



# Version Controlling and Git

Informatics I

Fall 2024

Melih Catal - catal@ifi.uzh.ch





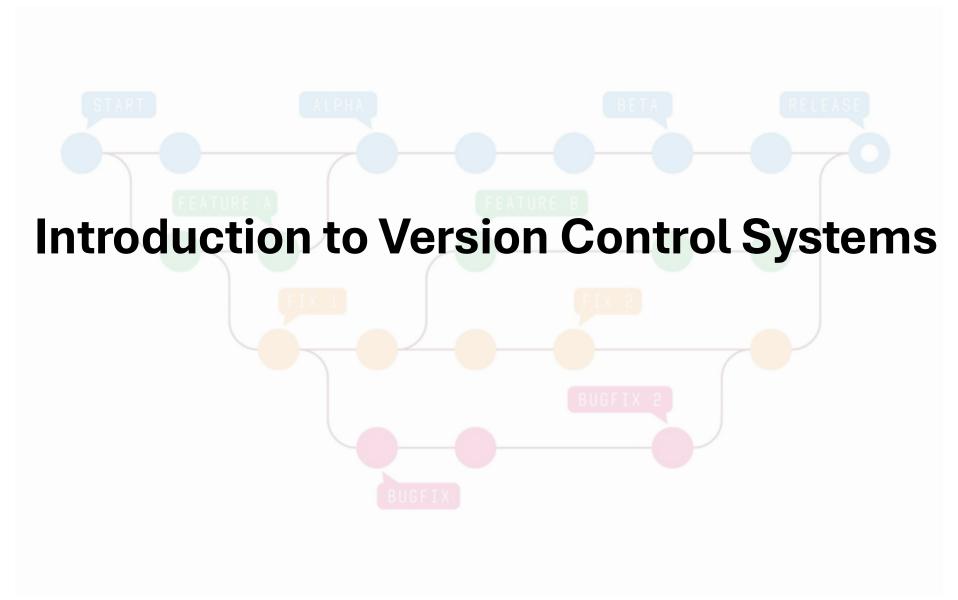
### **Outline**

- 1. Introduction to Version Control Systems
- 2. Overview of Git
  - 1. Getting Started with Git
  - 2. Fundamental Concepts in Git
  - 3. Basic Git Commands
  - 4. Working with Branches
  - 5. Collaborating with Others
- 3. Best Practices
- 4. Git Hosting Platforms
- 5. Further Resources

