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int    addch(const chtype);
int    addchnstr(const chtype *, int);
int    addchstr(const chtype *);
int    addnstr(const char *, int);
int    addnwstr(const wchar_t *, int);
int    addstr(const char *);
int    add_wch(const cchar_t *);
int    add_wchnstr(const cchar_t *, int);
int    add_wchstr(const cchar_t *);
int    addwstr(const wchar_t *);
int    attroff(int);
int    attron(int);
int    attrset(int);
int    attr_get(attr_t *, short *, void *);
int    attr_off(attr_t, void *);
int    attr_on(attr_t, void *);
int    attr_set(attr_t, short, void *);
int    baudrate(void);
int    beep(void);
int    bkgd(chtype);
void   bkgdset(chtype);
int    bkgrnd(const cchar_t *);
void   bkgrndset(const cchar_t *);
int    border(chtype, chtype, chtype, chtype, chtype, chtype, chtype, chtype);
int    border_set(const cchar_t *, const cchar_t *, const cchar_t *, const cchar_t *,
                  const cchar_t *, const cchar_t *, const cchar_t *, const cchar_t *);
int    box(WINDOW *, chtype, chtype);
int    box_set(WINDOW *, const cchar_t *, const cchar_t *);
bool   can_change_color(void);
int    cbreak(void);
int    chgat(int, attr_t, short, const void *);
int    clearok(WINDOW *, bool);
int    clear(void);
int    clrtoebot(void);
int    clrtoeol(void);
int    color_content(short, short *, short *, short *);
int    COLOR_PAIR(int);
int    color_set(short, void *);
int    copywin(const WINDOW *, WINDOW *, int, int, int, int, int, int, int);
int    curs_set(int);
int    def_prog_mode(void);
int    def_shell_mode(void);
int    delay_output(int);
int    delch(void);
int    deleteln(void);
void   delscreen(SCREEN *);
int    delwin(WINDOW *);
WINDOW *derwin(WINDOW *, int, int, int, int);
int    doupdate(void);
WINDOW *dupwin(WINDOW *);
int    echo(void);
int    echochar(const chtype);
int    echo_wchar(const cchar_t *);
int    endwin(void);
char   erasechar(void);
int    erase(void);
int    erasewchar(wchar_t *);
void   filter(void);
int    flash(void);
int    flushinp(void);
chtype getbkgd(WINDOW *);
int    getbkgrnd(cchar_t *);
int    getcchar(const cchar_t *, wchar_t *, attr_t *, short *, void *);
int    getch(void);
int    getnstr(char *, int);

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int     getn_wstr(wint_t *, int);
int     getstr(char *);
int     get_wch(wint_t *);
WINDOW *getwin(FILE *);
int     get_wstr(wint_t *);
int     halfdelay(int);
bool    has_colors(void);
bool    has_ic(void);
bool    has_il(void);
int     hline(chtype, int);
int     hline_set(const cchar_t *, int);
void    idcok(WINDOW *, bool);
int     idlok(WINDOW *, bool);
void    immedok(WINDOW *, bool);
chtype  inch(void);
int     inchnstr(chtype *, int);
int     inchstr(chtype *);
WINDOW *initscr(void);
int     init_color(short, short, short, short);
int     init_pair(short, short, short);
int     innstr(char *, int);
int     innwstr(wchar_t *, int);
int     insch(chtype);
int     insdelln(int);
int     insertln(void);
int     insnstr(const char *, int);
int     ins_nwstr(const wchar_t *, int);
int     insstr(const char *);
int     instr(char *);
int     ins_wch(const cchar_t *);
int     ins_wstr(const wchar_t *);
int     intrflush(WINDOW *, bool);
int     in_wch(cchar_t *);
int     in_wchnstr(cchar_t *, int);
int     in_wchstr(cchar_t *);
int     inwstr(wchar_t *);
bool    isendwin(void);
bool    is_linetouched(WINDOW *, int);
bool    is_wintouched(WINDOW *);
char    *keyname(int);
char    *key_name(wchar_t);
