

Dirac's Bra-Ket Notation Ep

Tensor Product (Video Lecture)

1) Ket-Notation $| - \rangle$

2) Bra-Notation $\langle - |$

3) Ket-Ket $| - \rangle | - \rangle$

5x) KetBra $| - \times | - \rangle \rightarrow$

4) Bra-Bra $\langle - | \langle - |$

6) Braket $\langle - | - \rangle$

1) Ket-Notation:

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ 0^{th} location}, \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \text{ 1^{st} "}$$

e.g.

$$|101\rangle =$$

$$2^3 = 8 \downarrow$$

8 dimensional vector

$$\begin{pmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix} \quad \begin{array}{l} 0^{\text{th}} \\ 1^{\text{st}} \\ 2^{\text{nd}} \\ 3^{\text{rd}} \\ 4^{\text{th}} \\ 5^{\text{th}} \\ 6^{\text{th}} \\ 7^{\text{th}} \end{array}$$

• 101 in decimal is 5, therefore we place 1 in the 5th position in the 8 dimensional vector

$$|11\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$$2^2 = 4 \downarrow$$

→ We can represent any column vector in any dimension in the power of 2

• 2D.

$\{ |0\rangle, |1\rangle \}$ (Standard Basis)

$$\begin{pmatrix} 7 \\ 3+5i \end{pmatrix} = 7|0\rangle + (3+5i)|1\rangle$$

• 4D

$$\begin{pmatrix} 7 \\ 0 \\ i+3 \\ 0 \end{pmatrix} = 7|000\rangle + (i+3)|100\rangle, |110\rangle$$

Basis: $\{ |000\rangle, |01\rangle, |10\rangle, |11\rangle \}$

a) Bra-Notation:

$$\langle 0 | = \begin{bmatrix} 1 & 0 \end{bmatrix}, \quad \langle 1 | = \begin{bmatrix} 0 & 1 \end{bmatrix}$$

$$|\Psi\rangle^+ = \langle\Psi|, \quad \langle\Psi| = |\Psi\rangle$$

* T
 + c conjugate transpose
 ↙ change sign of every term having iota
 ↘ convert rows to columns & columns to rows



e.g.

$$|\Psi\rangle = (3+5i)|0\rangle + 7|1\rangle$$

Find what is $\langle \Psi |$:

$$\Rightarrow \langle \Psi | = |\Psi^\dagger\rangle = (3-5i)\langle 0| + 7\langle 1|$$

$$|\Psi\rangle = \begin{pmatrix} 3+5i \\ 7 \end{pmatrix}, \quad \langle \Psi | = [3-5i \quad 7] \quad \langle 0| \begin{pmatrix} 3+5i \\ 7 \end{pmatrix} + \langle 1| \begin{pmatrix} 3-5i \\ 7 \end{pmatrix}$$

→ Representing vector in Bra-notation:

$$[3 \ 0 \ i \ 7] = 3\langle 00| + i\langle 10| + 7\langle 11|$$

3) Ket-Ket notation:

Gives us the tensor product of column vectors creating a column vector of higher dimensions. Similarly, BrāBra notation gives us the tensor product of 2 row vectors.

* Generally knowing tensor product is important, as it will be later used to create Quantum Circuits.

→ Tensor Product: \otimes

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix}, \quad B = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 4 & 7 \end{pmatrix}$$

$$A \otimes B = \begin{pmatrix} 1.B & 0.B \\ 0.B & 0.B \end{pmatrix}$$

$$= \begin{pmatrix} 123 & 000 \\ 047 & 000 \\ 000 & 246 \\ 000 & 0814 \end{pmatrix}$$

Higher Dimensional Matrix

→ ket-ket:

$$|\Psi\rangle \otimes |\Phi\rangle = |\Psi\rangle |\Phi\rangle = |\Psi\Phi\rangle \quad [\text{All represent tensor product}]$$

e.g.

$$|\Psi\rangle = i|0\rangle + 7|10\rangle, \quad |\Phi\rangle = |00\rangle + 3|10\rangle + 7|11\rangle$$

$$|\Psi\rangle |\Phi\rangle = |\Psi\Phi\rangle = i|000\rangle + 3i|010\rangle + 7i|011\rangle + 7|100\rangle + 21|110\rangle$$

Representing in vectors:

$$|\Psi\rangle = \begin{pmatrix} i \\ 7 \end{pmatrix}, \quad |\Phi\rangle = \begin{pmatrix} 1 \\ 0 \\ 3 \\ 7 \end{pmatrix}$$

$$|\Psi\Phi\rangle = \begin{pmatrix} i & 0 \\ 0 & -1 \\ 3 & -2 \\ 7 & -3 \\ 7 & -4 \\ 0 & -5 \\ 21 & -6 \\ 49 & 7 \end{pmatrix}$$

4) Bra-Bra notation:

e.g.

$$\langle \psi | = 3\langle 0 | + 7\langle 1 |, \quad \langle \phi | = \langle 0 | + i\langle 1 |$$

$$\langle \psi | \otimes \langle \phi | = \langle \psi \phi | = 3\langle 00 | + 3i\langle 01 | + 7\langle 10 | + 7i\langle 11 |$$

Representing as vectors :

$$\langle \psi | = [3 \ 7] \quad \langle \phi | = [1 \ i]$$

$$\langle \psi \phi | = [3 \ 3i \ 7 \ 7i]$$

5) Ket-Bra notation:

$$|\alpha \rangle \langle \beta| = |\alpha \times \beta|$$

Result of this operation will always be a matrix and no matter the dimension of the vectors the operation will be valid.

$$|\alpha \times \beta|$$

$\underbrace{\qquad}_{m \times 1} \quad \underbrace{\qquad}_{1 \times n}$

$$= m \times n$$

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} 1 & 2 & 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \cdot 11$$

e.g.

$$|00\rangle \langle 10| = \begin{matrix} \text{row} & \text{col} \\ |00 \ 10| \end{matrix}$$

$$= \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

e.g

$$|\alpha\rangle = 3|00\rangle + i|10\rangle, |\beta\rangle = |00\rangle + 2|10\rangle + 7|11\rangle$$

$$|\alpha \times \beta| = ?$$

$$\Rightarrow \langle \beta | = |\beta\rangle^+ = \langle 00| + 2\langle 10| + 7\langle 11|$$

$$|\alpha \times \beta| = (3|00\rangle + i|10\rangle)(\langle 00| + 2\langle 10| + 7\langle 11|)$$

$$= 3|00 \times 00\rangle + 6|00 \times 10\rangle + 2|00 \times 11\rangle + i|10 \times 00\rangle + 7i|10 \times 10\rangle + 14i|10 \times 11\rangle$$

Representing as matrix:

 matrix has 2^2 rows & 2^2 columns: (2×4)

$$\begin{bmatrix} 3 & 0 & 6 & 21 \\ i & 0 & 2i & 7i \end{bmatrix}$$

0th row
1st row
col 4 4 4 4

 e.g. $0(0) \ 1(2)$

$$A = \begin{pmatrix} 0 & 1 \\ 3 & i \\ 7 & 0 \\ 0 & 13 \end{pmatrix}$$

0(00)
1(01)
2(10)
3(11)

Express using Ket-Bra

$$= 1|00\rangle + 3|01\rangle + i|10\rangle + 7|11\rangle$$

6) Bra-Ket Notation:

$$\langle \alpha | \beta \rangle$$

$\begin{matrix} \downarrow \\ 1 \times n \end{matrix}$ $\begin{matrix} \downarrow \\ m \times 1 \end{matrix}$ $1 \times 1 = \text{number.}$
 $n=m.$

The result of this multiplication is a number. This number is called the inner product of this number.

e.g.

$$\langle 0 | 0 \rangle = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1 \times 1 + 0 \times 0 = 1$$

If inner product of a vector with itself is equal to 1 then it implies that its magnitude will also be equal to 1.

Norm:

$|\alpha\rangle$ is $\sqrt{\langle \alpha | \alpha \rangle}$. If $\sqrt{\langle \alpha | \alpha \rangle} = 1$ then it is called unit vector

Orthogonal:

when $\langle \alpha | \beta \rangle = 0$.

$$\langle 0 | 1 \rangle = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 1(0) + 0(1) = 0.$$

e.g.

$|\alpha\rangle = i|0\rangle + 7|1\rangle$, $|\beta\rangle = 3|0\rangle + |1\rangle$. Calculate inner product.

$$\rightarrow \langle \alpha | \beta \rangle = ?$$

$$\langle \alpha | = |\alpha\rangle^\dagger = -i \langle 0 | + 7 \langle 1 |$$

$$\{ \langle \alpha | \beta \rangle = (-i \langle 0 | + 7 \langle 1 |)(3|0\rangle + |1\rangle)$$

$$= -3i \underset{=1}{\cancel{\langle 0 |}} 0\rangle + -i \underset{=0}{\cancel{\langle 0 |}} 1\rangle + 21 \underset{=0}{\cancel{\langle 1 |}} 0\rangle + 7 \underset{=1}{\cancel{\langle 1 |}} 1\rangle$$

$$= -3i + 7 \text{ (inner product)}$$

- Remember inner product is not commutative.

For real number, $\langle \alpha | \beta \rangle = \overline{\langle \beta | \alpha \rangle}$

" complex ", $\langle \alpha | \beta \rangle = \langle \beta | \alpha \rangle^*$ (conjugate)



Quantum Computing

Qubits & Measurements (Video Lec #2)

Classical Computers: unit of data: bit (0 or 1)

Quantum computers: unit of data: qubit

States of qubit:

- ① pure state (classical state): 0 or 1
- ② qsuperposition state (quantum state): 0 and 1
 with prob p with prop $1-p$

Math Representation:

$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$ where α & β are amplitudes of qubits.

• α & β are complex numbers and can also take -ve values

$$\text{Prob of } 0 = |\alpha|^2 \text{ where } |\alpha|^2 = \alpha^* \alpha$$

$$\text{Prob of } 1 = |\beta|^2 \text{ where } |\beta|^2 = \beta^* \beta$$

$$\Rightarrow |\alpha|^2 + |\beta|^2 = 1 \quad (\text{Normalization constraint})$$

$$\bullet |\Psi\rangle = \alpha \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \beta \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \alpha \\ \beta \end{bmatrix} \quad (\text{unit vector})$$

$$\|\Psi\| = 1 \quad \text{or} \quad \langle \Psi | \Psi \rangle = 1$$



Example:

$$Q) |\Psi\rangle = \frac{-4i}{5} |0\rangle + \frac{3}{5} |1\rangle$$

a) Does $|\Psi\rangle$ evaluate valid qubit

b) What is the probability we get 1.

a) We can either compute $|\alpha|^2 + |\beta|^2 = 1$ or $\| |\Psi\rangle \| = 1$, or, $\langle \Psi | \Psi \rangle = 1$.

$$\alpha = \frac{-4i}{5}, \beta = \frac{3}{5}$$

$$|\alpha|^2 = \alpha^* \alpha = \frac{4i}{5} \times \frac{-4i}{5} = \frac{16}{25}, \quad |\beta|^2 = \beta^* \beta = \frac{3}{5} \times \frac{3}{5} = \frac{9}{25}$$

$$|\alpha|^2 + |\beta|^2 = 1$$

$$\frac{16}{25} + \frac{9}{25} = 1$$

$1 = 1 \checkmark$ (Valid Qubit).

$$b). \text{ Prob of } 0 = \left| \frac{-4i}{5} \right|^2 = \frac{16}{25} = 0.64$$

$$\text{Prob of } 1 = \left| \frac{3}{5} \right|^2 = \frac{9}{25} = 0.36$$

or

$$\text{Prob of } 1 = 1 - 0.64 = 0.36.$$

$$Q. \quad |\Psi\rangle = -\frac{4}{5}|0\rangle + \frac{3}{5}|1\rangle, \quad |\phi\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$\begin{aligned} |\Psi\rangle \otimes |\phi\rangle &= |\Psi\phi\rangle = \left(-\frac{4}{5}|0\rangle + \frac{3}{5}|1\rangle\right)\left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right) \\ &= \frac{\alpha}{\sqrt{5}}|00\rangle + \frac{-4}{5\sqrt{2}}|01\rangle + \frac{3}{5\sqrt{2}}|10\rangle + \frac{3}{5\sqrt{2}}|11\rangle \end{aligned}$$

$$|\alpha|^2 + |\beta|^2 + |\gamma|^2 + |\delta|^2 = 1$$

• Probability of 00 = $|\alpha|^2 = \alpha^* \alpha = \frac{-4}{5\sqrt{2}} \times \frac{-4}{5\sqrt{2}} = \frac{16}{50} = 0.32$

Operations on Qubits:

① Measure (full or Partial)

② Transform using quantum gates



Quantum Computing

Full & Partial Measurements of Qubits (video Lec # 3)

Rules:

- ① If the measured Qubits are in superposition, then after measurement they change into pure state
- ② The new resultant state should fulfil the normalization constraint

Example:

$$|\Psi\rangle = \frac{1}{2} |00\rangle - \frac{i}{2} |10\rangle + \frac{1}{\sqrt{2}} |11\rangle$$

Full Measurement

Measurements

00

Prob

$$\left| \frac{1}{2} \right|^2 = \frac{1}{4} = 0.25$$

Resultant state

$$|\Psi\rangle = |00\rangle \text{ (pure state)}$$

10

$$\left| \frac{-i}{2} \right|^2 = \frac{i \times -i}{2} = 0.25$$

$$|\Psi\rangle = |10\rangle$$

11

$$\left| \frac{1}{\sqrt{2}} \right|^2 = \frac{1}{2} = 0.5$$

$$|\Psi\rangle = |11\rangle$$

Partial Measurement

Measurements

1st qubit = 1

Prob

$$\left| \frac{-i}{2} \right|^2 + \left| \frac{1}{\sqrt{2}} \right|^2 = \frac{3}{4}$$

Resultant state

$$|\Psi\rangle = \frac{-i}{2} |10\rangle + \frac{1}{\sqrt{2}} |11\rangle$$

$$\left\| \frac{-i}{2} |10\rangle + \frac{1}{\sqrt{2}} |11\rangle \right\|$$

$$= \left(\frac{-i}{2} |10\rangle + \frac{1}{\sqrt{2}} |11\rangle \right) / \sqrt{\frac{3}{4}}$$

$$= \frac{-i}{\sqrt{3}} |10\rangle + \frac{\sqrt{2}}{\sqrt{3}} |11\rangle$$



2nd Measurement

Qubit = 0

Probability

$$\left| \frac{1}{2} \right|^2 + \left| \frac{i}{2} \right|^2$$

Resultant state

$$|4\rangle = \frac{1}{2} |00\rangle - \frac{i}{2} |10\rangle$$

$$= \frac{1}{4} + \frac{1}{4} = \frac{1}{2}$$

$$= \frac{\sqrt{2}}{2} |00\rangle - \frac{\sqrt{2}}{2} i |10\rangle$$

Example: Let's say we have 4 qubits. What is the resultant state if 1st & 4th qubits are = 0.

Q, $\frac{1}{\sqrt{5}} |0000\rangle - \frac{\sqrt{2}}{\sqrt{5}} |0100\rangle + \frac{1}{\sqrt{5}} |1111\rangle + \frac{1}{\sqrt{5}} |0110\rangle$. What is the probability if resultant state if 1st & 4th qubits are = 0.

Probability if resultant state if 1st & 4th qubits are = 0.

$$\rightarrow P(A \cup B \cup C) = P(A) + P(B) + P(C)$$

$$\text{Probability} = \left| \frac{1}{\sqrt{5}} \right|^2 + \left| \frac{\sqrt{2}}{\sqrt{5}} \right|^2 + \left| \frac{1}{\sqrt{5}} \right|^2 = \frac{1}{5} + \frac{2}{5} + \frac{1}{5} = \frac{4}{5}$$

$$\begin{aligned} \text{Resultant state} &= |4\rangle = \left(\frac{1}{\sqrt{5}} |0000\rangle - \frac{\sqrt{2}}{\sqrt{5}} |0100\rangle + \frac{1}{\sqrt{5}} |0110\rangle \right) / \sqrt{\frac{4}{5}} \\ &= \frac{1}{2} |0000\rangle - \frac{1}{\sqrt{2}} |0100\rangle + \frac{1}{2} |0110\rangle \end{aligned}$$

Quantum Computing

Qubit Measurements in Various Orthonormal Bases

Video Lecture

- Standard Basis: a set of linearly independent vectors where each vector has exactly 1 in it where rest of the vectors in it are all 0's

$$2D: \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \checkmark$$

$$= \{ |0\rangle, |1\rangle \} \checkmark$$

$$3D: \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

$$4D: \{ |00\rangle, |01\rangle, |10\rangle, |11\rangle \}$$

Orthonormal Basis: contains orthogonal vectors which are also normalized (unit vectors).

1) Normalized "unit vector"

2) orthogonal " \perp "

Hadamard Basis: $\{ |+\rangle, |-\rangle \}$

$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}, \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

• Check if it is unit vector

$$\| \begin{pmatrix} 1 \\ 1 \end{pmatrix} \| = \sqrt{\langle \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix} \rangle} = 1 ?$$

$$= \sqrt{\left(\frac{\langle 0 | 0 \rangle + \langle 1 | 1 \rangle}{\sqrt{2}} \right) \left(\frac{\langle 1 | 0 \rangle + \langle 1 | 1 \rangle}{\sqrt{2}} \right)}$$

$$= \sqrt{\frac{1}{2} \left[\langle 0 | 0 \rangle + \langle 0 | 1 \rangle + \langle 1 | 0 \rangle + \langle 1 | 1 \rangle \right]} = \sqrt{\frac{1}{2} (1 + 0 + 0 + 1)} = \sqrt{1}$$

$$= \sqrt{\frac{1}{2} [2]} = 1 \checkmark$$

$$\| \begin{pmatrix} 1 \\ -1 \end{pmatrix} \| = \sqrt{\langle \begin{pmatrix} 1 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix} \rangle} = 1 ?$$

$$= \sqrt{\left(\frac{\langle 0 | 0 \rangle - \langle 1 | 1 \rangle}{\sqrt{2}} \right) \left(\frac{\langle 1 | 0 \rangle - \langle 1 | 1 \rangle}{\sqrt{2}} \right)}$$

$$= \sqrt{\frac{1}{2} \left[\langle 0 | 0 \rangle + \langle 0 | 1 \rangle - \langle 1 | 0 \rangle + \langle 1 | 1 \rangle \right]} = \sqrt{\frac{1}{2} (1 - 1 - 1 + 1)} = \sqrt{0}$$

$$= \sqrt{\frac{1}{2} [0]} = 1 \checkmark$$

• Check if orthogonal (inner product equals zero)

$$\langle \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix} \rangle = \left(\frac{\langle 0 | 0 \rangle + \langle 1 | 1 \rangle}{\sqrt{2}} \right) \left(\frac{\langle 1 | 0 \rangle - \langle 1 | 1 \rangle}{\sqrt{2}} \right)$$

$$= \frac{1}{2} \left[\langle 0 | 0 \rangle - \langle 0 | 1 \rangle + \langle 1 | 0 \rangle - \langle 1 | 1 \rangle \right] = \frac{1}{2} (1 - 1 + 1 - 1) = 0$$

$$= \frac{1}{2} [0] = 0 \checkmark$$

Formula:

$$\{ |\alpha\rangle, |\beta\rangle \}$$

$$|\Psi\rangle = \underbrace{\langle\psi|\alpha\rangle}_{\text{amplitude of } |\alpha\rangle} \cdot |\alpha\rangle + \underbrace{\langle\psi|\beta\rangle}_{\text{amplitude of } |\beta\rangle} \cdot |\beta\rangle$$

$$\text{Probability of measuring } |\alpha\rangle = |\langle\psi|\alpha\rangle|^2$$

$$\text{Probability of measuring } |\beta\rangle = |\langle\psi|\beta\rangle|^2$$

