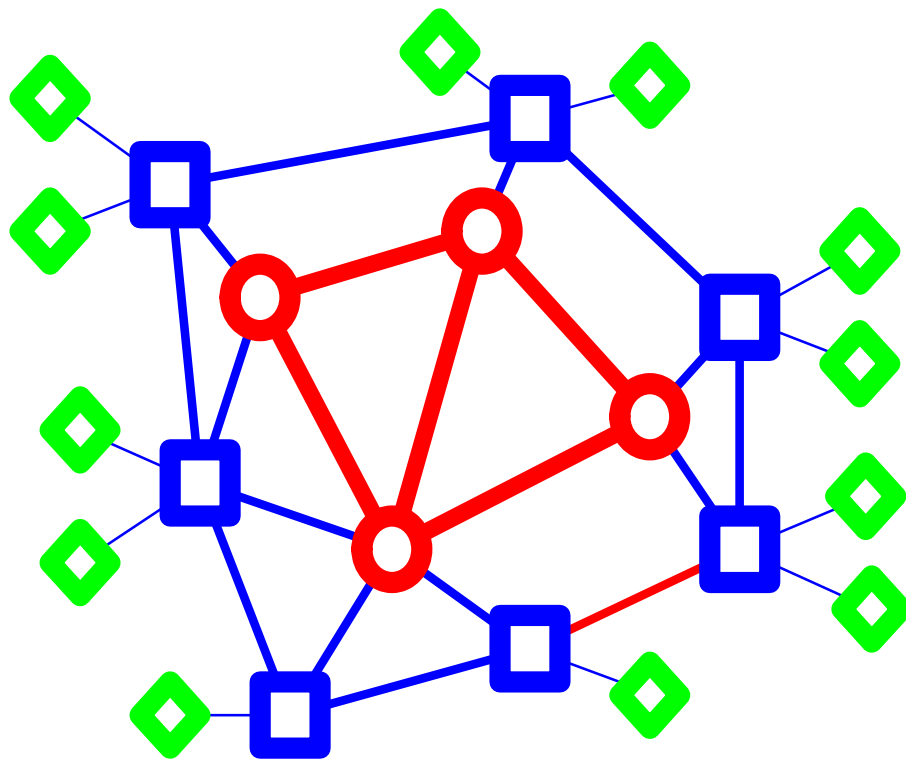
3R – regeneration in electric realm


2R – regeneration in optical realm

Digital link evolution



Transport network




 Optical node
Channel, packet or burst switching

 Edge switch
Terabit router

 Access router (Gbit)

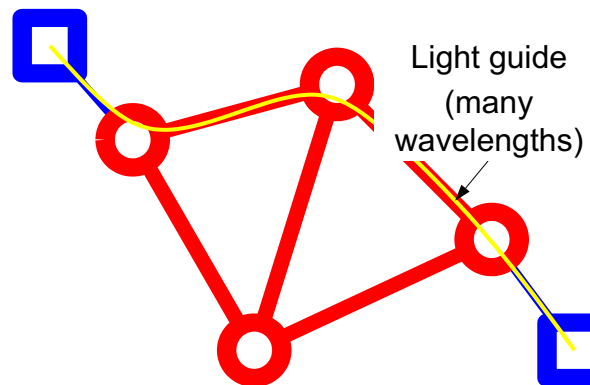
 Optical links **WDM**

 Electrical links (copper)

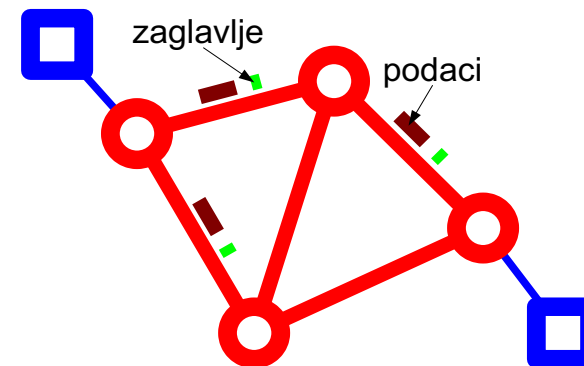
 Optical links – point-to-point

Comparison of switching methods

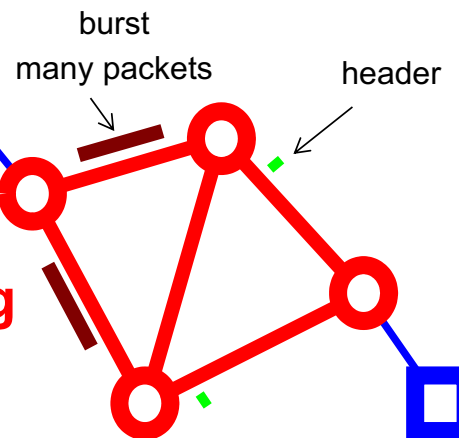
Circuit switching



Packet switching (O)PS



Burst switching (O)BS



Software defined networks

- Idea: (re)programmable and reconfigurable hardware to enable more agile approach to network configuration and management
- Central control
- Based on open standards and vendor neutral!
 - OpenFlow
- <https://sdn.systemsapproach.org/>



To conclude

- This was a brief overview
- You will get much more info on most of these topics during further lectures
- Next lecture
 - Optical networks basics