

WILEY

ENABLING DISCOVERY | POWERING EDUCATION | SHAPING WORKFORCES

Data Structure and Algorithm

The background of the slide is a vibrant blue digital space. A central laptop is open, its screen displaying a complex dashboard with various charts, including a line graph, a bar chart, and several circular progress indicators with numerical values like 55%, 50, 30, 50, and 2.5. The laptop is surrounded by several glowing blue squares, each with a white circle in the center and small red lights at the corners, resembling microchips or data nodes. These squares are connected by thin, glowing lines. The entire scene is overlaid with a dense pattern of binary code (0s and 1s) in a lighter blue shade. A bright white diagonal line cuts across the lower half of the image, adding a sense of motion and depth.



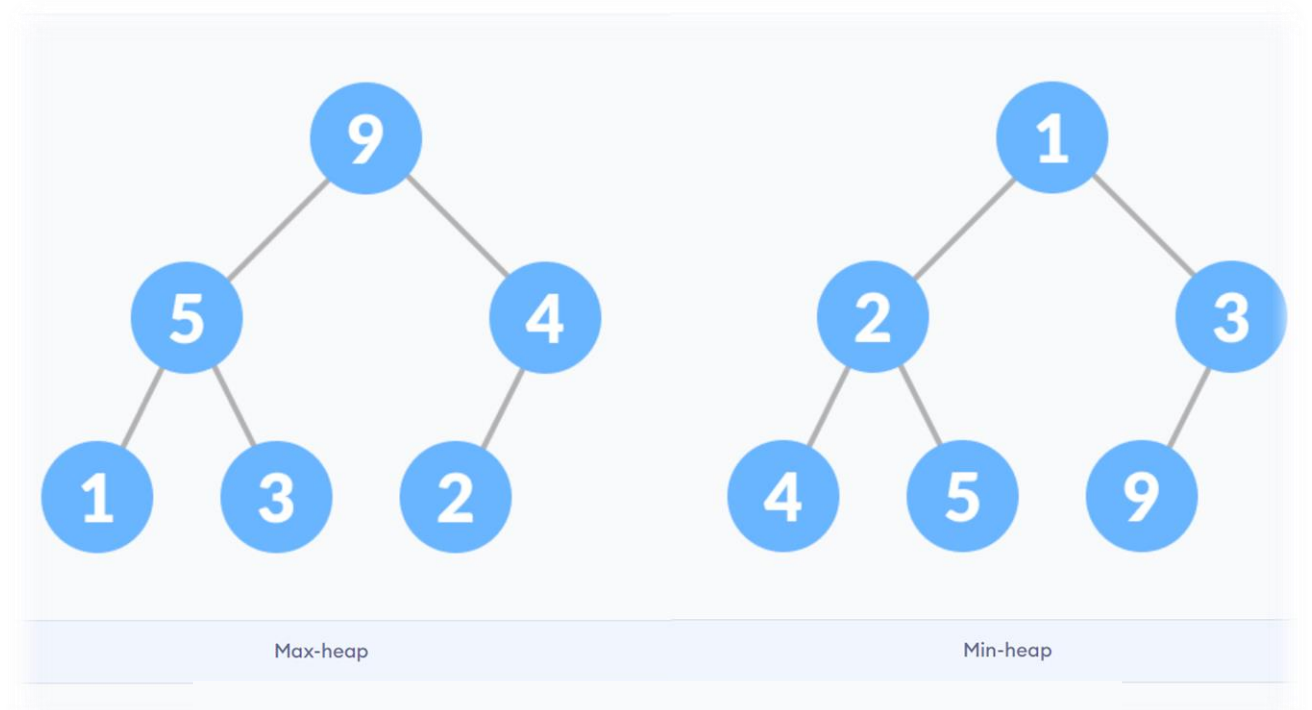
DATA STRUCTURES ALGORITHMS
HEAP

Heap Data Structure

Let's learn what heap data structure is. Also, we will find working examples of heap operations in C, C++, Java and Python.