Example:

$$Q) |\Psi\rangle = |0\rangle$$

(Standard Basis)

$$\text{Prob of } |0\rangle = 1^2 = 1$$

$$\text{Prob of } |1\rangle = 0$$

(Hadamard Basis):

$$\{ |+\rangle, |-\rangle \}$$

$$\begin{aligned} \text{Prob of } |+\rangle &= |\langle\psi|+\rangle|^2 = \left| \langle 0 | \left(|0\rangle + |1\rangle \right) \right|^2 \\ &= \left| \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \right|^2 \end{aligned}$$

$$= \left| \frac{1}{\sqrt{2}} \right|^2 = \frac{1}{\sqrt{2}} \times \frac{1}{\sqrt{2}} = \frac{1}{2}$$

$$\text{Prob. of } |-\rangle = 1 - \frac{1}{2} = \frac{1}{2}$$



$$Q.) |\Psi\rangle = \left(\frac{1}{\sqrt{6}} - \frac{1}{\sqrt{3}} \right) |+\rangle + \left(\frac{1}{\sqrt{6}} + \frac{1}{\sqrt{3}} \right) |-\rangle$$

Sol) Hadamard Basis:

$$\text{Prob of } (M) |+\rangle = \left| \left(\frac{1}{\sqrt{6}} - \frac{1}{\sqrt{3}} \right) \right|^2 = \frac{1+1}{6} - \frac{2}{\sqrt{6}\sqrt{3}} = \frac{1}{6} + \frac{1}{3} - \frac{\sqrt{2}}{3}$$

$$= \frac{1+2-2\sqrt{2}}{6} = \frac{3-2\sqrt{2}}{6}$$

$$\text{Prob of } (M) |-\rangle = \left| \left(\frac{1}{\sqrt{6}} + \frac{1}{\sqrt{3}} \right) \right|^2 = \frac{1-3-2\sqrt{2}}{6} = \frac{3+2\sqrt{2}}{6}$$

Standard Basis:

$$\{ |0\rangle, |1\rangle \}$$

$$\text{Prob of } (M) |0\rangle = \left| \langle \Psi | 0 \rangle \right|^2 = \left| \left(\frac{1}{\sqrt{6}} - \frac{1}{\sqrt{3}} \right) |+\rangle + \left(\frac{1}{\sqrt{6}} + \frac{1}{\sqrt{3}} \right) |-\rangle \right|^2$$

$$= \left| \left(\frac{1}{\sqrt{6}} - \frac{1}{\sqrt{3}} \right) |+\rangle + \left(\frac{1}{\sqrt{6}} + \frac{1}{\sqrt{3}} \right) |-\rangle \right|^2$$

$$= \left| \left(\frac{1}{\sqrt{6}} - \frac{1}{\sqrt{3}} \right) \left(\frac{1}{\sqrt{2}} \right) + \left(\frac{1}{\sqrt{6}} + \frac{1}{\sqrt{3}} \right) \left(\frac{1}{\sqrt{2}} \right) \right|^2$$

$$= \left| \frac{1}{\sqrt{2}} \left(\frac{1}{\sqrt{6}} - \frac{1}{\sqrt{3}} + \frac{1}{\sqrt{6}} + \frac{1}{\sqrt{3}} \right) \right|^2$$

$$= \left| \frac{1}{\sqrt{2}} \left(\frac{2}{\sqrt{6}} \right) \right|^2 = \left| \frac{1}{\sqrt{3}} \right|^2 = \boxed{\frac{1}{3}}$$

$$|+\rangle = |0\rangle + |1\rangle$$

$$= \frac{|0\rangle + |1\rangle}{\sqrt{2}} = \frac{1}{\sqrt{2}}$$

$$|- \rangle = |0\rangle - |1\rangle$$

$$= \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$= \frac{1}{\sqrt{2}}$$

Prob of M $|1\rangle = 1 - \frac{1}{3} = \boxed{\frac{2}{3}}$

extra proton helps in atom to be stored with energy from potential to

work out the energy to some

action and add 2 numbers when 2 to segment together find

$$\text{coefficient of previous state is } (-\frac{1}{2}) \times$$

$$\text{initial segment } V - V_0 = (-\frac{1}{2})^2$$

$$(-\frac{1}{2})^2 \cdot (-\frac{1}{2})^2 \cdot (-\frac{1}{2})^2 \cdot (-\frac{1}{2})^2 = 1$$

Quantum Computing

Quantum Gates

unitary matrix

$$U|\alpha\rangle = |\beta\rangle \quad \begin{matrix} \text{transform qubit} \\ \text{qubits} \end{matrix}$$

operation

- The function that preserves the norm of a vector is called unitary matrix.

Unitary Matrix:

$$U^T U = U U^T = I$$

$$U^T = U^{-1}$$

If these 2 properties are true then,

$$A^{-1} = A$$

^{tian}
Hermision Matrix,

$$H^T = H$$

Taking conjugate transpose of a matrix produces the same matrix

e.g

$$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \text{Test if matrix is unitary or hermision}$$

$$Y^T = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \Rightarrow Y^T = Y \quad \text{tian Hermision Matrix ✓}$$

$$Y^T Y = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} = \begin{pmatrix} -i^2 & 0 \\ 0 & -i^2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \text{Unitary Matrix ✓}$$

Quantum Gates: (Single Qubit)

GATE

Matrix

Examples

① Pauli-X

Unitary & Hermitian

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\begin{aligned} X|0\rangle &= |1\rangle & X(\alpha|0\rangle + \beta|1\rangle) \\ X|1\rangle &= |0\rangle & = \alpha X|0\rangle + \beta X|1\rangle \\ & & = \alpha|1\rangle + \beta|0\rangle \end{aligned}$$

To verify,

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} \beta \\ \alpha \end{pmatrix} =$$

$$\beta|0\rangle + \alpha|1\rangle \quad \checkmark$$

② Pauli-Z

Unitary & Hermitian

$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\begin{aligned} Z|0\rangle &= |0\rangle & Z(\alpha|0\rangle + \beta|1\rangle) \\ Z|1\rangle &= -|1\rangle & = \alpha|0\rangle - \beta|1\rangle \end{aligned}$$

③ Hadamard

Unitary & Hermitian

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = |+\rangle$$

$$H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = |->$$

$$H|+\rangle = |0\rangle, H|-> = |1\rangle$$

④ Rotation

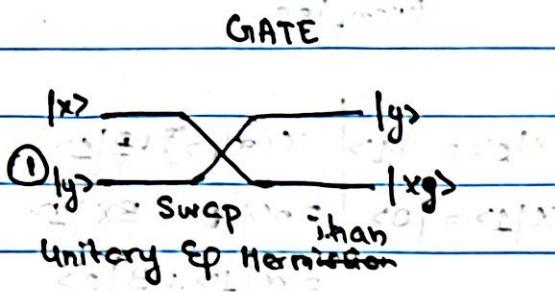
Unitary but not Hermitian

$$R_\theta = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$R_\theta \neq R_\theta^\dagger$$

$$R_\theta^\dagger R_\theta = 1$$

2 Qubits



Matrix α

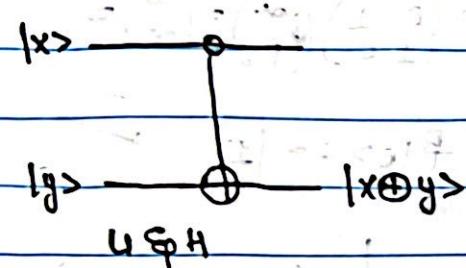
$$\text{Swap} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Examples

$$\text{Swap } |01\rangle = |10\rangle$$

control bit (if control bit 1 then second bit is flipped)

② CNOT (Control Gate)



$$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

To make control gate out of any single

qubit gate:

$$U_1 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$$\text{i) CNOT } |10\rangle = |11\rangle$$

$$\text{ii) CNOT } |01\rangle = |01\rangle$$

if 0 it remains the same

$$C_2 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$3^2 = 3^2 = 9 = 8 + 1$$

Root 3

Quantum Computing Understanding the Hadamard Gate

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad |\Psi\rangle = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$$

Applying Hadamard gate,

$$H|\Psi\rangle = |\Psi\rangle$$

- A key use of hadamard gate is that given an input in pure state it creates a qubit in equal superposition state

e.g.

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad (\text{we can get } 0 \text{ & } 1 \text{ with same probability})$$

$$H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} \quad " \quad " \quad "$$

Verifying above result:

$$H|0\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1+0 \\ 1-0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

Unitary:

$$HH^+ = I$$

$$\Rightarrow H^\dagger = H$$

Hermitian:

$$H = H^\dagger$$

$$\begin{aligned} \rightarrow 4 \left(\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right) &= 4|0\rangle - 4|1\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} - \frac{|0\rangle - |1\rangle}{\sqrt{2}} \\ &= \frac{|0\rangle + |1\rangle - |0\rangle + |1\rangle}{2} \\ &= \cancel{\frac{2|1\rangle}{2}} = |1\rangle \end{aligned}$$

Applying hadamard gate on equal superposition $4|1\rangle$ we get $|1\rangle$

Hadamard gate on multiple qubits:-

$$H^{\otimes 2}|00\rangle$$

Method 1: Matrices

$$H^{\otimes 2}|00\rangle$$

$$\rightarrow H^{\otimes 2} = H \otimes H$$

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \otimes \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{pmatrix}$$

$$H^{\otimes 2}|00\rangle = \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$

Method 2:

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}, \quad H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$\begin{aligned} H^{\otimes 2}|00\rangle &= H^{\otimes 2}[|0\rangle |0\rangle] \\ &= H|0\rangle H|0\rangle \\ &= \frac{|0\rangle + |1\rangle}{\sqrt{2}} \cdot \frac{|0\rangle + |1\rangle}{\sqrt{2}} \\ &= \frac{|00\rangle + |01\rangle + |10\rangle + |11\rangle}{2} \end{aligned}$$

Hadamard Gate's General Expression:

$$H^{\otimes n}|x\rangle = \frac{1}{\sqrt{2^n}} \sum_{y \in \{0,1\}^n}^{x,y} (-1)^{xy} |y\rangle \quad n: \text{no. of qubits}$$

$$H^{\otimes n}|0^n\rangle = \frac{1}{\sqrt{2^n}} \sum_{y=1}^{n \text{ bits}} |y\rangle \quad \boxed{\text{Simplified Version}}$$

$$\Rightarrow H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}, \quad H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$H|x\rangle = \frac{|0\rangle + (-1)^x}{\sqrt{2}} |1\rangle \quad x \in \{0,1\}$$

$$H|x\rangle = \sum_{y \in \{0,1\}}^{x,y} (-1)^{xy} |y\rangle - ①$$

$$\begin{aligned} H^{\otimes 2}|x\rangle &= H|x_1\rangle \otimes H|x_2\rangle \\ x \in \{0,1\}^2 &= \left(\frac{1}{\sqrt{2}} \sum_{y_1 \in \{0,1\}}^{x_1,y_1} (-1)^{x_1 y_1} |y_1\rangle \right) \left(\frac{1}{\sqrt{2}} \sum_{y_2 \in \{0,1\}}^{x_2,y_2} (-1)^{x_2 y_2} |y_2\rangle \right) \end{aligned}$$

$$= \frac{1}{\sqrt{2^2}} \sum_{y \in \{0,1\}^2}^{x_1,x_2,y} (-1)^{x_1 y_1 + x_2 y_2} |y\rangle$$

Q. What is $H^{(3)}|101\rangle$

$$H^{(3)}|x\rangle = \frac{1}{\sqrt{2^3}} \sum_{y \in \{0,1\}^3} (-1)^{x,y} |y\rangle$$

$$\begin{aligned} H^{(3)}|101\rangle &= \frac{1}{\sqrt{2^3}} \left[(-1)^{\stackrel{1,0+0,0+1,0}{0,0,0}} + (-1)^{\stackrel{1,0+0,0+1,1}{0,0,1}} + (-1)^{\stackrel{1,0+0,1+1,0}{0,1,0}} + (-1)^{\stackrel{1,0+0,1+1,1}{0,1,1}} + (-1)^{\stackrel{1,1+0,0+1,0}{1,0,0}} \right. \\ &\quad \left. + (-1)^{\stackrel{1,1+0,0+1,1}{1,0,1}} + (-1)^{\stackrel{1,1+0,1+1,0}{1,1,0}} + (-1)^{\stackrel{1,1+0,1+1,1}{1,1,1}} \right] \\ &= \frac{1}{\sqrt{2^3}} [1000\rangle - 1001\rangle + 1010\rangle - 1011\rangle - 1100\rangle + 1101\rangle - 1110\rangle + 1111\rangle] \end{aligned}$$

Tabular Method:

$$H^{(3)}|x\rangle = \frac{1}{\sqrt{2^3}} \sum_{g=0}^{2^3-1} (-1)^{x,y} |y\rangle$$

e.g. $H^{(3)} \left(\frac{1000}{\sqrt{4}} + \frac{110}{\sqrt{4}} - \frac{100}{\sqrt{4}} - \frac{111}{\sqrt{4}} \right)$

All signs tre
-ve if minus sign has

	000	001	010	011	100	101	110	111
000	+	+	+	+	+	+	+	+
110	+	+	-	-	-	-	+	+
-100	-	-	-	-	+	+	-	-
-111	-	+	+	-	+	-	-	+

if first 2 locations have even no. of 1's sign will be +ve (+) & (-) otherwise ignore last location.

if first location has 1 then sign will be -ve. If zero sign would be +ve

Because of minus sign in -100 we flip all signs

$$= \frac{1}{\sqrt{4}} \cdot \frac{1}{\sqrt{2^3}} (2|001\rangle - 2|011\rangle + 2|100\rangle + 2|110\rangle + 4|111\rangle)$$

Quantum Computing

Controlled NOT (CNOT) Quantum Gate

$$\text{Unitary: } (\text{CNOT} \times \text{CNOT})^+ = I$$

$$\text{CNOT}^+ = \text{CNOT}^{-1}$$

$$\text{Hermitian: } \text{CNOT} = \text{CNOT}^+$$

$$\text{CNOT}|00\rangle = |00\rangle$$

$$\text{CNOT}|10\rangle = |11\rangle$$

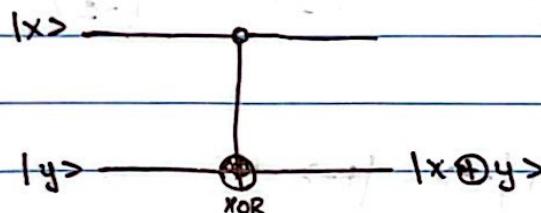
$$\Rightarrow \text{CNOT}^{-1} = \text{CNOT}$$

$$\text{CNOT}|01\rangle = |01\rangle$$

$$\text{CNOT}(\text{CNOT}|x\rangle) = |x\rangle$$

$$\text{CNOT}|11\rangle = |10\rangle$$

$$\text{CNOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$



$$\text{Verify } \text{CNOT}|11\rangle = |10\rangle$$

$$\text{CNOT}|11\rangle = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} = |10\rangle$$

$$\rightarrow H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = |+\rangle$$

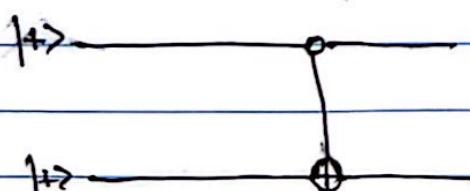
$$\text{CNOT}|++\rangle = |++\rangle$$

$$\text{CNOT}|-\+\rangle = |-\+\rangle$$

$$H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = |-\rangle$$

$$\text{CNOT}|--\rangle = |+-\rangle$$

$$\text{CNOT}|+-\rangle = |- -\rangle$$



if 2nd qubit = +, the no flip

$$\begin{aligned} |--> &= \frac{|00> - |11>}{\sqrt{2}} \cdot \frac{|00> - |11>}{\sqrt{2}} \\ &= \frac{|00> + |11>}{\sqrt{2}} \cdot \frac{|00> - |11>}{\sqrt{2}} \\ &= \frac{1}{\sqrt{2}} \left(\frac{1}{\sqrt{2}} |00> - \frac{1}{\sqrt{2}} |11> \right) \end{aligned}$$

$$\begin{aligned} |+-> &= \frac{|00> + |11>}{\sqrt{2}} \cdot \frac{|00> - |11>}{\sqrt{2}} \\ &= \frac{1}{\sqrt{2}} \left(\frac{1}{\sqrt{2}} |00> - \frac{1}{\sqrt{2}} |11> \right) \end{aligned}$$

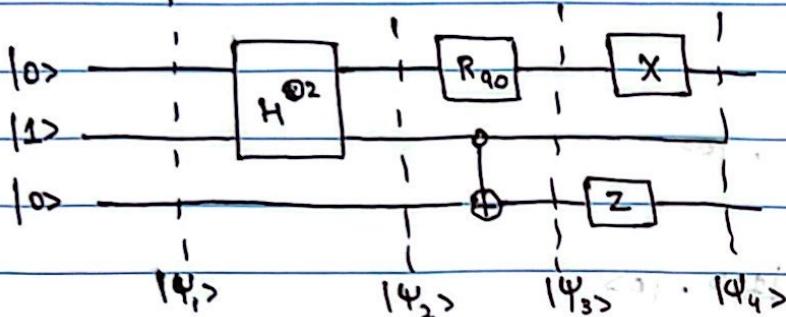
$$\text{CNOT } |--> = \frac{1}{2} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ -1 \\ -1 \\ 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 \\ -1 \\ 1 \\ -1 \end{pmatrix}$$

$$\exp = (\exp) \exp = \exp$$

Therefore, CNOT $|--> = |+->$ ✓

Quantum Computing

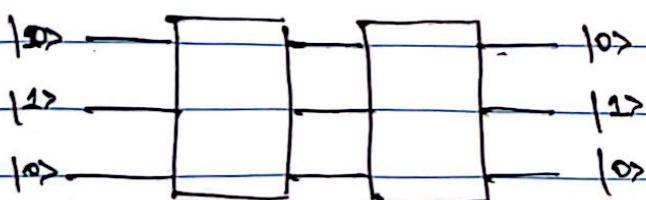
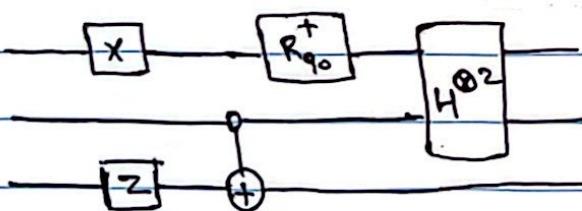
Quantum circuits



- Make reverse circuit
- Write output of the circuit
- Write complete circuit as unitary matrix
- Write reverse circuit as unitary matrix
- Compute output using unitary matrix of circuit.

Sol:-

a) In order to make reverse we have to make conjugate transpose of each the gates. But since most of the gates are ^{except rotation} commutation gates therefore no need to take conjugate transpose as $H^t = H$



b) $|\Psi_1\rangle = |0\rangle |1\rangle |0\rangle$

partial result

from above

$$|\Psi_2\rangle = H^{\otimes 2} (|0\rangle |1\rangle |0\rangle)$$

$$= \frac{|0\rangle + |1\rangle}{\sqrt{2}} \cdot \frac{|0\rangle - |1\rangle}{\sqrt{2}} \cdot |0\rangle$$

$$= \frac{|00\rangle - |01\rangle + |10\rangle - |11\rangle}{2} \cdot |0\rangle$$

$$= \frac{|000\rangle - |010\rangle + |100\rangle - |110\rangle}{2}$$

final result

$$R_{90} = \begin{pmatrix} \cos 90^\circ & -\sin 90^\circ \\ \sin 90^\circ & \cos 90^\circ \end{pmatrix}$$

$$|\Psi_3\rangle = R_{90} |\Psi_2\rangle$$

$$= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} |0\rangle \\ |1\rangle \end{pmatrix}$$

$$= \frac{|100\rangle - |110\rangle - |000\rangle + |010\rangle}{2}$$

$$= |1\rangle$$

$$R_{90} |1\rangle = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} (|0\rangle)$$

$$|\Psi_3\rangle = \frac{|100\rangle - |111\rangle - |000\rangle + |011\rangle}{2}$$

$$= \begin{pmatrix} -1 \\ 0 \end{pmatrix} = -|0\rangle$$

$$|\Psi_4\rangle = \frac{|000\rangle + |011\rangle - |100\rangle - |111\rangle}{2}$$

$$\frac{1}{2} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \\ -1 \\ 0 \\ 0 \\ -1 \end{pmatrix}$$

$$c) S_1 = H \otimes H \otimes I_{8 \times 8}$$

If nothing written in circuit
parallel to a gate, add the
identity gate (I)

$$S_2 = R_{90^\circ} \otimes \text{CNOT}_{8 \times 8}$$

$$S_3 = X \otimes I \otimes Z_{8 \times 8}$$

In what order should be multiply S_1, S_2 & S_3 ?

