

Year 2 Project

Door Control System

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Abstract

In this project, we focus on building the door control system, aiming to achieve a door model with relatively high security level. In order to simulate a door control system model, a set of Arduino components such as LCD display and keypad is used and programming work is involved. The final result is a paper box door control system model which can protect the door through verifying PIN number, password and NFC card. The achievements and problems of the model is reflected, applications and future improvements also being considered.

Declaration

I confirm that I have read and understood the University's definitions of plagiarism and collusion from the Code of Practice on Assessment. I confirm that I have neither committed plagiarism in the completion of this work nor have I colluded with any other party in the preparation and production of this work. The work presented here is my own and in my own words except where I have clearly indicated and acknowledged that I have quoted or used figures from published or unpublished sources (including the web). I

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Introduction:

In recent years, the problem of violation of property safety has been drawing great attention.

Experts are focusing on building solid access control system in order to change this situation. The security system is significant at homes, schools, offices and industries in real life [1]. Among these access control systems, RFID technology, which represents for radio frequency identification technology, is widely used in today's market to permit only authenticated and authorized personnel to enter secure spaces [2]. The RFID reader can read the information from ID card into current system to verify its identity. If the identity is authorized, the status of door lock will be unlocked. On the contrary, if the identity is not authorized, the door lock will be locked. The purpose of this project is to develop a smart security system using RFID technology and keypad based on Arduino UNO. This report will first introduce the materials and methods of the system, then make an evaluation of the experiment results and finally make a conclusion of this system.

Materials and Methods

Overview

The project used a whole set of Arduino-based components and tools such as keypad, LCD, motor and card reader to finish its functionalities and the purpose of the project is to use all these components to construct a door control system. In this project, the system is aimed to have function of password-after-PIN and card-after-PIN verification to control the door through programming and assembly skills. In detail, keypad is used for user input, LCD is used for displaying instructions to tell the user what to do, card reader is used to verify the card and motor is used as a lock.

Material/Equipment List

NO.	Materials	Туре	Quantity

1.	Arduino Uno Main Board	A000066	1
2.	USB Cable	Cable50cm	1
3.	Breadboard	AD-102	1
4.	Keypad	VMA300	1
5.	LCD Display	WH1602B- YYH-JT	1
6.	RFID Control	364	1
7.	Stepper Motor	105990072	1
8.	Arduino IDE		
9.	Paper Box		1
10.	Wire		some

Experiment Process

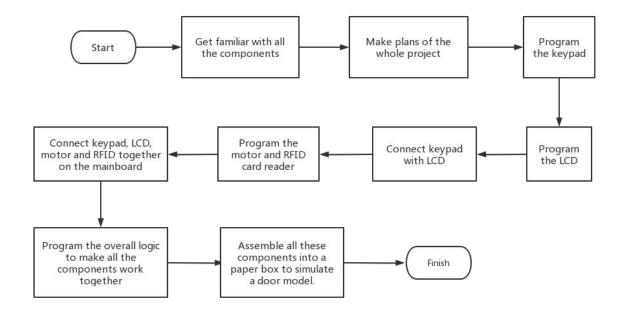


Figure 1 Flow chart of the whole procedure

As the figure above shows, figure 1 is a general flowchart of the project procedure.

Chronological Steps

- 1. We started by learning about how each component works and how to make them work.
- 2. Then the general plan and schedule of the project is made: let each device works independently and then combine them together to form a functional system.
- 3. After formally launching the work, we first programmed the keypad. The core part is to enable it to output numbers correctly to the program. A serial monitor is used to check whether it ran right.
- 4. Next step we used a LCD display and connected it to the keypad, making is displays numbers correctly received from keypad input. The keypad and LCD is set up at first because they could be seen as the interface of the system which is accessed by users to interact with the system. The following steps is to let this interface truly works.
- 5. The remaining components we dealt with are the stepper motor and the RFID card reader. We enabled the motor to rotate a certain amount of angle to simulate a lock and we make the card reader to recognize cards that are authorized in programming.
- 6. The following part is to make them work together, so we connected all of the components to the main board and write code to enable them response properly at proper time.
- 7. Finally, we assembled all these into a paper box in order to simulate a real door control system, then it could work normally. The logic of the system is shown in Figure 2, which summarizes all the steps above.