Heap data structure is a [complete binary tree](#) that satisfies **the heap property**, where any given node is

- always greater than its child node/s and the key of the root node is the largest among all other nodes. This property is also called **max heap property**.
- always smaller than the child node/s and the key of the root node is the smallest among all other nodes. This property is also called **min heap property**.



This type of data structure is also called a **binary heap**.

Heap Operations

Some of the important operations performed on a heap are described below along with their algorithms.

Heapify

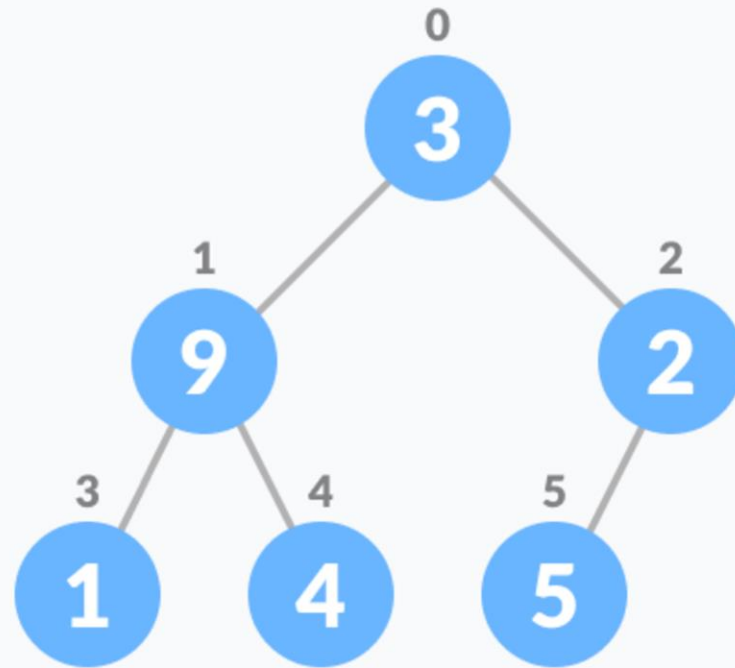
Heapify is the process of creating a heap data structure from a binary tree. It is used to create a Min-Heap or a Max-Heap.

1. Let the input array be

3	9	2	1	4	5
0	1	2	3	4	5

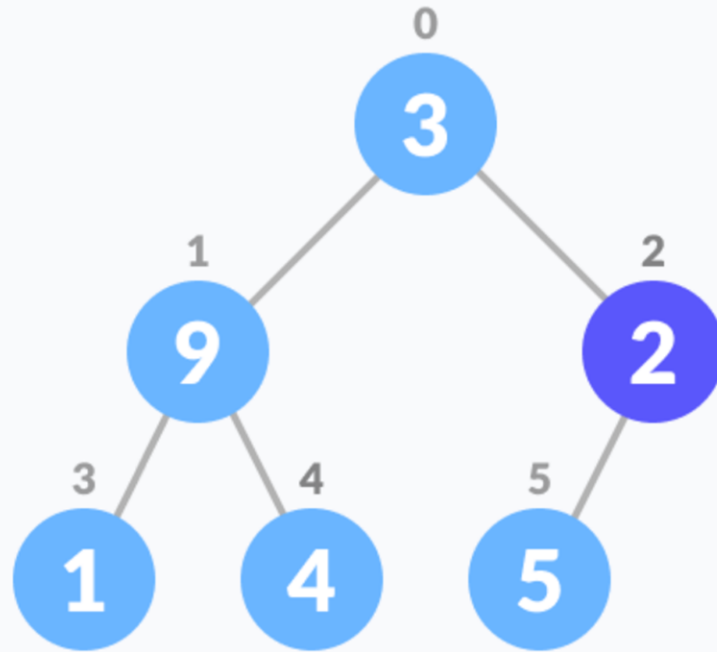
Initial Array

2. Create a complete binary tree from the array



Complete binary tree

3. Start from the first index of non-leaf node whose index is given by $n/2 - 1$.



Start from the first on leaf node

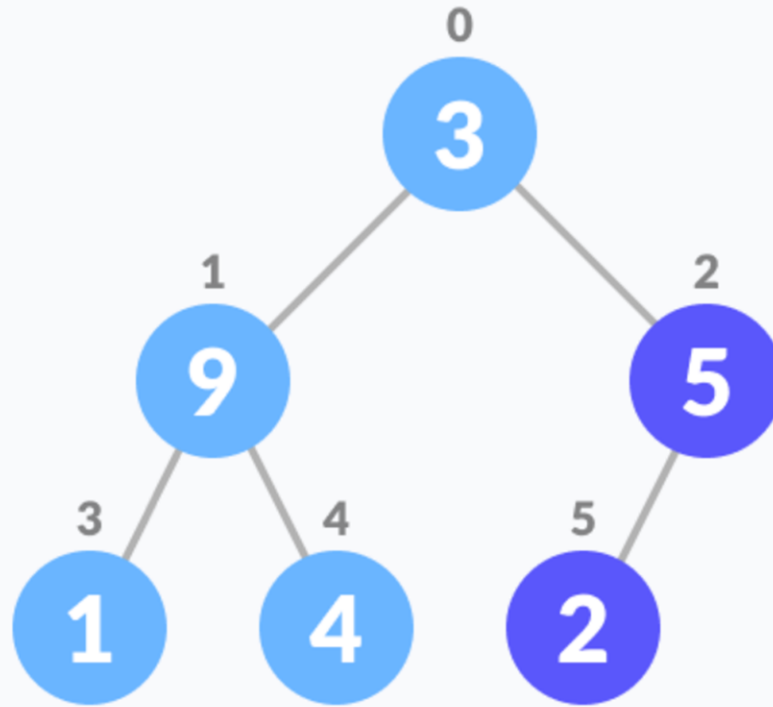
4. Set current element `i` as `largest`.

5. The index of left child is given by `2i + 1` and the right child is given by `2i + 2`.

If `leftChild` is greater than `currentElement` (i.e. element at `i`th index), set `leftChildIndex` as `largest`.

If `rightChild` is greater than element in `largest`, set `rightChildIndex` as `largest`.

6. Swap `largest` with `currentElement`



Swap if necessary

7. Repeat steps 3-7 until the subtrees are also heapified.

Algorithm

```
Heapify(array, size, i)
  set i as largest
  leftChild = 2i + 1
  rightChild = 2i + 2

  if leftChild > array[largest]
    set leftChildIndex as largest
  if rightChild > array[largest]
    set rightChildIndex as largest

  swap array[i] and array[largest]
```

To create a Max-Heap:

```
MaxHeap(array, size)
  loop from the first index of non-leaf node down to zero
    call heapify
```

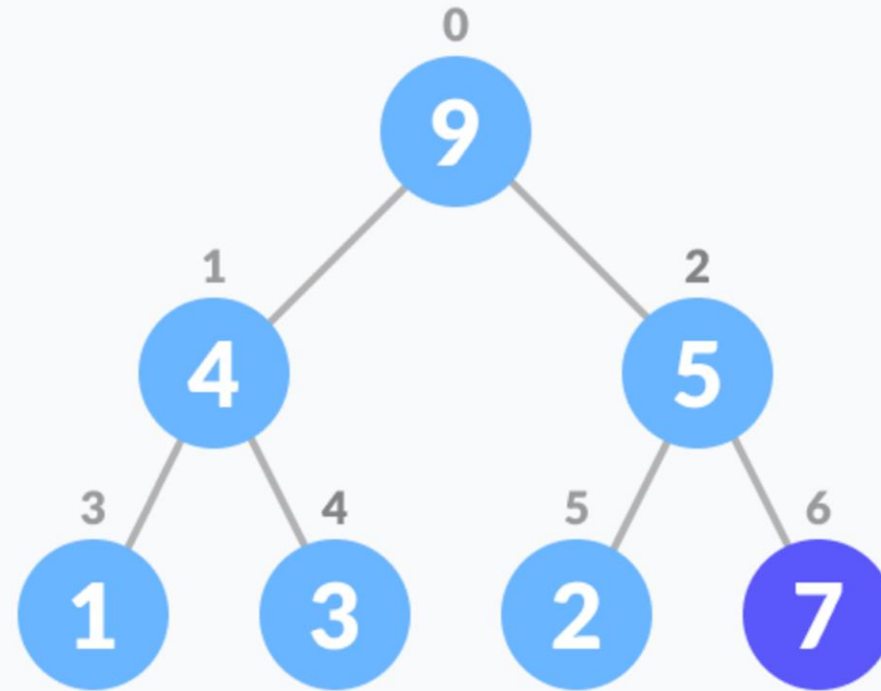
For Min-Heap, both `leftChild` and `rightChild` must be larger than the parent for all nodes.

