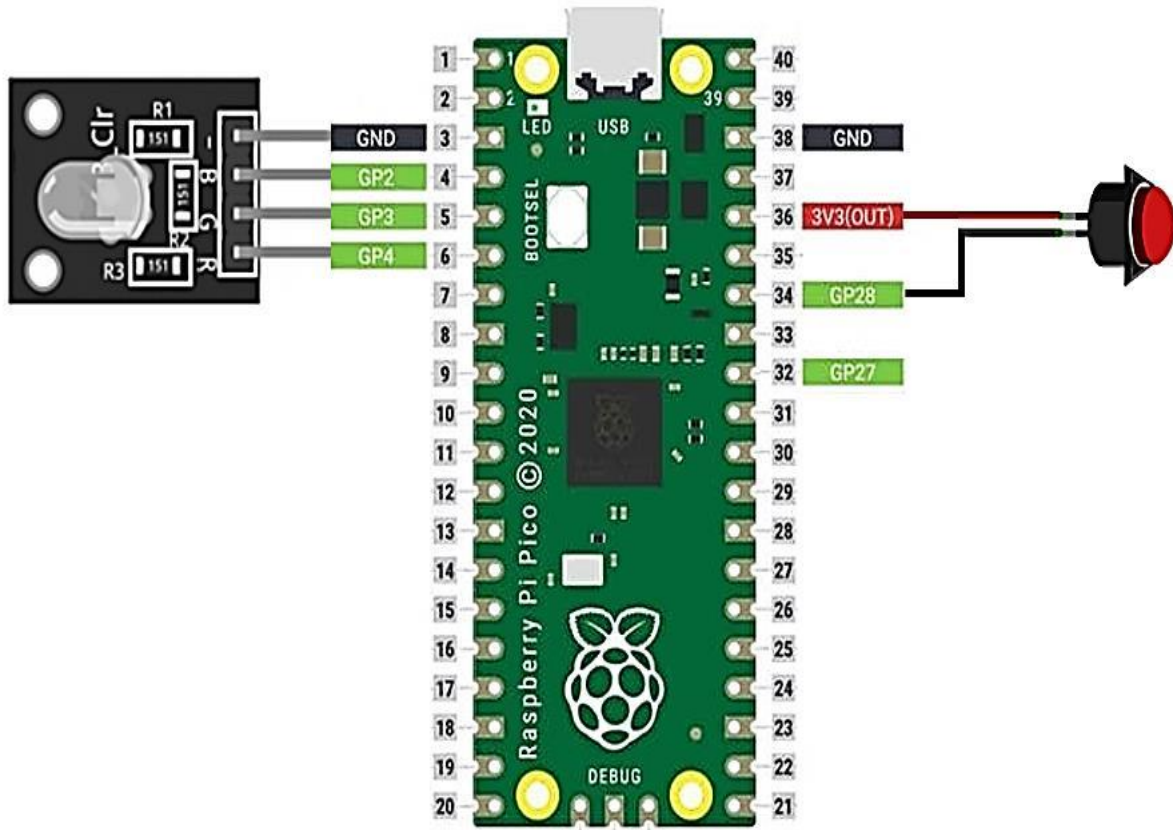


## *Application - Loops and Counters*

The following circuit is composed of a Raspberry Pi Pico board, an RGB module and a push button.



### **Part 1 :**

The next code is a 0 to 9 counter.

#### **1. Replace for loop with while loop.**

```
import time
x = 0
while x < 10:
    print(x)
    time.sleep(0.5)
    x += 1
```

#### **2. Modify the code in order to :**

- Turn on the LED in RED (GP4) when the counter stops
- Turn on the LED in GREEN (GP3) while counting

```
import time
x = 0

for y in range(0, 10):
    print(x)
    time.sleep(0.5)
    x += 1
```



```
import time
from machine import Pin

led_green = Pin(3, Pin.OUT)
led_red = Pin(4, Pin.OUT)

x = 0
while x < 10:
    led_green.on()
    print(x)
    time.sleep(0.5)
    x += 1
led_green.off()
led_red.on()
```

### **3. Modify the code to start the counter with the push button (GP28)**

```
import time
from machine import Pin

led_green = Pin(3, Pin.OUT)
led_red = Pin(4, Pin.OUT)
button = Pin(28, Pin.IN, Pin.PULL_DOWN)

x = 0
while True:
    if button.value() == 1:
        while x < 10:
            led_green.on()
            print(x)
            time.sleep(0.5)
            x += 1
        led_green.off()
        led_red.on()
        break
```



## Part 2 :

### 1. Explain the next code and give its algorithm

Explication :

Le code contrôle deux LEDs en fonction de la valeur d'un compteur incrémenté chaque fois qu'un bouton est pressé. Lorsque le bouton est pressé :

- Si  $i = 1$ , la première LED (led1) s'éteint et la seconde (led2) s'allume.
- Si  $i = 0$ , la première LED (led1) s'allume et la seconde (led2) s'éteint.

### 2. Suggest an algorithm to change the state of the RGB LED (3 possible cases) every time the button is pressed :

- RED colour if  $i=0$
- GREEN colour if  $i=1$
- BLUE colour if  $i=2$

### 3. Convert the algorithm into a MicroPython code

```
from machine import Pin
```

```
import time
```

```
# Initialisation des LED RGB
```

```
led_red = Pin(2, Pin.OUT)
```

```
led_green = Pin(3, Pin.OUT)
```

```
led_blue = Pin(4, Pin.OUT)
```

```
button = Pin(28, Pin.IN, Pin.PULL_DOWN)
```

```
i = 0
```

```
while True:
```

```
    if button.value() == 1: # Bouton appuyé
```

```
        time.sleep(0.2) # Anti-rebond
```

```
        i += 1
```

```
        if i > 2:
```

```
            i = 0
```

```
    # Changer l'état de la LED RGB
```

```
    if i == 0:
```

```
        led_red.on()
```

```
        led_green.off()
```

```
        led_blue.off()
```

```
import machine, time
from machine import Pin
led1 = Pin(4, Pin.OUT)
led2 = Pin(3, Pin.OUT)
button = Pin(28, Pin.IN, Pin.PULL_DOWN)
i=0

while True:
    if button.value():
        i=i+1

    if i==1:
        led1.on()
        led2.off()
    else:
        i=0
        led1.off()
        led2.on()

    print("i:",i)
    time.sleep(0.5)
```

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**Module : Systèmes Embarqués**  
**Année Universitaire : 2024/2025**



```
elif i == 1:  
    led_red.off()  
    led_green.on()  
    led_blue.off()  
elif i == 2:  
    led_red.off()  
    led_green.off()  
    led_blue.on()
```