- i) $S_1 \times S_2 \times S_3$
- ii) $S_3 \times S_2 \times S_1$

Computing unitary matrix:

$$S_1 = H \otimes H \otimes I$$

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \otimes \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 & 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 & 0 & 1 & 0 & -1 \\ 1 & 0 & 1 & 0 & -1 & 0 & -1 & 0 \\ 0 & 1 & 0 & 1 & 0 & -1 & 0 & 1 \\ 1 & 0 & -1 & 0 & -1 & 0 & 1 & 0 \\ 0 & 1 & 0 & -1 & 0 & 1 & 0 & 1 \end{pmatrix}$$

$$S_2 = R_{90^\circ} \otimes \text{CNOT}$$

$$= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$S_3 = X \otimes I \otimes Z$$

$$= \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$S_3 \times S_2 \times S_1 = \frac{1}{2} \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & -1 & 0 & -1 & 0 & -1 & 0 & -1 \\ 0 & 1 & 0 & -1 & 0 & 1 & 0 & -1 \\ -1 & 0 & 1 & 0 & -1 & 0 & 1 & 0 \\ -1 & 0 & -1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & -1 & 0 & 1 \\ 0 & -1 & 0 & 1 & 0 & 1 & 0 & -1 \\ 1 & 0 & -1 & 0 & -1 & 0 & 1 & 0 \end{pmatrix}$$

d) Conjugate Transpose of $S_2 \times S_1 \times S_3$ is the unitary matrix of the reverse circuit

$$\begin{matrix} 1010 \\ |0 \rightarrow |1 \rightarrow |0 \end{matrix}$$

e) Output = $\frac{1}{2} \begin{pmatrix} 1 & 0 & 1 & 0 & 4 & 0 & 4 & 0 \\ 0 & -1 & 0 & -1 & 0 & -1 & 0 & -1 \\ 0 & 1 & 0 & -1 & 0 & 1 & 0 & -1 \\ -1 & 0 & 1 & 0 & -1 & 0 & 1 & 0 \\ -1 & 0 & -1 & 0 & 2 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & -1 & 0 & -1 \\ 0 & -1 & 0 & 1 & 0 & 1 & 0 & -1 \\ 1 & 0 & -1 & 0 & -1 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$

$$= \frac{1}{2} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 2 \\ -1 \\ 0 \\ 0 \\ -1 \end{pmatrix}$$

(same as part b answer)

Quantum Computing

Entanglement

1st def

- ① Given a state of multiple entangled qubits, one cannot express individual qubits separately

e.g.

$$\cdot \frac{|00\rangle + |11\rangle}{\sqrt{2}} \neq (\alpha|0\rangle + \beta|1\rangle) \otimes (\gamma|0\rangle + \delta|1\rangle)$$

There is no value of α, β, γ & δ , where left hand side = right hand side
So we say these qubits are entangled.

$$\cdot \frac{|01\rangle + |00\rangle}{\sqrt{2}} = |0\rangle \otimes |0\rangle + |1\rangle$$

Above is an example of separated. These qubits can be expressed separately. $\alpha = 1, \beta = 0, \gamma = \frac{1}{\sqrt{2}}, \delta = \frac{1}{\sqrt{2}}$

2nd def

- ② Given a state of multiple entangled qubits, measuring any qubit individually reveals all other qubits.

e.g.

Entangled

Measure

$$\cdot \frac{|00\rangle + |11\rangle}{\sqrt{2}} \quad \begin{array}{c} |1\rangle \\ \text{1st qubit} \\ \downarrow \\ \begin{array}{c} 1 \rightarrow 1 \\ 0 \rightarrow 0 \end{array} \\ \text{2nd} \quad \text{3rd} \\ \begin{array}{c} 1 \rightarrow 0 \\ 0 \rightarrow 1 \end{array} \end{array}$$

Separable

$$\cdot \frac{|01\rangle + |00\rangle}{\sqrt{2}} \quad \begin{array}{c} |1\rangle \\ \text{1st} \\ |0\rangle - \frac{1}{2} \\ |1\rangle - \frac{1}{2} \end{array}$$

Bell State (AKA EPR states):

There are 4 qubits defined as bell state:

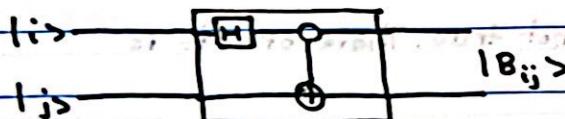
$$\textcircled{1} \quad |\Phi^+\rangle = |B_{00}\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

$$\textcircled{2} \quad |\Psi^-\rangle = |B_{10}\rangle = \frac{|00\rangle - |11\rangle}{\sqrt{2}}$$

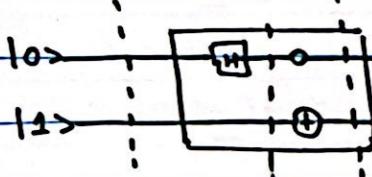
$$\textcircled{3} \quad |\Psi^+\rangle = |B_{01}\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}}$$

$$\textcircled{4} \quad |\Phi^-\rangle = |B_{11}\rangle = \frac{|01\rangle - |10\rangle}{\sqrt{2}}$$

→ quantum circuit that creates Bell state:



e.g. $|\Psi_1\rangle, |\Psi_2\rangle, |\Psi_3\rangle$



$$|\Psi_1\rangle = |0\rangle |1\rangle = |01\rangle$$

$$|\Psi_3\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}}$$

$$|\Psi_2\rangle = \frac{(|02\rangle + |11\rangle)}{\sqrt{2}} |1\rangle$$

$$|B_{01}\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}}$$

$$= \frac{|01\rangle + |11\rangle}{\sqrt{2}}$$

e.g.

Q Given $\frac{|\omega\rangle}{\sqrt{2}} = |\psi_1\rangle - |\psi_2\rangle$. Find if $|\omega\rangle$ is entangled or separable.

state should be bosonic Hilbert space, entanglement

Sol:- Proof by contradiction

$$\frac{|\psi_1\rangle - |\psi_2\rangle}{\sqrt{2}} = \alpha |\psi\rangle + \beta |\phi\rangle \otimes |\chi\rangle + \gamma |\psi\rangle + \delta |\phi\rangle$$

$$\frac{|\psi_1\rangle - |\psi_2\rangle}{\sqrt{2}} = \alpha \delta |\psi\rangle + \gamma \delta |\phi\rangle + \beta \gamma |\chi\rangle + \beta \delta |\phi\rangle$$

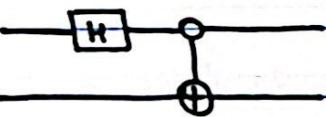
$$\alpha \gamma = 0, \alpha \delta = \frac{1}{\sqrt{2}}, \beta \gamma = -\frac{1}{\sqrt{2}}, \beta \delta = 0$$

either $\beta = 0$ or $\delta = 0$.

If $\beta = 0$, then $\beta \delta$ should be 0

Eq; if $\delta = 0$, then $\alpha \delta$ " " ". But this is not true. Therefore it is entangled as $LHS \neq RHS$.

\Rightarrow How to create Bell states?



If input = $|x\rangle$ and $|y\rangle$.

$$|xy\rangle \longrightarrow \frac{1}{\sqrt{2}}(|yy\rangle + (-1)^x |yy\rangle)$$

i) $|00\rangle$ Input

Bell State

$$\frac{|00\rangle + |11\rangle}{\sqrt{2}} \quad |0+\rangle$$

ii) $|01\rangle$

$$\frac{|00\rangle + |11\rangle}{\sqrt{2}} \quad |1+\rangle$$

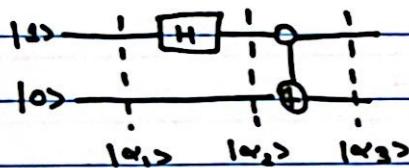
iii) $|10\rangle$

$$\frac{|00\rangle - |11\rangle}{\sqrt{2}} \quad |0-\rangle$$

iv) $|11\rangle$

$$\frac{|01\rangle - |10\rangle}{\sqrt{2}} \quad |1-\rangle$$

Verify $|10\rangle$,



Reverse circuit,

$$H^\dagger = H$$

$$|01\rangle = |10\rangle$$

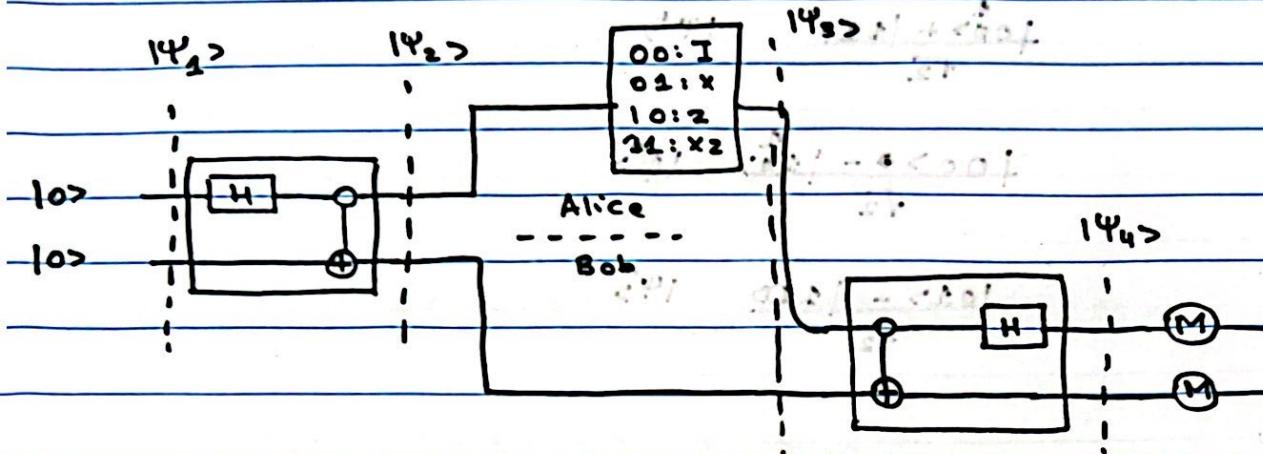
$$|10\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}}, |0>$$

$$= \frac{|00\rangle - |11\rangle}{\sqrt{2}}$$

$$|11\rangle = \frac{|00\rangle - |11\rangle}{\sqrt{2}}$$



Quantum Computing Superdense Coding



$$|\Psi_1\rangle = |00\rangle$$

$$|\Psi_2\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

$|\Psi_3\rangle$ depends on what Alice decides to send.

$$\text{If Alice sends } 00 \Rightarrow |\Psi_3\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

$$01: |\Psi_3\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |01\rangle)$$

$$10: |\Psi_3\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$= \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$11: |\Psi_3\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |01\rangle)$$

$$= \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$= \frac{1}{\sqrt{2}}(|10\rangle - |01\rangle)$$



~~Case 00:~~ $|\Psi_4\rangle = \text{CNOT} \left(\frac{|000\rangle + |100\rangle}{\sqrt{2}} \right)$

$$= \frac{|000\rangle + |100\rangle}{\sqrt{2}}$$

$$= \frac{1}{2} \left(|000\rangle + |100\rangle \right) \quad [\text{only on 1st qubit}]$$

$$= \frac{|0\rangle + |1\rangle}{\sqrt{2}} \cdot \frac{|0\rangle}{\sqrt{2}} + \frac{|0\rangle - |1\rangle}{\sqrt{2}} \cdot \frac{|0\rangle}{\sqrt{2}}$$

$$= \frac{|00\rangle + |10\rangle + |00\rangle - |10\rangle}{2}$$

$$= \frac{1}{2} |00\rangle = |00\rangle$$

~~Case 01:~~ $|\Psi_4\rangle = \text{CNOT} \left(\frac{|100\rangle + |010\rangle}{\sqrt{2}} \right)$

$$= \frac{|110\rangle + |010\rangle}{\sqrt{2}}$$

$$= \frac{1}{2} \left(|110\rangle + |010\rangle \right)$$

$$= \frac{|0\rangle - |1\rangle}{\sqrt{2}} \cdot |1\rangle + \frac{|0\rangle + |1\rangle}{\sqrt{2}} \cdot |1\rangle$$

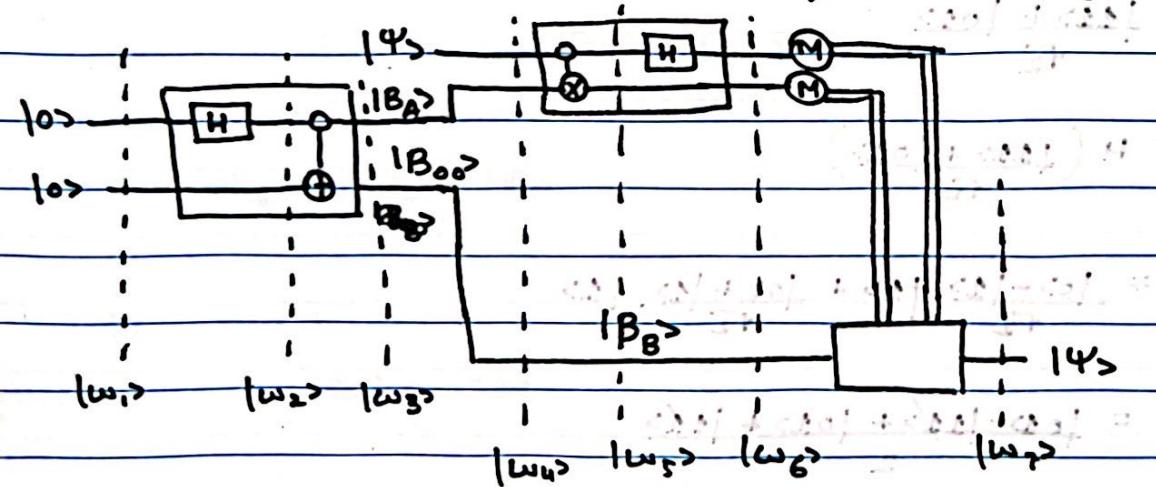
$$= \frac{|010\rangle - |110\rangle + |010\rangle + |110\rangle}{2}$$

$$= |010\rangle$$

~~Case 00:~~ $|\Psi_4\rangle = |100\rangle$

Quantum Computing Quantum Teleportation

Alice and Bob are two friends living together in New York. They get together to create a Bell state of $|00\rangle$ ($|B_{00}\rangle$). They then distribute the outcome of Bell state among each other. Both of the qubits are entangled with each other. Portion Alice gets is $|B_A\rangle$ and likewise Bob gets $|B_B\rangle$. After some time Bob moves away from New York to Mars and Bob takes his portion of Bell state with him. After some time, Alice wishes to send a qubit ($|q\rangle$) while maintaining the secrecy of the qubit. Alice will perform operation on $|q\rangle$ and her portion of Bell state qubit ($|q\rangle, |B_A\rangle$). Result of this operation is 2 classical bits (b_1 and b_2). Based upon the classical bits Bob will perform operations with his part of the Bell state bit and retrieve the secret qubit sent by Alice.



$$|\psi_1\rangle = |0\rangle |0\rangle$$

$$|\psi_2\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \cdot |0\rangle$$

$$= \frac{|00\rangle + |10\rangle}{\sqrt{2}}$$

$$|\psi_3\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}} = |B_{00}\rangle$$

$$|\psi_4\rangle = |\Psi\rangle \cdot |B_{00}\rangle$$

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

$$= (\alpha|0\rangle + \beta|1\rangle) \left(\frac{|00\rangle + \frac{1}{\sqrt{2}}|10\rangle}{\sqrt{2}} \right)$$

$$= \alpha|000\rangle + \alpha\frac{|000\rangle}{\sqrt{2}} + \beta|100\rangle + \beta\frac{|100\rangle}{\sqrt{2}}$$

$$|\psi_5\rangle = \alpha|000\rangle + \alpha\frac{|000\rangle}{\sqrt{2}} + \beta|100\rangle + \beta\frac{|100\rangle}{\sqrt{2}}$$

$$|\psi_6\rangle = \left[\alpha|0\rangle + |1\rangle \cdot |00\rangle + \alpha\frac{|0\rangle + |1\rangle}{\sqrt{2}} \cdot |11\rangle + \beta|0\rangle - |1\rangle \cdot |10\rangle + \beta\frac{|0\rangle - |1\rangle}{\sqrt{2}} \cdot |10\rangle + \beta|0\rangle - |1\rangle \cdot |01\rangle \right]$$

$$= \frac{1}{2} [\alpha|000\rangle + \alpha|100\rangle + \alpha|011\rangle + \alpha|111\rangle + \beta|010\rangle - \beta|110\rangle + \beta|001\rangle - \beta|101\rangle - \beta|01\rangle]$$

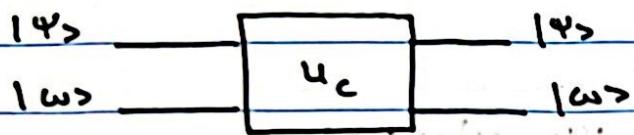
$$= \frac{1}{2} [|00\rangle (\alpha|0\rangle + \beta|1\rangle) + |10\rangle (\alpha|0\rangle - \beta|1\rangle) + |01\rangle (\alpha|1\rangle + \beta|0\rangle) + |11\rangle (\alpha|1\rangle - \beta|0\rangle)]$$

M	Prob	Resultant state	Operations Bob
00	1/4	$\alpha 0\rangle + \beta 1\rangle$	No operation
10	1/4	$\alpha 0\rangle - \beta 1\rangle$	$Z B_B\rangle = \alpha 0\rangle + \beta 1\rangle$
01	1/4	$\alpha 1\rangle + \beta 0\rangle$	$X B_B\rangle = \alpha 0\rangle + \beta 1\rangle$
11	1/4	$\alpha 1\rangle - \beta 0\rangle$	$Z(X B_B\rangle) = \alpha 0\rangle + \beta 1\rangle$

Quantum Computing

No cloning Theorem

Theorem: There is no unitary operator that can clone arbitrary qubits



$$|\omega\rangle = |0\rangle$$

$$U_c |\Psi\rangle |\omega\rangle = |\Psi\rangle |\omega\rangle$$

All unitary operators must be linear

$$U_c(a|\Psi\rangle + b|\Omega\rangle)$$

$$= aU_c|\Psi\rangle + bU_c|\Omega\rangle$$

Proof 1:

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

$$|\Psi\rangle|\omega\rangle = \alpha|00\rangle + \beta|10\rangle$$

$$U_c(\alpha|00\rangle + \beta|10\rangle) = \alpha U_c|00\rangle + \beta U_c|10\rangle$$

$$(\alpha|00\rangle + \beta|10\rangle)(\alpha|00\rangle + \beta|10\rangle) = \alpha|00\rangle \otimes |00\rangle + \beta|10\rangle \otimes |10\rangle$$

$$\alpha^2|0000\rangle + \alpha\beta|0010\rangle + \beta\alpha|1000\rangle + \beta^2|1010\rangle = \alpha|0000\rangle + \beta|1010\rangle$$

LHS \neq RHS

Not linear, hence cannot exist

Proof a:

• Unitary operators preserve inner product of vectors

$$A|x\rangle = |m\rangle$$

$$A|y\rangle = |n\rangle$$

$$\langle x|y \rangle = \langle m|n \rangle$$

Before
operation

After
operation

$$\Rightarrow U_c |\Psi\rangle_{10} = |\Psi\rangle_{10}$$

$$U_c |Q\rangle_{10} = |Q\rangle_{10}$$

$$(\langle \Psi | \phi \rangle)(|Q\rangle_{10}) = (\langle \Psi | \psi \rangle)(|Q\rangle_{10})$$

$$\langle \Psi | Q \rangle \cdot \langle \phi | Q \rangle = \langle \Psi | \phi \rangle \langle \Psi | Q \rangle \\ = 1$$

$$\langle \Psi | \phi \rangle = \langle \Psi | \phi \rangle^2$$

Equal iff $\langle \Psi | \phi \rangle = 1$ or 0.