Insert Element into Heap

Algorithm for insertion in Max Heap

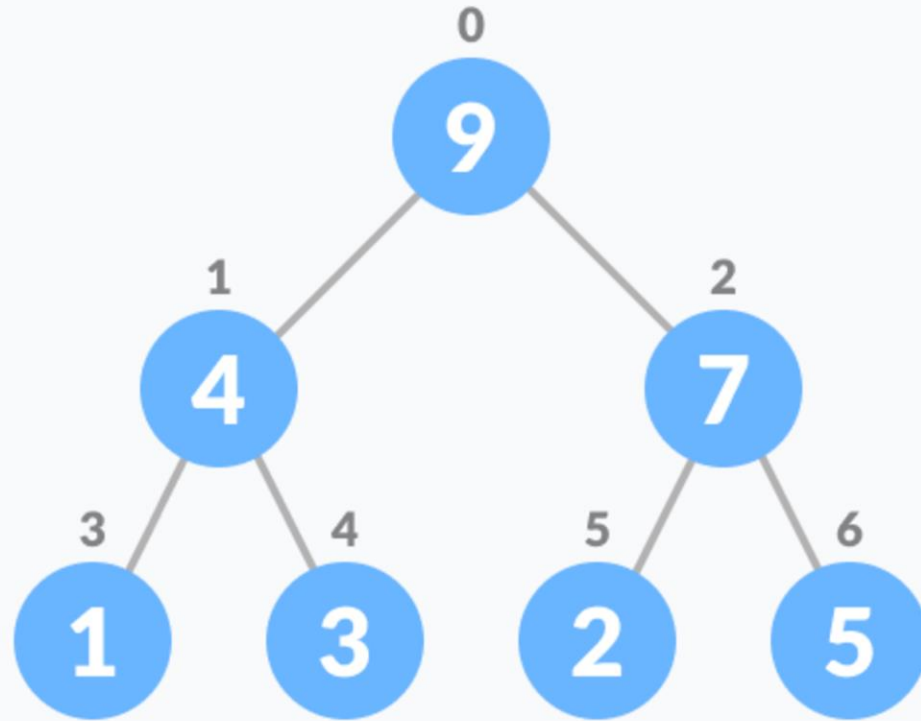
```
If there is no node,  
    create a newNode.  
else (a node is already present)  
    insert the newNode at the end (last node from left to right.)  
  
heapify the array
```

