

Lab Goal : This lab was designed to teach you how to use a for loop.

Lab Description : Complete the `drawCircles()` method so that it will draw 9 or more circles as in the image below. The start up program only draws the first and smallest circle.

Basic for loop syntax :

```
for(int x=90; x<200; x=x+20)
{
    //do something
}
```

Files Needed ::

`GraphicsRunner.java`
`ForLoopCircles.java`

Sample Output :

Lab 8A

Drawing Circles Using a for loop

