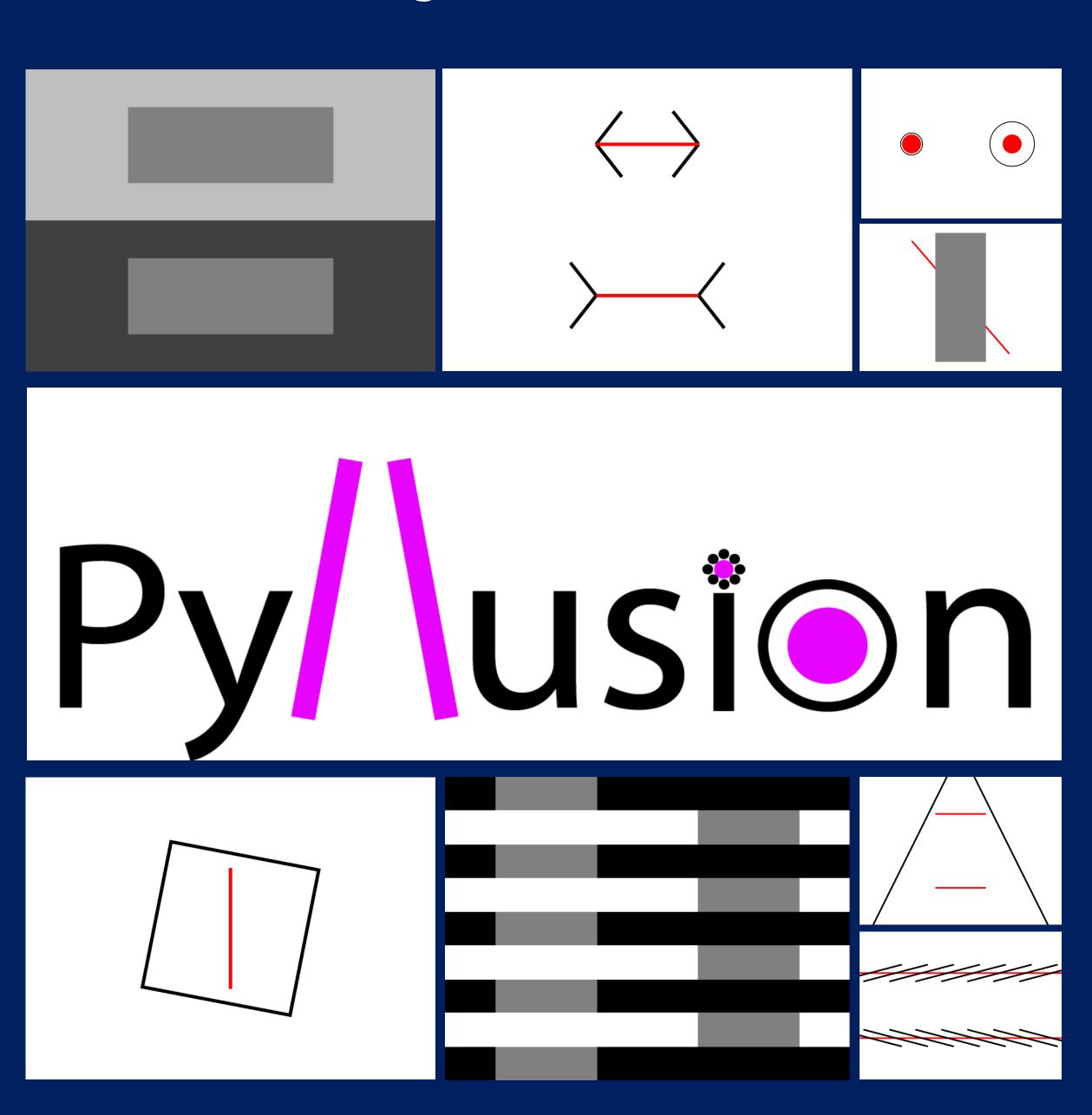
# A Parametric Framework to Generate Visual Illusions using Python

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An open-source package to programmatically generate illusions in Python



Many classic illusions, like the,

Ebbinghaus or the Ponzo

illusions, are already available!