int     keypad(WINDOW *, bool);
char    killchar(void);
int     killwchar(wchar_t *);
int     leaveok(WINDOW *, bool);
char    *longname(void);
int     meta(WINDOW *, bool);
int     move(int, int);
int     mvaddch(int, int, const chtype);
int     mvaddchnstr(int, int, const chtype *, int);
int     mvaddchstr(int, int, const chtype *);
int     mvaddnstr(int, int, const char *, int);
int     mvaddnwstr(int, int, const wchar_t *, int);
int     mvaddstr(int, int, const char *);
int     mvadd_wch(int, int, const cchar_t *);
int     mvadd_wchnstr(int, int, const cchar_t *, int);
int     mvadd_wchstr(int, int, const cchar_t *);
int     mvaddwstr(int, int, const wchar_t *);
int     mvchgat(int, int, int, attr_t, short, const void *);
int     mvcur(int, int, int, int);
int     mvdelch(int, int);
int     mvderwin(WINDOW *, int, int);
int     mvgetch(int, int);
int     mvgetnstr(int, int, char *, int);
int     mvgetn_wstr(int, int, wint_t *, int);

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int    mvgetstr(int, int, char *);
int    mvget_wch(int, int, wint_t *);
int    mvget_wstr(int, int, wint_t *);
int    mvhline(int, int, chtype, int);
int    mvhline_set(int, int, const cchar_t *, int);
chtype mvinch(int, int);
int    mvinchnstr(int, int, chtype *, int);
int    mvinchstr(int, int, chtype *);
int    mvinnstr(int, int, char *, int);
int    mvinnwstr(int, int, wchar_t *, int);
int    mvinsch(int, int, chtype);
int    mvinsnstr(int, int, const char *, int);
int    mvins_nwstr(int, int, const wchar_t *, int);
int    mvinsstr(int, int, const char *);
int    mvinstr(int, int, char *);
int    mvins_wch(int, int, const cchar_t *);
int    mvins_wstr(int, int, const wchar_t *);
int    mvin_wch(int, int, cchar_t *);
int    mvin_wchnstr(int, int, cchar_t *, int);
int    mvin_wchstr(int, int, cchar_t *);
int    mvinnwstr(int, int, wchar_t *);
int    mvprintw(int, int, char *, ...);
int    mvscanw(int, int, char *, ...);
int    mvvline(int, int, chtype, int);
int    mvvline_set(int, int, const cchar_t *, int);
int    mvwaddch(WINDOW *, int, int, const chtype);
int    mvwaddchnstr(WINDOW *, int, int, const chtype *, int);
int    mvwaddchstr(WINDOW *, int, int, const chtype *);
int    mvwaddnstr(WINDOW *, int, int, const char *, int);
int    mvwaddnwstr(WINDOW *, int, int, const wchar_t *, int);
int    mvwaddstr(WINDOW *, int, int, const char *);
int    mvwadd_wch(WINDOW *, int, int, const cchar_t *);
int    mvwadd_wchnstr(WINDOW *, int, int, const cchar_t *, int);
int    mvwadd_wchstr(WINDOW *, int, int, const cchar_t *);
int    mvwaddwstr(WINDOW *, int, int, const wchar_t *);
int    mvwchgat(WINDOW *, int, int, int, attr_t, short, const void *);
int    mvwdelch(WINDOW *, int, int);
int    mvwgetch(WINDOW *, int, int);
int    mvwgetnstr(WINDOW *, int, int, char *, int);
int    mvwgetn_wstr(WINDOW *, int, int, wint_t *, int);
int    mvwgetstr(WINDOW *, int, int, char *);
int    mvwget_wch(WINDOW *, int, int, wint_t *);
int    mvwget_wstr(WINDOW *, int, int, wint_t *);
int    mvwhline(WINDOW *, int, int, chtype, int);
int    mvwhline_set(WINDOW *, int, int, const cchar_t *, int);
int    mvwin(WINDOW *, int, int);
chtype mvwinch(WINDOW *, int, int);
int    mvwinchnstr(WINDOW *, int, int, chtype *, int);
int    mvwinchstr(WINDOW *, int, int, chtype *);
int    mvwinnstr(WINDOW *, int, int, char *, int);
int    mvwinnwstr(WINDOW *, int, int, wchar_t *, int);
int    mvwinsch(WINDOW *, int, int, chtype);
int    mvwinsnstr(WINDOW *, int, int, const char *, int);
