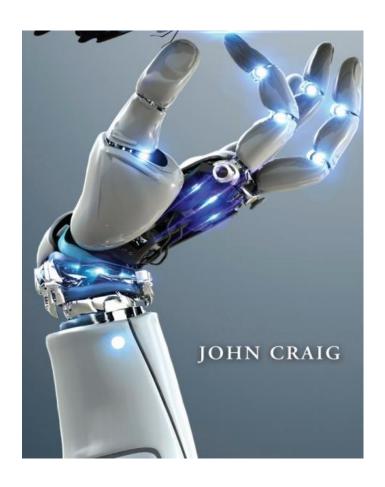
Chapter 2

Robotics Anatomy: Joints



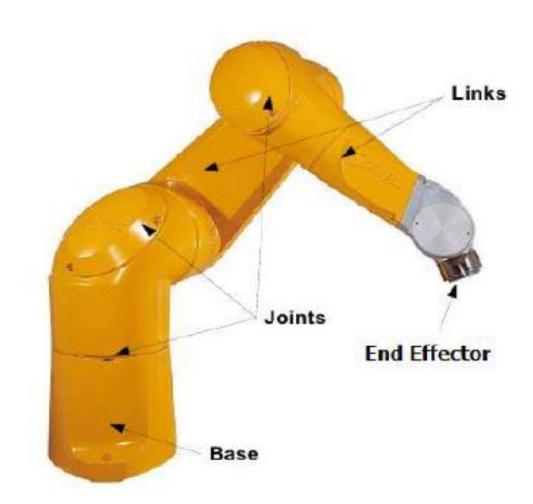
Structure of Robot Manipulators:

The robotic manipulators are composed of:

- Kinematic open chain composed of Rigid Links and Joints.
- The BASE: can be either fixed in the work environment or placed on a mobile platform.
- End-Effector: Tool is located at the end, used to execute the desired operations [gripper or specific tool].





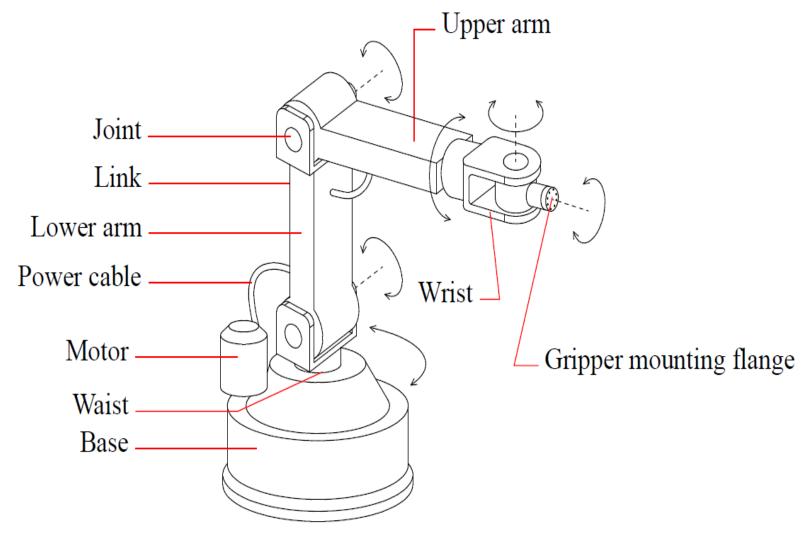


Each joint connects two links together.

Robot Manipulator

- 1. Manipulator is also known as robotic arm.
- 2. The arm is made up of a finite number of individual rigid segments.
- 3. Each rigid segment is called as a Link.
- 4. Links are connected to each other by joints.
- 5. Links move with respect to its joint.

Robotic Arm



CS 4166

Dr. Nema Salem

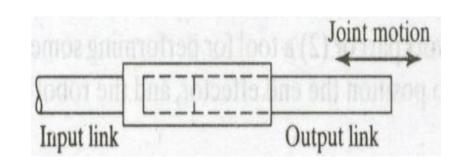
Spring 2024

Robot Motion

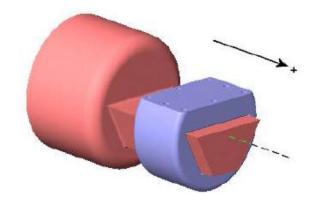
- Industrial robots perform productive work
- To move body, arm and wrist through a series of motions and positions
- > End effector is used to perform a specific task
- Individual joint motions referred as Degrees of Freedom: 'DOF'
- Motions are accomplished by powered joints

a) Linear/Prismatic joint (Type L/P joint)