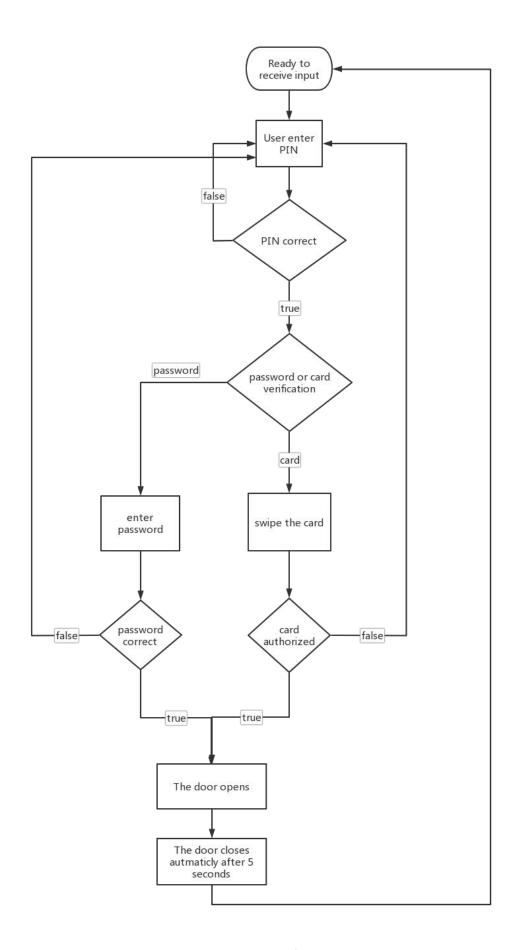


Figure 2 Logic of the system

Results

The final result of the project is shown as Figure 3 and Figure 4. It is expected to simulate a lock that can be controlled by password and card. The whole system that mainly consists of card reader, lock, keypad and LCD display is built on the Arduino platform. The first step to use the system is entering the PIN number through the keypad. All the input through the keypad like the number of pin or password are shown on the LCD display. In addition, the LCD display also shows some basic sentences for example "please enter your password", "the password is wrong", "approved" to tell users the current situation. And then, as the PIN number is correct, the user can choose to use password or card to open the door. When user choose to use password and enter the correct password, the door is unlocked. The function of lock is realized by a stepper motor and a stick attach to it. When the motor starts working, the stick rotating with it so the stick becomes a bolt that can fasten the door. When user choose to use card, the card reader can recognize the right card and unlock the door. The card reader system is based on an RFID controller, which is able to identify the ID of different cards through electromagnetic fields. Thus, the card reader can recognize the wrong card and the door will not open. Furthermore, an extra function that the door will close after opening for 5 seconds is added to the system.

However, there are several small problems in the result.

- 1. Due to the rough surface of paper box, the lock is likely to get stuck when it rotates.
- 2. Since the keypad only contains numbers, it isn't able to allow a strong password which includes both symbols, letters and numbers.

These problems could be solved with the improvement of equipment.

In general, the basic functions that are expected at the beginning are most achieved and the system works well.



Figure 3 The model of the door control system



Figure 4 Internal view of the door control system

Discussion and Conclusion:

The project develops a simple RFID intelligent access control system based on Arduino. The system realizes the basic function of authentication and authorization, for example, can be used when building a study room. Since valuables like computers, tablets and charges may be left in the room when students go out for a while, it is necessary for the school to equip the room with access control system to guarantee the safety of students' properties. The system uses ID card or password to verify the users and control the status of the door lock accordingly. However, the system has its limitations. If the user choose the password to enter the system, it will be difficult to differentiate different users without facial recognition technology or fingerprint recognition technology. Considering that if someone use others' ID card to access the room, there should be a precondition before the step of swiping the ID card. As a result, different user has a unique pin code which should be entered before the password. Since the user should first enter their six-bit pin, then enter the password or swipe the ID card, it may be troublesome for the user to remember two code.

