LAB ASSIGNMENT LESSON 24

BINARY Search

Background:

Using the code below, modify the Store class and the Store runner class to test the Looping (Iterative) Binary Search routine, and the Recursive Binary search routine. You will need to write the two binary search methods into the Store class, while you can add and modify the code below in your runner class.

```
(to be included in your main method. Modify as needed)
   int idToFind;
   int invReturn:
   int index;
   Scanner in = new Scanner(System.in);
   System.out.println("Testing search algorithm\n");
   do {
     System.out.println();
     System.out.print("Enter Id value to search for (-1 to quit) ---> ");
     idToFind = in.nextInt();
     //index = bsearch(new Item(idToFind, 0));
     //recursive version call
     index = bsearch (new Item(idToFind, 0), 0, myStore.size()-1);
     System.out.print("Id # " + idToFind);
     if (index == -1) {
       System.out.println("
                                 No such part in stock");
     }else{
       System.out.println("
                                 Inventory = " + myStore.get(index).getInv());
   } while (idToFind >= 0);
(Include these methods in your Store class.)
      Searches the myStore ArrayList of Item Objects for the specified
     item object using a iterative binary search algorithm
   * @param idToSearch Item object containing id value being searched for
                          index of Item if found, -1 if not found
   * @return
  private int bsearchL(Item idToSearch) {
    return -1;
   * Searches the specified ArrayList of Item Objects for the specified
   * id using a recursive binary search algorithm
   ^{\star} @param idToSearch Id value being search for
   * @param first Starting index of search range
* @param last Ending index of search range
* @return index of Item if found, -1 if not found
   * @return
  private int bsearchR(Item idToSearch, int first, int last) {
      return -1;
```

Assignment:

- 1. Add the above code to your Store.java class.
- 2. Complete both of the binary search methods.
- 3. An example output is given below.