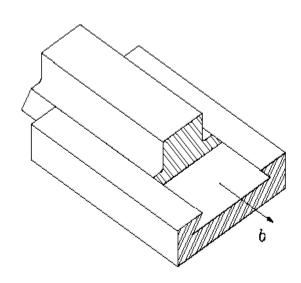
The relative movement between the input link and the output link is a translational sliding motion, the axis of the two links being parallel

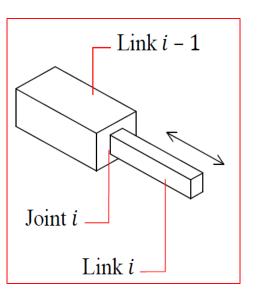


Linear (Prismatic) Joint



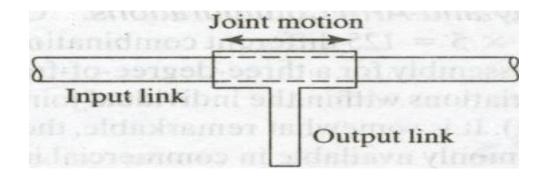
- Allows translation between two links.
- \bullet It is represented by symbol P.
- The joint variable is displacement d.





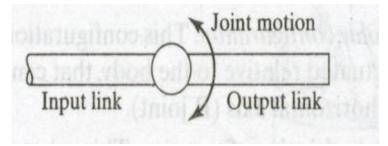
b) Orthogonal joint (Type O joint)

a translational sliding motion, the input and output links are perpendicular to each other.

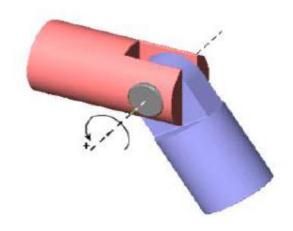


c) Rotational joint (Type R joint)

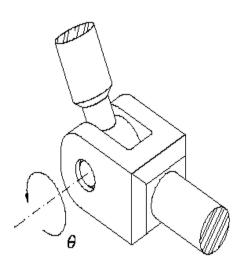
provides rotational relative motion, with the axis of rotation perpendicular to the axes of the input and output links.

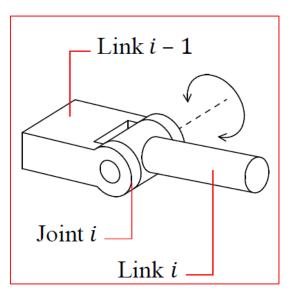


Rotary (Revolute) Joint



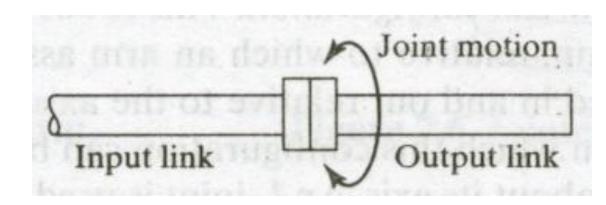
- Allows rotation between two links.
- \bullet It is represented by symbol R.
- The joint variable is angle θ .





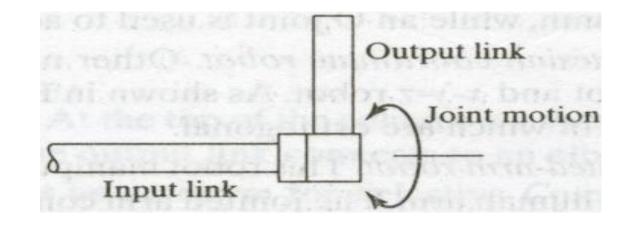
d) Twisting joint (Type T joint)

Involves rotary motion, but the axis of rotation is parallel to the axes of two links.