For further research, there are many recommendations for reference. As stated above, the system can use facial recognition or fingerprint recognition instead of pin code as a function of differentiating users. When the user enter the fingerprint or scan their face which are already stored in the access control system, the system will allow their access to the door. Furthermore, the system equipped with face or fingerprint recognition technology can be more reliable than other systems. What's more, the Iris recognition has become the wide-acceptable reliable form of biometric authentication.

References

- [1]. N. N. S. Hlaing, S. S. Lwin, "Electronic Door Lock using RFID and Password Based on Arduino." International Journal of Trend in Scientific Research and Development, Mar. 2019.
- [2] "Comparing RFID and NFC Access Control Systems", Kisi, [Online]. Available: https://www.getkisi.com/guides/rfid-access-control [Accessed by Mar. 12, 2022]



Appendix A

Project Management Forms

Attendance record

Y2 project (ELEC222/ELEC273) - Attendance record

Notes:

- This sheet should be updated by group members weekly when they meet to discuss the project.
 Assessors will request to see this sheet in the bench inspection day.

	Mombor name			Attended the weekly meeting? (Yes/No) Member name			Comments
	member name	Week 1	Week 2	Week 3	Week 4	Week 5	Comments
1	Letian Jiang	\checkmark	\checkmark	\vee	~	>	
2	Fengyifan Chen	\vee	V	\checkmark	\	>	
3	Tihang Wang	/		$\sqrt{}$	V	/	
4							
5							

Contribution to Project Deliverables

Y2 project (ELEC222/ELEC273) - Contribution to project deliverables

- Assessors will request to see this sheet in the bench inspection day.
 Typical deliverables include: Bench, Poster, Blog, Report, Code, Circuit, etc.

	Member name	Deliverable(s)	Comments
1	Letian Jiang	Code, Bench, Report	Manages the who projects and is in charge of overall programming.
2	Fengyifan Chen	Bench, Blog, code	Blog writer, responsible for the motor component.
3	Yihang Wang	Bench, Poster, circuit	Poster writer, in charge of the Circuit and the card reader component.
4			
5			

Y2 project (ELEC222/ELEC273) – Role allocation (responsibility matrix)

Notes:

- Assessors will request to see this sheet in the bench inspection day.
- See overleaf for details on titles and associated roles and responsibilities.

	Member Name	Title(s)
1	Letian Jiang	Project Manager Designer Developer
2	Fengyifan Chen	Developer Technical Writer
3	Yihang Wang	Developer Technical Writer
4		
5		

Responsibility Matrix

KEY:

- R Responsible (accountable) for completion of task. (Task can be delegated to this person.)
- S Supports task.
- C Requires communication about the task.

		Project Activity					Deliverables			
Title	Requirements/ Scope	Design	Implementing	Testing	Poster	Blog	Bench	Report		
Project Manager	R	С	S	S	S	S	S	S/R		
Designer	С	R	S	S	S	S	S	S		
Implementer/ Developer	С	S	R	S	С	С	R	S		
Technical Writer	С	S	S	S	R	R	С	R		

Typical Roles

Title	Role	Responsibilities
Project Manager	Responsible for developing, in conjunction with the supervisor, the project scope. The Project Manager ensures that the project is delivered on time and to the required standards.	Managing and lead the project team.Managing the coordination of the partners and the working groups.
Designer	Designing the system (the circuit, the code, etc.).	? Creating the required block diagrams, circuit diagrams, flow charts, etc.
Implementer/Developer	Implementing the suggested design	? Connecting the systems/circuit? Writing the code
Technical Writer	Documenting the project progress and deliverables	 Recording and maintaining all meeting logs Updating the logbook. Creating project blog Creating project poster Writing project report
<title></td><td><Role></td><td><pre>? <Responsibility></pre></td></tr><tr><td><Title></td><td><Role></td><td>? <Responsibility></td></tr><tr><td><Title></td><td><Role></td><td>? <Responsibility></td></tr><tr><td><Title></td><td><Role></td><td>? <Responsibility></td></tr></tbody></table></title>		