inner product = 0 means orthogonal vectors

" " = 1 means same vectors

We can make a cloning machine for only 1 type of inner product

Quantum Computing

Deutsch Algo

$$f: \{0,1\} \rightarrow \{0,1\}$$

- This function would be either constant or balanced.
- constant means that ^{for every} input would be equal to output would be same

x	f(x)	x	f(x)
0	0	0	1
1	0	1	1

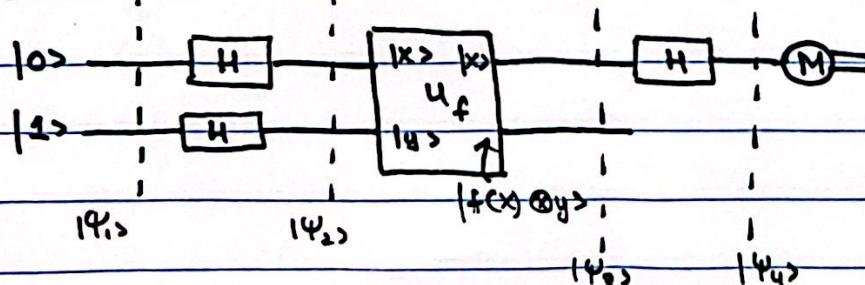
case 1 case 2

- balanced states that one bit would be 1 and the other would be 0

x	f(x)	x	f(x)
0	0	0	1
1	1	1	0

case 3 case 4

Quantum circuit:



Measure

if 0 (constant)

" 1 (balanced)

case 3:

$$|\Psi_1\rangle = |0\rangle|1\rangle = |01\rangle$$

$$|\Psi_2\rangle = |0\rangle|1\rangle$$

$$= |+\rangle|-\rangle$$

$$= \frac{|02\rangle + |12\rangle}{\sqrt{2}}, \frac{|0> - |12\rangle}{\sqrt{2}}$$

$$= \frac{|00\rangle - |01\rangle + |10\rangle - |11\rangle}{2}$$

$$e \oplus f(x) = f(\bar{x})$$

$$0 \oplus f(x) = f(x)$$

$$|\Psi_3\rangle = u_f |\Psi_2\rangle$$

$$\therefore |x\rangle |y \oplus f(x)\rangle$$

$$= \frac{1}{2} [|0\rangle |0 \oplus f(0)\rangle - |0\rangle |1 \oplus f(0)\rangle + |1\rangle |0 \oplus f(1)\rangle - |1\rangle |1 \oplus f(1)\rangle]$$

$$= \frac{1}{2} [|0\rangle |f(0)\rangle - |0\rangle |f(\bar{0})\rangle + |1\rangle |f(1)\rangle - |1\rangle |f(\bar{1})\rangle]$$

case 8:

$$= \frac{1}{2} [|0\rangle |0\rangle - |0\rangle |1\rangle + |1\rangle |1\rangle - |1\rangle |0\rangle]$$

$$= \frac{1}{2} [|0\rangle (|0\rangle - |1\rangle) - |1\rangle (|0\rangle - |1\rangle)]$$

$$= \frac{|0\rangle - |1\rangle}{\sqrt{2}} \cdot \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

In $|\Psi_3\rangle$,

$$\text{constant: } |\Psi_3\rangle = \pm |+\rangle|-\rangle$$

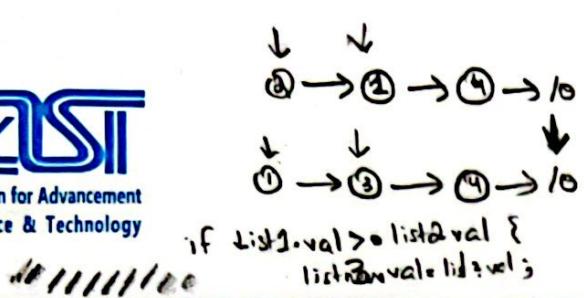
$$\text{as } H|+\rangle = |0\rangle \text{ so } (\textcircled{M}) |0\rangle$$

$$|\Psi_4\rangle = \cancel{H} \cancel{(|+\rangle|-\rangle)} H |-\rangle \cdot |-\rangle$$

$$= |1\rangle|-\rangle$$

$$\text{balanced: } |\Psi_3\rangle = \pm |-\rangle|-\rangle$$

$$H|-\rangle = |1\rangle \text{ so } (\textcircled{M}) |1\rangle$$

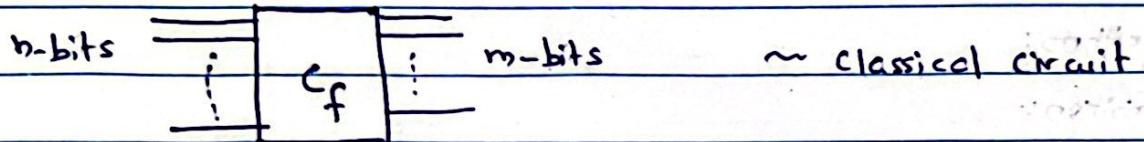


Quantum Computing

Classical Circuit to Quantum Circuit.

$f: \{0,1\}^n \rightarrow \{0,1\}^m \sim \text{classical function}$

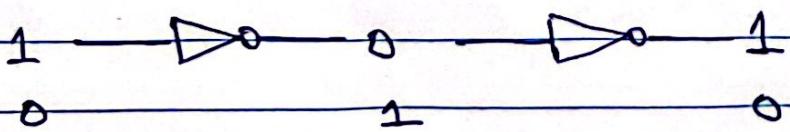
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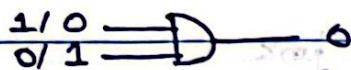
- Classical circuits are not inherently reversible, while quantum circuits must be reversible to comply with the principles of quantum mechanics
- Therefore to convert our initial classical circuit to quantum circuit, it has to undergo a transformation to become reversible

Universal gate set:- $\{\text{AND}, \text{NOT}\}$

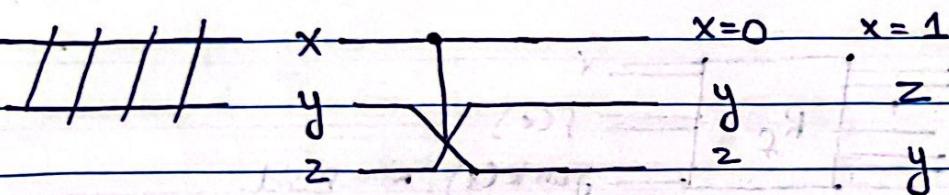
- All classical circuits can be drawn ONLY using AND & NOT
- Note that classical NOT gate already possesses the property of reversibility
- For instance, consider the operation of NOT gate. When we input 1 it produces 0 and if we pass this 0 through the NOT gate once more, it returns the original input & vice versa



- But the classical AND gate is not reversible

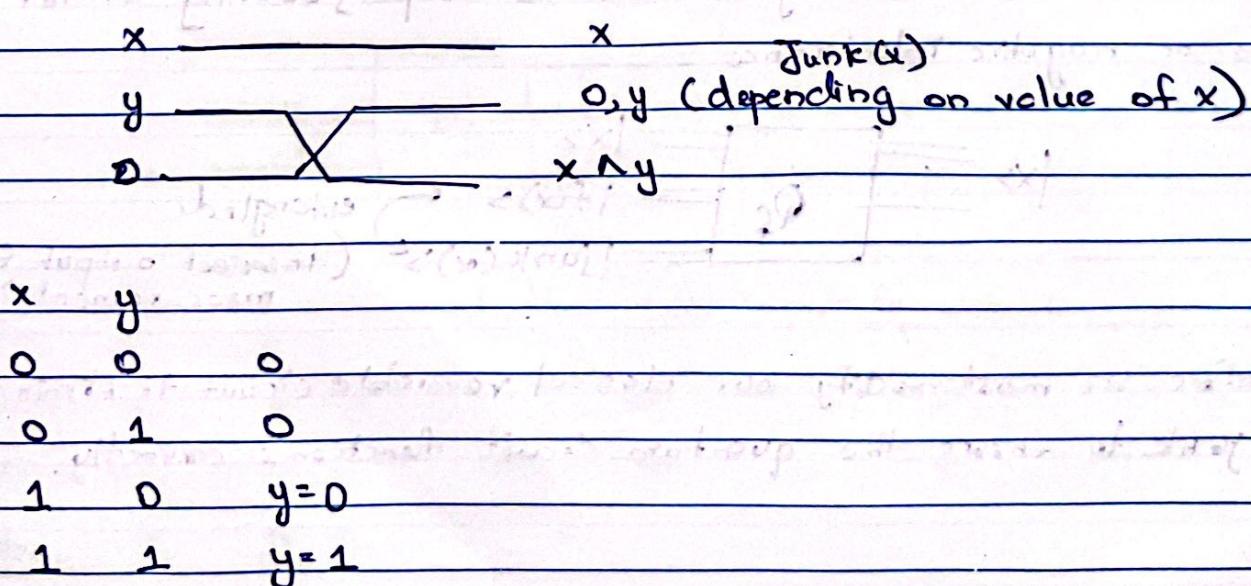


- Output 0 could be generated using 3 different combinations
- We cannot use the AND gate input to determine the exact original inputs. Thus AND gate is not reversible
- To create a reversible AND gate consider the Controlled-Swap (C-SWAP) gate

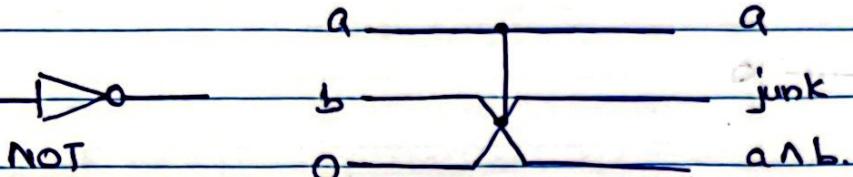


x: control bit for swapping.

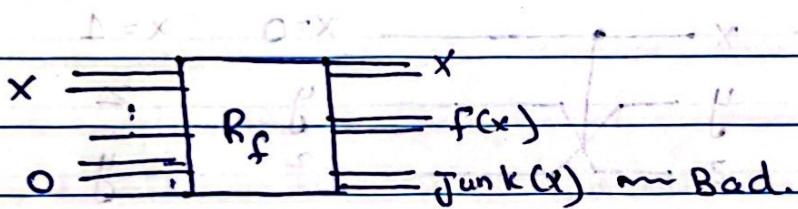
- To create an AND gate using the C-SWAP gate, we set z equal to zero.



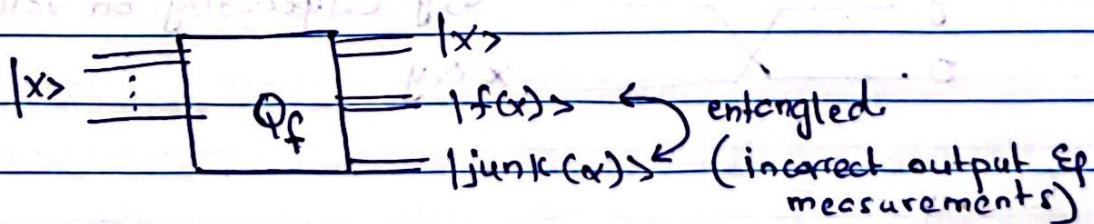
Universal set of reversible circuits:



- We can create a reversible circuit for function f , denoted by R_f using the reversible NOT & C-SWAP gate.

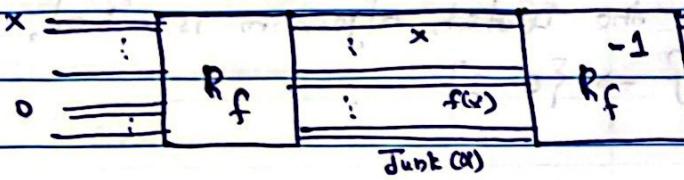


- The junk could cause problems. If we convert a classical reversible circuit with this junk into a quantum circuit, let's call it Q_f , the junk could become entangled with the output, causing either positive or negative interference.

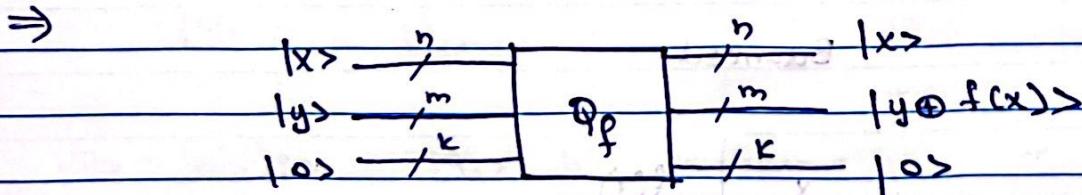
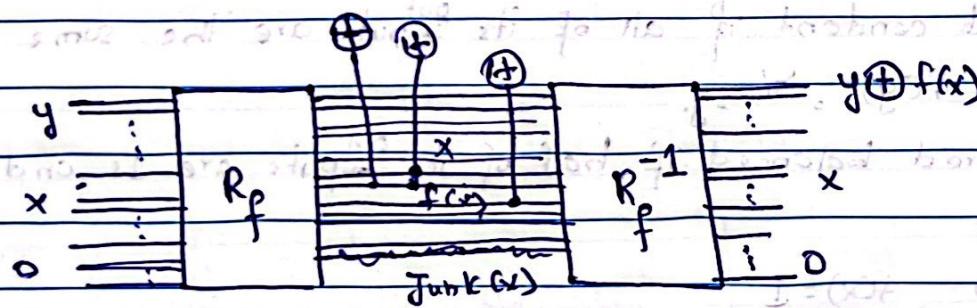


- Therefore we must modify our classical reversible circuit to eliminate this junk to ensure the quantum circuit functions correctly.

- To eliminate junk we feed the output of our classical circuit R_f into its inverse thus correcting the output back to original input



- However, this process has also eliminated $f(x)$.
- To preserve the value of $f(x)$ we introduce controlled NOT (CNOT) gate



- For simplicity we can omit the $|os>$ input & output

Deutsch-Jozsa Algorithm

(Generalization of Deutsch Algorithm)

Problem Definition: key difference from the Deutsch algorithm is that,

Given a function $f: \{0,1\}^n \rightarrow \{0,1\}$

find f is constant

or

f is balanced?

algorithm will be generalizing DQZ to solve with n inputs.

→ Function is considered constant if all of its ^{out} inputs are the same

$$f(x) = f(y), \forall x, y$$

→ function is considered balanced if half of its ^{out} inputs are 1s and other half are 0s

$$f(x)=0, f(x)=1$$

for e.g. $n=2$

Constant

Balanced:

x	$f(x)$
00	0 or 1
01	0 or 1
10	0 or 1
11	0 or 1

x	$f(x)$	
00	1	half 1s & half 0s
01	0	(Any 2 inputs can
10	0	output 0 or 1 is ok
11	1	long as there are equal no of 1s and 0s)

Classical

- Must check one more than half of the total inputs. Thus, no of inputs to be examined is $(2^{n-1} + 1)$

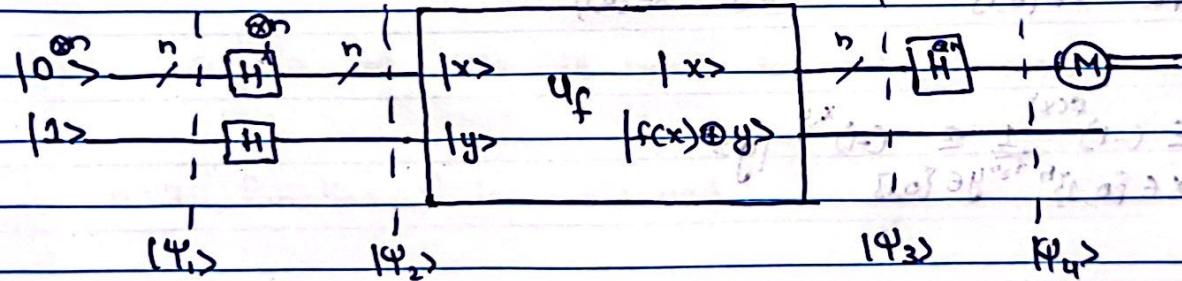
This implies a time complexity of $O(2^n)$

- If all are the same \Rightarrow constant otherwise \Rightarrow balanced

Quantum

- Call oracle once via superposition.
Time complexity: $O(1)$
- Exponential speedup

Quantum circuit for Deutsch-Jozsa Algorithm:-



$$|\Psi_1\rangle = |0\rangle|1\rangle, \quad |\Psi_2\rangle = H^{\otimes n}|0\rangle H|1\rangle$$

$$|\Psi_3\rangle = \frac{1}{\sqrt{2}} \sum_{x \in \{0,1\}^n} |x\rangle \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

I ->

x	y	xOR
0	0	0
0	1	1
1	0	1
1	1	0



$$|\Psi_3\rangle = |\Psi_f\rangle |\Psi_2\rangle$$

$$f(x) \oplus 0 = f(x)$$

$$f(x) \oplus 1 = \bar{f}(x)$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle \cdot |f(x) \oplus 0\rangle - |f(x) \oplus 1\rangle$$

• When $f(x)=0$, then

$$|0\rangle - |1\rangle = \frac{1}{\sqrt{2}} (|1\rangle - |0\rangle)$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle \cdot |f(x)\rangle - \frac{1}{\sqrt{2}} |f(\bar{x})\rangle$$

• When $f(x)=1$, then

$$|1\rangle - |0\rangle = \frac{1}{\sqrt{2}} (|1\rangle - |0\rangle)$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle$$

$$|\Psi_4\rangle = H^{\otimes n} \left(\frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle \right) = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} H|x\rangle$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{\frac{f(x)}{2^n}} \sum_{y \in \{0,1\}^n} |y\rangle$$

$$= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} \sum_{y \in \{0,1\}^n} (-1)^{f(x)+x \cdot y} |y\rangle$$

Case 1: f is constant, claim is that we can measure $|y\rangle$ as $|0^n\rangle$ with a prob of 1

• Fact #1: $x \cdot y = 0$

$$\begin{aligned} \text{#2: } f(x)=0 &\Rightarrow (-1)^{\frac{f(x)}{2^n}} = 1 \text{ thus } |\Psi_4\rangle = \underbrace{|1\rangle + |1\rangle + \dots + |1\rangle}_{2^n} |0^n\rangle \\ &= \frac{1}{2^n} |0^n\rangle \\ &= |0^n\rangle \end{aligned}$$



$$\bullet f(x)=1 \Rightarrow (-1)^{f(x)} = -1 \text{ thus } |\Psi_4\rangle = \frac{-1-1-1+\dots-1}{2^n} |0^n\rangle$$

$$= \frac{-2^n}{2^n} |0^n\rangle = -|0^n\rangle$$

$$\text{Prob} = (-1)^2 = 1$$

\Rightarrow In conclusion, when the function is constant for both $f(x)=0$ &
 $f(x)=1$ we will measure $|0^n\rangle$ with 100% prob.

