

# Aidan Reilly

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## EXPERIENCE

### Komatsu Mining

Summer, 2024

*Robotics Software Engineer Intern*

- Developed software for autonomous mining vehicles using **C++**, **Python**, **Linux**, **ROS2**, and **Unreal Engine 5**
- Engaged throughout the entire development lifecycle, from project creation to underground testing.
- Converted an underground mining vehicle from manual control to semi-autonomy, increasing efficiency by 70%.
- Implemented **perception, mapping, localization, and navigation** algorithms for **3D lidar & visual SLAM**.
- Leveraged CUDA to offload tasks and pointcloud processing to the GPU, reducing computation by 60%.
- Designed complex environments within Unreal Engine 5, simulating robots with lidar, radar, camera, and IMU.

### Komatsu Mining

Summer, 2023

*Robotics Software Engineer Intern*

- Developed the core autonomy software stack for underground mining products that operate globally.
- Implemented 2D SLAM and NAV2 using lidar, odometry, and imu; wrote nodes for lidar/camera processing
- Utilized C++, Python, and ROS2 on NVIDIA Jetsons; Extensively used Gazebo, Azure DevOps, and Docker.

### University of Pittsburgh

2022 - 2024

*Teaching Assistant, Discrete Mathematics*

- Supported students through recitation, tutoring, and office hours; Managed grading for homework and quizzes.

## PORTFOLIO

### ANA (Autonomous Navigation Assembly) | [github.com/Razzi86/ana.bot](https://github.com/Razzi86/ana.bot)

08/2023 - present

- Build an autonomous robot car capable of autonomously mapping and navigating indoor environments.
- Designed its 3D-printed chassis from scratch with CAD, efficiently placing its lidar, camera, motors, and Jetson.

### Indy Autonomous Challenge — MIT-PIT-RW | [driverless.mit.edu/mitpitrw](https://driverless.mit.edu/mitpitrw)

08/2023 - 05/2024

- Trained machine learning models for an autonomous racecar that competes internationally at speeds of 150mph.
- Member of the perception team, focused on processing real-time camera and lidar feeds

### Clothing Segmentation Extension | [github.com/DW-Han/fashion-segmentation-rep](https://github.com/DW-Han/fashion-segmentation-rep)

08/2023 - 09/2023

- Developed a Chrome extension for live clothing segmentation and classification, achieving 86% accuracy.
- Placed 2<sup>nd</sup> overall in the 2023 SteelHacks hackathon, winning the "User Experience" category.

## EDUCATION

### University of Pittsburgh

2024

*Honors - B.S. in Computer Science, Minor in Mathematics, GPA: 3.6*

### Delaware County Community College

2021

*Honors - Transferred, Computer Science, GPA: 3.9*

**Coursework:** Computer Vision, Deep Learning, Data Structures & Algorithms, AI, Practical AI, Operating Systems, Software Quality Assurance, Computer Organization & Assembly Language

## SKILLS

**Languages:** C++17, Python3, Java, C, CUDA, MATLAB, Bash

**Development:** Git, Docker, VS Code, UNIX (Ubuntu), Azure DevOps, Blender, NVIDIA Jetson, CAD

**Libraries:** PyTorch, Tensorflow, OpenCV, NumPy, Pandas, PyQt5

**Robotics:** ROS2, SLAM, NAV2, Gazebo, Unreal Engine 5, ICP, lidar, radar, rgb camera, imu