

## Problem Sheet 1

### Problem 1 (First week)

Write a procedure which determines the minimum of a convex function  $f$  in the interval  $[a, b]$  using “trisection of the interval.” Use the function

$$f(x) = e^{-\alpha x} + x^\beta \quad (1)$$

on the interval  $[0, 1]$  as a function for testing and employ different values  $\alpha, \beta \in [1, 5]$ .

### Problem 2 (First week)

Write a procedure which determines the interquartile range of a set of numbers. (Base your algorithm on the quicksort algorithm and only sort that parts necessary.) Test your program. Plot run time versus data size.

### Problem 3

The *entropy* measures the information of the outcome of a random process. Assume that the random process has  $n$  states and that each state has probability  $p_i$ ,  $i = 0, \dots, n-1$ , then the entropy is given by

$$E = \sum_i p_i \text{ld}(1/p_i) = - \sum_i p_i \text{ld}(p_i).$$

For estimating the entropy, one frequently employs the relative frequency. For instance, in image processing, one may employ the relative frequency of gray values in a neighborhood to estimate the information in an image locally.

The task is to compute the local entropy for a circle of radius  $r$ , and more generally, a  $v$ -normal neighborhood at every coordinate in the image, thus producing an “entropy” image. To speed-up the algorithm, use the ideas of median filtering a la Huang.

*Remark.* There is only a small number of relative frequencies  $p_i$  which may appear. Using this fact in connection with a lookup table containing  $p_i \text{ld}(p_i)$  may yield a further speedup of the algorithm.

**Problem 4** (Optional, extra credit) a) Implement a maximum filter for a line (1d data) for a window of size  $A$  using Gil’s method (see lecture notes).

- b) Based on this filter, implement a method to realize a maximum filter for the special windows fitting in one line of width  $A$  which works in a 2d image of arbitrary size.

*Hint.* Using the reshape command allows us to consider the 2d array as a 1d array. (Note that, physically, a 2d array is stored linearly anyway.) Then we may apply the previous filter and reshape to a 2d array again. Doing so, we may get problems at the boundary: Why? Please explain and resolve them.

- c) Employ the previous part to implement a maximum filter for rectangular neighborhoods.
- d) Employ the previous results within a wrapper routine which computes a maximum filter for rectangular neighborhoods with suitable boundary treatment.
- e) Compare the results and runtimes with the results and runtimes of the method implemented in Scipy. Concerning the time comparison, generate a filter-size vs. time plot for sizes of  $A$  starting from  $3 \times 3$  to  $69 \times 69$ .