

OGAP – Technical Documentation

1. Project Overview

- **Purpose:** OGAP is a community-driven parking finder that lets drivers hand over on-street parking spots in real time via a credit-based handshake flow and live maps.
- **Problem:** Reduces time wasted searching for parking by matching leaving drivers with arriving drivers and discouraging freeloading through credits.
- **Target users:** Urban drivers, campus visitors, and neighborhoods with scarce street parking; mobile users supported via Capacitor shells.

2. Feature Overview

- **Live map with availability (core):** Displays `parking_spots` with age-based probability coloring and user location; hides spots already in a handshake flow ([src/components/Map.tsx](#)).
- **Handshake flow (core):** Offer/request/accept/cancel/complete spot handovers; completion transfers the spot and updates credits ([src/hooks/useHandshake.ts](#), [supabase/functions/process-credits/index.ts](#)).
- **Credits economy (core):** Balance fetch, realtime updates, and credit transactions; deductions/awards handled via Supabase Edge Function ([src/hooks/useCredits.ts](#), [supabase/functions/process-credits/index.ts](#)).
- **Presence (optional/nice-to-have):** Online user count via Supabase realtime presence ([src/hooks/usePresence.ts](#)).
- **Session persistence (core):** Local parking session saved to `localStorage` and restored on reload ([src/pages/Index.tsx](#)).
- **Account area (core):** Profile (display name), credit balance/history, parking history, and placeholder credit purchase UI ([src/pages/Account.tsx](#)).
- **Landing & marketing (optional):** Localized landing page with DE/EN toggle ([src/pages/Landing.tsx](#), [src/contextts/LanguageContext.tsx](#)).
- **Mapbox token provisioning (core):** Edge Function proxy with manual fallback input cached in `localStorage` ([src/components/Map.tsx](#), [supabase/functions/mapbox-proxy/index.ts](#)).
- **Cleanup jobs (operational):** Edge Function to prune stale parking spots and cancel expired handshakes ([supabase/functions/cleanup-parking-spots/index.ts](#)).
- **Mobile shells (optional):** Capacitor iOS/Android scaffolding (ios/).

3. System Architecture

- **Client:** React (Vite) SPA with React Query for data fetching, React Router for routing, Tailwind + shadcn/ui for UI primitives.
- **Backend:** Supabase (Postgres, Auth, Realtime, Edge Functions). Tables include `parking_spots`, `handshake_deals`, `user_credits`, `credit_transactions`, `parking_history`, `credit_packages`, `profiles` (see [supabase/migrations](#)).
- **Realtime:**
 - Postgres changes channels for `parking_spots`, `handshake_deals`, `user_credits`.
 - Presence channel for online user count.
- **Edge Functions:**
 - `mapbox-proxy` : returns Mapbox token or proxies Mapbox requests.
 - `process-credits` : validates user via JWT, manages credit balance, records transactions, and completes handshakes.
 - `cleanup-parking-spots` : scheduled cleanup of stale spots and deals.

- **Map flow:** Mapbox GL JS initialized once token available; markers rendered from parking and handshake data; current location marker updates.
- **Data flow (simplified):** User auth → Supabase session → hooks query tables → realtime subscriptions feed UI → user actions (offer/request/complete) hit Edge Functions or table updates → changes fan out via realtime channels to all clients.

4. Tech Stack

- **Languages:** TypeScript (frontend), SQL (Supabase), Deno TypeScript (Edge Functions).
- **Frameworks/Libraries:** React 18, Vite, React Router, React Query, Tailwind + shadcn/ui (Radix primitives), Mapbox GL JS, date-fns.
- **Backend services:** Supabase Auth, Postgres, Realtime, Edge Functions.
- **Mobile:** Capacitor (iOS/Android scaffolds).
- **Tooling:** ESLint, SWC React plugin, tailwindcss-animate.

5. Project Structure

- [src/pages](#): Routes (Landing , Index , Account , NotFound).
- [src/components](#): UI atoms/molecules (map, dialogs, credit display, probability bar, auth, etc.).
- [src/hooks](#): Domain hooks (useCredits , useHandshake , usePresence , UI toast).
- [src/integrations/supabase](#): Supabase client and typings.
- [src/lib](#): Utilities such as haversine distance and parking probability model.
- [supabase/functions](#): Edge Functions (mapbox-proxy , process-credits , cleanup-parking-spots).
- [supabase/migrations](#): Database schema migrations.
- [ios](#): Capacitor iOS project.
- Root configs: Vite, Tailwind, ESLint, Capacitor, npm scripts in [package.json](#).

