Beanstalk: A Decentralized Credit Based Stablecoin Protocol



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Published: August 6, 2021 Modified: September 23, 2021 Whitepaper Version: 1.1.2 Code Version: 1.1.2

"A national debt if it is not excessive will be to us a national blessing; it will be powerfull cement of our union."

- Alexander Hamilton, Letter to Robert Morris, April 30, 1781¹

Abstract

Financial applications built on decentralized, permissionless computer networks, collectively referred to as Decentralized Finance (DeFi), often require a "stablecoin": a network-native asset with stable value relative to an arbitrary value peg (e.g., 1 US Dollar (USD, \$), 100 Satoshis and 10z of Gold). To date, flawed stablecoin implementations sacrifice the main benefits of decentralized computing by requiring trust in a centralized party and limit their potential market capitalization by imposing collateral requirements. A stablecoin that (1) does not compromise on decentralization, (2) does not require collateral, and (3) trends toward more liquidity and stability, will unlock the potential of DeFi. We propose an Ethereum²-native, credit based stablecoin protocol that issues an ERC-20 Standard³ token that fulfills these requirements. An on-chain price oracle leverages an existing centralized bridge between the Ethereum blockchain and the rest of the world to create a decentralized, reliable and inexpensive source for the price of a non-Ethereum-native value peg. A Decentralized Autonomous Organization (DAO) governed by a yield generating, inflationary, ERC-20 Standard token simultaneously provides security, encourages consistent liquidity growth, and dampens price volatility. Beanstalk uses a decentralized credit facility, a variable supply and a self-adjusting interest rate, to regularly cross the stablecoin price over its value peg without affecting users.

founders.archives.gov/documents/Hamilton/01-02-02-1167

² ethereum.org

ethereum.org/en/developers/docs/standards/tokens/erc-20

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1 Introduction

Decentralized computer networks that run on open source, permissionless protocols (e.g., Bitcoin⁴ and Ethereum) present the next economic and technological frontiers: trustless goods and services. Instead of requiring users to trust a rent-seeking third party to write secure code, run it on secure computer servers and perform fair system administration, trustless technology brings control back to users. Anyone can verify the security, authenticity and policies of open source software for themselves. Any computer with an internet connection can use, and participate in maintenance of, permissionless networks. Protocol-native financial incentives encourage participation in network maintenance. A diverse set of network maintenance participants creates decentralization. Decentralization and permissionlessness create censorship resistance, which is fundamental to trustlessness. Potential applications built on top of well designed trustless networks are infinite.

A key promise of decentralized, permissionless computer networks is the widespread availability of financial tools without the need for trust-providing, rent-seeking central authorities. However, as blockchains that support decentralized networks are adopted, the fiat-denominated values of their native assets (e.g., Bitcoin and Ether (ETH)) change radically. To date, the practicality of using DeFi technologies is limited by the lack of a decentralized, rent-free, low-volatility blockchain-native asset.

A stablecoin protocol generates a blockchain-native asset and attempts to keep its price stable relative to an arbitrary value peg. Stablecoin utility is a function of censorship resistance, liquidity and stability. Current implementations fail to deliver a stablecoin that is (1) decentralized, (2) without collateral requirements, and (3) stable relative to its value peg.

First generation stablecoins (e.g., US Dollar Coin⁵ (USDC), Tether⁶ and Wrapped Bitcoin⁷) claim to be 100% collateralized and require a centralized custodian. First generation stablecoins that offer convertibility function as strong bridges between their respective networks and the rest of the world. Arbitrage opportunities created by convertibility ensure the price of the on-chain asset closely tracks the custodied value peg. However, first generation stablecoins sacrifice decentralization entirely; centralized organizations custody the off-chain assets and can freeze the on-chain assets unilaterally.

Second generation stablecoins (e.g., Dai⁸) use on-chain collateral to remove most points of centralization but by necessity introduce rent payments to help keep their price equal to their value peg. The combination of collateral requirements and rent payments significantly limits the potential market capitalizations of these stablecoins.

Despite the shortcomings of current stablecoin implementations, demand for USD stablecoins continues to increase rapidly. Over the past twelve months, the total market capitalization of USD stablecoins has increased more than 500% to over \$100 Billion.⁹ Despite this rapid increase in supply, the borrowing rates on USD stablecoins remain high, ¹⁰ indicating excess demand. Supply cannot meet market demand because of collateral requirements.

A new set of protocols have attempted to create a third generation stablecoin without collateral requirements. In general, these protocols adjust themselves mechanically to return the price of their stablecoin to their value peg. To date, implementations of third generation stablecoins have failed to regularly cross their price over their value peg due to poorly designed peg maintenance mechanisms.

⁴ bitcoin.org

⁵ circle.com/usdc

⁶ tether.to

⁷ wbtc.network

⁸ makerdao.com

⁹ stablecoinindex.com/marketcap

app.aave.com/markets

Beanstalk uses a dynamic peg maintenance mechanism to regularly cross the price of 1 Bean (\emptyset) – the Beanstalk ERC-20 Standard stablecoin – over its value peg without centralization or collateral requirements. Regularly crossing the price of \emptyset 1 over its value peg creates the opportunity to regularly buy and sell Beans at its value peg. It is impossible to keep a stablecoin price equal to its value peg without convertibility; convertibility inherently introduces a centralized custodian for off-chain assets. Instead of holding a perfect peg, Beanstalk creates user confidence by consistently crossing the price of \emptyset 1 over its value peg with increased frequency and less volatility.

Beanstalk consists of three interconnected components: (1) a decentralized price oracle, (2) a decentralized governance mechanism, and (3) a decentralized credit facility. Beanstalk-native financial incentives coordinate the components to regularly cross the price of $\mathcal{D}1$ over its value peg during both long run decreases and increases in demand for Beans in a cost-efficient and decentralized fashion.

Beanstalk is designed from economic first principles to create a censorship resistant stablecoin. Over time, censorship resistance, liquidity and stability increase. The following principles inspire Beanstalk:

- Low concentration of ownership;
- Strong credit;
- The marginal rate of substitution;
- Low friction;
- Equilibrium; and
- Incentive structures determine behaviors of financially motivated actors.

2 Previous Work

Beanstalk is the culmination of previous development, evolution and experimentation within the DeFi ecosystem.

A robust trustless computer network that supports fungible token standards like Ethereum with a network-native decentralized exchange like Uniswap¹¹ is required to implement a decentralized stablecoin.

First generation stablecoins that offer convertibility reliably bridge the value of non-Ethereum-native assets to the Ethereum blockchain. Beanstalk leverages the existence of a centralized convertible stablecoin that trades on Uniswap to create a new decentralized stablecoin with a non-Ethereum-native value peg.

Beanstalk is inspired by Empty Set Dollar. ¹² The failures of Empty Set Dollar and similar stablecoin implementations provided invaluable information that influenced the design of Beanstalk.

3 Decentralized Price Oracle

One problem native to decentralized stablecoin protocols is the need to be aware of a price without trusting a third-party to provide it. An oracle delivers external information to smart contracts. A robust decentralized stablecoin requires a tamper-proof, manipulation resistant and decentralized price oracle.

¹¹ uniswap.org

¹² emptyset.finance

When a price source is not on the blockchain, decentralized price oracles are complicated to build, expensive to maintain and often inaccurate. Beanstalk leverages Uniswap, an on-chain decentralized exchanges, and a centralized convertible stablecoin to remove these complications, costs and inaccuracies entirely.

Uniswap is an Ethereum-native decentralized exchange protocol that allows anyone to create new trading pairs between any two ERC-20 Standard tokens. Uniswap always offers a price on any size trade, at any time, for a 0.3% trading fee. Uniswap allows continuous trading in either direction by maintaining a liquidity pool of both currencies. The current price is the ratio of the two assets in the pool. Owners of both currencies can add liquidity to the pool in exchange for Uniswap liquidity pool tokens (LP tokens) unique to that liquidity pool. LP token owners receive a portion of trading fees. Price slippage is proportional to the size of a trade relative to the size of the liquidity pool. Uniswap pairs with larger liquidity pools serve as more robust price sources.

The initial Beanstalk pegs to the value of \$1 by using two Uniswap v2 liquidity pools as price sources: (1) the USDC:ETH Uniswap v2 liquidity pool, which consistently has over \$100 Million in liquidity, 13 and (2) a new \emptyset :ETH Uniswap v2 liquidity pool. Arbitrage opportunities between the USDC:ETH Uniswap pool and other exchanges ensure the pool serves as an accurate price source for USDC. Arbitrage opportunities provided by the convertibility offered between USDC and US Dollars ensure the value of 1 USDC closely tracks the value of \$1. Therefore, Beanstalk considers the price of \emptyset 1 equal to \$1 when the ratios of the USDC:ETH and \emptyset :ETH pools are identical. The centralized organizations that control USDC cannot blacklist the USDC:ETH Uniswap pool without destroying the value proposition of USDC.

