Lab Goal: This lab was designed to teach you more about Critter.

Lab Description: Extend Critter to make a new RayCritter. RayCritter will only move to empty diagonal locations. RayCritter will pick one neighbor at random and eat that neighbor if RayCritter has neighbors. RayCritter will teleport to any random empty location if there are no empty diagonal locations. Use ChameleonCritter and CrabCritter as examples.

Sample Data:

See the main in RayCritterRunner

Sample Output:



