

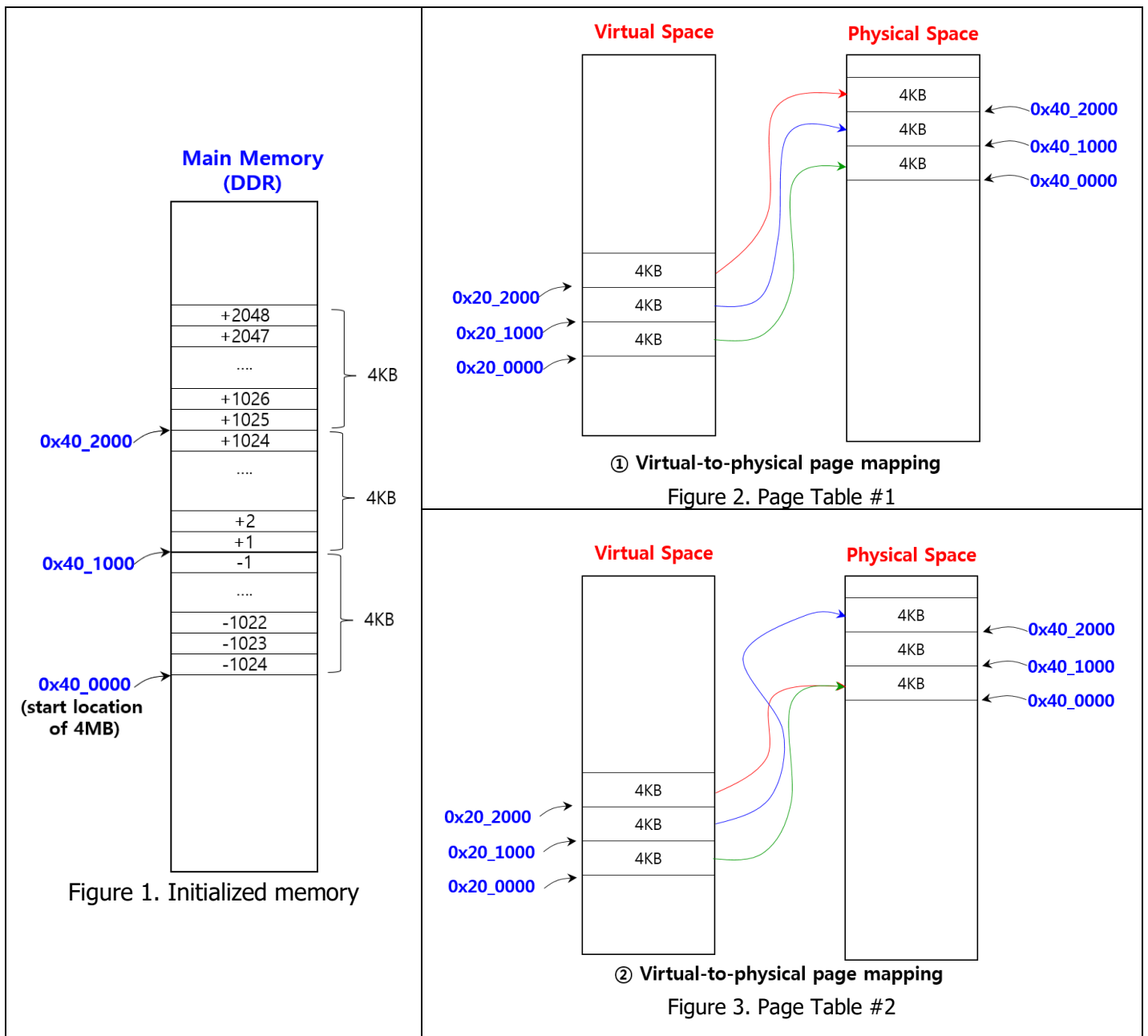
# COSE321 Computer Systems Design

## Assignment #8

### No late turn-in accepted

You want to see the effect of virtual memory by writing a simple program with page tables. **Your program adds all the integers in 12KB space from the virtual locations 0x20\_0000 to 0x20\_2FFF.** Create 2 different page tables, run your program, and observe the addition outcomes.

1. First, initialize **main memory** with the flat mapping, as shown in Figure 1 below.
  - Note that, if you don't do anything, the flat mapping is provided in the bootup code (that Xilinx provides), meaning that **virtual address is equal to the physical address**
2. Create a page table in Figure 2, run the program, and check out the addition outcome.
3. Create a page table in Figure 3, run the program, and check out the addition outcome.



One possible organization of the page table for Figure 2 is as follows:

- **1<sup>st</sup> 1MB** (0x0 ~ 0xF\_FFFF) in VA → 0x0 ~ 0xFFFFF in PA
- **2<sup>rd</sup> 1MB** (0x10\_0000 ~ 0x1F\_FFFF) in VA → 0x10\_0000 ~ 0x1F\_FFFF in PA
- First three 4KB pages in **3<sup>rd</sup> 1MB** (0x20\_0000 ~ 0x2F\_FFFF) of VA
  - 1<sup>st</sup> 4KB (0x20\_0000 ~ 0x20\_0FFF) in VA → 0x40\_0000 ~ 0x40\_0FFF in PA
  - 2<sup>nd</sup> 4KB (0x20\_1000 ~ 0x20\_1FFF) in VA → 0x41\_0000 ~ 0x41\_0FFF in PA
  - 3<sup>rd</sup> 4KB (0x20\_2000 ~ 0x20\_2FFF) in VA → 0x42\_0000 ~ 0x42\_0FFF in PA

### What and How to submit:

1. Upload **your source code** to Blackboard.
2. Upload **video clip (3-min?)** to YouTube and provide the link to Blackboard. Your video clip should have **at least** the following contents:
  - Your smiling face
  - Drawing of virtual-to-physical mapping
  - Understandable explanation of **your page tables, your code, and the addition outcomes**
  - Demo on Zedboard

**Note: This is an individual assignment. You are welcome to discuss, but DO NOT COPY solutions. If you are found to copy solutions from others or slightly modify the solutions from others, both of you will be given 0 credits.**