In general, a unique decentralized Beanstalk can be deployed with a value peg (V) for $\emptyset 1$ equal to any asset (e.g., \$1) with an existing ERC-20 Standard first generation stablecoin (X) (e.g., USDC) that offers convertibility to V and trades on Uniswap. Beanstalk uses two Uniswap liquidity pools as price sources to construct a decentralized price oracle: (1) an existing Uniswap liquidity pool (X:Y) (e.g., USDC:ETH) that consists of X and a decentralized ERC-20 Standard token (Y) $(e.g., \text{ETH}^{14})$, and (2) a new Uniswap liquidity pool $(\emptyset:Y)$ that consists of Beans and Y. The combination of arbitrage opportunities between Uniswap and other exchanges, and between X and Y, ensures the X:Y Uniswap price mirrors the exchange rate between Y and Y. Beanstalk considers the price of $\emptyset 1$ equal to its value peg when the ratios of X:Y and $\emptyset:Y$ are equal.

Decentralized systems are never administered by or dependent on a single individual or centralized organization. Beanstalk can leverage an arbitrary X without exposure to malicious actions from its centralized operators (e.g., censorship) by maintaining an identical ratio of X:Y and $\emptyset:Y$.

To increase the cost of oracle manipulation, instead of using the last traded price, the Beanstalk price oracle calculates a time weighted average price¹⁵ (TWAP) for each pair ($\bar{P}^{X:Y}$ and $\bar{P}^{\emptyset:Y}$), such that $\bar{P}^{X:Y}$, $\bar{P}^{\emptyset:Y} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, by averaging the last traded price in each Ethereum block over a predefined time interval.

We define the oracle price of $\mathcal{D}1$ (\bar{P}) , such that $\bar{P} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, for a given $\bar{P}^{X:Y}$ and $\bar{P}^{\Phi:Y}$ as:

$$\bar{P} = \frac{\bar{P}^{\emptyset:Y}}{\bar{P}^{X:Y}}$$

When $\bar{P}=1$, the TWAP of $\emptyset 1$ was equivalent to V over the time interval. Thus, Beanstalk constructs a robust cost-efficient decentralized price oracle for a non-Ethereum-native value peg.

 $[\]overline{^{13}} \quad \text{v2.info.uniswap.org/pair/0xb4e16d0168e52d35cacd2c6185b44281ec28c9dc}$

weth.ic

 $^{^{15}}$ uniswap.org/docs/v2/core-concepts/oracles

4 The Bean Farm

Well designed decentralized protocols create utility for end users without requiring, but never limiting, participation in protocol maintenance. Protocol-native financial incentives encourage performance of work that creates utility for end users. Low barriers to and variety in work enable a diverse set of participants. A diverse set of well incentivized workers creates censorship resistant utility.

Beanstalk does not require actions from, impose rent on, or affect in any way, regular Bean users (e.g., smart contracts). Anyone with ETH and Beans or LP tokens for the \emptyset :Y Uniswap liquidity pool (Λ) can join the Bean Farm and profit from participation in protocol maintenance. Governance of Beanstalk upgrades and Bean peg maintenance take place on the Bean Farm.

The Bean Farm has two components: the Silo and Field. Beanstalk-native financial incentives coordinate the two components to create a stalwart system of governance, consistently grow Bean liquidity and regularly cross the price of $\emptyset 1$ over its value peg.

The Silo – the Beanstalk DAO – offers passive yield opportunities to Bean and Λ owners for participation in governance of Beanstalk upgrades. Anyone can become a Silo Member by Depositing \emptyset or Λ into the Silo to earn Stalk. Stalk owners govern Beanstalk upgrades and are rewarded with Beans when the Bean supply increases.

The Field – the Beanstalk lending facility – offers yield opportunities to $Bean\ Farmers$ (creditors) for participation in peg maintenance. Anyone can become a $Bean\ Farmer$ by lending Beans that are not in the Silo to Beanstalk. Bean loans are repaid to $Bean\ Farmers$ with interest when the Bean supply increases.

Time on the Bean Farm is kept in Seasons.

5 Seasons

The Beanstalk governance and peg maintenance mechanisms require a protocol-native timekeeping mechanism and regular code execution on the Ethereum blockchain. Beanstalk uses Seasons to create a cost-efficient protocol-native timekeeping mechanism and to ensure cost-efficient code execution on Ethereum at regular intervals. In general, Beanstalk uses Ethereum block timestamps (E) such that $E \in \mathbb{Z}^+$.

We define a Season (t), such that $t \in \mathbb{Z}^+$, as an approximately 3,600 second (1 Hour) interval. The first Season begins when Beanstalk is deployed. Every subsequent Season begins when the sunrise() function is called manually on the blockchain. When Beanstalk accepts the sunrise() function, the necessary code is executed.

The sunrise() function is called by sending a transaction on the Ethereum blockchain that includes a sunrise() function call. Beanstalk only accepts one sunrise() function call per Season. Beanstalk accepts the first sunrise() function call provided that the timestamp in the Ethereum block containing it is sufficiently distant from the timestamp in the Ethereum block containing the Beanstalk deployment (E_0) .

The minimum timestamp Beanstalk accepts a sunrise() function call for a given t (E_t^{\min}), such that t > 1, and E_0 is:

$$E_t^{\min} = 3600 \left(\left\lfloor \frac{E_0}{3600} \right\rfloor + t \right)$$

The cost to execute the code changes depending on the traffic on the Ethereum network and the state of Beanstalk. Beanstalk covers the transaction cost by awarding the sender of an accepted sunrise() function call with newly minted Beans. To encourage regular sunrise() function calls even during periods of congestion on the Ethereum network while minimizing cost, the award starts at 100 Beans and compounds 1% every additional second that elapses past E_t^{\min} for 300 seconds.

The award for successfully calling the sunrise() function for t (a_t), such that $a_t \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$ and t > 1, in a block with a given timestamp (E_t) is:

$$a_t = 100 \times 1.01^{\min\{E_t - E_t^{\min}, 300\}}$$

To minimize the cost of calculating a_t , Beanstalk uses a binomial estimation with a margin of error of less than 0.05%. Thus, Beanstalk creates a cost-efficient protocol-native timekeeping mechanism and ensures cost-efficient code execution on the Ethereum blockchain at regular intervals.

6 Silo

Beanstalk requires the ability to coordinate protocol upgrades. The Silo – the Beanstalk DAO – uses the Stalk System to create protocol-native financial incentives that coordinate Beanstalk upgrades and consistently improve security, liquidity and stability. Silo Members earn passive yield from participation in governance of Beanstalk upgrades.

6.1 The Stalk System

The Stalk System improves decentralization and creates Beanstalk-native financial incentives to leave assets Deposited in the Silo and add liquidity to the \emptyset :Y pool.

Anyone can become a Silo Member by Depositing \emptyset or Λ into the Silo to earn Seeds and Stalk. Seeds and Stalk are both ERC-20 Standard tokens. Every Season, 1×10^{-4} additional Stalk grows from each Seed. Silo Membership is proportional to Stalk ownership relative to total outstanding Stalk.

Silo Members are entitled to participate in Beanstalk governance and a portion of Bean mints. The influence in governance of, and distribution of Beans paid to, a Silo Member are proportional to their Silo Membership. Silo Membership becomes less concentrated over time.

6.2 Deposits and Withdrawals

Beans and Λ can be Deposited into or Withdrawn from the Silo at any time. Assets are Frozen for 24 full Seasons (\sim 1 Day) upon Withdrawal.

Beanstalk rewards Seeds and Stalk to Depositors immediately upon Depositing \emptyset or Λ into the Silo based on the Bean-denominated amount of Deposit and asset (i.e., \emptyset and Λ) Deposited. \emptyset Depositors receive 2 Seed and 1 Stalk per Bean Deposited. Λ Depositors receive 4 Seeds and 1 Stalk per Bean Deposited. Beans paid to Stalk owners are automatically Deposited into the Silo and receive Seeds and Stalk.

The amount of Seeds, Stalk, and Stalk from Seeds rewarded for a Deposited asset must be forfeited upon Withdrawal from the Silo.

Beans that are Deposited in the Silo can be Converted to Deposited Λ by contributing additional Y (e.g., ETH) to the \emptyset :Y Uniswap liquidity pool. No Stalk are forfeited when Converting Deposited \emptyset to Deposited Λ .

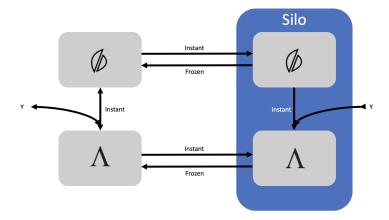


Figure 1: Silo

6.3 Calculating Stalk

A Silo Member's total Stalk is the sum of the Stalk for each of their Deposits. The Stalk for a given Deposit are determined by its duration of Deposit, asset type, Bean-denominated amount (when Deposited), and the Season the Silo Member last interacted with the Silo (t_f) .

Beanstalk stores two maps of each member's *Deposits* that are still in the *Silo*: (1) a map of \emptyset *Deposited* each *Season* (λ^{\emptyset}), and (2) a map of the amounts and Bean-denominated amounts of Λ *Deposited* each *Season* (λ^{Λ}).

When a Silo Member Deposits \emptyset , they update the number of \emptyset Deposited (z_i^{\emptyset}) , such that $z_i^{\emptyset} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, in λ^{\emptyset} , where i corresponds to the Season of Deposit.