1. Insert the new element at the end of the tree.



Insert at the end

2. Heapify the tree.



Heapify the array

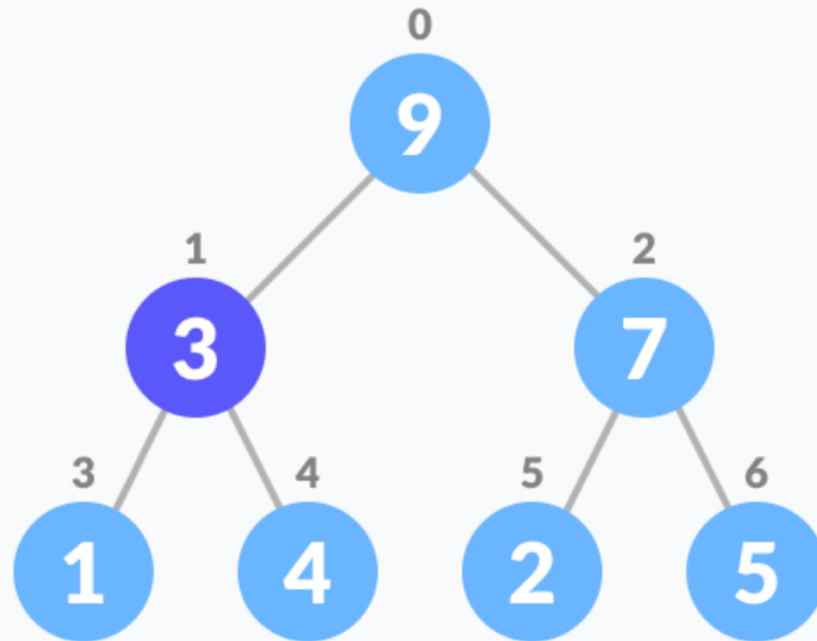
Delete Element from Heap

Algorithm for deletion in Max Heap

```
If nodeToBeDeleted is the leafNode
    remove the node
Else swap nodeToBeDeleted with the lastLeafNode
    remove noteToBeDeleted

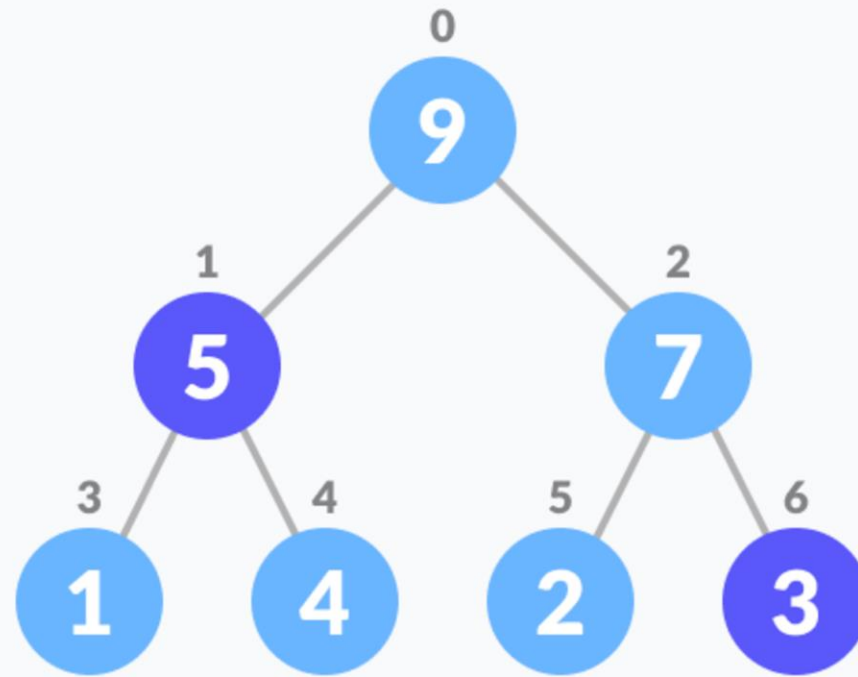
heapify the array
```

