

CONRAD WENZ

SOFTWARE DEVELOPER STUDENT

CONTACT

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- Heilbronn, Germany

SKILLS

- C-Programing
- C++
- JavaScript
- TypeScript
- VueJS
- TailwindCSS
- HTML/CSS

FAMILIAR WITH

- Golang
- ReactJS
- Svelte
- Python

NOTE WORTHY PROJECTS

- Minishell - A compact UNIX shell program, mirroring essential Bash functionalities.
- MiniRT - A minimalist ray tracer for simple rendering 3D scenes and objects.

LANGUAGES

- English (Mother tongue)
- Afrikaans

PROFILE

Passionate and inquisitive technology enthusiast with a foundational background in software development from 42Heilbronn coding school. Driven by a keen interest in learning new technologies and coding practices. Demonstrates strong problem-solving skills, adaptability, and a collaborative spirit in team environments. Eager to contribute to a dynamic team, I am driven by the desire to create impactful, user-centric software solutions while continuously expanding my technical skills and knowledge.

WORK EXPERIENCE

Front-End Developer Intern

WeBelieveIT

Robertson, South Africa
2021-2022

- Developed and maintained dynamic web applications** using VueJS, TypeScript, and TailwindCSS, focusing on creating responsive and user-friendly interfaces.
- Contributed to a project using ReactJS**, gaining hands-on experience with the library by implementing features and fixing bugs, despite having limited prior exposure to React.
- Transformed Figma designs into fully functional web components**, working closely with designers to ensure the accurate translation of visual concepts into responsive and interactive web interfaces using HTML/CSS and TailwindCSS.
- Participated in the project's pull request (PR) process**, reviewing code and collaborating with senior developers to maintain code quality and integrate new features.
- Worked closely within a cross-functional team**, including developers, a designer, and a project manager, facilitating effective communication and project alignment across different roles.
- Adapted quickly to new technologies and frameworks**, demonstrating a strong capacity for learning and applying new skills in a fast-paced development environment.

EDUCATION

Software Engineering Student

42Heilbronn

Heilbronn, Germany
2023-Current

- Engaged in a rigorous, project-based curriculum at 42 coding school**, focusing on developing practical skills in software development using C/C++.
- Participated in peer-to-peer learning**, providing and receiving feedback to/from peers, fostering a collaborative and inclusive learning environment.
- Studying core programming principles**, including algorithms, data structures, system programming, and software engineering principles, through hands-on projects and real-world applications.
- Cultivated strong problem-solving and critical thinking skills** by tackling complex programming challenges and projects without traditional instruction.

High School

Robertson Logo's Highschool

Robertson, South Africa
Graduated 2020

- Graduated from Robertson Logo's Highschool**, where I honed foundational academic skills and developed a keen interest in technology and programming.