The Seeds for an updated λ^{\emptyset} (c_t^{\emptyset}) , such that $c_t^{\emptyset} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, is:

$$c_t^{\emptyset} = \sum_{i=1}^t 2z_i^{\emptyset}$$

The Stalk during a given t for a λ^{\emptyset} last updated in t_f (k_t^{\emptyset}) , such that $k_t^{\emptyset} \in \{j \times 10^{-10} \mid j \in \mathbb{N}\}$, is:

$$k_t^{\phi} = \sum_{i=1}^{t_f} z_i^{\phi} (1 + \frac{(t_f - i)}{5000}) + \sum_{i=t_f+1}^{t} z_i^{\phi} (1 + \frac{(t-i)}{5000})$$

When a Silo Member Deposits Λ , they update the amount of Λ Deposited (z_i^{Λ}) and the Beandenominated amount of Λ Deposited $(z_i^{\Lambda:\emptyset})$, such that z_i^{Λ} , $z_i^{\Lambda:\emptyset} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, in λ^{Λ} , where i corresponds to the Season of Deposit.

For a given list of Λ Deposits (h) during i $(l_i^{\Lambda}), z_i^{\Lambda:\emptyset}$ is calculated from the number of Beans in the $\emptyset:Y$ liquidity pool at the time of each Deposit (b_h) , such that $b_h \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, and the total Λ at the time of each Deposit (Λ_h) , such that h, $\Lambda_h \in \{j \times 10^{-18} \mid j \in \mathbb{Z}^+\}$, as:

$$z_i^{\Lambda:\emptyset} = \sum_{h \in l_i^{\Lambda}} \frac{2b_h \times h}{\Lambda_h}$$

 $^{^{16}}$ github.com/BeanstalkFarms/Beanstalk/blob/master/bips/bip-0.md

The Seeds for an updated λ^{Λ} (c_t^{Λ}) , such that $c_t^{\Lambda} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, is:

$$c_t^{\Lambda} = \sum_{i=1}^t 4z_i^{\Lambda:\emptyset}$$

The Stalk during a given t for a λ^{Λ} last updated in t_f (k_t^{Λ}) , such that $k_t^{\Lambda} \in \{j \times 10^{-10} \mid j \in \mathbb{N}\}$, is:

$$k_t^{\Lambda} = \sum_{i=1}^{t_f} z_i^{\Lambda:\emptyset} (1 + \frac{(t_f - i)}{2500})$$

A Silo Member's total Seeds (C_t) , such that $C_t \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, is:

$$C_t = c_t^{\emptyset} + c_t^{\Lambda}$$

A Silo Member's total Stalk during a given $t(K_t)$, such that $K_t \in \{j \times 10^{-10} \mid j \in \mathbb{Z}^+\}$, is:

$$K_t = k_t^{\emptyset} + k_t^{\Lambda}$$

When a Silo Member Withdraws Beans or Λ , they must forfeit the amount of Seeds and Stalk rewarded to the assets being Withdrawn and update the appropriate map accordingly. When a Silo Member Converts Deposited \emptyset to Deposited Λ , they transfer the corresponding entries from λ^{\emptyset} to λ^{Λ} and update the Seasons of Deposit to retain their rewarded Seeds and Stalk.

6.4 Governance

A robust decentralized governance mechanism must balance the principles of decentralization with resistance to attempted protocol changes, both malicious and ignorant, and the ability to quickly adapt to changing information. In practice, Beanstalk must balance ensuring sufficient time for all ecosystem participants to consider a BIP, join the Silo and cast their votes, with the ability to quickly upgrade in cases of emergency.

6.4.1 Participation

Any Bean or Λ owner can become a Silo Member and participate in Beanstalk governance by Depositing \emptyset or Λ into the Silo to earn Stalk.

Any Silo Member that owns more than 0.1% of total outstanding Stalk can submit a BIP. In the future, as the ownership concentration of Stalk decreases, we expect a BIP to lower this threshold.

The award for submitting a BIP that gets accepted (a^{BIP}) , such that $a^{BIP} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, is determined by the author of the BIP. If a^{BIP} is excessively high such that a BIP that would otherwise be acceptable to the community is voted down because of the award, the open source nature of Beanstalk allows someone else to re-submit an identical BIP with a more reasonable a^{BIP} .

Beanstalk only accepts votes in favor of a BIP. A Silo Member's vote is counted in proportion to their Stalk. A Silo Member is unable to Withdraw their assets from the Silo after casting a vote in favor of a BIP until the end of the Voting Period or they rescind their vote. The submitter of a BIP automatically votes in favor of the BIP and they cannot rescind their vote.

6.4.2 Voting Period

A $Voting\ Period\ opens$ when a BIP is submitted to the Ethereum blockchain and ends at the beginning of the 169th Season after it is submitted, or when it is committed with a supermajority.

If at the end of the Voting Period:

- Less than or equal to half of the total outstanding Stalk votes in favor of the BIP, it fails; or
- More than half of the total outstanding Stalk votes in favor of the BIP, it passes.

If at any time 24 Hours or more after the beginning and before the end of the $Voting\ Period\ more$ than two-thirds of the total outstanding Stalk votes in favor of the BIP, it can be committed to the Ethereum blockchain.

6.4.3 Pause

In case of a particularly dangerous vulnerability to Beanstalk, the Silo can Pause or Unpause Beanstalk by a two-thirds supermajority vote at any time or as part of a normal BIP. When Paused, Beanstalk does not accept a sunrise() function call. When Unpaused, the sunrise() function can be called at the beginning of the next hour.

For a given timestamp of last Unpause (E_f) during Season t', we define $E_t^{\min} \forall E_t^{\min}$ such that t > t' as:

$$E_{t}^{\min} = 3600 \left(\left\lfloor \frac{E_{f}}{3600} \right\rfloor + t - t' \right)$$

 $\bar{P} = 1$ for each Season that contains a Pause and Unpause.

6.4.4 Beanstalk Improvement Proposals

Beanstalk implements EIP-2535. ¹⁷ Beanstalk is a diamond with multiple facets. Beanstalk supports multiple simultaneous BIP with independent $Voting\ Periods$.

A BIP has four inputs: (1) Beanstalk should *Pause* or *Unpause*, (2) a list of facets and functions to add or remove upon commit, (3) a function to run upon commit, and (4) the Ethereum address of the contract holding the function to run upon commit.

If inputs 2, 3 and 4 are empty, a BIP can pass with a two-thirds supermajority vote at any time before the end of the $Voting\ Period$.

At launch, the deployment address has the unilateral ability to Pause or Unpause Beanstalk, and commit a BIP. In the future, we expect a BIP will revoke these abilities from the deployment address.

6.4.5 Commit

When a BIP passes or has a two-thirds majority, it must be manually committed to the Ethereum blockchain. To encourage prompt commitment of BIP even during periods of congestion on the Ethereum network while minimizing cost, the award for successful commitment starts at 100 Beans and compounds 1% every additional five seconds that elapse past the end of its $Voting\ Period\ (E_{BIP})$ for 1,500 seconds.

The award for successfully committing an approved $BIP(a^q)$, such that $a^q \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, with a given timestamp of commitment (E_q) and E_{BIP} is:

$$a^q = 1000 \times 1.01^{\min\left\{\left\lfloor \frac{E_q - E_{BIP}}{5} \right\rfloor, 300\right\}}$$

eips.ethereum.org/EIPS/eip-2535

To minimize the cost of calculating a^q , Beanstalk uses a binomial estimation with a margin of error of less than 0.05%. When a BIP is passed with a two-thirds supermajority before the end of its Voting Period, $a^q = 1000$.

Thus, Beanstalk creates a robust decentralized governance mechanism and consistent improves security, liquidity and stability.

7 Field

Beanstalk is a credit based stablecoin. The Field is the Beanstalk lending facility.

Anytime there is Soil (defined below) in the Field, any owner of Beans that are not in the Silo or Frozen can Sow (lend) Beans to Beanstalk in exchange for Pods (defined below) and become a Bean Farmer. The Weather is the interest rate on Bean loans.

7.1 Soil

We define Soil (S), such that $S \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, as the current number of Beans that can be Sown in exchange for Pods. \emptyset 1 is Sown in one Soil. Any time there is Soil in the Field (i.e., S > 0), Beans can be Sown into Soil. Beanstalk permanently removes Sown \emptyset from the Bean supply.

When Beanstalk is willing to remove more Beans from the Bean supply, it creates more Soil. Beanstalk increases the Soil supply at the beginning of each Season according to the peg maintenance mechanism.

7.2 Pods

Pods are the debt asset of Beanstalk. Beanstalk never defaults on debt: Pods automatically grow from $Sown \emptyset$ and never expire.

In the future, when the TWAP of \emptyset 1 is above its value peg over a Season, Pods ripen and become Harvestable (redeemable) for \$\infty\$1 at anytime. Pods ripen on a first in, first out (FIFO) basis: Beans that are Sown first ripen into Harvestable Pods first. Bean Farmers can Harvest their ripened Pods anytime by submitting a harvest() function call to the blockchain. There is no penalty for waiting to Harvest Pods.

Pods are transferable. In practice, Pods are non-callable bonds with priority for payment represented as a place in line. The number of Pods that grow from $Sown \emptyset$ is determined by the Weather.

7.3 Weather

We define the Weather (w), such that $w \in \mathbb{Z}^+$, as the percentage of additional Beans ultimately Harvested from 1 Sown \mathbb{D} .

