Matthew Thomas Pisano

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in matthew-pisano

Research Objective: To create novel alignment strategies for artificially intelligent agents.

GitHub: matthew-pisano, which details my many open-source projects and contributions.

Portfolio Website: matthewpisano.com, for a more detailed look at my notable research, projects, and experience.

Skills and Experience

- Research (3 Years): Multiple conference acceptances, academic talk invitations, work in research labs.
- Machine Learning (3 Years): Transformer models, prompt engineering, RL, NLP, ASR, PyTorch, CUDA.
- Python Programming (5 Years): PyTorch, HuggingFace, data analysis, LLM fine-tuning, distributed systems.
- Software Development (4 Years): DevOps in a professional, team setting, CI/CD, project leadership and planning.
- Web Development (5 Years): React.js, Node.js, responsive design, DB management.
- Awards and Certifications: Eagle Scout, SUNY NP outstanding graduate, 1st place at Mega-Ace.

Education

- Rensselaer Polytechnic Institute (2023-2024), Troy, NY. Master of Science in Computer Science, published thesis on artificial intelligence alignment. 4.0 GPA, awarded TA position and scholarship. Classes in Cognitive Science, Informatics, Learning Theory, Information Retrieval, Low-Level Parallel Computing, and Program Analysis.
- **SUNY New Paltz** (2021-2022), New Paltz, NY. Bachelor of Science in Computer Science (Minor in Applied Mathematics), undergraduate research. 4.0 GPA, *Outstanding Graduate honor*, and published undergraduate research.

Research and Publications

- Bergeron: Combating Adversarial Attacks through a Conscience-Based Alignment Framework. A weak-to-strong generalization framework for alignment. Involves an LLM acting as the "conscience" of a larger, more capable LLM. Accepted at the RPI Graduate Research Symposium. Published to *ProQuest*. ArXiv: 2312.00029
- Moral High Ground: A Text-Based Games Benchmark for Moral Evaluation, under *IBM*. A novel benchmark for evaluating the moral reasoning abilities of LLMs through conversational text-based games.
- PredictChain: Empowering Collaboration and Data Accessibility for AI in an Algorand Blockchain-based Marketplace. Research article on the development of *PredictChain*, a decentralized machine learning marketplace. 1st place global hackathon winner. Presented at *ChainScience* 2023. ArXiv: 2307.15168
- LLM Acoustic Modeling for ASR, under the *RPI AIRC Lab*. Research into improving the performance of modern *automatic speech recognition* models by using a variety of techniques such as *LoRA* fine-tuning and corrector LLMs.
- On Picard Groups and Jacobians of Directed Graphs. Linear algebra and combinatorics study of *Chip-Firing games* and how graph edge manipulations affect game state evolution. Accepted into *JMM* 2023. ArXiv: 2302.10327

Work Experience

- **IBM Research** (*Research Extern*, 2023), Yorktown Heights, NY. Research into LLM alignment using moral principles through fine-tuning on text-based games. Generated a diverse conversational dataset of moral situations and trained LLMs to extract the embedded ethical principals.
- Rensselaer Polytechnic Institute (Computer Science Teaching Assistant, 2023-2024), Troy, NY. Assist students, grade assignments for Principles of Software and Data Structures. Created grading rubrics and mini-lesson plans.
- Cyber Guardian Consulting Group / FileScience (Software Developer, 2020-2024), Kingston, NY. Extensive use of AWS, custom SaaS solutions, full stack web development, cloud-to-cloud backup and restoration software.