https://github.com/RealityBending/Pyllusion

See our documentation here

# Background

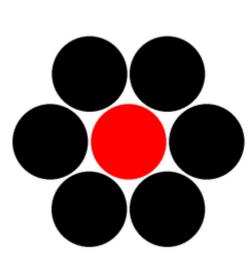
- Visual illusions are powerful tools for investigating human perception and neurocognitive disturbances<sup>1, 2, 4</sup>
- Illusory paradigms manipulate specific stimulus features of an illusion to infer certain perceptual mechanisms (e.g., size of outer circles in the Delboeuf illusion<sup>3</sup>)
- Difficulty in replicating experimental designs (on top of other issues such as small number of stimuli in each study) lead to inconsistent findings in illusion research
- Lack of a dedicated software for generating and reporting illusion stimuli for easy reproduction and re-usage by other researchers

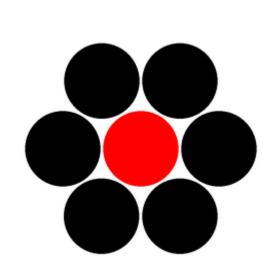
### Aims

- Facilitate ease of parameter manipulation in illusory stimuli so that results can be interpreted with respect to the central parametric properties
- Encourage efforts to replicate common-use and investigate rarelytested illusions
- Encourage testing of a battery of different illusions
- Develop new illusions and functionalities based on needs of the community

# Design Philosophy

Pyllusion utilizes two main parameters, illusion strength and difference. For instance, in the Ebbinghaus illusion:





illusion\_strength=0, difference=0

Parameters	Description	What modulating it looks like	
Difference	objective size difference of inner red circles i.e., target features in which participants are supposed to judge	illusion_strength=0,	difference=1
Illusion strength	size of outer circle relative to inner circle i.e., strength of surrounding context in biasing perception of unequally sized red circles	illusion_strength=1,	difference=0

These terms manipulate different stimulus features depending on the illusion (e.g., lengths in Ponzo illusion, angle displacement in Zollner illusion), but are kept constant across the different illusions for **consistent interpretation of results based on parametric properties.** 

## **Code Demonstration**

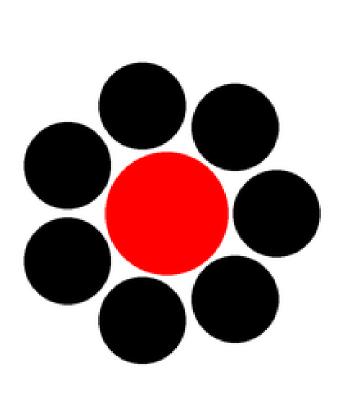
#### **Step 1: Specify Parameters**

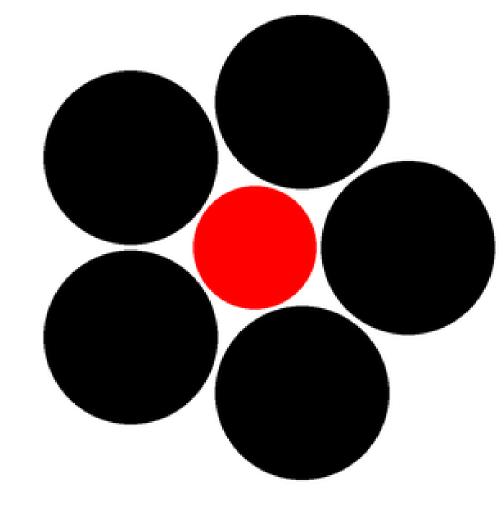
Parameters for each illusion can be generated using IllusionName() function such as Delboeuf(), Ebbinghaus(), MullerLyer() etc.

#### Step 2: Render Illusion

Each class object (i.e., the illusion name) which contains the dictionary of parameters, is rendered as 1) a PIL image (using Pillow library) with to\_image() or 2) a PsychoPy stimuli with to\_psychopy()

ebbinghaus.to\_image(height=600, width=800)





**Note**. The PsychoPy stimuli rendering is shown via psychopy\_example\_script.mp4

## References

- [1] Chen, C., Chen, X., Gao, M., Yang, Q., & Yan, H. (2015). Contextual influence on the tilt after-effect in foveal and para-foveal vision. Neuroscience Bulletin, 31(3), 307–316.
- [2] Corbett, J. E., & Enns, J. T. (2006). Observer pitch and roll influence: The rod and frame illusion. Psychonomic Bulletin & Review, 13(1), 160–165.
- [3] Delboeuf, J. (1893). Sur une nouvelle illusion d'optique.
- [4] Roberts, B., Harris, M. G., & Yates, T. A. (2005). The roles of inducer size and distance in the ebbinghaus illusion (titchener circles). Perception, 34(7), 847–856.