The number of Pods (d) that grow from a given number of Sown \emptyset (u), such that $d, u \in \{j \times 10^{-6} \mid$ $j \in \mathbb{Z}^+$, and w is:

 $d = u \times \left(1 + \frac{w}{100}\right)$

The Weather is constant each Season. Beanstalk changes the Weather at the beginning of each Season according to the peg maintenance mechanism.

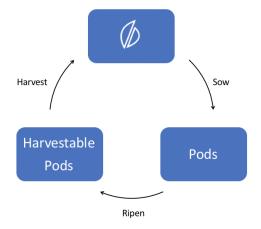


Figure 2: Field

8 Peg Maintenance

Beanstalk faces the fundamental limitation that it cannot fix the price of $\emptyset 1$ at its value peg, but instead must encourage widespread participation in peg maintenance through protocol-native financial incentives. Stability is a function of how frequently and regularly the price of $\emptyset 1$ crosses, and the magnitudes of price deviations from, its value peg. Beanstalk regularly crosses the price of $\emptyset 1$ over its value peg during both long run decreases and increases in demand for Beans.

Beanstalk has four optional peg maintenance tools available: (1) increase the Bean supply, (2) increase the Soil supply, (3) change the Weather, and (4) sell Beans on Uniswap. At the beginning of every Season, Beanstalk evaluates its position (i.e., price and debt level) and current state (i.e., direction and acceleration) with respect to ideal equilibrium (defined below), and dynamically adjusts the Bean supply, Soil supply and Weather to move closer to ideal equilibrium.

8.1 Ideal Equilibrium

Beanstalk is credit based. Beanstalk only fails if it can no longer attract creditors. A reasonable level of debt attracts creditors. Therefore, in addition to the Bean price, the peg maintenance mechanism considers the Beanstalk debt level (defined below).

Beanstalk is in ideal equilibrium when the Bean price and the Beanstalk debt level are both stable at their optimal levels. In practice, this requires that three conditions are met: (1) the price of \emptyset 1 is regularly oscillating over its value peg, (2) the Beanstalk debt level is optimal (defined below), and (3) demand for *Soil* is steady (defined below).

Beanstalk affects the supply of and demand for Beans to return to ideal equilibrium in response to the Bean price, the Beanstalk debt level and changing demand for *Soil* by adjusting the Bean supply, *Soil* supply, and *Weather*. Increases to the Bean or *Soil* supply primarily affect Bean supply. Changes to the *Weather* primarily affect demand for Beans. In order to make the proper adjustments, Beanstalk closely monitors the states of both the Bean and *Soil* markets.

In practice, maintaining ideal equilibrium is impossible. Deviations from ideal equilibrium along one or both axes are normal and expected. As Beanstalk grows, the durations and magnitudes of deviations decrease.

8.2 Bean Supply

At the beginning of each Season, independently of the award for successfully calling the surrise() function, Beanstalk increases the Bean supply by the time weighted average shortage of Beans in the \emptyset :Y liquidity pool over the previous Season. Half the additional Bean supply increase is used to pay off debt and the other half is distributed to Stalk owners.

At the beginning of t, Beanstalk calculates the TWAP over the previous Season of $\emptyset 1$ (\bar{P}_{t-1}), and each pool ($\bar{P}_{t-1}^{X:Y}$, $\bar{P}_{t-1}^{\emptyset:Y}$), and a time weighted average shortage or excess of Beans in the $\emptyset:Y$ liquidity pool over the previous Season ($\Delta \bar{b}_{t-1}$), such that $\Delta \bar{b}_{t-1} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}\}$.

If $\bar{P}_{t-1} > 1$, there was a time weighted average shortage of Beans in the pool over the previous Season (i.e., $\Delta \bar{b}_{t-1} > 0$). If $\bar{P}_{t-1} < 1$, there was a time weighted average excess of Beans in the pool over the previous Season (i.e., $\Delta \bar{b}_{t-1} < 0$). If $\bar{P}_{t-1} = 1$, the TWAP of $\emptyset 1$ was equal to its value peg over t.

 $\Delta \bar{b}_{t-1}$ is computed from the difference between the time weighted average optimal number of Beans in the \mathscr{D} :Y liquidity pool over the previous $Season(\bar{b}_{t-1}^*)$ and the time weighted average number of Beans in the \mathscr{D} :Y liquidity pool over the previous $Season(\bar{b}_{t-1})$, such that \bar{b}_{t-1}^* , $\bar{b}_{t-1} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$.

We define \bar{b}_{t-1}^* for a given $\bar{P}_{t-1}^{X:Y}$, number of \emptyset in the $\emptyset:Y$ liquidity pool at the end of the previous $Season\ (b_{t-1})$, such that $b_{t-1} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, and number of Y in the $\emptyset:Y$ liquidity pool at the end of the previous $Season\ (y_{t-1})$, such that $y_{t-1} \in \{j \times 10^{-18} \mid j \in \mathbb{Z}^+\}$, as:

$$\bar{b}_{t-1}^* = \sqrt{\frac{b_{t-1} \times y_{t-1}}{\bar{P}_{t-1}^{X:Y}}}$$

We define \bar{b}_{t-1} for a given $\bar{P}_{t-1}^{\phi:Y}$, b_{t-1} y_{t-1} as:

$$\bar{b}_{t-1} = \sqrt{\frac{b_{t-1} \times y_{t-1}}{\bar{P}_{t-1}^{\phi:Y}}}$$

Therefore, we define $\Delta \bar{b}_{t-1}$ for a given \bar{b}_{t-1}^* and \bar{b}_{t-1} as:

$$\Delta \bar{b}_{t-1} = \bar{b}_{t-1}^* - \bar{b}_{t-1}$$

At the beginning of each Season, Beanstalk mints m_t Beans, such that $m_t \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$. We define m_t for a given a_t and $\Delta \bar{b}_{t-1}$ as:

$$m_t = a_t + \max(0, \ \Delta \bar{b}_{t-1})$$

The distribution of $\Delta \bar{b}_{t-1}$ is dependant on the total number of unripened $Pods\ (D)$, such that $D \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, and $\Delta \bar{b}_{t-1}$. If $D > \frac{1}{2}\Delta \bar{b}_{t-1}$ (i.e., there are more unripened Pods than $\frac{1}{2}\Delta \bar{b}_{t-1}$), $\frac{1}{2}\Delta \bar{b}_{t-1}$ Pods ripen and become Harvestable and $\frac{1}{2}\Delta \bar{b}_{t-1}$ newly minted Beans are distributed to Stalk owners. If $D < \frac{1}{2}\Delta \bar{b}_{t-1}$ (i.e., there are less unripened Pods than $\frac{1}{2}\Delta \bar{b}_{t-1}$), D Pods ripen and become Harvestable and $\Delta \bar{b}_{t-1} - D$ newly minted Beans are distributed to Stalk owners.

8.3 Soil Supply

At the beginning of each Season Beanstalk increases the Soil supply based on the time weighted average excess in the \emptyset :Y liquidity pool over the previous Season and the Soil Rate. Beans may not always be Sown immediately in Soil. Soil keeps a running total of unaddressed Bean excesses in the \emptyset :Y liquidity pool. The Soil Rate represents the portion of the total Bean supply Beanstalk is currently willing to remove in exchange for debt.

Beanstalk does not consider $Sown \emptyset$ Burnt Beans or unripened Pods, but does consider Harvestable Pods as part of the total Bean supply.

We define the total Bean supply (B) for a given total Beans minted over all Seasons (M), such that $B, M, \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, total a^{BIP} for all passed BIP (A^{BIP}) , total a^q for all committed BIP (A^q) , total Burnt Beans over all Seasons (G) and total Sown \emptyset over all Seasons (U), such that A^{BIP} , A^q , G, $U \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, as:

$$B = M + A^{BIP} + A^q - (G + U)$$

We define the Soil Rate (R^S) , such that $R^S \in \{j \times 10^{-6} \mid j \in \mathbb{N}, j \leq 10^6\}$, for a given S and B as:

$$R^S = \frac{S}{B}$$

Beanstalk is willing to issue debt every Season. To enforce this policy, Beanstalk requires a Minimum Soil Rate $(R^{S^{\min}})$, such that $R^{S^{\min}} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+, j \leq 10^6\}$, that serves as a lower limit on Soil relative to the Bean supply at the start of the Season (B_t) .

The Minimum Soil at the beginning of t (S_t^{\min}), such that $S_t^{\min} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, Beanstalk has outstanding for a given $R^{S^{\min}}$ and B_t is:

$$S_t^{\min} = R^{S^{\min}} \times B_t$$

When there are rapid increases or decreases in marginal supply of or demand for Beans, respectively, it may take Beanstalk multiple Seasons to raise the Weather sufficiently to remove Beans from the supply. In the meantime, creating additional Soil does not move Beanstalk closer to ideal equilibrium but does expose Beanstalk to overpaying for $Sown \emptyset$. Therefore, Beanstalk requires a Maximum Soil Rate $(R^{S^{\max}})$, such that $R^{S^{\max}} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+, j \leq 10^6\}$, that serves as an upper limit on Soil relative to B_t .