Case 2: f is Balanced. Claim is that we will never measure
 $|0^n\rangle$

$$\text{if } |y\rangle = |0^n\rangle \Rightarrow xy=0$$

$$f(x)=1 \text{ half}$$

$$f(x)=0 \text{ half}$$

$$|\Psi_4\rangle = \frac{2^{n-1}-2^{\frac{n-1}{2}}}{2^n} |0^n\rangle$$

$|\Psi_4\rangle = 0 |0^n\rangle \Rightarrow$ We will never be able to measure $|0^n\rangle$

e.g. $n=2$, function f is balanced

x	f(x)
00	1
01	0
10	0
11	1

$$|\Psi_1\rangle = |00\rangle |1\rangle, |\Psi_2\rangle = \frac{1}{\sqrt{2^2}} [|00\rangle + |01\rangle + |10\rangle + |11\rangle] \rightarrow$$

$$|\Psi_2\rangle = \frac{1}{\sqrt{2^2}} [|00\rangle + |01\rangle + |10\rangle + |11\rangle] \rightarrow$$

$$(M) \neq |0^n\rangle$$

$|\Psi_3\rangle = U_f |\Psi_2\rangle$ (Since the 2nd register has $|-\rangle$, U_f gate
would change the sign of all inputs which have output = 1)

$$= \frac{1}{2} [-|00\rangle + |01\rangle + |10\rangle - |11\rangle] \rightarrow$$

$$|\Psi_4\rangle = \frac{1}{2} [-H|00\rangle + H|01\rangle + H|10\rangle - H|11\rangle]$$

	$ 00\rangle$	$ 01\rangle$	$ 10\rangle$	$ 11\rangle$	$X_1 X_2$	$\frac{ Y_1 Y_2 }{x_1 y_1 + x_2 y_2}$
$- 00\rangle$	-	-	-	-		
$ 01\rangle$	+ done	- done	- done	- done		
$ 10\rangle$	+ done	+ done	- done	- done		
$- 11\rangle$	* *	* *	* *	* *		

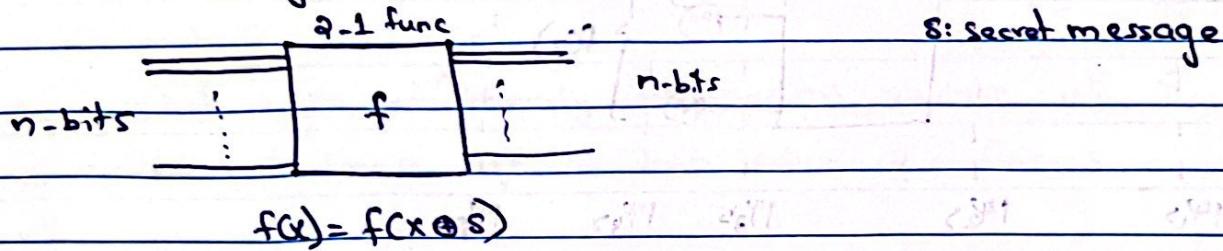
$$|\Psi_1\rangle = \frac{1}{2} \cdot \frac{1}{2} [-4|11\rangle] = -|11\rangle$$

(M) $|11\rangle$ with prob = $\frac{1}{(-1)^2}$ = 1. Since y is not equal to $|00\rangle$ we can conclude that our function is balanced

Quantum Computing Simon's Algorithm

Problem Definition:

Given a $^{2-1}$ function $f: \{0,1\}^n \rightarrow \{0,1\}^n$, such that $f(x) = f(x \oplus s)$ for $s \in \{0,1\}^n$. our goal is to find s



e.g. $n=3$, $s=101$ assign random outputs $x: 001$
but don't repeat $s: 101$

domain x	range $f(x)$
$\rightarrow 000$	111
$\rightarrow 001$	000
$\rightarrow 010$	110
$\rightarrow 011$	010
$\rightarrow 100$	000
$\rightarrow 101$	111
$\rightarrow 110$	010
$\rightarrow 111$	110

In classical computers, we give different inputs to function f and observe corresponding outputs. When we have 2 inputs that have same output then we stop. We take XOR of inputs to find s .

$$x \oplus z = s$$

domain = 2^n

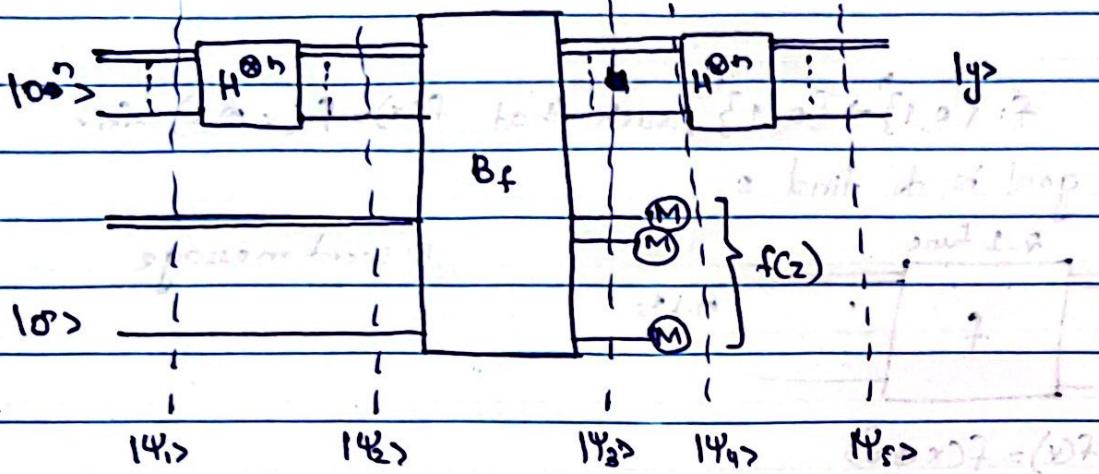
half input i.e. 2^{n-1} produce unique outputs we have to try $2^{n-1} + 1$ inputs
 \Rightarrow exponential time : $O(2^n)$. with randomized algo $\Rightarrow 2^{n/2} : O(2^{n/2})$.

Quantum Algo : $O(n)$



Quantum Computing

Sircuit of Simons Algorithm



B_f : unitary wrapper

$$|\Psi_1\rangle = |10^n\rangle |0^n\rangle$$

$$|\Psi_2\rangle = H^{\otimes n} |0^n\rangle |0^n\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle |f(x)\rangle$$

$$|\Psi_3\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle |f(x)\rangle$$

$$|\Psi_4\rangle = |z\rangle + |z \oplus s\rangle |f(z)\rangle$$

$$|\Psi_5\rangle = H^{\otimes n} \left(\frac{|z\rangle + |z \oplus s\rangle}{\sqrt{2}} \right) |f(z)\rangle$$

$$= \frac{1}{\sqrt{2^n}} \frac{1}{\sqrt{2}} \left[\sum_{y \in \{0,1\}^n} (-1)^{y \cdot z} |y\rangle + \sum_{y \in \{0,1\}^n} (-1)^{y \cdot (z \oplus s)} |y\rangle \right]$$

$$= \frac{1}{\sqrt{2^{n+1}}} \sum_{y \in \{0,1\}^n} [(-1)^{y \cdot z} + (-1)^{y \cdot (z \oplus s)}] |y\rangle$$



$$H^{\otimes n} |x\rangle = \frac{1}{\sqrt{2^n}} \sum_{y \in \{0,1\}^n} (-1)^{y \cdot x} |y\rangle$$

$$|\Psi_S\rangle = \frac{1}{\sqrt{2^{n+1}}} \sum_{y \in \{0,1\}^n} (-1)^{y \cdot z} [1 + (-1)^{y \cdot s}] |y\rangle$$

Case 1: $y \cdot s = 1$

prob of $y \cdot s = 1 \Rightarrow 0.$ (can never happen)

Case 2: $y \cdot s = 0$

2^{n-1} , goal is to get ⁿ linearly independent values of $y.$
 Using system of linear eqs we can solve $y \cdot s$ for s

EXAMPLE: $n=4$

$$|\Psi_1\rangle = |0^n\rangle |0^n\rangle = |0000\rangle |0000\rangle$$

$x \quad f(x)$

0000, 1001 1111

0001, 1000 0001

0010, 1011 1110

0011, 1010 1101

$$= |0000\rangle + |0001\rangle + \dots + |1111\rangle |0000\rangle$$

0100, 1101 0000

0101, 1100 0101

$$B_f |x\rangle |0\rangle = |x\rangle |f(x)\rangle$$

0110, 1111 1010

0111, 1110 1001

$$|\Psi_2\rangle = \frac{1}{4} \sum_{x \in \{0,1\}^4} |x\rangle |f(x)\rangle$$

$$= \frac{1}{4} [|0000\rangle |1111\rangle + |0001\rangle |0001\rangle + \\ |0010\rangle |1110\rangle + \dots + |1111\rangle |1010\rangle]$$

$s = 1001$

$$|\Psi_4\rangle = \frac{1}{\sqrt{2}} |z\rangle + \frac{1}{\sqrt{2}} |z^*\rangle |f(z)\rangle$$

Assume we measured, 1010

$$= \frac{1}{\sqrt{2}} (|0110\rangle + |1111\rangle) |1010\rangle$$

Lap. p. 12 (20)

(neglect zero prob.) 0 to 1 - lap. to diag

$$|\Psi_5\rangle = H^{\otimes 4} \left[\frac{1}{\sqrt{2}} (|0110\rangle + |1111\rangle) \right]$$

$$= \frac{1}{\sqrt{2}} (|0000\rangle - |0010\rangle - |0100\rangle + |0110\rangle + |1001\rangle - |1011\rangle - |1101\rangle)$$

$$\therefore y \cdot s \neq 1 \quad \text{E.g. } y \cdot s = 0.$$

Check: $y \cdot s = 0$

$$|0000\rangle \cdot |1001\rangle = 0$$

$$|1111\rangle \cdot |1001\rangle = 0$$

$$|0000\rangle \cdot |0010\rangle = 0$$

$$|1111\rangle \cdot |0010\rangle = 0$$

$$|0000\rangle \cdot |0100\rangle = 0$$

$$|1111\rangle \cdot |0100\rangle = 0 \quad (\text{mod 2 calculations})$$

$$0 = 0$$

Goal: find 3 ($n-1$) linearly independent y . Null vector not L.I.

$$① y = |0000\rangle \quad \text{linearly independent}$$

$$② y = |0010\rangle$$

$$① |0010\rangle$$

$$③ y = |0100\rangle \quad (\text{not multiple of the previous } y \text{ in the set})$$

$$② |0100\rangle$$

$$④ y = |0110\rangle \quad (\text{Not L.I. i.e. } |0010\rangle + |0100\rangle = |0110\rangle) \times$$

$$③ |1001\rangle$$

$$⑤ y = |1001\rangle$$

$$Y^1 \cdot S = 0 \Rightarrow Y_1^1 \cdot S_1 + Y_2^1 \cdot S_2 + Y_3^1 \cdot S_3 + Y_4^1 \cdot S_4 = 0$$

$$Y^2 \cdot S = 0 \Rightarrow Y_1^2 \cdot S_1 + Y_2^2 \cdot S_2 + Y_3^2 \cdot S_3 + Y_4^2 \cdot S_4 = 0$$

$$Y^3 \cdot S = 0 \Rightarrow Y_1^3 \cdot S_1 + Y_2^3 \cdot S_2 + Y_3^3 \cdot S_3 + Y_4^3 \cdot S_4 = 0$$

$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} S_1 \\ S_2 \\ S_3 \\ S_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\left[\begin{array}{cccc|c} 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \quad R_3 \leftrightarrow R_1$$

$$\left[\begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$S_4 = 0, S_3 = 0, S_2 = 0, S_1 + S_4 = 0$$

$$S_1 = -S_4$$

$$S_1 = -1 \pmod{2}$$

$$S_1 = 1$$

$$\Rightarrow S = S_1 S_2 S_3 S_4$$

$$S = 1001$$

Quantum Computing

Quantum Fourier Transform

Primitive roots of unity:

$$z^n = 1, z \in \mathbb{C}$$

then n different sols/roots $\{w_n^0, w_n^1, w_n^2, \dots, w_n^{n-1}\}$ where

$$w_n^k = e^{2\pi i \frac{k}{n}}$$

① w_n^k lie on unit circle

$$|w_n^k| = 1$$

Proof:

$$\begin{aligned} |w_n^k| &= \sqrt{w_n^{k*} \cdot w_n^k} \\ &= \sqrt{e^{-2\pi i \frac{k}{n}} \cdot e^{2\pi i \frac{k}{n}}} \\ &= \sqrt{e^0} = 1 \quad \checkmark \end{aligned}$$

② w_n^k is a periodic function.

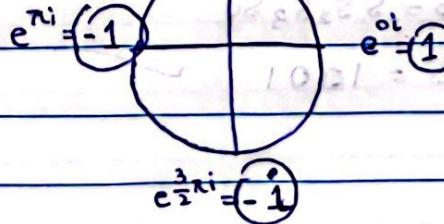
$$w_n^k = w_n^{k \bmod n}$$

EXAMPLE:

$$0 \leq k \leq 3, 0 \leq k \leq 4, k \equiv 4 \pmod{4} \Rightarrow w_4^4 = w_4^{4 \bmod 4 = 0} = 1$$

$$\text{Write all roots for } z^4 = 1 \quad w_4^7 = w_4^{7 \bmod 4 = 3} = -i$$

$$e^{\frac{\pi}{2}i} = i$$



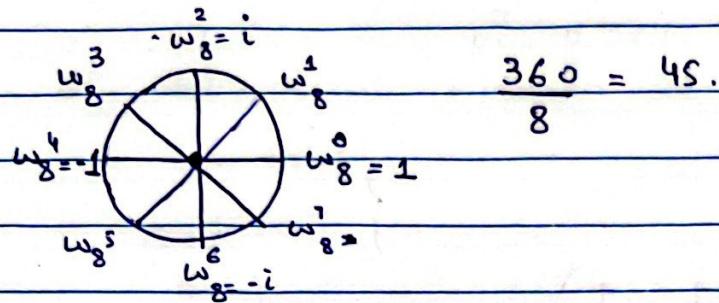
$$\Rightarrow \{w_4^0, w_4^1, w_4^2, w_4^3\}$$

$$= \left\{ e^{2\pi i \frac{0}{4}}, e^{2\pi i \frac{1}{4}}, e^{2\pi i \frac{2}{4}}, e^{2\pi i \frac{3}{4}} \right\}$$

$$= \left\{ e^{0i}, e^{\frac{\pi}{2}i}, e^{\pi i}, e^{\frac{3\pi}{2}i} \right\}$$

$$\Rightarrow \{1, -1, i, -i\}$$

Q. Write all roots of $z^8 = 1$



$$\{1, w_8^1, i, iw_8, -1, -w_8, -i, -iw_8\}$$

- Discrete transformation matrix is a $n \times n$ matrix whose j^{th} col ϵ_p k^{th} row element is equal to w_n^{jk} . Rows ϵ_p cols are counted from 0 instead of 1

$$F_n = \frac{1}{\sqrt{n}} \begin{pmatrix} w_n^{0 \times 0} & w_n^{0 \times 1} & w_n^{0 \times 2} & \dots & w_n^{0 \times (n-1)} \\ w_n^{1 \times 0} & w_n^{1 \times 1} & w_n^{1 \times 2} & \dots & w_n^{1 \times (n-1)} \\ w_n^{2 \times 0} & w_n^{2 \times 1} & w_n^{2 \times 2} & \dots & w_n^{2 \times (n-1)} \\ \vdots & & & & \vdots \\ w_n^{(n-1) \times 0} & w_n^{(n-1) \times 1} & w_n^{(n-1) \times 2} & \dots & w_n^{(n-1) \times (n-1)} \end{pmatrix}$$

$$= \frac{1}{\sqrt{n}} \begin{pmatrix} 1 & 1 & 1 & \dots & 1 & \text{row } \#0 \\ 1 & w_n & w_n^2 & w_n^3 & \dots & w_n^{(n-1)} & \#1 \\ 1 & w_n^2 & w_n^4 & w_n^6 & \dots & w_n^{2(n-1)} & \#2 \\ 1 & w_n^3 & w_n^6 & w_n^9 & \dots & w_n^{3(n-1)} & \#3 \\ \vdots & \vdots & \vdots & \ddots & & \vdots & \\ 1 & \dots & \dots & \dots & \dots & w_n^{(n-1)(n-1)} & \#n-1 \end{pmatrix}$$

Example:

Q. Transform $|\Psi\rangle = |\psi\rangle + |\beta\rangle$ using F_4

$$F_4 |\Psi\rangle = |\psi\rangle$$

$$\Rightarrow F_4 = \frac{1}{\sqrt{4}} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & \omega_4^1 & \omega_4^2 & \omega_4^3 \\ 1 & \omega_4^2 & \omega_4^4 & \omega_4^6 \\ 1 & \omega_4^3 & \omega_4^8 & \omega_4^9 \end{pmatrix}$$

- To change ω values to actual numbers use unit circle

$$\begin{aligned} \omega_4^1 &= i \\ \omega_4^2 &= -1 \\ \omega_4^3 &= -i \\ \omega_4^0 &= 1 \end{aligned}$$

ω_4 : circle to be divided
into 4 equal parts
i.e. if $n=8$, 8 equal parts
etc. so on

$$F_4 = \frac{1}{\sqrt{4}} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix}$$

$$\begin{aligned} \omega_4^{4 \bmod 4} &= \omega_4^0 \\ \omega_4^{6 \bmod 4} &= \omega_4^2 \\ \omega_4^{3 \bmod 4} &= \omega_4^1 \end{aligned}$$

$$|\Omega\rangle = F_4 |\Psi\rangle = \frac{1}{\sqrt{4}} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -1 \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix} \cdot \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \\ -2 \\ -3 \end{pmatrix}$$

$$= \frac{1}{2\sqrt{2}} \begin{pmatrix} 1+1 \\ 1-i \\ 1-1 \\ 1+i \end{pmatrix} = \frac{1}{2\sqrt{2}} \begin{pmatrix} 2 \\ 2i \\ 0 \\ 1+i \end{pmatrix}$$

$$|\Omega\rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1-i}{2\sqrt{2}} |1\rangle + \frac{1+i}{2\sqrt{2}} |3\rangle$$

• QFT does not provide complete matrix but is a sort of sampling of our output

Properties of Discrete Fourier Transformation (DFT) :-

① DFT is unitary.

Proof :

$$\langle \vec{c}_j | \vec{c}_k \rangle = \begin{cases} 0 & j \neq k \text{ (orthogonal)} \\ 1 & j = k \text{ (normalized)} \end{cases}$$

$$\vec{c}_i = \frac{1}{\sqrt{n}} \begin{pmatrix} w^{0j} \\ w^{1xj} \\ w^{2xj} \\ \vdots \\ w^{(n-1)xj} \end{pmatrix} = \frac{1}{\sqrt{n}} \begin{pmatrix} 1 \\ w^j \\ w^{2j} \\ \vdots \\ w^{(n-1)j} \end{pmatrix}$$

$$\vec{c}_k = \frac{1}{\sqrt{n}} \begin{pmatrix} 1 \\ w^k \\ w^{2k} \\ w^{3k} \\ \vdots \\ w^{(n-1)k} \end{pmatrix}$$

conjugate

$$\langle c_j | c_k \rangle = \frac{1}{n} \sum_{m=0}^{n-1} w^{m j} \cdot w^{m \times k}$$

$$= \frac{1}{n} \sum_{m=0}^{n-1} w^{m(k-j)}$$

Geometric Series:

$$a + ra + r^2 a + \dots + r^{n-1} a$$

$$\text{Sum}(S) = \frac{a(r^n - 1)}{r - 1}$$

$$\boxed{a=1}$$

$$\boxed{r=w^{k-j}}$$

Case 1:- $\boxed{j=k}$

$$\langle c_j | c_k \rangle = \frac{1}{n} \sum_{m=0}^{n-1} w^0$$

$$= \frac{1}{n} [1 + 1 + \dots + 1] = \frac{n}{n} = \boxed{1}$$

Case 2: $\boxed{j \neq k}$

$$\langle c_j | c_k \rangle = \frac{1}{n} \sum_{m=0}^{n-1} w^{(k-j)m}$$

$$= \frac{w^{(k-j)n} - 1}{w^{k-j} - 1}$$

$$\therefore w_n^{f_n} = 1 \Rightarrow w_n^{f_n} = w_n^{f_n \bmod n} = w_n^0 = 1$$

$$= \frac{1 - 1}{w^{k-j} - 1} = \boxed{0}$$

② Convolution \leftrightarrow Multiplication :-

$$\text{DTF} \quad \left(\frac{1}{\sqrt{n}} \right) \quad \left(\begin{array}{c} \alpha_0 \\ \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_{n-1} \end{array} \right) = \left(\begin{array}{c} B_0 \\ B_1 \\ B_2 \\ \vdots \\ B_{n-1} \end{array} \right)$$

Input vector

Output vector

Measure output:

$|k\rangle \rightarrow |B_k|^2$

prob^T

linear shift by 1

$$\left(\begin{array}{c} \alpha_{n-1} \\ \alpha_0 \\ \alpha_1 \\ \vdots \\ \alpha_{n-2} \end{array} \right) = \left(\begin{array}{c} B_0 \\ w B_1 \\ w^2 B_2 \\ \vdots \\ w^{n-1} B_{n-1} \end{array} \right)$$

Measure:

$|k\rangle \rightarrow |B_k|^2$

because

$|w^2| = |w^3| = 1$

phase shift

If input has linear shift we can

apply quantum fourier transformation and make sure that there is no shift in measurement

Proof:-

Before linear shift :-

$$B_k = \alpha_0 + w^k \alpha_1 + w^{2k} \alpha_2 + \dots + w^{(n-1)k} \alpha_{n-1}$$

\rightarrow Output remains same

after linear shift.

