Test Report

1.Intoduction

2.Test cases

Test Case	Use Case	Name	Pre-Condition	Test Data	Steps	Outcome	Evaluation (Yes/ No)
TC-01	S01	Add Tournament	User is logged in as Staff	Add new tournament to the system.	1.User clicks the tab page "Add Tournament". 2.User fills the required information. 3.User clicks the button "Add Tournament"	The tournament has been added to the system	Yes
TC-02	S02	Change Tournament Data	User is logged in as Staff. Have at least one tournament in the system	Update tournament's information.	1.User clicks the tab page "Update Tournament". 2.User selects tournament from the table and the current	The information of the selected tournament is updated	Yes

					information is displayed. 3.User fix the information and clicks the button "Update"		
TC-03	S03	Delete Tournament	User is logged in as Staff. Have at least one tournament in the system	The tournament to be removed from the system	1.User clicks on tab page "All Tournaments". 2.User selects tournament from the table. 3.User clicks the button "Delete Tournament"	The selected tournament is removed from the system	Yes
TC-04	S04	Create scheduling	User is logged in as Staff. Have at least one tournament in the system	The schedule for a tournament to be created	1.User clicks on tab page "All Tournaments". 2.User clicks double on a tournament. 3.New window opens with all the information. 4.User clicks the button" Create	The schedule for the selected tournament is created	Yes

					schedule".		
TC-05	S05	Add Results	User is logged in as Staff. Have at least one match in the system	The result of the match to be added in the system	1.User clicks on tab page "All Tournaments". 2.User clicks double on a tournament. 3.New window opens with all the information and matches. 4.User selects match from the list in right. 5.User fills the required information and clicks the button "AddResults"	The result is added in the system	Yes
TC-06	P01	Register		Add new player in the system	1.User clicks the nav bar button " Register". 2.User fills the required information and clicks the button	The player is added to the system	Yes

					"Register"		
TC-07	P02	Login	At least one player is registered	The player logging in the website	1.User clicks the nav bar button "Login". 2.User fills the required information and clicks the button "Login". 3.User is sent to the home page	The player has logged in	Yes
TC-08	P03	Register for a tournament	User to be logged in as a Player. There is at least one tournament.	The player registers for the tournament	1.User clicks one of the tournaments on the home page. 2.User is sent to a page filled with all the needed information about the tournament. 3.User clicks the button "Register for Tournament".	The player has registered for the tournament	Yes