The Maximum Soil at the beginning of t (S_t^{\max}), such that $S_t^{\max} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, Beanstalk has outstanding for a given $R^{S^{\max}}$ and B_t is:

$$S_t^{\max} = R^{S^{\max}} \times B_t$$

Therefore, the Soil supply at the beginning of each Season (S_t^{start}) , such that $S_t^{\text{start}} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, for a given Soil supply at the end of the previous Season (S_{t-1}^{end}) , such that $S_{t-1}^{\text{end}} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, $\Delta \bar{b}_{t-1}$, S_t^{min} and S_t^{max} is:

$$S_t^{\text{start}} = \min(\max(S_{t-1}^{\text{end}} - \Delta \bar{b}_{t-1}, S_t^{\text{min}}), S_t^{\text{max}})$$

At the beginning of each Season, Beanstalk mints s_t Soil, such that $s_t \in \{j \times 10^{-6} \mid j \in \mathbb{Z}\}.$

We define s_t for a given S_t^{start} and S_{t-1}^{end} as:

$$s_t = S_t^{\text{start}} - S_{t-1}^{\text{end}}$$

8.4 Weather

Beanstalk regularly crosses the price of $\emptyset 1$ over its value peg during long run decreases and increases in demand for Beans primarily by adjusting the Weather each Season.

At the beginning of t, Beanstalk changes the Weather depending on its debt level and current state with respect to ideal equilibrium. The current state (defined below) is a function of the position of Beanstalk with respect to ideal equilibrium and changing demand for Soil. The position of Beanstalk with respect to ideal equilibrium is a function of \bar{P}_{t-1} and the Beanstalk debt level.

8.4.1 Debt Level

The Pod Rate (R^D) , such that $R^D \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, represents the Beanstalk debt level relative to the Bean supply. The Weather change are determined in part by R^D .

We define the \mathbb{R}^D for a given D and B as:

$$R^D = \frac{D}{B}$$

Beanstalk requires three R^D levels to be set: (1) $R^{D^{\text{lower}}}$, below which debt is considered excessively low, (2) R^{D^*} , an optimal level of debt, and (3) $R^{D^{\text{upper}}}$, above which debt is considered excessively high, such that $R^{D^{\text{lower}}}$, R^{D^*} , $R^{D^{\text{upper}}} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$. When R^D is between $R^{D^{\text{lower}}}$ and $R^{D^{\text{upper}}}$, but not optimal, R^D is considered reasonable.

When R^D is excessively high or low, Beanstalk changes the Weather more aggressively.

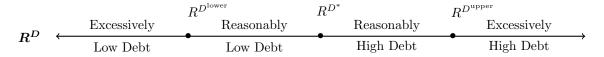


Figure 3: Debt Level

8.4.2 Position

The position of Beanstalk with respect to ideal equilibrium can be represented on a graph with axes \bar{P} and R^D , and ideal equilibrium at the origin $(R^{D^*}, 1)$. The current state of Beanstalk is in part determined by the position of Beanstalk with respect to ideal equilibrium.

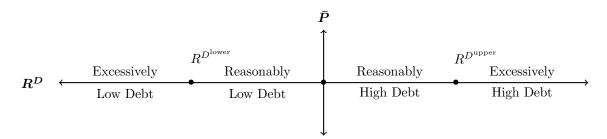


Figure 4: Position

8.4.3 Direction

The position of Beanstalk with respect to ideal equilibrium changes each Season. The current state of Beanstalk with respect to ideal equilibrium is in part determined by the direction of this change.

The direction of change in position of Beanstalk is considered either toward or away from ideal equilibrium based on the current R^D and \bar{P}_{t-1} . When $\bar{P}_{t-1} > 1$, Beanstalk pays off debt; when $\bar{P}_{t-1} < 1$, debt can only increase.

Therefore, when $R^D > R^{D^*}$ (i.e., there is more debt than optimal):

- If $\bar{P}_{t-1} > 1$, Beanstalk moves toward ideal equilibrium; or
- If $\bar{P}_{t-1} < 1$, Beanstalk moves away from ideal equilibrium.

When $R^D < R^{D^*}$ (i.e., there is less debt than optimal):

- If $\bar{P}_{t-1} > 1$, Beanstalk moves away from ideal equilibrium; or
- If $\bar{P}_{t-1} < 1$, Beanstalk moves toward ideal equilibrium.

		R^D				
$\underline{\text{Direction}}$		Excessively Low Debt	Reasonably Low Debt	Reasonably High Debt	Excessively High Debt	
$ar{P}$	$\bar{P}_{t-1} > 1$	Away From	Away From	Toward	Toward	
	$\bar{P}_{t-1} < 1$	Toward	Toward	Away From	Away From	

Figure 5: Direction

8.4.4 Acceleration

The rate of change of position of Beanstalk each Season changes. The current state of Beanstalk with respect to ideal equilibrium is also determined by its acceleration.

The acceleration of Beanstalk is considered accelerating, steady or decelerating based on \bar{P}_{t-1} and changing demand for *Soil* (defined below).

When demand for Soil is decreasing:

- If $\bar{P}_{t-1} > 1$, Beanstalk is decelerating; or
- If $\bar{P}_{t-1} < 1$, Beanstalk is accelerating.

When demand for Soil is steady, Beanstalk is steady.

When demand for *Soil* is increasing:

- If $\bar{P}_{t-1} > 1$, Beanstalk is accelerating; or
- If $\bar{P}_{t-1} < 1$, Beanstalk is decelerating.

	Demand				
	Acceleration	Decreasing Steady Demand Demand		Increasing Demand	
<u>-</u>	$\bar{P}_{t-1} > 1$	Decelerating	Steady	Accelerating	
$ar{P}$	$ar{P}_{t-1} < 1$	Accelerating	Steady	Decelerating	

Figure 6: Acceleration

8.4.5 Demand for Soil

In order to properly classify its acceleration, Beanstalk must accurately measure changing demand for *Soil*. Demand for *Soil* is considered decreasing, steady or increasing.

The change in Soil from the beginning to the end of each Season (ΔS_t) , such that $\Delta S_t \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, indicates demand for Soil over the course of that Season. The rate of change of ΔS_t from Season to Season $(\frac{\partial \Delta S}{\partial t})$, such that $\frac{\partial \Delta S}{\partial t} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, indicates changing demand for Soil.

We define ΔS_t for a given S_t^{start} and S_t^{end} as:

$$\Delta S_t = S_t^{\text{start}} - S_t^{\text{end}}$$

We define $\frac{\partial \Delta S}{\partial t}$ for given ΔS_t over the previous two Seasons, ΔS_{t-1} and ΔS_{t-2} , respectively, as:

$$\frac{\partial \Delta S}{\partial t} = \frac{\Delta S_{t-1}}{\Delta S_{t-2}}$$

Beanstalk requires two $\frac{\partial \Delta S}{\partial t}$ levels to be set: (1) $\frac{\partial \Delta S}{\partial t}^{\text{lower}}$, below which demand for Soil is considered decreasing, and (2) $\frac{\partial \Delta S}{\partial t}^{\text{upper}}$, above which demand for Soil is considered increasing, such that $\frac{\partial \Delta S}{\partial t}^{\text{lower}}$, $\frac{\partial \Delta S}{\partial t}^{\text{upper}} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$. When $\frac{\partial \Delta S}{\partial t}$ is between $\frac{\partial \Delta S}{\partial t}^{\text{lower}}$ and $\frac{\partial \Delta S}{\partial t}^{\text{upper}}$, demand for Soil is considered steady.

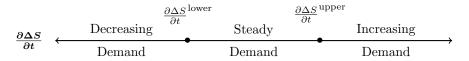


Figure 7: Soil Demand Changes From $\frac{\partial \Delta S}{\partial t}$

However, when Beans are Sown in all or almost all Soil in consecutive Seasons (i.e., t-1 and t-2), $\frac{\partial \Delta S}{\partial t}$ can inaccurately measure changing demand for Soil. In cases where $\frac{\partial \Delta S}{\partial t}$ can inaccurately indicate changing demand for Soil, the difference in time it took for the Beans to be Sown over the previous two Seasons (ΔE^u_t) , such that $\Delta E^u_t \in \mathbb{Z}$, provides a more accurate measurement.

In order to measure ΔE_t^u , Beanstalk logs the time of the last Sow in each Season ($\Delta E_t^{u^{\text{last}}}$), such that $\Delta E_t^{u^{\text{last}}} \in \mathbb{N}$, as the difference between the Ethereum timestamp of the last Sow in t ($E_t^{u^{\text{last}}}$) and E_t .

We define $\Delta E_t^{u^{\text{last}}}$ for a given $E_t^{u^{\text{last}}}$ and E_t as:

$$\Delta E_t^{u^{\text{last}}} = E_t^{u^{\text{last}}} - E_t$$

If the Soil Rate was below the Minimum Soil Rate (i.e., $R^S < R^{S^{\min}}$) at the end of both t-1 and t-2 and $\frac{\partial \Delta S}{\partial t}$ indicates steady demand, at the beginning of t Beanstalk compares $\Delta E_{t-2}^{u^{\text{last}}}$ with the difference in time between the first Sow in t-1 where the rate of change of R^S from Season to Season $(\frac{\partial R^S}{\partial t})$, such that $\frac{\partial R^S}{\partial t} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, indicates steady demand $(E_{t-1}^{u^{\text{first}}})$ and E_{t-1} .