Linear shift by 1 :-

$$\alpha_m = \alpha_{m+1}$$

$$\alpha_{n-2} + w^k \alpha_0 + w^{2k} \alpha_1 + w^{3k} \alpha_2 + \dots + w^{(n-1)k} \alpha_{n-1}$$

[kth output - After Linear shift]

$$\begin{aligned} w^k B_k &= w^k \alpha_0 + w^{2k} \alpha_1 + w^{3k} \alpha_2 + \dots + w^{nk} \alpha_{n-1} \\ &= " " " " + w^0 \alpha_{n-1} \end{aligned}$$

$nk \bmod n = 0$

③ Period / wavelength relationship :-

$$f: \{0,1\}^n \rightarrow \{0,1\}^n$$

QFT is same as DFT

$$\text{QFT } f(x) = \hat{f}(x)$$

$$(QFT) \begin{pmatrix} \alpha_0 \\ \alpha_1 \\ \vdots \\ \alpha_{r-1} \\ \alpha_0 \\ \alpha_1 \\ \vdots \\ \alpha_{\frac{N}{r}-1} \end{pmatrix} = \begin{pmatrix} B_0 \\ B_1 \\ \vdots \\ B_{\frac{N}{r}-1} \\ B_0 \\ B_1 \end{pmatrix}$$

$$\text{if period } r \text{ then } \frac{N}{r} = 2^n$$

Periodicity Finding Algorithm

Problem Definition : Given a periodic function $f: \{0,1\}^n \rightarrow \{0,1\}^n$, find period r , such that $f(x) = f(x + kr)$, $\forall k \in \mathbb{Z} - \{0\}$

$$f: \{0,1\}^n \rightarrow \{0,1\}^n$$

$$f(x) = x \bmod 3$$

$n=4$

x	$f(x)$
0	0
1	1
2	2
3	0
4	1
5	2
6	0
7	1
8	2
9	0
10	1
11	2
12	0
13	1
14	2
15	0

Q. How can this problem be solved on a classical computer?

→ we can give diff inputs and find which 2 inputs yield the same output

$$f(0)=0 \leftarrow$$

$$f(1)=1$$

$$f(2)=2$$

$$f(3)=0 \leftarrow$$

$$r = |3-0| = 3.$$

$$T.C = O(r)$$

$$\text{Generally: } T.C = O(2^n)$$

- QFT removes the linear shift from the input. It will have a phase shift, but since phase shift does not effect the result of measurement, we can achieve our speed up
- QFT also changes the period of a function

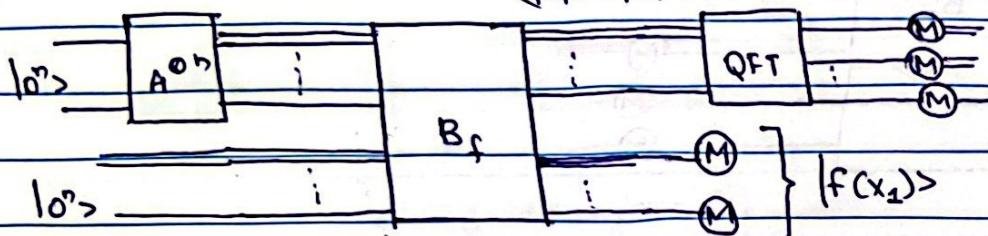
In below case :- Before QFT: period = 2^n , After QFT: period = $\frac{2^n}{r}$

- We would have to first develop a quantum wrapper over the function f to use it.

$$B_f |x\rangle |0\rangle = |x\rangle |f(x)\rangle$$

$$H^{\otimes n} |0^n\rangle = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{n-1} |x\rangle$$

$$(|x_0\rangle + |x_1+r\rangle + |x_2+2r\rangle + \dots + |x_{(2^n-1)}+(2^n-1)r\rangle) / \sqrt{2^n}$$



$$1^{\text{st}} \text{ register: } \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |x\rangle \quad (\text{All possible values of } x \text{ in superposition})$$

$$2^{\text{nd}} \text{ register: } \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |f(x)\rangle \quad (" \quad " \quad " \quad f(x) \quad " \quad ")$$

$$\text{Measurement: } \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |x\rangle |f(x)\rangle$$

2nd register measured

$$|f(0)\rangle$$

$$|f(1)\rangle$$

~~f~~

$$|f(2)\rangle$$

~~:~~

$$|f(k)\rangle$$

First register superposition

$$|0\rangle + |0+r\rangle + |0+2r\rangle + \dots$$

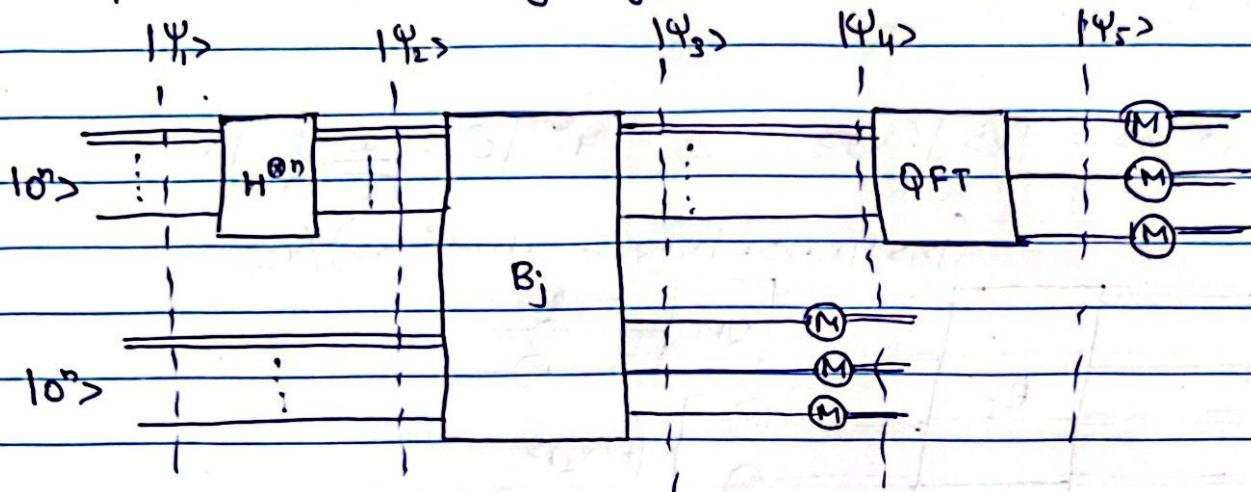
↑ L.S (Linear shift)

$$|1\rangle + |1+r\rangle + |1+2r\rangle + \dots$$

$$|2\rangle + |2+r\rangle + |2+2r\rangle + \dots$$

$$|k\rangle + |k+r\rangle + |k+2r\rangle + \dots$$

Example of Period Finding Algorithm :-



Example: find period r given $f: \{0,1\}^3 \rightarrow \{0,1\}^3$ [For use in
 $B_f \Rightarrow f(x) = x \bmod 2$
 \uparrow for any even number $f(x) = 0$ & for odd number it would be 1]

Sol:-

$$|\Psi_1> = |0^n> |0^n> = |000> |000>$$

$$|\Psi_2> = H^{\otimes 3} |000> |000>$$

$$= \frac{1}{\sqrt{2^3}} \sum_{x=0}^{2^3-1} |x> |000>$$

$$= |0> + |1> + |2> + \dots + |7> . |000>$$

$$B_f |\Psi_2> |0>$$

$$= \frac{1}{\sqrt{2^3}} \sum_{x=0}^{2^3-1} |x> |f(x)>$$

$$B_f |\Psi_2> |0>$$

$$= |x> |f(x)>$$

$$= (|0> |0> + |1> |1> + |2> |0> + |3> |1> + |4> |0> + |5> |1> + |6> |0> + |7> |1>) / \sqrt{3}$$



• Assume that we measure $|1\rangle$ in 2nd register

$$|\Psi_1\rangle = \frac{(|1\rangle + |3\rangle + |5\rangle + |7\rangle)}{\sqrt{4}} |1\rangle \quad - ①$$

• Assume that we measure $|0\rangle$ in 2nd register

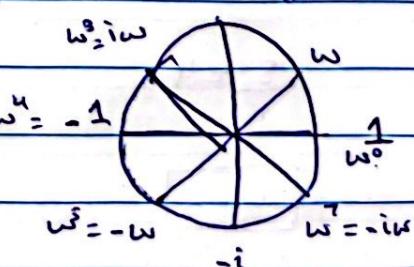
$$|\Psi_4\rangle = \frac{(|0\rangle + |2\rangle + |4\rangle + |6\rangle)}{\sqrt{4}} |0\rangle \quad - ②$$

↳ only first register ①

$$|\Psi_5\rangle = QFT_3 |\Psi_4\rangle$$

$$\begin{array}{c} \downarrow \quad \downarrow \quad \downarrow \quad \downarrow \\ \frac{-1}{\sqrt{2^3}} \left| \begin{array}{cccccccc} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ w_8 & w^2 & w^3 & w^4 & w^5 & w^6 & w^7 \\ 1 & w^2 & w^4 & w^6 & w^8 & w^{10} & w^{12} & w^{14} \\ 1 & w & w & w & w & w & w & w \end{array} \right. \right\rangle \quad \text{first possibility} \\ \frac{1}{\sqrt{4}} \left| \begin{array}{c} 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \end{array} \right\rangle \end{array}$$

$$\begin{array}{c} \frac{-1}{4\sqrt{2}} \left| \begin{array}{c} 1+1+1+1 \\ w^1 + w^3 + w^5 + w^7 \\ w^9 + w^{11} + w^{13} + w^{15} \\ w^{17} + w^{19} + w^{21} + w^{23} \\ w^{25} + w^{27} + w^{29} + w^{31} \\ w^{33} + w^{35} + w^{37} + w^{39} \\ w^1 + w^3 + w^5 + w^7 \\ w^9 + w^{11} + w^{13} + w^{15} \end{array} \right. \right\rangle = \frac{1}{4\sqrt{2}} \left(\begin{array}{c} 4 \\ 0 \\ 0 \\ 0 \\ -4 \\ 0 \\ 0 \\ 0 \end{array} \right) \\ = \frac{1}{\sqrt{16}} |10\rangle - |14\rangle \end{array}$$



Measure $|4_5\rangle$

$$|0\rangle \text{ with prob} = \left| \frac{1}{\sqrt{2}} \right|^2 = \frac{1}{2}$$

$$|4\rangle \text{ with prob} = \left| \frac{1}{\sqrt{2}} \right|^2 = \frac{1}{2}$$

- If we would have used $|4_4\rangle = |0\rangle + |2\rangle + |4\rangle + |6\rangle$. $|0\rangle$

This would yield some result but with different phase shift

$$|4_5\rangle = \frac{|0\rangle + |4\rangle}{\sqrt{2}}$$

$$\text{error } O(\log N) = O(\log 2^3)$$

Save measurements.

Then take gcd of our measurements we will get $\frac{N}{r}$

$$\gcd(0, 4) = 4$$

$$\frac{8}{r} = 4$$

$$r = 2$$



Roots of Unity

$$z^n = 1$$

$$\{w_n^0, w_n^1, w_n^2, w_n^3, \dots, w_n^{n-1}\}$$

$$w_n^k = e^{2\pi i \frac{k}{n}}$$

e.g. roots of $z^3 = 1$

$$\{w_3^0, w_3^1, w_3^2\}$$

$$w_3^0 = e^{2\pi i \frac{0}{3}} = 1$$

$$w_3^1 = e^{2\pi i \frac{1}{3}}$$

$$w_3^2 = e^{2\pi i \frac{2}{3}}$$

① Exponential Form:

$$\{1, e^{2\pi i / 3}, e^{4\pi i / 3}\}$$

$\downarrow r e^{i\theta}$

② Modulus-Argument Form:

$$z = r \cos \theta + r i \sin \theta$$

$$\{1, \cos(2\pi) + i \sin(2\pi), \cos(4\pi) + i \sin(4\pi)\}$$

③ Cartesian Form:

$$\{1, -\frac{1}{2} + i \frac{\sqrt{3}}{2}, -\frac{1}{2} - i \frac{\sqrt{3}}{2}\}$$

Example: $z^3 = 8$. Find roots

$$\text{Sol: } z = \sqrt[3]{8}$$

$$= 2$$

Exponential form: $\{2, 2e^{\frac{2\pi i}{3}}, 2e^{\frac{4\pi i}{3}}\}$

Cartesian form: $\{2, -1+i\sqrt{3}, -1-i\sqrt{3}\}$

Example: $(z-5)^3 = 8$. find roots

$$\text{Sol: let } z-5 = y$$

$$y^3 = 8$$

$\{2, -1+i\sqrt{3}, -1-i\sqrt{3}\}$

$$z = y+5$$

$\{7, 4+i\sqrt{3}, 4-i\sqrt{3}\}$

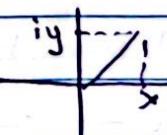
Modulus-Argument Form.

Cartesian form:

modulus - argument

$$z = x+iy \longrightarrow z = r(\cos\theta + i\sin\theta)$$

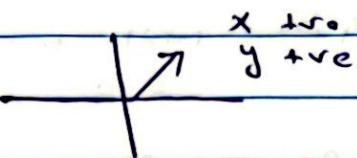
Modulus : $|z| = \sqrt{x^2+y^2}$
(magnitude)



Argument : (Principle argument)

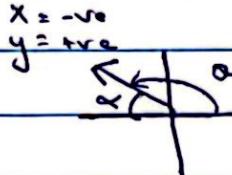
$$-\pi \leq \theta \leq \pi$$

Case 1: 1st quadrant



$$\theta = \tan^{-1} \left(\frac{y}{x} \right)$$

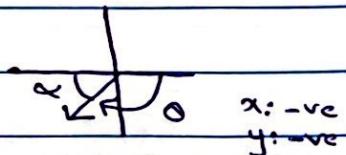
Case 2: 2nd quadrant



$$\alpha = \tan^{-1} \left| \frac{y}{x} \right|$$

$$\theta = \pi - \alpha$$

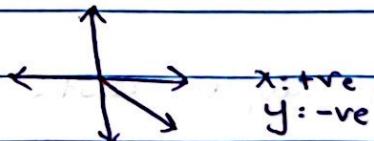
Case 3: 3rd quadrant



$$\alpha = \tan^{-1} \left| \frac{y}{x} \right|$$

$$\theta = -\pi + \alpha$$

Case 4: 4th quadrant



$$\alpha = \tan^{-1} \left| \frac{y}{x} \right|$$

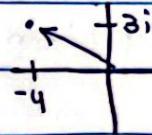
$$\theta = -\alpha$$

Example: $z = -4 + 3i$, write modulus-argument form

Sol)

$$|z| = \sqrt{(-4)^2 + (3)^2} = 5 = \text{radius}$$

$$\alpha = \tan^{-1} \left| \frac{y}{x} \right|$$



$$\Omega = \pi - \alpha$$

$$\theta = \pi - \tan^{-1} \left| \frac{3}{-4} \right|$$

$$\theta = 2.49 \text{ rad}$$

$$\Rightarrow z = r(\cos\theta + i\sin\theta)$$

$$= 5(\cos(2.49) + i\sin(2.49))$$

Exponential Form :-

Cartesian form

$$z = x + iy$$

Mod-arg form

$$z = r(\cos\theta + i\sin\theta)$$

exp form

$$z = re^{i\theta}$$

$$\text{exp form: } 5e^{i2.49}$$

Solving eqs of complex roots :-

$$ax^2 + bx + c = 0$$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$\text{Case 1: } b^2 - 4ac > 0$$

$$\alpha, \beta \in \mathbb{R}$$

$$\alpha \neq \beta$$

$$\text{Case 2: } b^2 - 4ac = 0$$

$$\alpha, \beta \in \mathbb{R}$$

$$\alpha = \beta$$

$$\text{Case 3: } b^2 - 4ac < 0$$

$$\alpha, \beta \in \mathbb{C}$$

$$\beta = \alpha^*$$

Example: $x^2 + 2x + 2 = 0$. find roots,

$$b^2 - 4ac = 4 - 4(1)(2) = 4 - 8 = -4 \quad (\text{case } 3)$$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-2 \pm \sqrt{4-8}}{2} = \frac{-2 \pm \sqrt{-4}}{2} = \frac{-2 \pm 2i}{2} = -1 \pm i$$

e.g. Poly deg 3:

$$ax^3 + bx^2 + cx + d = 0, \quad a \neq 0$$

Poly deg 4:

① 4 real root

② 3 real root

② 2 real root, 2 complex roots

③ 1 real, 2 complex roots

③ 4 complex root $\alpha, \alpha^*, \beta, \beta^*$

e.g. $z^4 + 13z^2 + 36 = 0$ Given $z = 2i$ is a root. find remaining 3 roots

Sol),

$$z = 2i, z = -2i$$

$$\text{Factor: } (z - 2i)(z + 2i) = z^2 - (2i)^2 = z^2 + 4$$

$$\begin{array}{r} z^2 + 4 \\ \hline z^4 + 13z^2 + 36 \\ - z^4 - 4z^2 \\ \hline 9z^2 + 36 \\ \end{array}$$

$$\begin{array}{r} 9z^2 + 36 \\ \hline \times \\ \end{array}$$

$$(z^2 + 4)(z^2 + 9) = 0$$

$$z^2 + 9 = 0$$

$$z^2 = -9$$

$$z = \pm \sqrt{-9} = \pm 3i$$

Arithmetic Operation :-

$$z_1 = a + ib, z_2 = c + id$$

Addition/Subtraction :

$$z_1 + z_2 = (a+c) + i(b+d)$$

$$z_1 - z_2 = (a-c) + i(b-d)$$

Multiplication:

$$z_1 \cdot z_2 = (ac - bd) + i(ad + bc)$$

Division:

$$z_1/z_2 = \frac{ac + bd + i(bc - ad)}{c^2 + d^2}$$

$$\Rightarrow z_1 = r_1 e^{i\theta_1}, z_2 = r_2 e^{i\theta_2}$$

Add/Sub:

$$z_1 + z_2 = r_1 e^{i\theta_1} + r_2 e^{i\theta_2}$$

Multiplication:

$$z_1 \cdot z_2 = r_1 r_2 e^{i(\theta_1 + \theta_2)} = r_1 r_2 e^{i(\theta_1 + \theta_2)}$$

Division:

$$\frac{z_1}{z_2} = \frac{r_1}{r_2} e^{i(\theta_1 - \theta_2)}$$

4 result

$$\textcircled{1} \quad \arg(z_1 z_2) = \theta_1 + \theta_2 = \arg(z_1) + \arg(z_2)$$

$$\textcircled{2} \quad \arg\left(\frac{z_1}{z_2}\right) = \theta_1 - \theta_2 = \arg(z_1) - \arg(z_2)$$

$$\textcircled{3} \quad |z_1| = \frac{r_1}{r_2} = \frac{|z_1|}{|z_2|}$$

$$\textcircled{4} \quad |z_1 z_2| = r_1 r_2 = |z_1| \cdot |z_2|$$

Square root of complex numbers:

Q. Find square root of $z = 7 + i\sqrt{2}$

Sol)

$$x+iy = \sqrt{7+i\sqrt{2}}$$

$$(x+iy)^2 = 7+i\sqrt{2}$$

$$x^2 + 2ixy - y^2 = 7 + i\sqrt{2}$$

$$(x^2 - y^2) + i(2xy) = 7 + i\sqrt{2}$$

$$\Rightarrow x^2 - y^2 = 7 \quad \textcircled{1}$$

$$2xy = \sqrt{2} \quad \textcircled{2}$$

$$xy = \frac{\sqrt{2}}{2}$$

$$y = \frac{\sqrt{2}}{x}$$

$$x^2 - \frac{18}{x^2} = 7$$

$$y = \frac{\sqrt{2}}{3} \quad y = \frac{\sqrt{2}}{-3}$$

$$x^4 - 18 = 7x^2$$

$$x^4 - 7x^2 - 18 = 0$$

$$\boxed{y = \sqrt{2}} \quad \boxed{y = -\sqrt{2}}$$

$$u = x^2$$

$$u^2 - 7u - 18 = 0$$

$$x^2 = 9 \quad x^2 = -2$$

$$3 + i\sqrt{2}$$

$$\boxed{x = \pm 3}$$

x

$$-3 - i\sqrt{2}$$

$$u = -7 \pm \sqrt{121}/2$$

$$= 7 + 11/2 = 7 - 11/2$$

Finding square root using De Moivre's formula:

$$(r \cos \theta + i r \sin \theta)^n \rightarrow z = r \cos \theta + i r \sin \theta$$

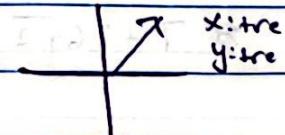
Q. find square root of $7+i6\sqrt{2}$

$$|z| = r = \sqrt{7^2 + (6\sqrt{2})^2}$$

$$= \sqrt{49+72}$$

$$= \sqrt{121} = 11$$

$$\theta = \tan^{-1} \left| \frac{6\sqrt{2}}{7} \right| = 0.88 \text{ rad}$$



$$z^{1/2} = \sqrt{11} \cos \left(\frac{0.88}{2} \right) + i \sqrt{11} \sin \left(\frac{0.88}{2} \right)$$

$$= 3 + i\sqrt{2}$$

$$z^{1/2} = \sqrt{11} \cos \left(\frac{0.88+2\pi}{2} \right) + i \sqrt{11} \sin \left(\frac{0.88+2\pi}{2} \right)$$

$$= -3 - i\sqrt{2}$$

RSA (asymmetric also) \rightarrow public/private key

• RSA

• Shar

Sender
(Alice)

Oscar
(Hacker)

Receiver
(Bob)

$$e = 3, n = 33, y = 8$$

Key generation:

Encryption:-

$$\text{problem solve } n = p \times q$$

• p, q prime numbers

$$\text{plaintext: } x = 2$$

$$n = 3 \times 11$$

$$p = 3, q = 11$$

$$y = 2^3 \mod 33$$

$$\phi(n) = (3-1) \times (11-1) = 20$$

$$n = p \times q = 33$$

$$= 8$$

$$3 \cdot d = 1 \mod 20$$

$$\phi(n) = (3-1)(11-1) = 20$$

Totient function

$$\phi = 7 \quad (e, n) = (3, 33)$$

• public key e : $\gcd(e, \phi(n)) = 1$

Euler phi function

$$8^7 \mod 33 = 2$$

$$e = 3$$

$$y = 8$$

• private key d : $d \times e \equiv 1 \mod \phi(n)$

$$d = 7$$

Decryption:

$$x = y^d \mod n$$

$$= 8^7 \mod 33 = 2$$

Quantum Computing

Shor's Factorization Algorithm

- Given a number n which is composed of 2 prime numbers say 4 and 5.
- Shor's Algorithm find prime factors of number n in polynomial time.
- In contrast if we have to find prime factors of a number n then on a classical computer it takes exponential time. Therefore, on classical computers we are able to use famous cryptography algo known as RSA.
- RSA security is based upon a one-way function which is integer factorization. And bcz Shor Algorithm can find integer factorization in a polynomial time so RSA will be nullified or will be useless when a fully powered / working quantum computer is realized.

1) Background :-

• Modulus :

$$20 \equiv 2 \pmod{3}$$

$$2 \equiv 20 \pmod{3}$$

$$20 \pmod{3} \equiv 2$$

• Divisibility :

if $a \equiv 0 \pmod{N}$ then N/a

$$32 \equiv 0 \pmod{2}$$

$$\Rightarrow 2/32$$

• Order :

Given a number $N \& x$

order is the smallest pos number

r such that $x^r \equiv 1 \pmod{N}$

$$\text{e.g. } N=17, x=2, r=?$$

$$2^r \equiv 1 \pmod{17}$$

$$r=8$$

$$2^8 \equiv 1 \pmod{17}$$

2) Basic Idea :-

input is a composite number N $[N=u \cdot v]$.

Our goal is to find u and v such that $N = u \cdot v$

- It uses order finding algo as subroutine. By itself, this algo is a classical algo based upon simple number theory but it called order finding algorithm to find order which finds order in polynomial time.

- It takes a random x , and for that random x it finds order r such that x raised to power r is

$$x^r \equiv 1 \pmod{N} \quad N: \text{input}$$

- Then it checks if our r is even or odd. If r is even then eq is,

$$(x^{\frac{r}{2}})^2 - 1^2 \equiv 0 \pmod{N}$$

$$(x^{\frac{r}{2}} - 1)(x^{\frac{r}{2}} + 1) \equiv 0 \pmod{N}$$

- The square root of x would be either trivial or non-trivial

- By trivial it implies,

$$x^{\frac{r}{2}} = \pm 1$$

- In case non-trivial,

$$x^{\frac{r}{2}} \neq \pm 1$$

- If $x^{\frac{r}{2}}$ is non-trivial then they will be multiple of $u \& v$. That means this might be

$$(x^{\frac{r}{2}} - 1) \underbrace{(x^{\frac{r}{2}} + 1)}_{a \times u \& b \times v} \equiv 0 \pmod{N}$$

- In order to retrieve u and v from the above we can take gcd of $(x^{r/2}-1)$ with n .
- So, $\gcd(x^{r/2}-1, N) = u$
- Then do find v , $v = \frac{N}{u}$

3) Shor's Algorithm:-

```
while (true) {
```

- choose x randomly where $x \in \{2, N-1\}$

- if ($d = \gcd(x, N) \geq 2$) {

return $u=d$, $v=\frac{N}{d}$

}

- find r such that $x^r \equiv 1 \pmod{N}$

- if (r is even & $d = \gcd(x^{r/2}-1, N) \geq 2$) {

return $u=d$, $v=\frac{N}{d}$

}

}

4) Example:

$$N = 221$$

$$\Rightarrow 1) x = 5$$

$$2) \gcd(5, 221) = 1$$

$$3) 5^r \pmod{221} \equiv 1$$

$$r = 16$$

$$4) 16 \text{ is even } \& d = \gcd(5^8 - 1, 221) = 13$$

$u = 13, v = 221 = 17$

Quantum Computing

Understanding the Order Finding Algo

Problem Definition:-

Given two integers α and N with $\gcd(\alpha, N) = 1$, our goal is to find the smallest two integer $r \in \mathbb{Z}_N^*$ such that $\alpha^r \equiv 1 \pmod{N}$

Example:

$$N=21, \alpha=2, r=?$$

$$2^r \equiv 1 \pmod{21}$$

We will try brute force

$$r=1 \Rightarrow 2^1 \equiv 2 \pmod{21} \quad X$$

$$r=2 \Rightarrow 2^2 \equiv 4 \pmod{21} \quad X$$

$$r=3 \Rightarrow 2^3 \equiv 8 \pmod{21} \quad X$$

$$r=4 \Rightarrow 2^4 \equiv 16 \pmod{21} \quad X$$

$$r=5 \Rightarrow 2^5 \equiv 31 \pmod{21} \quad X$$

$$r=6 \Rightarrow 2^6 \equiv 1 \pmod{21} \quad \checkmark$$

- We can solve order finding algorithm by employing phase estimation algorithm
- In fact order finding is polynomial time reducible to phase estimation algorithm,

$$\text{order finding} \leq_p \text{Phase estimation}$$

- This means that we can take phase estimation algo as a black box we will not change its circuits or anything. we can manipulate its inputs and outputs and by doing this we can realize the order finding algorithm.

Phase Estimation Algorithm:-

Inputs: U (unitary matrix), $|v\rangle$ (eigenvector of unitary matrix U)

Output: Θ (phase) $\in [0, 1]$

such that: $U|v\rangle = e^{2\pi i \Theta} |v\rangle$

- By calculating Θ we can find eigenvalue of unitary matrix U .

- To realize order finding we will prepare a special unitary matrix lets call it M_α
- Now M_α takes input of $|x\rangle$ where $x \in \mathbb{Z}_N^*$. The output is our input multiplied by α and we also have to calculate $\text{mod } N$.
- $M_\alpha |x\rangle = |\alpha x \pmod{N}\rangle \quad x \in \mathbb{Z}_N^*$
- Above is a unitary matrix because it represents a reversible operation we can always find $M_{\alpha^{-1}}$. And $M_{\alpha^{-1}} \cdot M_\alpha = I$
- It is also defined for other values besides the values in the multiplicative group. For these values, input & output remains the same.

Eigenvalues for M : $|P_0\rangle, |P_1\rangle, |P_2\rangle, \dots, |P_{r-1}\rangle$ where $|P_j\rangle \neq |1\rangle$

$$|P_j\rangle = \frac{1}{\sqrt{r}} \sum_{i=0}^{r-1} w^{ij} |\alpha^i\rangle$$

Expanded form: $|P_j\rangle = \frac{1}{\sqrt{r}} [|\alpha\rangle + \omega_r^{-j} |\alpha^2\rangle + \omega_r^{-2j} |\alpha^3\rangle + \dots + \omega_r^{-(r-1)j} |\alpha^r\rangle]$

Eigenvalues for M: $\omega_r^0 = 1, \omega_r^1, \omega_r^2, \dots, \omega_r^{r-1}$

Verify if eigenvectors ϵ_p eigenvalues are valid:-

$$M_\alpha |P_j\rangle = \omega_r^j |P_j\rangle$$

LHS:

Applying M_α to $|P_j\rangle$ we would multiply each entry with α

$$\frac{1}{\sqrt{r}} [|\alpha\rangle + \omega_r^{-j} |\alpha^2\rangle + \omega_r^{-2j} |\alpha^3\rangle + \dots + \omega_r^{-(r-1)j} |\alpha^r\rangle]$$

Now we take out common ω_r^j

$$\frac{\omega_r^j}{\sqrt{r}} [\omega_r^{-j} |\alpha\rangle + \omega_r^{-2j} |\alpha^2\rangle + \omega_r^{-3j} |\alpha^3\rangle + \dots + \omega_r^{-rj} |\alpha^r\rangle]$$

$$\therefore \omega_r^r = \omega_r^{r \text{ mod } r} = \omega_r^0 = 1, \quad \alpha^r \equiv 1 \pmod{N}$$

$$\frac{\omega_r^j}{\sqrt{r}} [\omega_r^{-j} |\alpha\rangle + \omega_r^{-2j} |\alpha^2\rangle + \omega_r^{-3j} |\alpha^3\rangle + \dots + |1\rangle]$$

Hence, LHS = RHS.

Phase Est Algo:-

Input: 1) M_α eigenvalue
2) $|P_1\rangle \sim \omega_r = e^{\frac{2\pi i}{r}}$

Output: $\Theta = \frac{1}{r}$

- We cannot prepare $\rho_{0,1}(|P_1\rangle)$ before getting knowing r beforehand.
- The solution to this is to give superposition of all the eigenvectors as input.

$$\text{Input} = |P_0\rangle + \underbrace{|P_1\rangle + \dots + |P_r\rangle}_{\sqrt{r}} = \underbrace{|1\rangle}_{\approx}$$

- For our output, the output could be Θ of any of the vectors above with equal probability

$$|P_j\rangle = \omega_r^j$$

$$e^{\frac{2\pi i j}{r}}$$

$$\Theta = j \quad j \in [0, r-1]$$

We can retrieve r by performing 2 steps:

- 1) We will use continuous fraction to write Θ in fractions
- 2) We will re-run algorithm multiple times. We will get different values of denominator & numerators. In the end we will take LCM of all denominator values and this will give us r with very high probability

$$\text{LCM}(r_1, r_2, \dots) = r$$

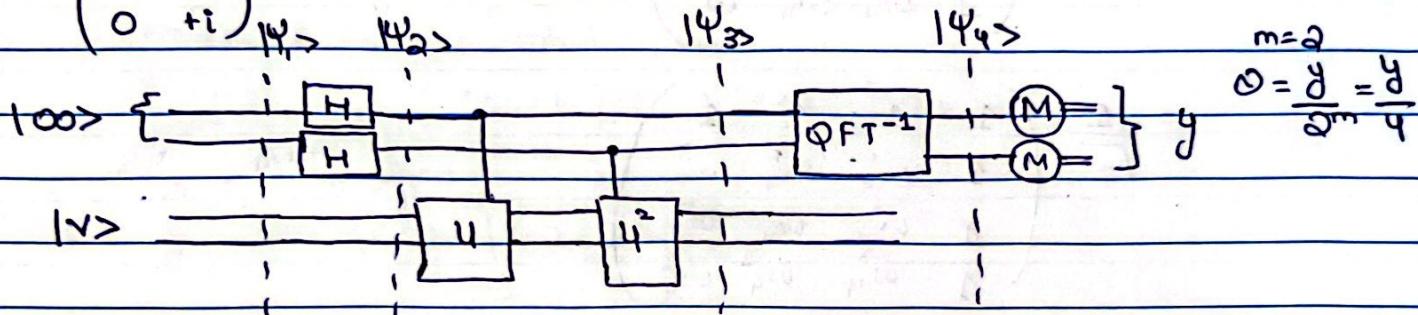
Example of Phase Estimation Algorithm:- $\xrightarrow{n=2}$ 2x2 matrix

Q. Given a unitary matrix $U = -i|0\rangle\langle 0| + i|1\rangle\langle 1|$ and an eigenvector $|v\rangle = |0\rangle$, estimate $\underline{\omega}$ -bits of $\Theta \in [0, 1)$ such that $U|v\rangle = e^{\frac{2\pi i \Theta}{2}}|v\rangle$

size of 1st register
(m)

\downarrow
 $-i$

$$\Rightarrow U = \begin{pmatrix} -i & 0 \\ 0 & +i \end{pmatrix}$$



$$|\Psi_1\rangle = |000\rangle |v\rangle$$

$$\begin{aligned} |\Psi_2\rangle &= H^{\otimes 2} |00\rangle |v\rangle \\ &= \frac{1}{\sqrt{2}} \sum_{x=0}^3 |x\rangle |v\rangle \\ &= \frac{1}{2} [|0\rangle + |1\rangle + |2\rangle + |3\rangle] |v\rangle \end{aligned}$$

$$|\Psi_3\rangle = \frac{1}{2} \sum_{x=0}^3 |x\rangle U^x |v\rangle$$

$$= \frac{1}{2} \sum_{x=0}^3 |x\rangle (-i)^x |v\rangle \quad [\text{Phase Kickback concept}]$$

$$= \frac{1}{2} \sum_{x=0}^3 (-i)^x |x\rangle \quad \cancel{\text{X}}$$

$$= \frac{1}{2} [(-i)^0 |0\rangle + (-i)^1 |1\rangle + (-i)^2 |2\rangle + (-i)^3 |3\rangle]$$

$$= \frac{1}{2} [1|1_0\rangle - i|1_1\rangle - i^2|1_2\rangle + i^3|1_3\rangle]$$

on 1st register of $|\Psi_3\rangle$.

$$|\Psi_4\rangle = QFT^+ (|\Psi_3\rangle)$$

$$\therefore QFT = \frac{1}{\sqrt{2^2}} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & \omega_4^1 & \omega_4^2 & \omega_4^3 \\ 1 & \omega_4^2 & \omega_4^4 & \omega_4^6 \\ 1 & \omega_4^3 & \omega_4^6 & \omega_4^9 \end{pmatrix}$$

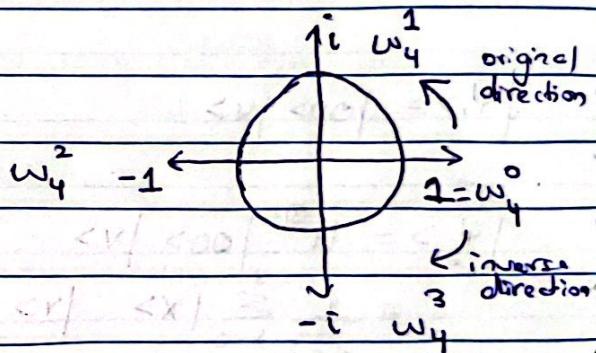
ω represent a modulus function.

$$\omega_4^k = \omega_4^{k \bmod 4}$$

$$= \frac{1}{\sqrt{2^2}} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & \omega_4^1 & \omega_4^2 & \omega_4^3 \\ 1 & \omega_4^2 & \omega_4^4 & \omega_4^8 \\ 1 & \omega_4^3 & \omega_4^6 & \omega_4^1 \end{pmatrix}$$

$$\omega_4 = e^{2\pi i/4} = e^{\pi i/2}$$

$$QFT^+ = \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & i & -i & -1 \\ 1 & i & -1 & -i \end{pmatrix}$$



$$|\Psi_4\rangle = \frac{1}{2} \times \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & -i & -1 \\ 1 & i & -1 & -i \end{pmatrix} \begin{pmatrix} 1 \\ -i \\ -1 \\ i \end{pmatrix}$$

$$= \frac{1}{4} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 4 \end{pmatrix} = |3\rangle$$

$$y=3$$

$$0 = y = \frac{3}{2^m} = \frac{3}{2^2} = \frac{3}{4}$$

$$\lambda = e^{2\pi i \times \frac{3}{4}} = -i$$

$$Q. U = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix}, |v\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \lambda = e^{i\pi/4}, \text{ estimate } \theta$$

\Rightarrow We use $|00\rangle$ & $|v\rangle$ as initial inputs

Applying Hadamard on the control qubits:

$$H^{\otimes 2} |00\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

$$\text{State: } \frac{1}{2} [|00\rangle + |01\rangle + |10\rangle + |11\rangle] |v\rangle$$

Apply controlled- U , U^2 .

$$\frac{1}{2} [|00\rangle |v\rangle + |01\rangle |v\rangle + |10\rangle U^2 |v\rangle + |11\rangle U^3 |v\rangle]$$

$$\text{Using } U|v\rangle = e^{i\pi/4} |v\rangle \text{ & } U^2 |v\rangle = e^{i\pi/2} |v\rangle:$$

$$\frac{1}{2} (|00\rangle |v\rangle + |01\rangle e^{i\pi/4} |v\rangle + |10\rangle e^{i\pi/2} |v\rangle + |11\rangle e^{3i\pi/4} |v\rangle)$$

Apply inverse QFT

$$\text{eigenvalue is } e^{i\pi/4}, \text{ so } \lambda = e^{2\pi i \theta}. \text{ Therefore,}$$

$$e^{2\pi i \theta} = e^{i\pi/4}$$

So,

$$2\pi \theta = \frac{\pi}{4} \Rightarrow \theta = \frac{1}{8}$$

Quantum Computing Properties of Unitary Matrices

A square matrix $U \in \mathbb{C}^{n \times n}$ is unitary if $U^T U = U U^T = I$
 $\Rightarrow U^T = U^{-1}$

Example:

Q. $U = \frac{1}{\sqrt{5}} \begin{pmatrix} i & -2i \\ -2i & -i \end{pmatrix}$. Verify if matrix is unitary or not.

$$\Rightarrow U^T = \frac{1}{\sqrt{5}} \begin{pmatrix} -i & 2i \\ 2i & i \end{pmatrix}$$

$$U^T U = \frac{1}{5} \begin{pmatrix} s & 0 \\ 0 & s \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

* U^T is unitary.