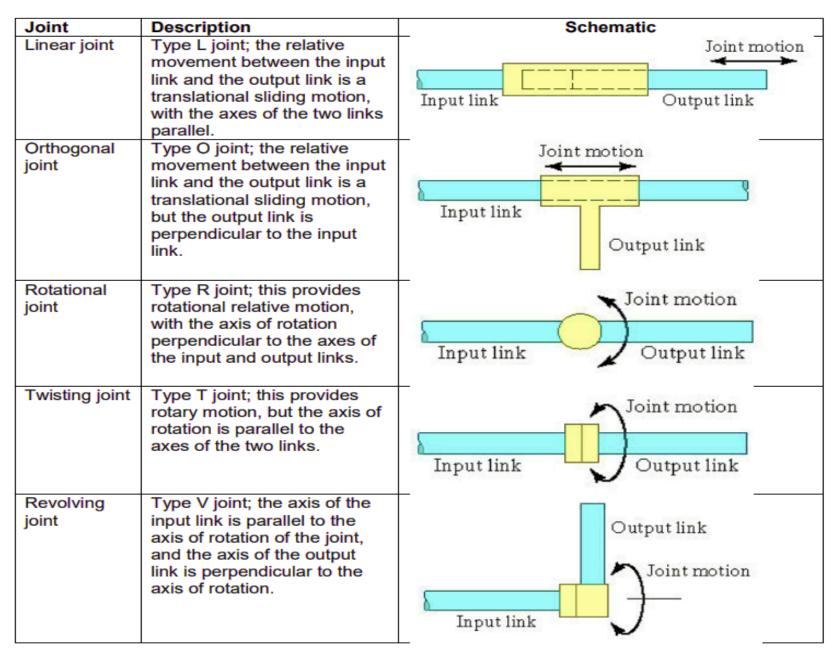


e) Revolving joint (Type V joint)

The axis of the input link is parallel to the axis of rotation of the joint, and the axis of the output link is perpendicular to the axis of rotation



Mechanical Joints for Robots



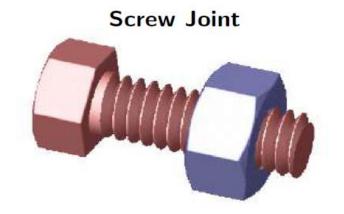
Mechanical Joints for Robots

https://www.youtube.com/watch?v=SMcqUjQ2Swo

Difference between Joints

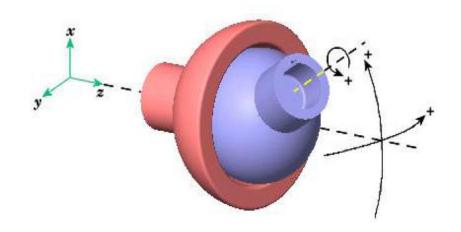
- When an object turns around an internal axis (like the Earth turns around its axis) it is called a rotation.
- When an object circles an external axis (like the Earth circles the sun) it is called a revolution.
- Rotational joint can be represented as R Joint. This type will allow the joints to move in a *rotary motion* along the axis, which is vertical to the arm axes.
- Linear joint can be indicated by the letter L Joint. This type of joints can perform both translational and sliding movements. These motions will be attained by several ways such as telescoping mechanism and piston. The two links should be in *parallel axes* for achieving the linear movement.
- Twisting joint will be referred as V Joint. This joint makes *twisting motion* among the output and input link. During this process, the output link axis will be vertical to the rotational axis. The output link rotates in relation to the input link.
- The O joint is a symbol that is denoted for the orthogonal joint. This joint is somewhat similar to the linear joint.
 The only difference is that the output and input links will be moving at the right angles.
- Revolving joint is generally known as V Joint. Here, the output link axis is perpendicular to the rotational axis, and the input link is parallel to the rotational axes. As like twisting joint, the output link spins about the input link

More Types of Joints



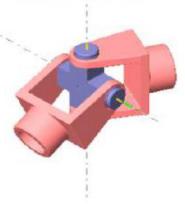
- Allows rotation and a constrained translation.
- \bullet It is represented by symbol SC.

Spherical Joint



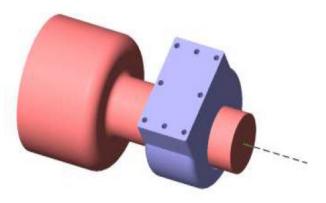
- Allows rotation around three axes.
- \bullet It is represented by symbol S.
- The joint variables are θ , γ and ψ .

Universal Joint



- Allows rotation around two axes.
- ullet It is represented by symbol U.
- The joint variables are θ_1 and θ_2 .

Cylindrical Joint



- Allows rotation and translation.
- ullet It is represented by symbol C.