Beanstalk calculates $\frac{\partial R^S}{\partial t}$ from the percent change in R^S over both t-1 and t-2 (ΔR^S_{t-1} and ΔR^S_{t-2}), such that ΔR^S_{t-1} , $\Delta R^S_{t-2} \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}.$

We define ΔR_t^S for a given R^S at the start and end of t ($R_t^{S^{\text{start}}}$ and $R_t^{S^{\text{end}}}$), such that $R_t^{S^{\text{start}}} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+, \ j \leq 10^6\}$ and $R_t^{S^{\text{end}}} \in \{j \times 10^{-6} \mid j \in \mathbb{N}, \ j \leq 10^6\}$, as:

$$\Delta R_t^S = \frac{R_t^{S^{\text{end}}}}{R_t^{S^{\text{start}}}}$$

We define $\frac{\partial R^S}{\partial t}$ for a given ΔR^S_{t-1} and ΔR^S_{t-2} as:

$$\frac{\partial R^S}{\partial t} = \frac{\Delta R_{t-2}^S}{\Delta R_{t-1}^S}$$

Beanstalk requires a $\frac{\partial R^S}{\partial t}$ level to be set: $\frac{\partial R^S}{\partial t}$ upper, such that $\frac{\partial R^S}{\partial t}$ upper $\in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, below which Beanstalk logs $E_{t-1}^{u^{\text{first}}}$.

We define ΔE^u_t for a given $\Delta E^{u^{\text{last}}}_{t-2}$, $E^{u^{\text{first}}}_{t-1}$ and E_{t-1} as:

$$\Delta E_t^u = \Delta E_{t-2}^{u^{\text{last}}} - (E_{t-1}^{u^{\text{first}}} - E_{t-1})$$

If the above condition is met, changing demand for Soil is measured by ΔE^u_t . Beanstalk requires two ΔE^u_t levels to be set: (1) $\Delta E^{u^{\mathrm{lower}}}_t$, below which demand for Soil is considered decreasing, and (2) $\Delta E^{u^{\mathrm{upper}}}_t$, above which demand for Soil is considered increasing, such that $\Delta E^{u^{\mathrm{lower}}}_t$, $\Delta E^{u^{\mathrm{upper}}}_t \in \mathbb{Z}$. When ΔE^u_t is between $\Delta E^{u^{\mathrm{lower}}}_t$ and $\Delta E^{u^{\mathrm{upper}}}_t$, demand for Soil is considered steady.

Thus, Beanstalk measures changing demand for Soil.



Figure 8: Soil Demand Changes From ΔE_t^u

8.4.6 Current State

The Weather change is also determined in part by the current state of Beanstalk with respect to ideal equilibrium.

We define the current state of Beanstalk as the combination of its direction and acceleration with respect to ideal equilibrium. With two potential directions and three potential accelerations, Beanstalk has six potential current states:

- Accelerating away from ideal equilibrium;
- Steady away from ideal equilibrium;
- Decelerating away from ideal equilibrium;
- Accelerating toward ideal equilibrium;
- Steady toward ideal equilibrium; and
- Decelerating toward ideal equilibrium.

			Acceleration		
	<u>Current State</u>	Decelerating	Steady	Accelerating	
irection	Away From	Decelerating Away From	Steady Away From	Accelerating Away From	
Direct	Toward Decelerating Toward		Steady Toward	Accelerating Toward	

Figure 9: Current State

8.4.7 Optimal State

Beanstalk changes the Weather at the beginning of t in an attempt to move Beanstalk from its current state with respect to ideal equilibrium into an optimal state. When the current state is an optimal state, Beanstalk does not change the Weather.

An optimal state of Beanstalk is an optimal current state as determined by its current debt level.

We define an optimal state of Beanstalk as accelerating toward ideal equilibrium or either steady or decelerating toward ideal equilibrium. When \mathbb{R}^D is excessively high or low, an optimal state is accelerating toward ideal equilibrium. When \mathbb{R}^D is reasonably high or low, an optimal state is either steady or decelerating toward ideal equilibrium.

	R^D				
Optimal State	Excessively Low Debt	Reasonably Low Debt	Reasonably High Debt	Excessively High Debt	
	Accelerating Toward	Steady or Decelerating Toward	Steady or Decelerating Toward	Accelerating Toward	

Figure 10: Optimal State

8.4.8 Weather Changes

The Weather change at the beginning of t is determined by \mathbb{R}^D and the current state of Beanstalk with respect to ideal equilibrium.

When $R^D > R^{D^{\text{upper}}}$ (i.e., debt is excessively high):

- If the current state is accelerating or steady away from ideal equilibrium, the Weather is raised 3%;
- If the current state is decelerating away from or toward ideal equilibrium, the Weather is raised 1%:
- If the current state is steady toward ideal equilibrium, the Weather is kept constant; or
- If the current state is accelerating toward ideal equilibrium, the Weather is lowered 1%.

When $R^{D^*} < R^D < R^{D^{upper}}$ (i.e., debt is reasonably high):

- If the current state is accelerating or steady away from ideal equilibrium, the Weather is raised 3%;
- If the current state is decelerating away from ideal equilibrium, the Weather is raised 1%;
- If the current state is decelerating or steady toward ideal equilibrium, the Weather is kept constant; or
- If the current state is accelerating toward ideal equilibrium, the Weather is lowered 1%.

When $R^{D^{\text{lower}}} < R^D < R^{D^*}$ (i.e., debt is reasonably low):

- If the current state is accelerating or steady away from ideal equilibrium, the Weather is lowered 3%;
- If the current state is decelerating away from ideal equilibrium, the Weather is lowered 1%;
- If the current state is decelerating toward ideal equilibrium, the Weather is kept constant;
- If the current state is steady toward ideal equilibrium, the Weather is raised 1%; or
- If the current state is accelerating toward ideal equilibrium, the Weather is raised 3%.

When $R^D < R^{D^{\text{lower}}}$ (i.e., debt is excessively low):

 $ar{P} \ \& \ {
m Demand \ Changes}$

- If the current state is accelerating or steady away from ideal equilibrium, the Weather is lowered 3%;
- If the current state is decelerating away from ideal equilibrium, the Weather is lowered 1%;
- If the current state is decelerating toward ideal equilibrium, the Weather is kept constant;
- If the current state is steady toward ideal equilibrium, the Weather is raised 1%; or
- If the current state is accelerating toward ideal equilibrium, the Weather is raised 3%.

Thus, Beanstalk changes the Weather to regularly cross the price of $\emptyset 1$ over its value peg during long run decreases and increases in demand for Beans.

		10			
	Weather Changes	Excessively Low Debt	Reasonably Low Debt	Reasonably High Debt	Excessively High Debt
Current State	Accelerating Away From	-3	-3	3	3
	Steady Away From	-3	-3	3	3
	Decelerating Away From	-1	-1	1	1
	Decelerating Toward	0	0	0	1
	Steady Toward	1	1	0	0
	Accelerating Toward	3	3	-1	-1

Figure 11: Weather Changes From Current State and \mathbb{R}^D

				R^D		
Weather Changes			Excessively Low Debt	Reasonably Low Debt	Reasonably High Debt	Excessively High Debt
		Increasing	-3	-3	-1	-1
	$\bar{P}_{t-1} > 1$	Steady	-3	-3	0	0
		Decreasing	-1	-1	0	1
		Increasing	0	0	1	1
	$\bar{P}_{t-1} < 1$	Steady	1	1	3	3
		Decreasing	3	3	3	3

Figure 12: Weather Changes From \bar{P} , Demand Changes and R^D

8.5 Sale on Uniswap

Beanstalk sells newly minted Beans on Uniswap during long run increases in demand for Beans when increasing the Bean supply and lowering the Weather has not crossed the price of $\emptyset 1$ over its value peg.

If at the beginning of t, $\bar{P}_{t-1} > 1$ and $R^D < R^{D^*}$, it is Raining. If it Rains for 24 consecutive Seasons, the 24th Season – and each successive Season in which it continues to Rain – is a Season of Plenty. At the beginning of a Season of Plenty, Beanstalk crosses the price of $\emptyset 1$ over its value peg by minting additional Beans and selling them directly on Uniswap. Proceeds of Y from the sale are distributed to Stalk owners at the beginning of t in proportion to their Stalk ownership when it started Raining. Also at the beginning of a Season of Plenty, all Pods that grew from Sown \emptyset before it started Raining ripen and become Harvestable.

The number of Beans that are minted and sold on Uniswap to cross the price of $\emptyset 1$ over the value peg (Δb_{t-1}) is calculated from the difference between the optimal number of Beans in the $\emptyset : Y$ liquidity pool at the end of the previous Season (b_{t-1}^*) , such that Δb_{t-1} , $b_{t-1}^* \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, and b_{t-1} .

