RYAN J. CLODE

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| | Professional Summary | |
| | major seeking an internship opportunity that will h d in Mobile app development, Machine learning, AI, | and Information. |
| | Skills | |
| JavaPythonHTML-CSS-JavaScript | Git Android application development Alexa Skills Kit | Flask(Beginner)Linux/UnixAutoCad |
| | Education | |
| | ce, 2020 ntroduction to Programming, Machine Organization es, Programming Languages, Computer Architecture | |
| Fall Semester: Data Structure | es, Programming Languages, Computer Architecture | , |
| | Projects | |
| items to grab their informati | sented to Xilinx: trates a concept for scanning your items as you sl on. The app keeps track of all your items, their pr hopping. As a result, the application would simpl | rices, and additional |

Lead a team of 3 programmers
Personally implemented the back end logic for the app, the map, and the barcode scanner integration

- Written in Java, using Android Studio
- Presented the project to a board at the Silicon Valley company Xilinx

Amazon Alexa Skill:

Created an Amazon Alexa skill trivia game, with questions, answers and a points system. User interacts with their Amazon Alexa to play.

• Used Python, JSON and Amazon Web Services(AWS)

| | Involvement | |
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Aztec Game Lab:

Video Game development club

- Created my own version of the popular game 2048
- Currently in a team of 4, working on a game using Unity

Target Sales Representative:

• 3 years of experience