6. Setup & Installation

- **Prerequisites:** Node.js 20+, npm; Supabase project; Mapbox public token; optional Xcode/Android Studio for mobile builds.
- **Environment variables:**
 - App: `VITE_SUPABASE_URL` , `VITE_SUPABASE_PUBLISHABLE_KEY` in `.env.local` .
 - Supabase Edge Functions: `MAPBOX_ACCESS_TOKEN` (mapbox-proxy), `SUPABASE_URL` , `SUPABASE_ANON_KEY` , `SUPABASE_SERVICE_ROLE_KEY` .
- **Install:** `npm install` .
- **Run dev server:** `npm run dev` (open printed localhost URL).
- **Lint:** `npm run lint` .
- **Build:** `npm run build` ; **preview:** `npm run preview` .
- **Capacitor sync:** `npm run build && npx cap sync` .

7. Core Logic & Key Modules

- **Map rendering & token flow:** [src/components/Map.tsx](#) fetches Mapbox token via `mapbox-proxy` , falls back to manual input, renders parking and handshake markers, and keeps a manual pin aligned to map center.
- **Parking session & orchestration:** [src/pages/Index.tsx](#) handles geolocation, parking session persistence, toast feedback, dialogs for auth/handshake/leaving, and ties map interactions to spot selection and handshake flows.
- **Credits:** [src/hooks/useCredits.ts](#) fetches balance from `user_credits` , subscribes to realtime changes, and invokes `process-credits` for deductions/refunds/awards.

- **Handshake lifecycle:** [src/hooks/useHandshake.ts](#) fetches active deals, subscribes to realtime updates, and exposes actions (offer/request/accept/decline/complete/cancel) backed by `handshake_deals` and `process-credits`.
- **Probability model:** [src/lib/parkingProbability.ts](#) computes availability probability based on elapsed minutes and peak/off-peak ranges; used for marker coloring and UI bars.
- **Cleanup:** [supabase/functions/cleanup-parking-spots/index.ts](#) deletes stale `parking_spots` and cancels expired open `handshake_deals`, re-opening spots.
- **Mapbox proxy:** [supabase/functions/mapbox-proxy/index.ts](#) serves token and proxies Mapbox requests with CORS headers.
- **Credit processing:** [supabase/functions/process-credits/index.ts](#) authenticates user, ensures a credits record, and handles `check_balance`, `parking_used`, `new_spot_reported` (+2), `complete_handshake` (giver +20, receiver -10, close spot, record history).

8. API / Interfaces

- **Supabase tables (selected):**
 - `parking_spots` : `{id, latitude, longitude, available, available_since}` .
 - `handshake_deals` : `{id, spot_id, giver_id, receiver_id, status, latitude, longitude, departure_time, created_at}` .
 - `user_credits` , `credit_transactions` , `parking_history` , `profiles` , `credit_packages` .
- **Edge Functions:**
 - `mapbox-proxy` (no auth): `POST { action: 'get-token' } → { token }` ; or proxy `{ url }` .
 - `process-credits` (JWT required): `POST { action: 'check_balance' | 'parking_used' | 'new_spot_reported' | 'complete_handshake', spotId?, dealId? }` .
 - `cleanup-parking-spots` (service role): scheduled/cron invocation; not intended for client calls.
- **Authentication:** Supabase email/password (UI via AuthDialog) with session stored in Supabase client; auth state gates protected flows.
- **Realtime:** Supabase channel subscriptions for changes on `parking_spots` , `handshake_deals` , `user_credits` , plus presence channel for online users.

9. Configuration & Customization

- **Mapbox:** Set `MAPBOX_ACCESS_TOKEN` secret; users can override via in-app token input stored in `localStorage`.
- **Credit amounts:** Hardcoded in `process-credits` (+20/-10 handshake, +2 report); adjust in the Edge Function.
- **Cleanup thresholds:** Day vs night thresholds (30 vs 90 minutes) configured in [supabase/functions/cleanup-parking-spots/index.ts](#).
- **UI theme:** Tailwind and shadcn; adjust globals in [src/App.css](#) and [src/index.css](#).
- **Language copy:** Extend translations in [src/contexts/LanguageContext.tsx](#) and component-level text.

10. Known Limitations & Assumptions

- Mapbox token is returned to the client; relies on a public token and local caching.
- Credit purchase UI is disabled; no payment integration.
- Geolocation denial falls back to default coordinates; experience degrades without location.

- Handshake completion assumes giver triggers completion; receiver debit happens server-side without explicit confirmation.
- Cleanup requires external scheduling (cron) to invoke `cleanup-parking-spots`.
- Limited offline support; errors are toast-first with minimal retry/backoff.

11. Future Improvements & Roadmap (inferred)

- Integrate payments for purchasing credit packages.
- Enhance handshake UX: timers, auto-complete based on departure time, dual confirmation before credit transfer.
- Secure Mapbox access by proxying tiles/styles and adding rate limiting; avoid exposing token to clients.
- Add scheduled cron in Supabase for `cleanup-parking-spots`.
- Expand analytics: heatmaps and predictive models beyond static probability ranges.
- Improve offline/caching (service workers, optimistic updates).