We define b_{t-1}^* for a given b_{t-1} , y_{t-1} , number of X in the X:Y liquidity pool at the end of the previous $Season\ (x_{t-1})$, such that $x_{t-1} \in \{j \times 10^{-6} \mid j \in \mathbb{Z}^+\}$, and number of Y in the X:Y liquidity pool at the end of the previous $Season\ (n_{t-1})$, such that $n_{t-1} \in \{j \times 10^{-18} \mid j \in \mathbb{Z}^+\}$, as:

$$b_{t-1}^* = \sqrt{\frac{b_{t-1} \times y_{t-1} \times x_{t-1}}{n_{t-1}}}$$

We define Δb_{t-1} for a given b_{t-1}^* and b_{t-1} as:

$$\Delta b_{t-1} = \frac{\left[b_{t-1}^* - b_{t-1}\right]}{0.9985}$$

In a Season of Plenty, m_t for a given number of Unharvestable Pods that grew prior to the start of the Rain (D_r) , such that $D_r \in \{j \times 10^{-6} \mid j \in \mathbb{N}\}$, a_t , $\Delta \bar{b}_{t-1}$, and Δb_{t-1} is:

$$m_t = D_r + a_t + \Delta \bar{b}_{t-1} + \Delta b_{t-1}$$

Thus, Beanstalk regularly crosses the price of \$\int\$1 over its value peg.

9 Economics

Beanstalk is designed from economic first principles to increase censorship resistance, liquidity and stability over time.

9.1 Concentration

A design that lowers the Gini coefficient 18 of Beans and Stalk over time is essential to censorship resistance.

Beanstalk does not require a pre-mine. The first 100 Beans are created when the init() function is called to deploy Beanstalk.

Deposited \emptyset and Λ have their Stalk diluted relative to total outstanding Stalk every Season. Therefore, newly minted Beans are more widely distributed over time.

wikipedia.org/wiki/Gini_coefficient

9.2 Credit

Beanstalk is credit based and only fails if it can no longer attract creditors. A reasonable level of debt, a strong credit history and a competitive interest rate attract creditors.

Beanstalk changes the Weather to return R^D to R^{D^*} while regularly crossing the price of $\emptyset 1$ over its value peg. Beanstalk acts more aggressively when R^D is excessively high or low.

Beanstalk never defaults on debt and is willing to issue Pods every Season.

9.3 Marginal Rate of Substitution

There are a wide variety of opportunities Beanstalk has to compete with for creditors. Beanstalk does not define an optimal Weather, but instead adjusts it to move closer to ideal equilibrium.

9.4 Friction

Minimizing the cost of using Beans and barriers to working on the *Bean Farm* maximize utility for users and appeal to creditors.

A Beanstalk website code base is published alongside the Beanstalk code base to ensure widespread availability of user-friendly cost-efficient access to Beanstalk.

The FIFO Pod Harvest schedule allows smaller Bean Farmers to participate in peg maintenance and decreases the benefit of large scale price manipulation. The combination of non-expiry, the FIFO Harvest schedule and transferability enables Bean Farmers to Sow Beans as efficiently as possible. By maximizing the efficiency of the Soil market, Beanstalk minimizes the cost to service debt, the durations and magnitudes of price deviations below its value peg and excess Bean minting.

9.5 Equilibrium

Equilibrium is a state of equivalent marginal quantity supplied and demanded. Beanstalk affects the marginal supply of and demand for Beans to regularly cross the equilibrium price of $\emptyset 1$ over its value peg.

While Beanstalk can arbitrarily increase the Bean supply when the equilibrium price of $\emptyset 1$ is above its value peg, Beanstalk cannot arbitrarily decrease the Bean supply when the equilibrium price of $\emptyset 1$ is below it. Beanstalk relies on the codependence between the equilibria of Beans and *Soil* to work around this limitation.

In order to Sow Beans, they must be acquired (i.e., marginal demand for Soil affects marginal demand for Beans). The marginal demand for Soil is a function of the Weather and the Bean price. By changing the Weather, Beanstalk affects decreases in the Bean supply.

9.6 Incentives

Stalk owners and Bean Farmers are financially motivated actors. Beanstalk-native financial incentives consistently increase censorship resistance, liquidity and stability over time.

The Stalk System incentivizes (1) leaving assets Deposited in the Silo continuously by creating opportunity cost to Withdrawing assets from the Silo, and (2) adding value to the \emptyset :Y liquidity pool by rewarding more Seeds to Deposited Λ than Deposited \emptyset .

Beanstalk is governed by *Stalk* owners. Anyone with *Stalk* stands to profit from future growth of Beanstalk, but are not owed anything by Beanstalk. The inability for the submitter of and voters for a *BIP* to *Withdraw* from the *Silo* during its *Voting Period* further aligns their interests with Beanstalk.

When \bar{P}_t is below its value peg, there is an incentive to Withdraw assets from the Silo and the \emptyset :Y Uniswap liquidity pool. The combination of the Stalk System and 24 Season Freeze on Withdrawals reduces this incentive significantly.

When \bar{P}_t is above its value peg, there is an incentive to buy Beans to earn a portion of the upcoming Bean inflation. This is exacerbated when R^D is lower. The combination of the commitment to automatically cross the price of $\mathcal{D}1$ over its value peg and pay Y proceeds from the sale to Stalk owners at the start of the Rain who still own Stalk, and the 24 Season Freeze on Stalk, removes this incentive entirely during Seasons where Stalk is excessively low, and reduces it significantly otherwise.

Thus, Beanstalk consistently increases censorship resistance, liquidity and stability over time.

10 Risk

There are numerous risks associated with Beanstalk. This is not an exhaustive list.

The Beanstalk code base is unaudited. The Beanstalk peg maintenance mechanism is novel. Neither have been tested in the "real world" prior to the initial Beanstalk deployment. The open source nature of Beanstalk means that others can take advantage of any bugs, flaws or deficiencies in Beanstalk and launch identical or very similar stablecoin implementations.

A decentralized implementation of Beanstalk has three external dependencies: (1) a trustless computer network that supports fungible token standards, (2) a decentralized exchange protocol that runs on the trustless computer network, and (3) a first generation stablecoin native to the trustless computer network that offers convertibility to the value peg and trades on the decentralized exchange protocol.

To date, the Ethereum blockchain is the most developed decentralized smart contract platform and has an active community, the ERC-20 Standard is the most widely used fungible token standard, Uniswap is the largest Ethereum-native decentralized exchange protocol by volume, ¹⁹ and USDC is the largest convertible USD stablecoin by market capitalization and volume on Uniswap. ²⁰ In general, open source protocols with large amounts of value on them (e.g., Ethereum, Uniswap and USDC) are high value targets for exploits. Long track records indicate security. We assume the security of the Ethereum blockchain, ERC-20 Standard and Uniswap.

There is no guarantee the centralized operators of USDC will not ban USDC from Uniswap, although this would cause significant financial self-harm. The operators of USDC may alter their convertibility policy, which would negatively affect the accuracy of USDC as a price source for USD.

The Beanstalk price oracle contains exposure to custody risk for the underlying collateral of X (e.g., USDC). However, in theory, in cases where the collateral is lost or feared to be lost, the price of X will most likely fall below V. This would cause some short run excess inflation of the Bean supply until X is replaced in the price oracle, but would not otherwise directly affect Beanstalk.

defiprime.com/dex-volume

²⁰ info.uniswap.org/

11 Future Work

Beanstalk is a work in progress. There are a number of potential improvements that can be incorporated into Beanstalk as one or more BIPs.

Stalk and Seeds will become liquid shortly after the initial Beanstalk deployment. Deposits also can become liquid assets to further decrease friction.

 Λ Deposits can be rewarded Seeds and Stalk for Uniswap trading fees.

The mechanism to measure changing demand for Soil, in cases where $\frac{\partial \Delta S}{\partial t}$ can inaccurately indicate changing demand for Soil, can be further refined by lowering the trigger below $R^{S^{\min}}$.

Additional X and Ethereum-native decentralized exchanges can be incorporated into $\bar{P}^{X:Y}$.

As Uniswap v3²¹ demonstrates security and attracts liquidity, Beanstalk can incorporate an existing X:Y v3 liquidity pool into $\bar{P}^{X:Y}$ and a new $\emptyset:Y$ v3 liquidity pool into $\bar{P}^{\emptyset:Y}$ and the Silo.

The Beanstalk website can be improved to include more live data and analytical tools.

In the future, we expect unique Beanstalk with different value pegs and on different decentralized networks.

12 Parameters for Initial Beanstalk

The following are the parameters of the initial Beanstalk at the time of deployment:

- $w_1 = 1$;
- $R^{S^{\min}} = 0.1\%;$
- $R^{S^{\max}} = 25\%;$
- $R^{D^{\text{lower}}} = 5\%;$
- $R^{D^*} = 15\%;$
- $R^{D^{\text{upper}}} = 25\%;$
- $\frac{\partial \Delta S}{\partial t}^{\text{lower}} = 95\%;$
- $\frac{\partial \Delta S}{\partial t}^{\text{upper}} = 105\%;$
- $\frac{\partial R^S}{\partial t}^{\text{upper}} = 105\%;$
- $\Delta E_t^{u^{\text{lower}}} = -60$; and
- $\Delta E_t^{u^{\text{upper}}} = 60.$

uniswap.org/blog/uniswap-v3/

13 Glossary

The following conventions are used throughout this paper:

- Lower case letters are unique values;
- Upper case letters are totals or rates;
- Subscripts are time; and
- Superscripts are modifiers.

