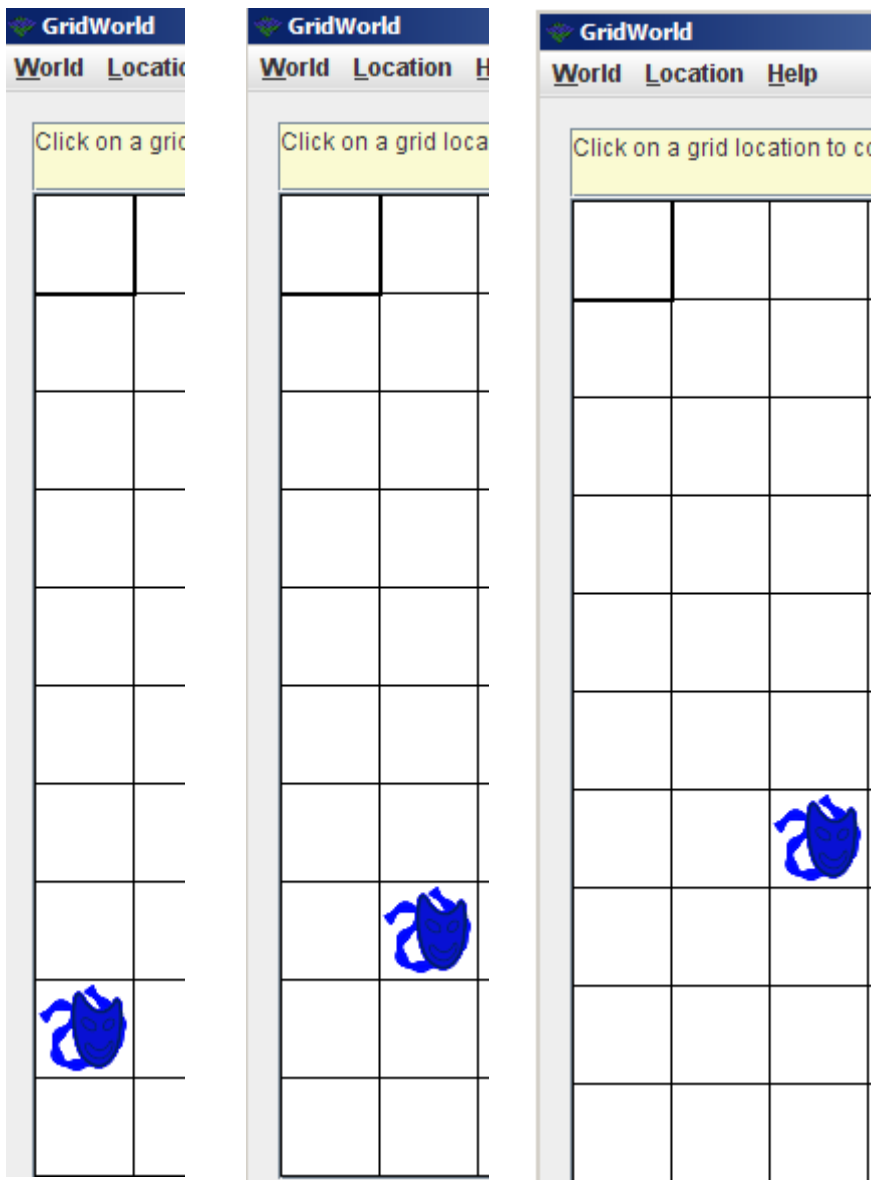**Lab Goal :**   This lab was designed to teach you more about the GridWorld case study and more about the methods of the Actor class.

Lab Description :   Make a new actor that only moves NORTHEAST until it reaches the top most row/column at which point the actor will stop moving. The actor will attempt to move out of bounds and blow up (an exception will be thrown).

Sample Output :

Files Needed ::
`UpAndOverActor.java`
`UpAndOverActorRunner.java`
`GridWorld project`