Will be covered in the Jupyter Notebook











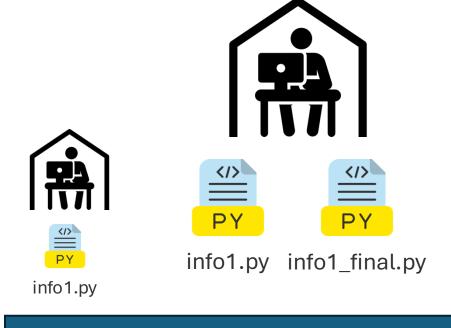




Day 1 Day 2 Day 3 ... Day 10



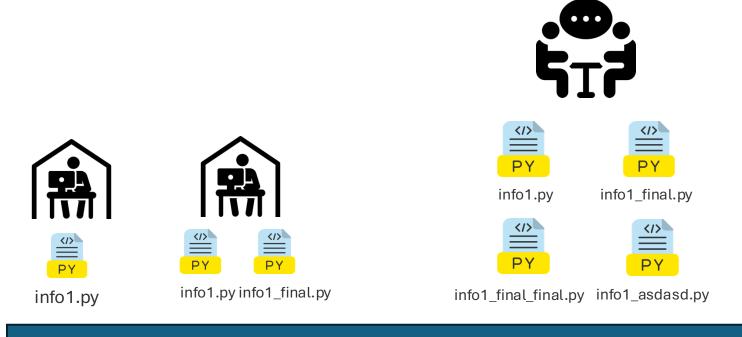




Day 1 Day 2 Day 3 ... Day 10



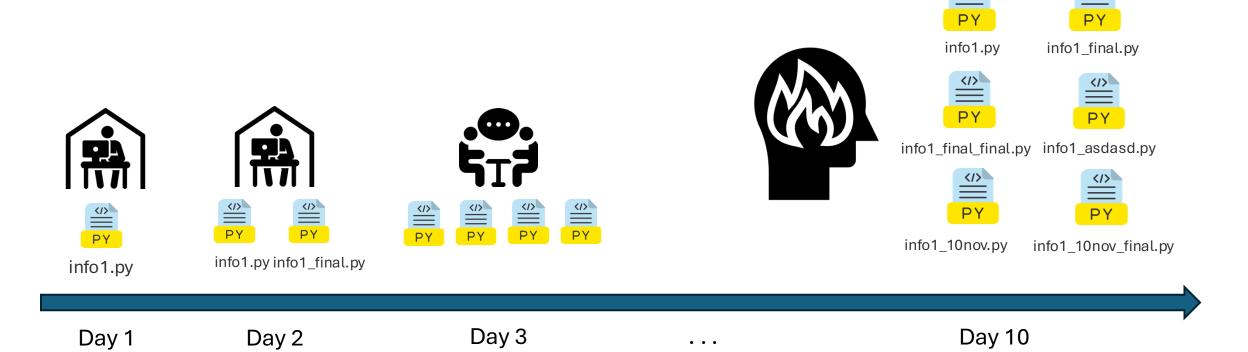




Day 1 Day 2 Day 3 ... Day 10





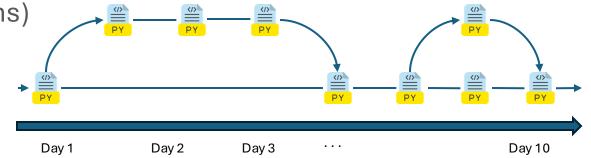






# Solution: Version Control Systems

- What is it?
  - A tool to track and manage file changes over time
- Key Features:
  - Tracks every change (additions, edits, deletions)
  - Labels milestones (e.g., fixes, completions)
  - Enables reverting to previous versions
  - Simplifies collaboration without overwriting



#### Why Use It?

- Avoid file confusion (e.g., info1\_last\_final\_v2.py)
- Save time and work efficiently
- Collaborate seamlessly with others





# Version Control System Types

#### Centralized Version Control Systems

- All version history and the main repository are stored on a central server
- Developers get the files to their local machines and then commits changes back to the central server
- Examples: Subversion (SVN)
- Advantages:
  - Simple to set up and manage
  - Clear visibility
  - Easy to enforce policies
- Disadvantages:
  - Single Point of Failure
  - Limited offline capabilities

#### Distributed Version Control Systems

- Replicate the entire repository, including version history, on each user's local machine
- Developers can work offline and sync changes with a central repository
- Examples: Git, Mercurial, Bazaar
- Advantages:
  - Offline access to version history, and the ability to make commits locally
  - Improved performance for local operations
- Disadvantages:
  - Synchronization and conflict resolution can be more challenging in large teams