1. Select the element to be deleted.



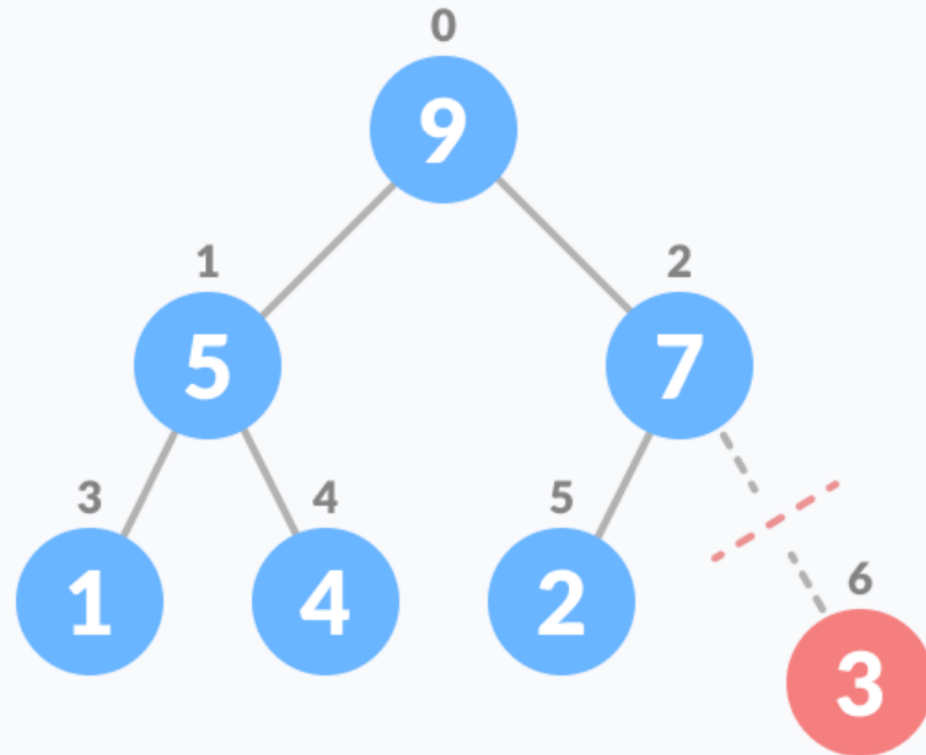
Select the element to be deleted

2. Swap it with the last element.



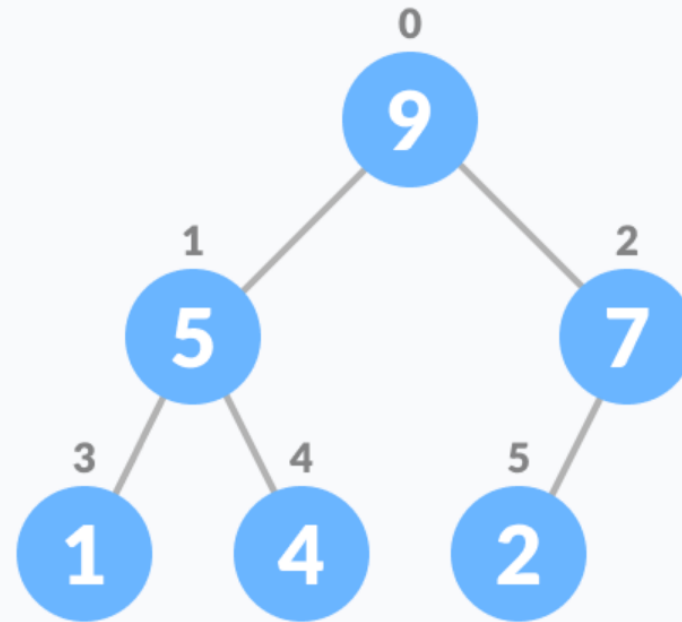
Swap with the last element

3. Remove the last element.



Remove the last element

4. Heapify the tree.



Heapify the array

For Min Heap, above algorithm is modified so that both `childNodes` are greater smaller than `currentNode`.

Peek (Find max/min)

Peek operation returns the maximum element from Max Heap or minimum element from Min Heap without deleting the node.

For both Max heap and Min Heap

```
return rootNode
```

Extract-Max/Min

Extract-Max returns the node with maximum value after removing it from a Max Heap whereas Extract-Min returns the node with minimum after removing it from Min Heap.

Heap Data Structure Applications

- Heap is used while implementing a priority queue.
- Dijkstra's Algorithm
- Heap Sort