Proof:

$$(U^T)^T \cdot U^T = U^T \cdot (U^T)^T = I$$

$$U \cdot U^T = U^T \cdot U = I$$

* Cols of U make orthonormal basis

Proof:

P1: orthonormal

P2: linearly independent

P1:

$$\langle c_i | c_j \rangle = \begin{cases} 0 & i \neq j \rightarrow \text{orthogonal} \\ 1 & i = j \rightarrow \text{normalized} \end{cases}$$

$$U^T U = I$$

$$(c_1 \ c_2 \ c_3 \dots \ c_n)^T (c_1 \ c_2 \ c_3 \dots \ c_n) = I$$

$$\begin{pmatrix} c_1^T \\ c_2^T \\ c_3^T \\ \vdots \\ c_n^T \end{pmatrix} (c_1 \ c_2 \ c_3 \dots \ c_n) = I$$

$$\begin{pmatrix} \langle c_1 | c_1 \rangle & \langle c_1 | c_2 \rangle & \langle c_1 | c_3 \rangle \dots \langle c_1 | c_n \rangle \\ \langle c_2 | c_1 \rangle & \langle c_2 | c_2 \rangle & \langle c_2 | c_3 \rangle \dots \langle c_2 | c_n \rangle \\ \langle c_3 | c_1 \rangle & \langle c_3 | c_2 \rangle & \langle c_3 | c_3 \rangle \dots \langle c_3 | c_n \rangle \\ \vdots & \vdots & \vdots \\ \langle c_n | c_1 \rangle & \langle c_n | c_2 \rangle & \langle c_n | c_3 \rangle \dots \langle c_n | c_n \rangle \end{pmatrix}$$

$$\therefore \langle c_1 | c_1 \rangle = \langle c_2 | c_2 \rangle = \dots = \langle c_n | c_n \rangle = 1 \quad (\text{diagonal has all } 1's)$$

$$\langle c_1 | c_2 \rangle = \dots = 0$$

P2:

- Linearly dependent: There exists constants a_1, a_2, \dots, a_n where at least one $a_k \neq 0$ such that

$$a_1 \vec{c}_1 + a_2 \vec{c}_2 + \dots + a_n \vec{c}_n = 0$$

e.g. $\begin{pmatrix} 1 & 2 & 4 \\ 1 & 0 & 2 \\ 1 & 1 & 3 \end{pmatrix}$ are columns linearly dependent.

$$\Rightarrow a_1 \vec{c}_1 + a_2 \vec{c}_2 + a_3 \vec{c}_3 = \vec{0}$$

$$2c_1 + c_2 - c_3 = 0$$

$$2 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 4 \\ 2 \\ 3 \end{bmatrix} = \vec{0}$$

$$\begin{bmatrix} 2+2-4 \\ 2+0-2 \\ 2+1-3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{Yes, linearly dependent}$$

Proof for P2: Proof By Contradiction

Assume columns of unitary matrix are linearly dependent. Hence

$$a_1 \vec{c}_1 + a_2 \vec{c}_2 + \dots + a_n \vec{c}_n = \vec{0} \quad \text{--- (1)}$$

Multiply eq (1) with c_1^+

$$a_1 \langle c_1 | c_1 \rangle + a_2 \langle c_2 | c_1 \rangle + \dots + a_n \langle c_n | c_1 \rangle = 0$$

$$a_1 \cdot 1 + 0 + \dots + 0 = 0$$

$$a_1 = 0$$

Multiply eq (1) with c_2^+

$$a_2 = 0. \Rightarrow \vec{c}_1 = \vec{c}_2 = \dots = \vec{c}_n = \vec{0}$$

Hence, assumption is wrong. Thus proving columns are linearly independent

* Rows of U make orthonormal basis.

Proof: Since cols make orthonormal basis & U^\dagger is unitary therefore rows would also hold the same property

* Unitary matrices preserve inner product of matrices

$$U|\Psi_1\rangle = |P_1\rangle$$

$$U|\Psi_2\rangle = |P_2\rangle$$

$$\langle \Psi_1 | \Psi_2 \rangle = \langle P_1 | P_2 \rangle$$

Proof:

$$\begin{aligned} \langle P_1 | P_2 \rangle &= (U|\Psi_1\rangle)^* (U|\Psi_2\rangle) \\ &= (\langle \Psi_1 | U^\dagger) (U|\Psi_2\rangle) \\ &= \langle \Psi_1 | U^\dagger U |\Psi_2 \rangle \quad U^\dagger U = I \\ &= \langle \Psi_1 | \Psi_2 \rangle \end{aligned}$$

* Unitary matrices preserve length (norm) of vectors

$$\| U|\Psi_1\rangle \| = \| |\Psi_1\rangle \|$$

Proof:

$$\begin{aligned} \| U|\Psi_1\rangle \| &= \sqrt{(U|\Psi_1\rangle)^* \cdot (U|\Psi_1\rangle)} \\ &= \sqrt{\langle \Psi_1 | U^\dagger U |\Psi_1 \rangle} \\ &= \sqrt{\langle \Psi_1 | \Psi_1 \rangle} = \| |\Psi_1\rangle \| \\ &= \sqrt{\langle \Psi_1 | \Psi_1 \rangle} \end{aligned}$$

* Unitary matrices preserve angle between vectors

$$\cos\theta = \frac{\langle \Psi, |P\rangle}{\|\Psi\| \|\langle P\rangle\|}$$

$$\|\Psi\rangle\| \|\langle P\rangle\|$$

Since unitary matrices preserve inner product & norms, if we apply unitary operator on those vectors the angle b/w vectors will also remain the same.

* Unitary matrices make a multiplicative group.

A multiplicative group must have the following 4 properties:-

- i) It must be closed under multiplication operation
- ii) There must exist an identity element for all elements of the group
- iii) There must be an inverse for each element of the group
- iv) Associativity. Order of brackets will not matter.

i) if $a, b \in G$ then $ab = c \in G$ (must)

ii) \exists an $i \in G$ s.t for each $a \in G$ $axi = a$

iii) \exists an inverse for each $a \in G$ $a^{-1} \in G$ $axa^{-1} = i$

iv) if $a, b, c \in G$ $(axb)xc = ax(bxc)$

Proof for properties:

1) Closed under multiplication:

A, B are unitary then $A \times B = C$ must be unitary

$$U^+ U = I$$

$$C^+ C = I$$

$$(AB)^+ (AB) = I$$

$$\underline{B^+ A^+} A B = I$$

$$B^+ B = I$$

$$I = I \quad \checkmark$$

2) Identity element for each element of the group

Special matrix

$$U \times \boxed{\quad} = U \Rightarrow U \times I = U$$

$I \in$ unitary matrix

$$I^+ I = I$$

3) Inverse

U is unitary then U^{-1} must be unitary s.t. $U \times U^{-1} = I$

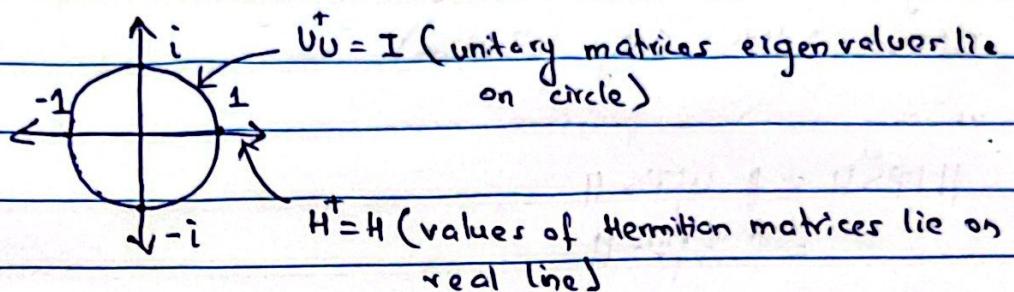
$$U^{-1} = U^+$$

4) Associativity:

$$(A \times B) \times C = A \times (B \times C)$$



★ Eigenvalues of unitary matrices lie on complex unit circle



If a matrix is both unitary & hermitian, then what kind of eigenvalues will that matrix have?

→ Such a matrix will have values that are an intersection of the ranges of eigenvalues of unitary matrices and eigenvalues of hermitian matrices.

A is both unitary & hermitian. $\Rightarrow \text{Range}(U) \cap \text{Range}(H)$
 $= \{1, -1\}$

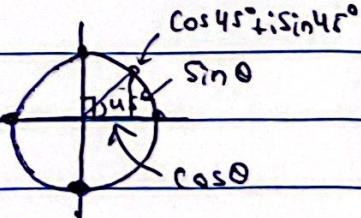
• Complex numbers revision:

$$x + iy = r\cos\theta + i\sin\theta \\ = re^{i\theta}$$

$$r = |x + iy| = \sqrt{(x+iy)^*(x+iy)} \\ = \sqrt{x^2 + y^2}$$

$$\theta = \tan^{-1} \frac{y}{x}$$

Example:



$$= \cos 45^\circ + i \sin 45^\circ$$

$$= \frac{1}{\sqrt{2}} + i \frac{1}{\sqrt{2}}$$

$$= e^{i\pi/4} \quad (\text{Euler constant})$$

$$= \cos 90^\circ + i \sin 90^\circ = i$$

$$= e^{i\pi/2}$$

Proof :-

eigenvalue = λ & corresponding eigenvector = $|\Psi\rangle$

$$U|\Psi\rangle = \lambda|\Psi\rangle \text{ (By definition)}$$

unitary matrices preserve norm.

$$\| |\Psi\rangle \| = \| U|\Psi\rangle \|$$

$$= \| \lambda|\Psi\rangle \|$$

radius = $|\lambda|$.

$$\| \langle \Psi | \Psi \rangle \| = \sqrt{(\lambda|\Psi\rangle)^*(\lambda|\Psi\rangle)}$$

$$\sqrt{\langle \Psi | \Psi \rangle} = \sqrt{\langle \Psi | \lambda^\dagger \lambda | \Psi \rangle}$$

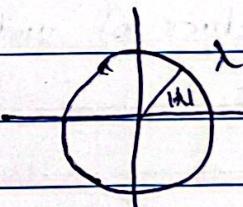
$$\sqrt{\langle \Psi | \Psi \rangle} = \sqrt{\lambda^\dagger \lambda} \sqrt{\langle \Psi | \Psi \rangle}$$

$$\sqrt{\langle \Psi | \Psi \rangle} = \sqrt{\lambda^* \lambda} \sqrt{\langle \Psi | \Psi \rangle}$$

$$\sqrt{\langle \Psi | \Psi \rangle} = \sqrt{\lambda^* \lambda} \sqrt{\langle \Psi | \Psi \rangle}$$

$$|\lambda| = 1$$

$$\sqrt{\lambda^* \lambda} = 1$$



Quantum Computing

Q What is a normal matrix?

⇒ A matrix $N \in \mathbb{C}^{n \times n}$ is normal if $N^*N = NN^*$

Example of normal matrices:

① Unitary: $U^*U = UU^* = I$

② Hermitian: $\cancel{H^*H} = H^* = H$

③ Skew-symmetric: $H^* = -H$

Q What is diagonalization?

⇒ Decomposing a matrix into 3 different matrices

$$A = P \times D \times P^{-1}$$

- Assume matrix A has n different eigenvectors, are and are linearly independent = $\{\vec{e}_1, \vec{e}_2, \dots, \vec{e}_n\}$
- And corresponding eigenvalues are $\lambda_1, \lambda_2, \dots, \lambda_n$

$$\bullet P = [\vec{e}_1 \quad \vec{e}_2 \quad \dots \quad \vec{e}_n]$$

$$D = \begin{bmatrix} \lambda_1 & & & \\ & \ddots & & 0 \\ & \lambda_2 & \dots & \\ & 0 & \dots & \lambda_n \end{bmatrix}$$

Q. What is diagonalization by unitary similarity?

$$N = UDU^+$$

N's eigenvectors:

- i, linearly independent and
- ii, orthonormal

$$U = [\vec{e}_1 \quad \vec{e}_2 \quad \dots \quad \vec{e}_n]$$

$$D = \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \ddots \\ \lambda_n \end{bmatrix}$$

Q. What are the advantages of diagonalization?

- if we have to compute N^{100} we can compute this using diagonalization very quickly (N: matrix)
- Same for e^{iN} , N^{-1} , $\cos(N)$, $\sin(N)$, $N!$

e.g

$$N = UDU^+$$

$$N^{100} = UD^{100}U^+$$

$$N^0 = (UDU^+)(UDU^+)$$

$$= UDU^+ D U^+$$

$$= UD^2U^+$$

$$D = \begin{bmatrix} d_1 \\ d_2 \\ \ddots \\ d_n \end{bmatrix}$$

$$D^{100} = \begin{bmatrix} d_1^{100} \\ d_2^{100} \\ \ddots \\ d_n^{100} \end{bmatrix}$$



$$\bullet \sqrt{A} = U \sqrt{D} U^+$$

Example of Diagonalization by Unitary Similarity:

Hadamard Matrix

Q. $A = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$ find \sqrt{A} and A^{100}

$$\rightarrow A = U D U^+$$

$$\sqrt{A} = U \sqrt{D} U^+ \quad A^{100} = U D^{100} U^+$$

① find eigenvalues of A

$$|A - \lambda I| = 0 \quad \text{or} \quad |\lambda I - A| = 0$$

$$A - \lambda I = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} \end{pmatrix} - \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix}$$

$$= \begin{pmatrix} \frac{1}{\sqrt{2}} - \lambda & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} - \lambda \end{pmatrix}$$

$$\text{Determinant: } \left(\frac{1}{\sqrt{2}} - \lambda \right) \left(\frac{-1}{\sqrt{2}} - \lambda \right) - \left(\frac{1}{\sqrt{2}} \right) \left(\frac{1}{\sqrt{2}} \right) = -\frac{1}{2} \frac{-\lambda + \lambda + \lambda^2}{\sqrt{2} \sqrt{2}} - \frac{1}{2} = \lambda^2 - 1$$

$$\lambda^2 - 1 = 0 \Rightarrow \lambda = \pm 1$$



② Eigenvectors:

$$\lambda = 1,$$

$$(A - \lambda I) \vec{x} = \vec{0}$$

$$\left(\begin{array}{cc|c} \frac{1}{\sqrt{a}} - 1 & \frac{1}{\sqrt{a}} & 0 \\ \frac{1}{\sqrt{a}} & -\frac{1}{\sqrt{a}} - 1 & 0 \end{array} \right)$$

$$\left(\begin{array}{cc|c} \frac{1-\sqrt{a}}{\sqrt{a}} & \frac{1}{\sqrt{a}} & 0 \\ \frac{1}{\sqrt{a}} & -\frac{1-\sqrt{a}}{\sqrt{a}} & 0 \end{array} \right)$$

$$R_1 = R_1 \times \sqrt{a}$$

$$R_2 = R_2 \times \sqrt{a}$$

$$\left(\begin{array}{cc|c} 1-\sqrt{a} & 1 & 0 \\ 1 & -1-\sqrt{a} & 0 \end{array} \right)$$

$$R_1 \leftrightarrow R_2$$

$$\left(\begin{array}{cc|c} 1 & -1-\sqrt{a} & 0 \\ 1-\sqrt{a} & 1 & 0 \end{array} \right)$$

$$R_2 = R_2 - (1-\sqrt{a})R_1$$

$$\left(\begin{array}{cc|c} 1 & -1-\sqrt{a} & 0 \\ 0 & 0 & 0 \end{array} \right)$$

$$1 - (1-\sqrt{a})(-1-\sqrt{a}) \\ = 0.$$

$$x_2 = s = 1$$

$$x_1 + (-1-\sqrt{a})x_2 = 0$$

$$x_1 = 1+\sqrt{a}$$

$$\lambda_1 = 1, \vec{x} = \begin{bmatrix} 1+\sqrt{a} \\ 1 \end{bmatrix}$$



$$\lambda = -1,$$

$$(A - \lambda I) \vec{y} = 0$$

$$\left[\begin{array}{cc|c} \frac{1}{\sqrt{2}} + 1 & \frac{1}{\sqrt{2}} & 0 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} + 1 & 0 \end{array} \right] = \left[\begin{array}{c} y_1 \\ y_2 \end{array} \right]$$

$$\left[\begin{array}{cc|c} 1 + \sqrt{2} & \frac{1}{\sqrt{2}} & 0 \\ \frac{1}{\sqrt{2}} & -1 + \sqrt{2} & 0 \end{array} \right] \quad R_1 = R_1 \times \sqrt{2}$$

$$R_2 = R_2 \times \sqrt{2}$$

$$\left[\begin{array}{cc|c} 1 + \sqrt{2} & 1 & 0 \\ 1 & -1 + \sqrt{2} & 0 \end{array} \right] \quad R_1 \leftrightarrow R_2$$

$$\left[\begin{array}{cc|c} 1 & -1 + \sqrt{2} & 0 \\ 1 + \sqrt{2} & 1 & 0 \end{array} \right] \quad R_2 = R_2 - (1 + \sqrt{2}) R_1$$

$$\left[\begin{array}{cc|c} 1 & -1 + \sqrt{2} & 0 \\ 0 & 0 & 0 \end{array} \right] \quad 1 - (1 + \sqrt{2})(-1 + \sqrt{2}) = 0$$

$$y_2 = s = 1$$

$$y_1 + (-1 + \sqrt{2})y_2 = 0$$

$$y_1 = 1 - \sqrt{2}$$

$$\lambda = -1, \quad \vec{y} = \begin{bmatrix} 1 - \sqrt{2} \\ 1 \end{bmatrix}$$

Q ③ Verify that vectors are orthogonal to each other & if normalized.

$$\langle \vec{x} | \vec{y} \rangle = (1+\sqrt{2})(1-\sqrt{2}) + 1 \\ = 1 - 2 + 1 = 0 \quad \checkmark$$

Not normalized. Hence we need to normalize vectors.

$$\| \vec{x} \| = \sqrt{(1+\sqrt{2})(1+\sqrt{2}) + (1)(1)} \\ = \sqrt{1+2+2\sqrt{2}+1} \\ = \sqrt{4+2\sqrt{2}}$$

$$\vec{x} = \frac{1}{\sqrt{4+2\sqrt{2}}} \begin{bmatrix} 1+\sqrt{2} \\ 1 \end{bmatrix}$$

$$\| \vec{y} \| = \sqrt{(1-\sqrt{2})(1-\sqrt{2}) + (1)(1)} \\ = \sqrt{1+2-2\sqrt{2}+1} \\ = \sqrt{4-2\sqrt{2}}$$

$$\vec{y} = \frac{1}{\sqrt{4-2\sqrt{2}}} \begin{bmatrix} 1-\sqrt{2} \\ 1 \end{bmatrix}$$

④ Now we can write matrix in diagonalization form

$$A = UDU^T$$

$$A = \begin{pmatrix} \frac{1+\sqrt{2}}{\sqrt{4+2\sqrt{2}}} & \frac{1-\sqrt{2}}{\sqrt{4-2\sqrt{2}}} \\ \frac{1}{\sqrt{4+2\sqrt{2}}} & \frac{1}{\sqrt{4-2\sqrt{2}}} \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \cdot \begin{pmatrix} \frac{1+\sqrt{2}}{\sqrt{4+2\sqrt{2}}} & \frac{1}{\sqrt{4+2\sqrt{2}}} \\ \frac{1-\sqrt{2}}{\sqrt{4-2\sqrt{2}}} & \frac{1}{\sqrt{4-2\sqrt{2}}} \end{pmatrix}$$

$$\sqrt{A} = U\sqrt{D}U^T$$

$$\sqrt{D} = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} \text{ Rest would remain same}$$

$$\sqrt{A} = \frac{1}{4} \begin{pmatrix} a+\sqrt{a}+i(-\sqrt{a}+a) & \sqrt{2}-i\sqrt{2} \\ \sqrt{2}-i\sqrt{2} & (a-\sqrt{a})+i(\sqrt{a}+a) \end{pmatrix}$$

$$A^{100} = U D^{100} U^T$$

$$D^{100} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$A^{100} = I$$