SHIVOM SHARMA

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EDUCATION

McMaster University

April, 2026

Mechatronics Engineering and Management [CO-OP]

Hamilton, ON

Relevant Courses: OS, RTOS, DSA, Applications of Machine Learning, Embedded Systems, Software Development

EXPERIENCE

Software Engineer Intern

June 2024 - Aug 2024

Tesla

Austin, TX

- Developed new ETL pipeline in Airflow, introducing new model compression service to Amazon S3 and extraction/data processing in Pandas to SQL Server and Postgres DBs improving overall pipeline speed by 400%
- Developed new backend inbound model service in Python with dynamic caching in Redis, serving data to clients through GraphQL, reducing request footprint by 50%, and optimized performance by 80%
- Utilizing Ignition, SCADA, OPC/UA, Python, and MongoDB to clean and extract PLC equipment data generating automated reports of KPIs for process to review, reducing bottlenecks by 35%
- Scaled application performance and deployments by 15%, optimizing containers, and CI/CD using Celery, Docker,
 Kubernetes, and Github Actions

Manufacturing Controls Dev Engineer Intern

Sep. 2023 - May 2024

Tesla

Austin, TX

- Developed defect detection algorithm using Halcon to reduce NCM parts on Cybertruck IM rotor line, capable of detecting defects on rotor with an accuracy of 0.5mm and processing time of 22ms
- Designed a machine vision detection system with a goal of removing manual QIS on maximum capacity of 7000
 parts weekly
- Managed project workflows, defining hardware, lighting, vision and software requirements through cross-functional collaboration and independent research, saving \$10000 from original cost estimate
- Programmed PLC logic for NCM stations automating pneumatic controls reducing time per part by 30%

Senior Desktop IT Analyst - Financial Markets

May 2022 - Sep 2022

National Bank of Canada

Toronto, ON

- Delivered IT solutions to VIP traders, investment bankers and electronic trading developers within a team of 5
- Developed **dynamic floorplan VBA model** to log user/client workstation setup operation status in order to reduce time to deploy and service workstations by **30**%

PROJECTS

Pong From Pixels, Reinforcement Learning with PPO | Python, PyTorch, Numpy

- Created an autonomous agent to play Atari Pong in the OpenAl gym environment, achieving convergence in 500 episodes with an average winning score of +17 points per game.
- Utilized frame stacking and binarization techniques to optimize a simple MLP model neural network, enabling efficient computation on modest hardware.

DCM Interace for Pacemaker Device | C, Python, Flask, HTML, CSS, JS, SQLite, Simulink

- Developed a full-stack web application using **Flask** to communicate pacemaker data from an FRDM-K64 board
- Handled **serial communications** with board and user interface, maintaining/updating parameters through a **SQLite database**, encrypting patient data with SHA-256

Boox Manga & Textbook Uploader CLI Tool | Go, Unix, MangaDex

- Designed and developed a CLI tool in **Go** using **cobra-cli** to efficiently retrieve manga from the MangaDex API and textbooks from LibGen.
- Leveraged native Unix shell capabilities to automate the upload process to my Boox Eink Tablet.

Embedded Systems Design | C/C++

- Designed a bi-polar stepper-motor with half and full-step functionality using Keil, C, and STM32 board.
- Implemented and designed self regulating fan-cooled temperature sensing circuit

TECHNICAL SKILLS

Languages: Python, Golang, C/C++, C#, SQL, NoSQL, JavaScript/Typescript, HTML/CSS, Java, VBA, Lua

Frameworks: React, Node.js, Flask, FastAPI, Celery, Pytest, GraphQL/Strawberry, PyTorch, Sklearn, Pandas, Numpy,

Seaborn

Developer Tools: Git, Kubernetes, Docker, Airflow, Kafka, Redis, Github Actions, AWS, Vim/Neovim