

Plagiarism Detection System Using Advanced Data Structures

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Abstract

This project implements a sophisticated plagiarism detection system using Qt framework and C++. The system employs multiple string matching algorithms and advanced data structures to provide accurate plagiarism detection across various document formats. The implementation features a modern graphical user interface, secure user authentication, and robust document comparison capabilities.

1 Introduction

In the digital age, maintaining academic integrity and protecting intellectual property has become increasingly challenging. Our plagiarism detection system addresses this need by providing an efficient and user-friendly tool for comparing documents and identifying potential instances of content duplication. The system uses a combination of different algorithms to ensure high accuracy in plagiarism detection.

2 Problem Statement

Academic institutions and content creators face significant challenges in:

- Detecting copied content across multiple documents
- Processing various document formats efficiently
- Providing accurate similarity metrics
- Handling large documents without performance degradation
- Maintaining user data security and privacy

3 Proposed Solution and Methodology

Our solution implements a multi-layered approach to plagiarism detection:

1. Document Processing

- Text extraction from multiple formats

- String cleaning and normalization
- Tokenization and stopwords removal

2. Similarity Detection Algorithms

- TF-IDF (Term Frequency-Inverse Document Frequency)
- N-gram Analysis
- Cosine Similarity
- KMP (Knuth-Morris-Pratt) Pattern Matching
- Boyer-Moore Algorithm

3. Data Structures

- AVL Trees for efficient data storage and retrieval
- Hash Maps for frequency analysis
- Vectors for dynamic data management

4 Features

1. User Authentication System

- Secure registration and login
- Data persistence using CSV storage
- Input validation and error handling

2. Document Management

- Multiple document upload support
- Target document selection
- Various format support (TXT, PDF, DOC)

3. Plagiarism Analysis

- Multiple algorithm combination
- Percentage-based similarity scoring
- Detailed results visualization
- Color-coded verdict system

5 UI/UX Implementation Details

5.1 Splash Screen

- Animated logo display
- Fade-in and fade-out transitions
- Clean, minimalist design

5.2 Registration Interface

- Form-based user input
- Real-time validation
- Clear error messaging
- Professional styling with modern colors

5.3 Login System

- Simple two-field interface
- Secure credential verification
- Error handling with user feedback

5.4 Main Plagiarism Interface

- Three-button layout for main functions
- Results table with color coding
- Clear instruction labels
- Professional typography and spacing

6 Technical Implementation Details

6.1 String Matching Algorithms

- **KMP Algorithm:** Efficient pattern matching with $O(m + n)$ complexity
- **Boyer-Moore Algorithm:** Bad character rule implementation
- **N-gram Analysis:** Weighted scoring with variable n-gram sizes (3, 5, 7)

6.2 TF-IDF Implementation

- Term frequency calculation
- Inverse document frequency computation
- Cosine similarity measurement

7 Challenges Faced

- **Performance Optimization:** Large document processing, memory management
- **UI Response:** Maintaining responsiveness during processing, progress feedback
- **Algorithm Integration:** Combining multiple detection methods, weight balancing

8 Project Limitations

- Limited document format support
- Memory constraints for very large documents
- No real-time collaboration features
- Basic document text extraction

- Local storage system limitations

9 Use of Built-in APIs and Libraries

- **Qt Framework:** QApplication, QMainWindow, QWidget, QFile handling
- **STL:** Vectors, Maps, Sets, String operations
- **Qt GUI Components:** QLabel, QPushButton, QLineEdit, QTableWidgetItem

10 DSA Concepts Used

10.1 Frontend (GUI) Data Structures

- Queue for managing document processing order
- Priority Queue for urgent comparisons
- Stack for undo/redo operations
- Trie for auto-complete suggestions

10.2 Backend Data Structures

- AVL Trees for balanced storage
- Hash Maps for $O(1)$ lookups
- Sets for unique word collections
- Bloom Filters for duplicate checking

10.3 Algorithms

- String matching (KMP, Boyer-Moore, Rabin-Karp)
- Sorting and searching algorithms
- Tree balancing and pattern matching

11 Conclusion

The project successfully implements a comprehensive plagiarism detection system using advanced data structures and algorithms. The combination of AVL trees, efficient string matching algorithms, and modern UI design creates a powerful tool for document similarity analysis. The system demonstrates practical application of theoretical DSA concepts in solving real-world problems.

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