Exemple ilustrand regulile implicite de prefixare ale unui offset cu segmentul aferent

```
Mov eax, [ebx+esp]; eax \leftarrow dword care incepe la adresa [SS:esp+ebx]
Mov eax, [esp + ebx]; eax \leftarrow dword care incepe la adresa [SS:esp+ebx]
Mov eax, [ebx+esp*2]; syntax error – ESP nu poate fi index!
Mov eax, [ebx+ebp*2]; eax \leftarrow dword care incepe la adresa [DS:ebx + 2*ebp]
Mov eax, [ebx+ebp]; EAX \leftarrow ...DS:...
Mov eax, [ebp+ebx]; .......SS:......
Mov eax, [ebx*2+ebp]; ....SS:....
Mov eax, [ebx*1+ebp] ;... SS:....
Mov eax, [ebp*1+ebx]; ...DS:...
Mov eax, [ebx*1+ebp*1]; SS...; Primul gasit cu * e considerat index! EBP - baza
Mov eax, [ebp*1+ebx*1]; DS....; Primul gasit cu * e considerat index! EBX - baza
Mov eax, [ebp*1+ebx*2]; ...SS...
Mov eax, [v]; ... [DS:v]
```