int    mvwins_nwstr(WINDOW *, int, int, const wchar_t *, int);
int    mvwinsstr(WINDOW *, int, int, const char *);
int    mvwinstr(WINDOW *, int, int, char *);
int    mvwins_wch(WINDOW *, int, int, const cchar_t *);
int    mvwins_wstr(WINDOW *, int, int, const wchar_t *);
int    mvwin_wch(WINDOW *, int, int, cchar_t *);
int    mvwin_wchnstr(WINDOW *, int, int, cchar_t *, int);
int    mvwin_wchstr(WINDOW *, int, int, cchar_t *);
int    mvwinwstr(WINDOW *, int, int, wchar_t *);
int    mvwprintw(WINDOW *, int, int, char *, ...);
int    mvwscanw(WINDOW *, int, int, char *, ...);
int    mvwvline(WINDOW *, int, int, chtype, int);

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int      mvwvline_set(WINDOW *, int, int, const cchar_t *, int);
int      napms(int);
WINDOW  *newpad(int, int);
SCREEN  *newterm(char *, FILE *, FILE *);
WINDOW  *newwin(int, int, int, int);
int      nl(void);
int      nocbreak(void);
int      nodelay(WINDOW *, bool);
int      noecho(void);
int      nonl(void);
void     noqiflush(void);
int      noraw(void);
int      notimeout(WINDOW *, bool);
int      overlay(const WINDOW *, WINDOW *);
int      overwrite(const WINDOW *, WINDOW *);
int      pair_content(short, short *, short *);
int      PAIR_NUMBER(int);
int      pechochar(WINDOW *, chtype);
int      pecho_wchar(WINDOW *, const cchar_t*);
int      pnoutrefresh(WINDOW *, int, int, int, int, int, int);
int      prefresh(WINDOW *, int, int, int, int, int, int);
int      printfw(char *, ...);
int      putp(const char *);
int      putwin(WINDOW *, FILE *);
void     qiflush(void);
int      raw(void);
int      redrawwin(WINDOW *);
int      refresh(void);
int      reset_prog_mode(void);
int      reset_shell_mode(void);
int      resetty(void);
int      ripoffline(int, int (*)(WINDOW *, int));
int      savetty(void);
int      scanw(char *, ...);
int      scr_dump(const char *);
int      scr_init(const char *);
int      scr_l(int);
int      scroll(WINDOW *);
int      scrollok(WINDOW *, bool);
int      scr_restore(const char *);
int      scr_set(const char *);
int      setcchar(cchar_t*, const wchar_t*, const attr_t, short, const void*);
int      setscreg(int, int);
SCREEN  *set_term(SCREEN *);
int      setupterm(char *, int, int *);
int      slk_attr_off(const attr_t, void *);
int      slk_attron(const chtype);
int      slk_attr_on(const attr_t, void *);
int      slk_attron(const chtype);
int      slk_attr_set(const attr_t, short, void *);
int      slk_attrset(const chtype);
int      slk_clear(void);
int      slk_color(short);
int      slk_init(int);
char     *slk_label(int);
int      slk_noutrefresh(void);
int      slk_refresh(void);
int      slk_restore(void);
int      slk_set(int, const char *, int);
int      slk_touch(void);
int      slk_wset(int, const wchar_t *, int);
int      standend(void);
int      standout(void);
int      start_color(void);
WINDOW  *subpad(WINDOW *, int, int, int, int);

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WINDOW *subwin(WINDOW *, int, int, int, int);
int syncok(WINDOW *, bool);
chtype termattrs(void);
attr_t term_attrs(void);
char *termname(void);
int tigetflag(char *);
int tigetnum(char *);
char *tigetstr(char *);
void timeout(int);
int touchline(WINDOW *, int, int);
int touchwin(WINDOW *);
char *tparm(char *, long, long, long, long, long, long, long, long, long, long);
int typeahead(int);
int ungetch(int);
int unget_wch(const wchar_t);
int untouchwin(WINDOW *);
void use_env(bool);
int vid_attr(attr_t, short, void *);
