Lab Goal :   This lab was designed to teach you more about the GridWorld case study and more about the methods of the Actor class.

Lab Description :   Make a new actor that only moves across a row and drops rocks. The actor should move across the row and drop a rock each time it moves to a new location.

Files Needed ::
```
RockDroppingActor.java
RockDroppingActorRunner.java
GridWorld project
```
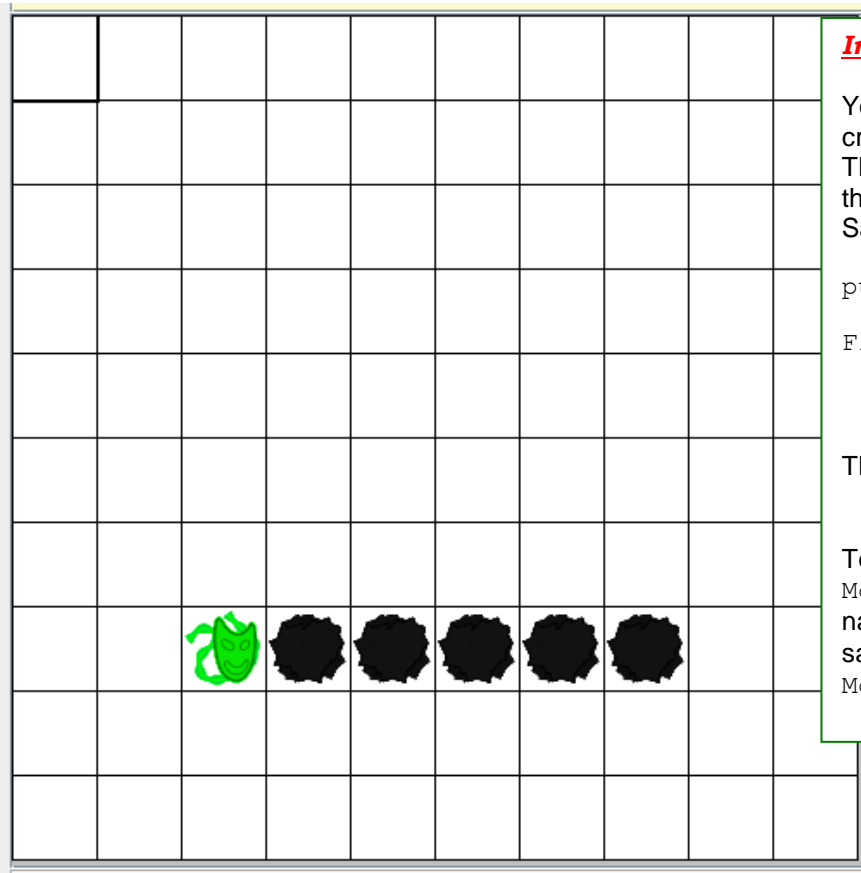
Sample Output :

Image Information

You can create an image for any class you create in GridWorld.
The image must have the exact same name as the class. Case matters!
Save the image in the same folder as the class.

```
public class FlyingActor .....

FlyingActor.gif
```

The best size for an image would be `48X48`.

To make your own image for the `MoveLeftActor` class, you would have to name the image `MoveLeftActor.gif` and save the image in the same folder as the `MoveLeftActor` class.