• •	C222/273) – Supervis	
Date: 02/01/2022	Supervisor: Bryant Po	aul
Project Title:	Ç	
Student Names /Attendees:	1. Letian Jiang	2. Fengyifan Chen
3. Yihang Wang	4.	5.
1	2 projects. Searc	la some information
and do some f	Dreparations.	
Problem, issues and concer		
how to cooper	ate and organize	group meetings.
Tacks for payt weak/Actions	s for poyt mooting:	
Tasks for next week/Actions	•	
Start the proje	ect.	
Supervise only		
Supervisor use only Progress Assessment: Ur	nsatisfactory	⁄ □ Good
Comments/Recommendatio	ons:	

Year 2 Project (ELEC222/273) – Supervisor meeting – Week 2

Date: %(0)(2022:	Supervisor: Bryant Pan	(
Project Title:	Ü		
Student Names /Attendees:	1. Letian Jiang	2. Fengyitan	Chen
3. Yihang Wang	4.	5.	
Summary of week's activities Get familian with works	es: the project. Study	how each	Component
Problem, issues and conce 1 wholes in change of the report 2. distribute the program			
Tasks for next week/Action	s for next meeting: can access the door, database	2 .	
me: key pad. / databa Chen: motor. report le wang: hardware cand rede	can access the door, databasese. Comfort the composite.	any.	
_			
Supervisor use only Progress Assessment: U	nsatisfactory	□ Good	
Comments/Recommendation	ons:		

Year 2 Project (ELEC222/273) - Supervisor meeting - Week 3

Date: 16/02/2022 Supervisor:

Project Title:

Student Names /Attendees:	1. Letion Jiang	2. Villang Wang
3. Fengy; fan Chen	4.	5.

Summary of week's activities:

finished the funtion of validating password and use Icd to display instructions.

Problem, issues and concerns:

identify different people different ID PIN

Now to anthoritise, deny, database

Tasks for next week/Actions for next meeting:

improve the system, do the lock & card readen

Supervisor use only

Progress Assessment:

Unsatisfactory

Satisfactory

Good

Comments/Recommendations:

Year 2 Project (ELEC Date: 23/2/2022 Su Project Title: Student Names Attendees:	upervisor: 1. Letic 4.	Bryant Cn J	iang	5.	filmo	J Wann
Project Title: Student Names Attendees: Student Names Attendees: Summary of week's activities	1. Letic 4.	cr J	jang	5.		
Student Names Attendees: 3. Levey if an Chen Summary of week's activities	4. :			5.		
Attendees: B. Chen Summary of week's activities	4. :			5.		
Fergy ifan Chen Summary of week's activities	:	oder,	give		e d'Hen	ent PZ1
Summary of week's activities	: card ye	oder,	give	peopl	e diffen	ent PZ1
Finished motor,	card re	oder,	give	peopl	e diffen	ent PZ1
			J	٠ ،		
to enter.						
Problem, issues and concern						
Patabase information	not Con	nplete.				
asks for next week/Actions		•				
Improve the sech	rity (ev	rel, h	(e bo	th ,	nard a	nd keyî
Make a poster	^ .					
upervisor use only						
Progress Assessment: Uns	atisfactory	□ Sati	sfactory	□ G	lood	

Appendix B

Individual Contribution to the Project

Letian Jiang (201600477):

- 1. Implement the programming of keypad and LCD display.
- 2. Responsible for the programming of combing the logic of different components together.
- 3. Assemble all device into a paper box to simulate a door model.
- 4. Writing the abstract and methods/material part of the report.
- 5. Project manager of the group. Be in charge of filling project management forms.

Yihang Wang (201600972):

- 1. In charge of the installing and coding of the RFID controller,
- 2. Welding the components, making the component ordering form
- 3. In charge of poster and part of the project report.

Fengyifan Chen (201600210):

- 1. Implement function of the motor
- 2. Update blog for the project
- 3. Take charge of of introduction, discussion and conclusion part of the report.

