EN.520.612.01.FA20 Machine Learning for Signal Processing Laboratory 4 – Non-negative Matrix Factorization

Submission Instructions

- Submission Deadline: Wednesday (29 September 2021) at 11.59pm EST.
- Please submit the lab in any one of these forms (we will be strict about students adhering to these formats -
- 1. A completed Lab_4.mlx with the corresponding nmf.m, ssnmf.m, compute_objective.m, compute objective ss.m files.
- 2. A completed Lab_4.m file and an exported PDF with the corresponding .m files as above. To export your .m file to a PDF, use the Publish Tab in the Editor. It is **necessary** to label all the figures you include, if they have not been labelled in the helper code already.

The ORL Faces Dataset

We use the ORL Face database for this assignment, which consists of 400 images for 40 people, each of size 112 x 92. These images were taken at different times, with varying lighting and for different facial expressions. All faces are in an upright position with a frontal view, with a slight left-right rotation. To use this dataset, we perform some pre-processing on them, listed here -

- 1. We use only the train split for this data (the first 9 images per person).
- 2. We construct a data matrix matx of size 10304 x 360 by flattening all the faces.
- 3. matX is divided by the max value present in the images to normalize the data and avoid overflow issues, giving us the final data matrix V.

```
clear all; close all;
d1 = 112; d2 = 92;
d = d1*d2;
num images = 9;
num people = 40;
images = cell(num people, num images);
matX = zeros(d, num people*num images);
count = 1;
for i = 1:num people
for j = 1:num images
        % filename = sprintf('/your/local/path/to/orl faces/Train/s%i/%i.pgm', i, j)
        filename = sprintf('./../orl faces/Train/s%i/%i.pgm', i, j);
        img = double(imread(filename));
        matX(:,count) = reshape(img, d, 1);
        count = count+1;
end
end
V = matX/max(matX(:));
```

Performing NMF

To perform NMF, we want to decompose the matrix V = BW. To do so, we'll follow the following steps

- 1. Create an NMF function nmf (V, rank, max iter, lambda)
- 2. Initialize B and W randomly, and make sure W has unit-sum columns (each column should sum to 1).
- 3. Calculate the initial objective It will be helpful to define a new function for sparse NMF, compute objective (V, W, B) that returns the objective value.
- 4. Perform the iterations

$$B = B \otimes \frac{\left(\frac{V}{BW}\right)W^T}{1W^T}$$
 and $W = W \otimes \frac{B^T\left(\frac{V}{BW}\right)}{R^T}$

where ⊗ specifies element-wise multiplication and all divisions are element-wise division.

- 5. Calculate the new objective function value.
- 6. Stopping Criteria: Stop when the absolute difference of objective values is smaller than or equal to λ (or) the max number of iterations has been reached.

Notes -

- Boilerplate for nmf (V, rank, max iter, lambda) has been provided in nmf.m.
- Boilerplate for compute objective (V, W, B) has been provided in compute objective.m
- The $1W^T$ and B^T1 notation are another way of writing the sum of each column of W and B. What these denominator terms are doing are normalizing the columns of W and B and such that they have unitsum. You should ensure the columns of your W normalize to 1. What happens if columns of B are also normalized to 1?

Validation on the ORL Faces Dataset

Step 1: Output the new bases and weights and plot Calling your NMF function on the data matrix X with parameters rank = 40, max iter=500, and lambda=0.001 will look something like

```
[B, W, obj, k] = nmf(V, 40, 500, 0.001);
```

```
figure;
suptitle('Basis functions obtained by NMF');
for k = 1:40
   subplot(5, 8, k);
   imagesc(reshape(B(:,k), d1, d2));
   colormap gray; axis image off;
end
```

Step 2: Compare your results with MATLAB's predefined NMF function

```
opt = statset('MaxIter', 500, 'Display', 'final');
[B, W] = nnmf(V, 40, 'options', opt, 'algorithm', 'mult');
```

```
figure;
suptitle('Basis functions obtained by MATLAB NMF Function');
for k = 1:40
   subplot(5, 8, k);
   imagesc(reshape(B(:,k), d1, d2));
   colormap gray; axis image off;
end
```

Performing NMF with added sparsity constraints

The process for performing sparse NMF is the same as above, with a few changes to Step 4 (the update rules).

- Create a sparse NMF function ssnmf (V, rank, max_iter, lambda, alpha, beta)
- 2. Initialize B and W randomly, and make sure W has unit-sum columns (each column should sum to 1).
- 3. Calculate the initial objective. It will be helpful to define a new function for sparse NMF, compute objective ss (V, W, B, alpha, beta) that returns the objective value.
- 4. Perform the iterations,

$$B = B \otimes \frac{\left(\frac{V}{BW}\right) w^T}{1W^T + \beta}$$
 and $W = W \otimes \frac{B^T \left(\frac{V}{BW}\right)}{B^T 1 + \alpha}$

where \otimes specifies element-wise multiplication and all divisions are element-wise division.

- 5. Calculate the new objective function value.
- 6. Stopping Criteria: Stop when the absolute difference of objective values is smaller than or equal to λ (or) the max number of iterations has been reached.

Notes -

- Boilerplate for ssnmf (V, rank, max iter, lambda) has been provided in ssnmf.m
- Boilerplate for compute_objective_ss(V, W, B, alpha, beta) has been provided in compute objective ss.m
- Here, the notation $1W^T + \beta$ and $B^T + \alpha$ are normalizing the columns of W and B by the sum of column elements plus β , and the sum of column elements plus α respectively. You should ensure you perform this normalization.

Validation on the ORL Faces Dataset

Step 1: As before, output the new bases and weights and plot them by calling your SSNMF function on the data matrix V with parameters rank = 40, max_iter=500, lambda=0.001, alpha=100, and beta=1 will look something like

```
[B, W, obj, k] = ssnmf(V, 40, 500, 0.001, 100, 1);
```

```
figure;
suptitle('Basis functions obtained by Sparse NMF');
for k = 1:40
   subplot(5, 8, k);
   imagesc(reshape(B(:,k), d1, d2));
   colormap gray; axis image off;
end
```