Your NBA game
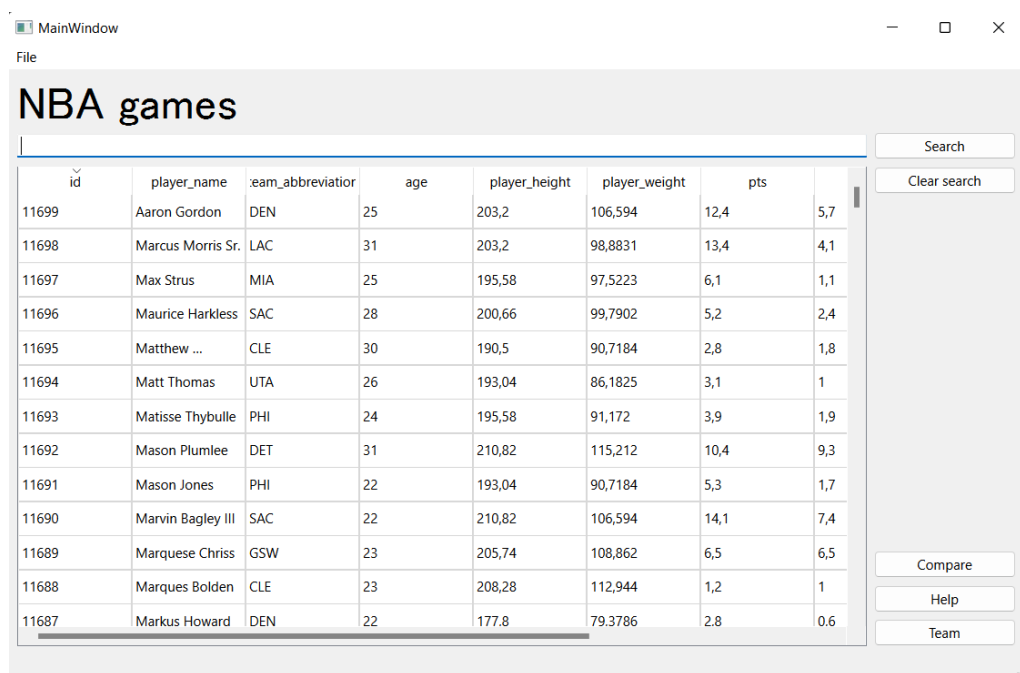
Specification link –

Specification idea:

EA Games is working on a new NBA (Nash Basketball, brother of Crimea and Stive Nash) game called NBA Rewind (no new feathers as in FIFA) and has requested you (one of the most well-known and successful game developers) to create an interface for selecting players for the squad. This app must provide the relevant player information as well as the ability to add them to the team.

Main window:

Main window contains all data from the dataset. It also provides options for sort (by clicking on the headers of the table) and filtration (search field).

Help, compare, and team windows are also available from this window.

Compare window:

Compare window can be accessible by selecting two player and pressing compare button. Example in the picture below:
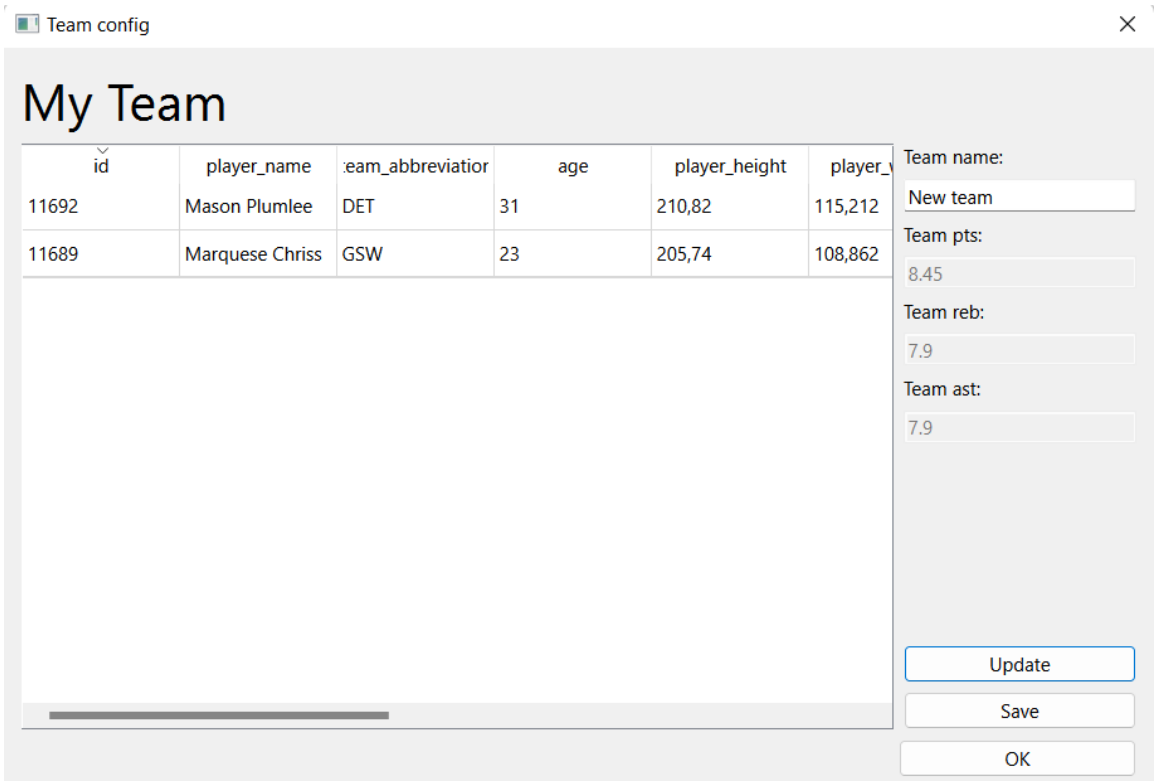
Help window:

In the help window there is a logo and id of my specification.

Team Window

In the team window there is a table view

Player Window

Player window displays all important information about the player.

Result

The specification was implemented with slight differences.

Conclusion

The project works fine, however requires some improvements. For example, creating better design for Compare window or better implementation of some features.