Appendix C

Source Code (IDE: Arduino IDE)

```
1. #include <AccelStepper.h>
2. #include <MultiStepper.h>
3. #include <rgb_lcd.h>
4. #include <LiquidCrystal_I2C.h>
5. #include <Keypad.h>
6. #include <Wire.h>
7. #include <Adafruit PN532.h>
8.
10. //-----
11. //size of the password
12. #define pin size 7
13. #define password_size 7
14.
15. //information
16. String pin[5];
17. String pswd[5];
18.
19. //to hold password input
20. char inputPin[pin_size];
21. char inputPassword[password_size];
22.
23. //the true password
24. char masterPassword[password_size] = "202122";
25.
26. //number of input password character
27. int pinCount = 0;
28. int pswdCount = 0;
29.
30. bool isLocked = false;
31.
32. const byte rows = 4;
33. const byte columns = 3;
34. char hexaKeys[rows][columns] = {
35. {'1', '2', '3'},
36. {'4', '5', '6'},
37. {'7', '8', '9'},
38. {'*', '0', '#'}
39. };
```

```
40. //pins of keypad
41. byte row_pins[rows] = \{9, 8, 7, 6\};
42. byte column_pins[columns] = \{5, 4, 3\};
43. Keypad keypad = Keypad( makeKeymap(hexaKeys), row pins, column pins, rows, c
   olumns);
44.
45. rgb_lcd lcd;
46.
47. const int colourR = 0;
48. const int colourG = 255;
49. const int colourB = 0;
50.
51.
52. //----
53. //----
54.
55. // If using the breakout or shield with I2C, define just the pins connected
56. // to the IRQ and reset lines. Use the values below (2, 3) for the shield!
57. #define PN532 IRQ
                        (2)
58. #define PN532 RESET (3) // Not connected by default on the NFC Shield
60. // Uncomment just _one_ line below depending on how your breakout or shield
61. // is connected to the Arduino:
62.
63. // Use this line for a breakout with a SPI connection:
64. //Adafruit_PN532 nfc(PN532_SCK, PN532_MISO, PN532_MOSI, PN532_SS);
65.
66. // Use this line for a breakout with a hardware SPI connection. Note that
67. // the PN532 SCK, MOSI, and MISO pins need to be connected to the Arduino's
68. // hardware SPI SCK, MOSI, and MISO pins. On an Arduino Uno these are
69. // SCK = 13, MOSI = 11, MISO = 12. The SS line can be any digital IO pin.
70. //Adafruit_PN532 nfc(PN532_SS);
71.
72. // Or use this line for a breakout or shield with an I2C connection:
73. Adafruit_PN532 nfc(PN532_IRQ, PN532_RESET);
75. #if defined(ARDUINO_ARCH_SAMD)
76. #define Serial SerialUSB
77. #endif
78.
```

```
81.
82. // Motor pin definitions:
83. #define motorPin1 10 // IN1 on the ULN2003 driver
84. #define motorPin2 11 // IN2 on the ULN2003 driver
85. #define motorPin3 12
                           // IN3 on the ULN2003 driver
86. #define motorPin4 13 // IN4 on the ULN2003 driver
87. \ // \ \text{Define the AccelStepper interface type; 4 wire motor in half step mode:}
88. #define MotorInterfaceType 8
89. \ // \ \mbox{Initialize} with pin sequence IN1-IN3-IN2-IN4 for using the AccelStepper 1
   ibrary with 28BYJ-48 stepper motor:
90. AccelStepper stepper = AccelStepper(MotorInterfaceType, motorPin1, motorPin3,
    motorPin2, motorPin4);
91.
92.
93.
94. void setup() {
95.
96. //initialize keypad and lcd
97. //-----
98.
99. // Serial monitor
100. Serial.begin(9600);
101.
      //initPinAndPassword(pin,pswd);
102. pin[0] = "201600";
103.
      pswd[0] = "123456";
104. pin[1] = "201508";
105.
      pswd[1] = "097890";
106.
      pin[2] = "201623";
107.
      pswd[2] = "874345";
108.
      pin[3] = "201232";
109.
      pswd[3] = "223412";
110.
      pin[4] = "201309";
111.
      pswd[4] = "988721";
112. lcd.begin(16, 2);
113.
      lcd.setRGB(colourR, colourG, colourB);
114. lcd.print("Protected Door");
115.
      loading("Loading");
116. lcd.clear();
117.
118. //initialize card reader
119.
```

```
120. //-----
121. #ifndef ESP8266
122. while (!Serial); // for Leonardo/Micro/Zero
123. #endif
124. Serial.begin(115200);
125.
      while (!Serial) delay(10); // for Leonardo/Micro/Zero
126. Serial.println("Hello!");
127.
128.
      nfc.begin();
129. uint32_t versiondata = nfc.getFirmwareVersion();
130. if (! versiondata) {
      Serial.print("Didn't find PN53x board");
131.
132.
      while (1); // halt
133.
134. nfc.setPassiveActivationRetries(0xFF);
135.
      // configure board to read RFID tags
136.