The following variables are used throughout this paper:

- \emptyset Beans, the Beanstalk ERC-20 Standard stable coin.
- $\emptyset: Y$ A new Uniswap liquidity pool of \emptyset and Y.
- \$ US Dollars.
- a^{BIP} The award for submitting a BIP that gets accepted.
- A^{BIP} The total a^{BIP} for all passed BIP.
- a^q The award for successfully committing an approved BIP.
- A^q The total a^q for all committed BIP.
- a_t The award for successfully calling the $\mathtt{sunrise}()$ function for t.
- B The total Bean supply.
- Bean Farm The Silo and Field.
- Bean Farmers Beanstalk creditors.
- BIP A Beanstalk Improvement Proposal.
- b_h The number of Beans in the $\mathcal{D}:Y$ liquidity pool at the time of h.
- B_t The Bean supply at the start of t.
- b_{t-1} The number of \emptyset in the \emptyset :Y liquidity pool at the end of the previous Season.
- \bar{b}_{t-1} The time weighted average number of Beans in the $\mathcal{D}:Y$ liquidity pool over the previous S_{eason}
- b_{t-1}^* The optimal number of Beans in the $\emptyset:Y$ liquidity pool at the end of the previous Season.
- \bar{b}_{t-1}^* The time weighted average optimal number of Beans in the \emptyset :Y liquidity pool over the previous Season.
- Convert Contribute additional Y to the \emptyset :Y liquidity pool and exchange Deposited \emptyset for Deposited Λ .

Current State - The combination of Beanstalk's direction and acceleration with respect to ideal equilibrium.

- C_t A Silo Member's total Seeds.
- c_t^{\emptyset} The Seeds for an updated λ^{\emptyset} .
- c_t^{Λ} The Seeds for an updated λ^{Λ} .

d - The number of Pods that grow from $Sown \emptyset$.

D - The total number of unripened Pods.

DAO - A Decentralized Autonomous Organization.

DeFi - Decentralized Finance.

Deposit - Assets in the Silo.

Depositors - Wallets that Deposit assets in the Silo.

 D_r - The number of Unharvestable Pods that grew prior to the start of the Rain.

 Δb_{t-1} - The number of Beans that are minted and sold on Uniswap to cross the price of $\emptyset 1$ over the value peg at the beginning of a Season of Plenty.

 $\Delta \bar{b}_{t-1}$ - The time weighted average shortage or excess of Beans in the $\emptyset:Y$ liquidity pool over the previous Season.

 ΔE_t^u - The difference in time it took for the Beans to be Sown over the previous two Seasons.

 $\Delta E_t^{u^{\text{last}}}$ - The time of the last Sow in t.

 $\Delta E_t^{u^{\text{lower}}}$ - The ΔE_t^u level below which demand for *Soil* is considered decreasing.

 $\Delta E_t^{u^{\text{upper}}}$ - The ΔE_t^u level above which demand for Soil is considered increasing.

 ΔS - The change in Soil from the beginning to the end of each Season.

 ΔR_{t-1}^S - The percent change in R^S over the previous Season.

 $\frac{\partial \Delta S}{\partial t}$ - The rate of change of ΔS from Season to Season.

 $\frac{\partial \Delta S}{\partial t}^{\text{lower}}$ - The $\frac{\partial \Delta S}{\partial t}$ level below which demand for Soil is considered decreasing.

 $\frac{\partial \Delta S}{\partial t}^{\text{upper}}$ - The $\frac{\partial \Delta S}{\partial t}$ level above which demand for Soil is considered increasing.

 $\frac{\partial R^S}{\partial t}$ - The rate of change of R^S from Season to Season.

 $\frac{\partial R^S}{\partial t}^{\text{upper}}$ - The $\frac{\partial R^S}{\partial t}$ level below which Beanstalk logs $E_{t-1}^{u^{\text{first}}}$

E - Ethereum block timestamps.

ETH - Ether.

 E_1 - The timestamp in the Ethereum block containing the Beanstalk deployment.

 E_{BIP} - The end of a Voting Period.

 E_f - The timestamp of last *Unpause*.

 E_q - The timestamp a BIP is committed.

 E_t - The timestamp in the Ethereum block containing the accepted sunrise() function call for t.

 E_t^{\min} - The minimum timestamp Beanstalk accepts a sunrise() function call for t.

 $E_{t-1}^{u^{ ext{first}}}$ - The first Sow in t-1 such that $\frac{\partial R^S}{\partial t}$ would still be considered steady.

Field - The Beanstalk lending facility.

FIFO - First in, first out.

Frozen - Not able to move.

G - The total Burnt Beans over all Seasons.

Harvest - Redeem ripened Pods.

 $Harve stable\ Pods\ -\ Redeemable\ Pods.$

h - A Λ Deposit.

i - The Season of Deposit.

Ideal Equilibrium - A state where the Bean price and Beanstalk debt level are both stable at their optimal levels.

 K_t - A Silo Member's total Stalk during t.

 k_t^{\emptyset} - The Stalk during t for an updated λ^{\emptyset} .

 k_t^{Λ} - The Stalk during t for an updated λ^{Λ} .

LP tokens - Uniswap liquidity pool tokens.

 l_i^{Λ} - A Silo Member's list of Λ Deposits during i.

 λ^{\emptyset} - A map of a Silo Member's \emptyset Deposited each Season.

 λ^{Λ} - A map of the amounts and Bean-denominated amounts of a Silo Member's Λ Deposited each Season.

 Λ - LP tokens for the \emptyset :Y Uniswap liquidity pool.

 Λ_h - The total Λ at the time of each h.

M - The total Beans minted over all Seasons.

Optimal State - The optimal current state of Beanstalk.

 m_t - The Beans minted at the beginning of t.

 n_{t-1} - The number of Y in the X:Y liquidity pool at the end of the previous Season.

Pause - Temporarily prevent the sunrise() function call from being accepted.

Pod - The Beanstalk debt asset, redeemable for $\emptyset 1$ when ripened.

Pod Rate - The Beanstalk debt level relative to the Bean supply.

 \bar{P} - The Beanstalk oracle price of $\emptyset 1$.

 $\bar{P}^{\emptyset:Y}$ - The TWAP of the $\emptyset:Y$ liquidity pool.

 $\bar{P}^{X:Y}$ - The TWAP of the X:Y liquidity pool.

 \bar{P}_t - The TWAP of $\emptyset 1$ over the current Season.

 $\bar{P}_{t-1}^{\emptyset:Y}$ - The TWAP of the $\emptyset:Y$ liquidity pool over the previous Season.

 $\bar{P}_{t-1}^{X:Y}$ - The TWAP of the X:Y liquidity pool over the previous Season.

Rain - It is Raining if $\bar{P}_{t-1} > 1$ and $R^D < R^{D^*}$.

 \mathbb{R}^D - The Pod Rate.

 $\mathbb{R}^{D^{\mathrm{lower}}}$ - The \mathbb{R}^D level below which debt is considered excessively low.

 $R^{D^{\text{upper}}}$ - The R^D level above which debt is considered excessively high.

 R^{D^*} - The optimal R^D level.

 R^S - The Soil Rate.

 $R^{S^{\mathrm{max}}}$ - The Maximum Soil Rate.

 $R^{S^{\min}}$ - The Minimum Soil Rate.

 $R_t^{S^{\text{end}}}$ - The R^S at the end of t.

 $R_t^{S^{\text{start}}}$ - The R^S at the start of t.

S - The *Soil* supply.

Season - A unit of time.

Seeds - An ERC-20 Standard token that grows one Stalk each Season.

Silo - The Beanstalk DAO.

Silo Member - A Stalk owner.

Stalk - The ERC-20 Standard Beanstalk governance token.

Stalk System - A set of Stalk policies.

Soil - The current number of Beans that can be Sown in exchange for Pods.

Soil Rate - The portion of the total Bean supply Beanstalk is currently willing to remove in exchange for debt.

Sow - Lend.

 s_t - The Soil minted at the beginning of t.

 S_t^{max} - The Maximum Soil at the beginning of t.

 S_t^{\min} - The Minimum Soil at the beginning of t.

 S_t^{start} - The Soil supply at the beginning of t.

 S_{t-1}^{end} - The Soil supply at the end of the previous Season.

TWAP - Time weighted average price.

t - A Season.

t' - The Season of the last Unpause.

 t_f - The Season a Silo Member last interacted with the Silo.

u - Sown \emptyset .

U - The total Sown \emptyset over all Seasons.

Unharvestable - Not redeemable.

Unpause - Resume the acceptance of sunrise() function calls.

USD - US Dollars.

USDC - US Dollar Coins.

V - The value peg.

Voting Period - The time interval a BIP is considered.

w - The percentage of additional Beans ultimately Harvested from 1 Sown \emptyset .

X - An existing ERC-20 Standard first generation stable coin that pegs to V.

- X:Y An existing Uniswap liquidity pool of X and Y.
- x_{t-1} The number of X in the X:Y liquidity pool at the end of the previous Season.
- ${\cal Y}$ A decentralized ERC-20 Standard token.
- y_{t-1} The number of Y in the \emptyset :Y liquidity pool at the end of the previous Season.
- z_i^{\emptyset} The \emptyset a Silo Member Deposits during i.
- z_i^{Λ} The amount of Λ a Silo $Member \ Deposits$ during i.
- $z_i^{\Lambda:\phi}$ The Bean-denominated amount of Λ a Silo Member Deposits during i.