# **Overview of Git**





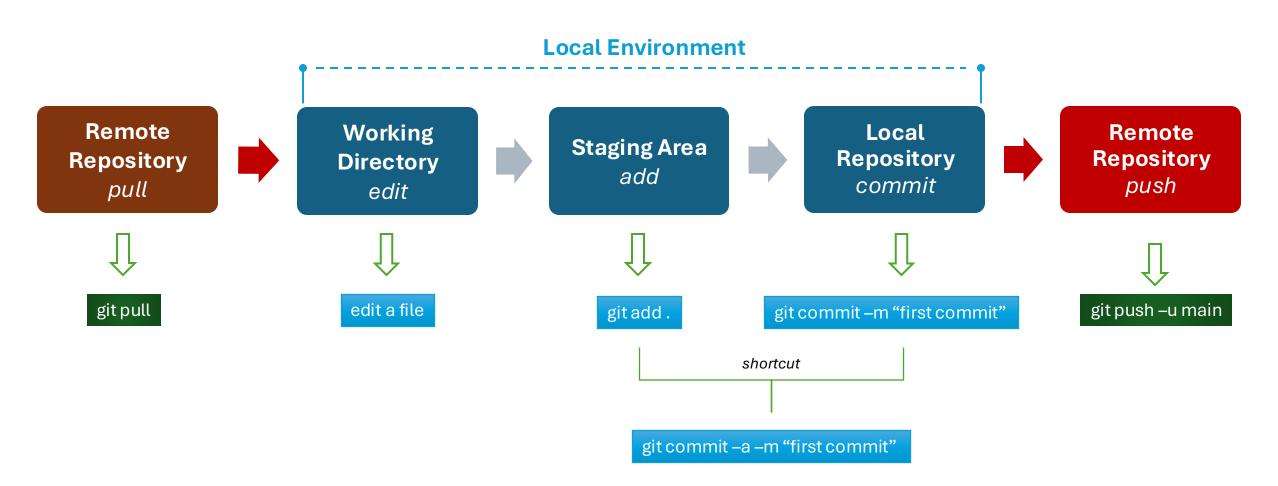
# Fundamental Concepts in Git

- Repository: A storage space where your project's files and their version history are tracked
  - Local Repository: A version of the repository stored on your local machine for development
  - Remote Repository: A shared repository hosted on a server for collaboration and synchronization
- Version History: A chronological record of all changes made to the files in a repository
- Commits: Snapshots of changes saved to the repository with a descriptive message
- Branches: Parallel lines of development used to work on features or fixes independently
- Working Directory: The local folder where you create, edit, and delete files
- Staging Area: A space where changes are prepared and reviewed before committing





### **How Does Git Work?**







### Continue with the Notebook





# **Best Practices**



Write Descriptive Commit Messages



Follow a Branching Strategy



Protect critical branches and use Pull Requests



Keep commits small and atomic



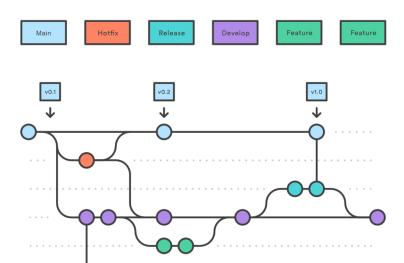
Pull changes frequently to stay updated





# **Branching Strategies**

- Structured workflows for using Git branches effectively
- Each branch has specific purpose
- Git Flow:
  - Branches:
    - main: Always production-ready
    - develop: Integration branch for new features
    - feature/\*: Prepares for a production release
    - hotfix/\*: For critical fixes in production
  - Workflow:
    - Features are developed in feature/\* branches and merged into develop
    - A release/\* branch is created for testing and polishing
    - After release, changes are merged into main and tagged
  - High complexity
  - Good for large projects with clear release cycles

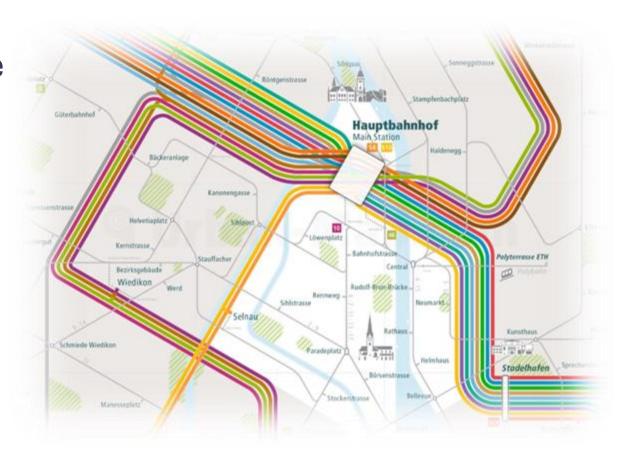






# Git Hosting Platforms

- A central place to share your code
- Think it as a central train station
- Examples:
  - GitHub
  - GitLab
  - Bitbucket
  - Azure DevOps
  - AWS CodeCommit







# **Further Resources**

- Atlassian
- w3 Schools
- Git Scm





# Thank You and Q&A