      nfc.SAMConfig();
137.
138.
      //initialize motor
139.
140. //-----
141.
      // Set the maximum steps per second:
142. stepper.setMaxSpeed(1000);
143. }
144.
145.
146. //main procedure
147. //-----
148. //-----
149. void loop() {
150.
151. // receive the bottom value
152. int pin_index = 0;
153. lcd.setCursor(0, 0);
154. lcd.print("Input your pin:");
155.
156. //pin(ID)
157.
      char userKey = keypad.waitForKey();
158. if (int(userKey) != 0) {
159.
       inputPin[pinCount] = userKey;
160.
      Serial.println(userKey);
161.
       lcd.setCursor(pinCount, 1);
162.
      lcd.print(userKey);
163.
        pinCount++;
```

```
164. }
165.
       if (pinCount == pin_size - 1) {
       for (int i = 0; i < 5; i++) {</pre>
166.
167.
           const char *temp = pin[i].c str();
168.
           if (!strcmp(inputPin, temp)) {//if pin correct
169.
             bool rightCard = true;
170.
             while (true) {
171.
               delay(1000);
172.
               lcd.clear();
               lcd.print("Card: press *");
173.
174.
               lcd.setCursor(0, 1);
175.
               lcd.print("Code: press #");
176.
               delay(1000);
177.
               char selectKey = keypad.waitForKey();
178.
               if (int(selectKey) != 0) {
179.
                 if (selectKey == '*') {
180.
181.
                   //use card reader to enter
182.
                   lcd.clear();
183.
                   lcd.print("Swipe your card");
184.
                   rightCard = verifyCard();
185.
                   if (rightCard == true) {
186.
                     delay(300);
187.
                     lcd.clear();
188.
                     lcd.println("Approved.");
189.
                     counterClockWise();
190.
                     //clockWise();
191.
                     delay(1000);
192.
                     lcd.setCursor(0, 1);
193.
                     lcd.print("Door is open now.");
194.
                     //unLock();
195.
                     delay(2000);
196.
                     lcd.clear();
197.
                     lcd.print("Waiting...");
198.
                     //loading("waiting");
199.
                     delay(2000);
200.
                     lcd.clear();
201.
                     clockWise();
202.
                     //counterClockWise();
203.
                     lcd.print("Door is closing...");
204.
                     delay(2000);
205.
                     clearPin();
206.
                     break;
```

```
207.
                   } else {
208.
                     delay(1000);
209.
                     lcd.setCursor(0, 1);
210.
                     lcd.print("You are denied.");
211.
                     delay(2000);
212.
                     lcd.clear();
213.
                     clearPin();
214.
                     break;
215.
                   }
216.
217.
                 }
218.
                 else if (selectKey == '#') {
219.
220.
                   //use password to enter
221.
                   pin_index = i;
222.
                   delay(1000);
223.
                   lcd.clear();
224.
                   lcd.print("Enter password:");
225.
                   bool flag = true;
226.
                   while (flag) {
227.
                     char pswdKey = keypad.getKey();
228.
                     if (int(pswdKey) != 0) {
229.
                       inputPassword[pswdCount] = pswdKey;
230.
                       Serial.println(pswdKey);
231.
                       lcd.setCursor(pswdCount, 1);
232.
                       lcd.print(pswdKey);
233.
                       pswdCount++;
234.
235.
                     if (pswdCount == password_size - 1) {
236.
                       flag = false;
237.
                     }
238.
239.
                   if (pswdCount == password_size - 1) {
240.
                     //verify password
241.
                     const char *temp2 = pswd[pin_index].c_str();
242.
                     if (!strcmp(inputPassword, temp2)) {
243.
                       delay(300);
244.
                       lcd.clear();
245.
                       lcd.println("Approved.");
246.
                       counterClockWise();