int vidattr(chtype);
int vid_puts(attr_t, short, void *, int (*)(int));
int vidputs(chtype, int (*)(int));
int vline(chtype, int);
int vline_set(const cchar_t *, int);
int vwprintw(WINDOW *, char *, va_list *);
int vw_printw(WINDOW *, char *, va_list *);
int vwscanw(WINDOW *, char *, va_list *);
int vw_scanw(WINDOW *, char *, va_list *);
int waddch(WINDOW *, const chtype);
int waddchnstr(WINDOW *, const chtype *, int);
int waddchstr(WINDOW *, const chtype *);
int waddnstr(WINDOW *, const char *, int);
int waddnwstr(WINDOW *, const wchar_t *, int);
int waddstr(WINDOW *, const char *);
int wadd_wch(WINDOW *, const cchar_t *);
int wadd_wchnstr(WINDOW *, const cchar_t *, int);
int wadd_wchstr(WINDOW *, const cchar_t *);
int waddwstr(WINDOW *, const wchar_t *);
int wattroff(WINDOW *, int);
int wattron(WINDOW *, int);
int wattrset(WINDOW *, int);
int wattr_get(WINDOW *, attr_t *, short *, void *);
int wattr_off(WINDOW *, attr_t, void *);
int wattr_on(WINDOW *, attr_t, void *);
int wattr_set(WINDOW *, attr_t, short, void *);
int wbkgd(WINDOW *, chtype);
void wbkgdset(WINDOW *, chtype);
int wbkgdnd(WINDOW *, const cchar_t *);
void wbkgdndset(WINDOW *, const cchar_t *);
int wborder(WINDOW *, chtype, chtype, chtype, chtype, chtype, chtype, chtype, chtype);
int wborder_set(WINDOW *, const cchar_t *, const cchar_t *, const cchar_t *, const cchar_t *, .
const cchar_t *, const cchar_t *, const cchar_t *, const cchar_t *);
int wchgat(WINDOW *, int, attr_t, short, const void *);
int wclear(WINDOW *);
int wclrtobot(WINDOW *);
int wclrtoeol(WINDOW *);
void wcursyncup(WINDOW *);
int wcolor_set(WINDOW *, short, void *);
int wdelch(WINDOW *);
int wdeleteln(WINDOW *);
int wechochar(WINDOW *, const chtype);
int wecho_wchar(WINDOW *, const cchar_t *);
int werase(WINDOW *);
int wgetbkgrnd(WINDOW *, cchar_t *);
int wgetch(WINDOW *);
int wgetnstr(WINDOW *, char *, int);

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int    wgetn_wstr(WINDOW *, wint_t *, int);
int    wgetstr(WINDOW *, char *);
int    wget_wch(WINDOW *, wint_t *);
int    wget_wstr(WINDOW *, wint_t *);
int    whline(WINDOW *, chtype, int);
int    whline_set(WINDOW *, const cchar_t *, int);
chtype winch(WINDOW *);
int    winchnstr(WINDOW *, chtype *, int);
int    winchstr(WINDOW *, chtype *);
int    winnstr(WINDOW *, char *, int);
int    winnwstr(WINDOW *, wchar_t *, int);
int    winsch(WINDOW *, chtype);
int    winsdelln(WINDOW *, int);
int    winsertln(WINDOW *);
int    winsnstr(WINDOW *, const char *, int);
int    wins_nwstr(WINDOW *, const wchar_t *, int);
int    winsstr(WINDOW *, const char *);
int    winstr(WINDOW *, char *);
int    wins_wch(WINDOW *, const cchar_t *);
int    wins_wstr(WINDOW *, const wchar_t *);
int    win_wch(WINDOW *, cchar_t *);
int    win_wchnstr(WINDOW *, cchar_t *, int);
int    win_wchstr(WINDOW *, cchar_t *);
int    winwstr(WINDOW *, wchar_t *);
int    wmove(WINDOW *, int, int);
int    wnoutrefresh(WINDOW *);
int    wprintw(WINDOW *, char *, ...);
int    wredrawln(WINDOW *, int, int);
int    wrefresh(WINDOW *);
int    wscanw(WINDOW *, char *, ...);
int    wscr1(WINDOW *, int);
int    wsetscrreg(WINDOW *, int, int);
int    wstandend(WINDOW *);
int    wstandout(WINDOW *);
void    wsyncup(WINDOW *);
void    wsyncdown(WINDOW *);
void    wtimeout(WINDOW *, int);
int    wtouchln(WINDOW *, int, int, int);
wchar_t *wunctrl(cchar_t *);
int    wvline(WINDOW *, chtype, int);
int    wvline_set(WINDOW *, const cchar_t *, int);

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