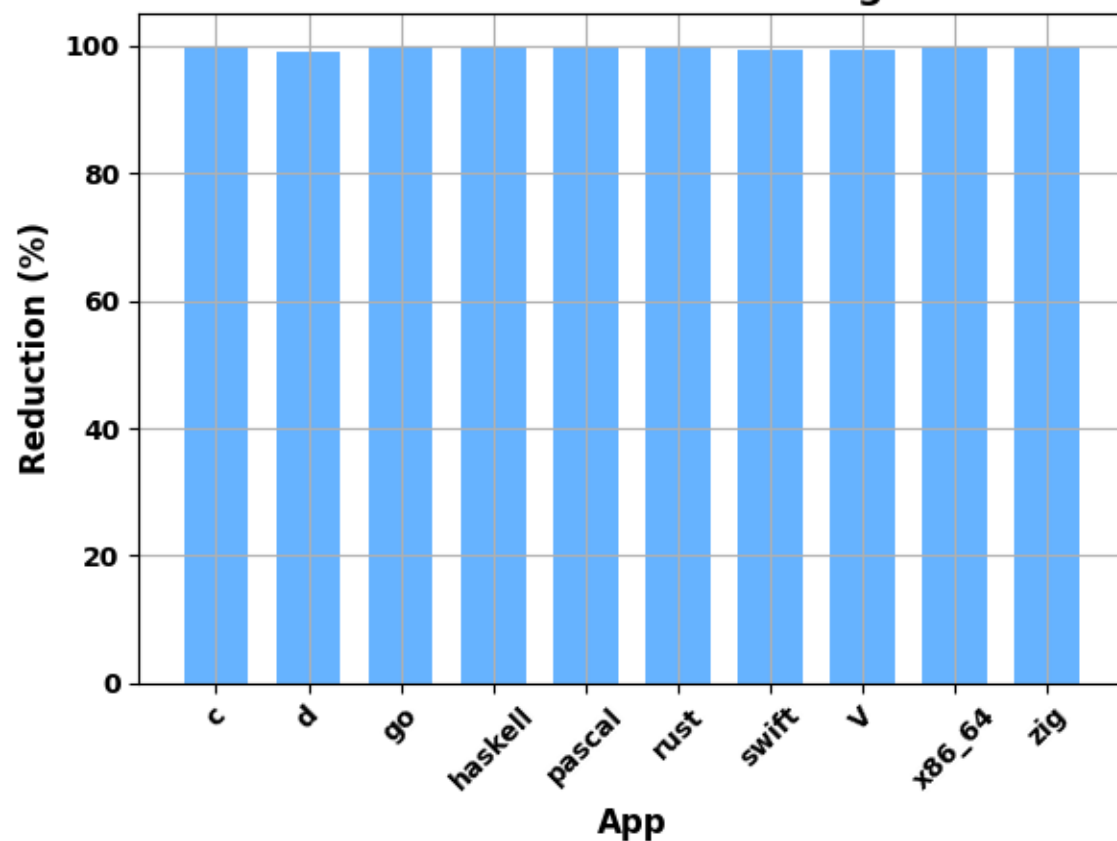
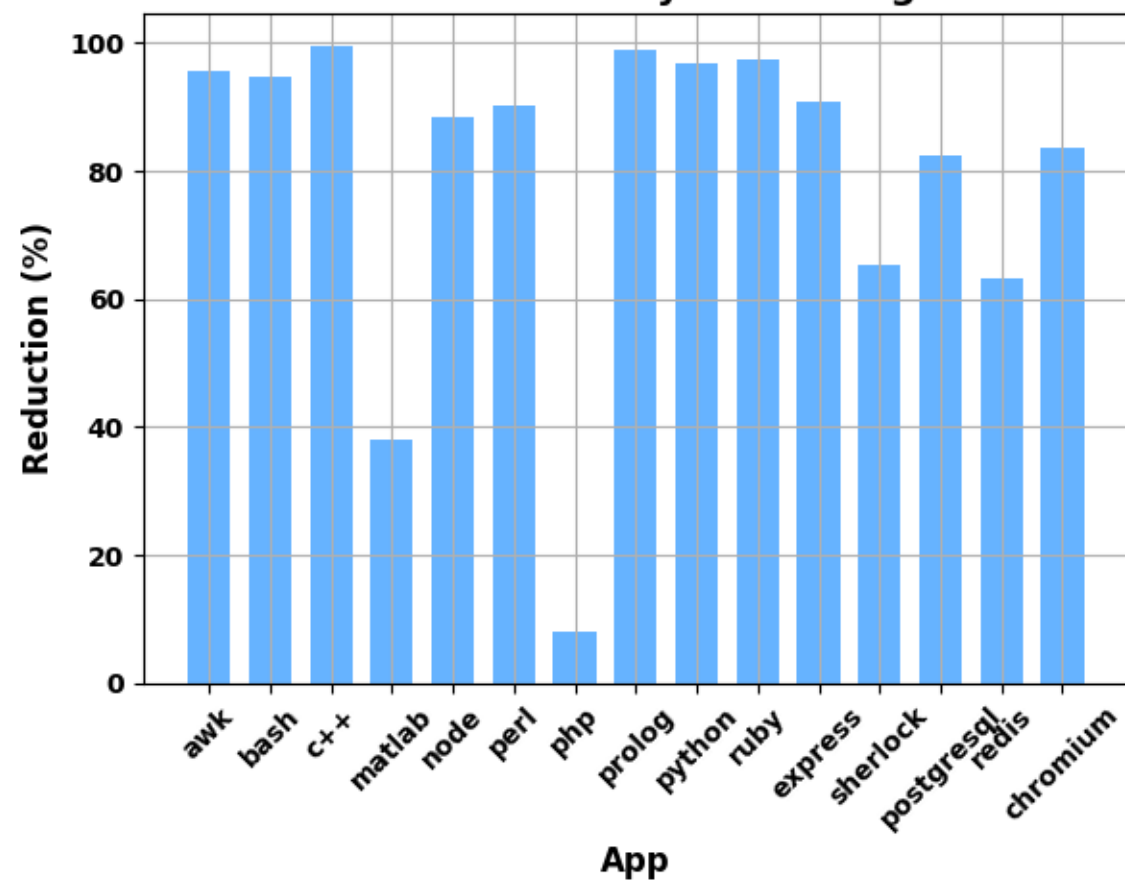


Reduction for static Stage



Reduction for dynamic Stage



Reduction for binary Stage