247.
                       delay(1000);
248.
                       lcd.setCursor(0, 1);
249.
                       lcd.print("Door is open now.");
```

```
250.
                       delay(2000);
251.
                       lcd.clear();
252.
                       lcd.print("Waiting...");
253.
                       //loading("waiting");
254.
                       delay(1000);
255.
                       lcd.clear();
256.
                       clockWise();
257.
                       lcd.print("Door is closing...");
258.
                       delay(2000);
259.
                     } else {
260.
                       delay(1000);
261.
                       Serial.println("Password wrong");
262.
                       lcd.clear();
263.
                       lcd.print("Password wrong");
264.
                       delay(1000);
265.
                       lcd.setCursor(0, 1);
266.
                       lcd.print("You are denied.");
267.
                       delay(3000);
268.
                     }
269.
                     lcd.clear();
270.
                     clearPin();
271.
                     clearPswd();
272.
                     break;
273.
                   }
274.
                 } else {
275.
                   delay(1000);
276.
                   lcd.clear();
277.
                   lcd.print("Invalid input");
278.
                   delay(1000);
279.
                   lcd.clear();
280.
281.
               }
282.
             }
283.
             return;
284.
           }
285.
         }
286.
         clearPin();
287.
         delay(1000);
288.
         lcd.clear();
289.
         lcd.print("Wrong pin.");
290.
         delay(1500);
291.
         lcd.clear();
292.
         lcd.print("Enter again.");
293.
         delay(1500);
```

```
294. return;
295. }
296. }
297.
298.
299. //keypad and lcd method
300. //-----
301. //-----
302. void loading (char msg[]) {
303.
     lcd.setCursor(0, 1);
304. lcd.print(msg);
305.
306. for (int i = 0; i < 9; i++) {
307.
       delay(1000);
308. lcd.print(".");
309. }
310. }
311.
312. void clearPin() {
313. while (pinCount != 0)
314. {
315.
       inputPin[pinCount--] = 0;
316. }
317. return;
318. }
319.
320. void clearPswd()
321. {
322. while (pswdCount != 0)
323. {
324. inputPassword[pswdCount--] = 0;
325. }
326. return;
327. }
328.
329. //card verification
330. //-----
331. //-----
332.
333. bool verifyCard() {
334. boolean success;
335.
      uint8_t cardId[] = {4,244,162,1,20,49,3};
336. uint8_t card2Id[]={4,61,140,114,238,109,128};
```

```
337. uint8_t uid[] = { 0, 0, 0, 0, 0, 0, 0 }; // Buffer to store the returned
    UID
338.
     uint8_t uidLength;
                             // Length of the UID (4 or 7 bytes depending on
    ISO14443A card type)
339.
340. // Wait for an ISO14443A type cards (Mifare, etc.). When one is found
341. // 'uid' will be populated with the UID, and uidLength will indicate
342. // if the uid is 4 bytes (Mifare Classic) or 7 bytes (Mifare Ultralight)
343. success = nfc.readPassiveTargetID(PN532_MIFARE_ISO14443A, &uid[0], &uidLe
   ngth);
344. success = true;
345. for(uint8_t i=0; i<uidLength; i++){
346.
      Serial.print(" 0x");
347.
       Serial.print(uid[i]);
348. if(uid[i]!=cardId[i]&&uid[i]!=card2Id[i]){
349.
          success = false;
350.
      }
351.
      }
352. return success;
353. }
354.
355. //motor operation
356. //----
357. //----
358.
359. void clockWise() {
360. // Set the current position to 0:
361.
      stepper.setCurrentPosition(0);
362. // Run the motor forward at 5000 steps/second until the motor reaches 409
   6 steps (1 revolution):
363. while (stepper.currentPosition() != 2048) {
364. stepper.setSpeed(5000);
365.
        stepper.runSpeed();
366. }
367.
      delay(1000);
368. }
369.
370. void counterClockWise() {
371. // Reset the position to 0:
372. stepper.setCurrentPosition(0);
373. // Run the motor backwards at 5000 steps/second until the motor reaches -
   4096 steps (1 revolution):
374. while (stepper.currentPosition() != -2048) {
```

```
375.     stepper.setSpeed(-5000);
376.     stepper.runSpeed();
377.     }
378.     delay(1000);
379. }
```