

## Module 1 --1.2

Notebook: Module 1\_note

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### Variable Defining

- Variable names should be defined using `_`, `$` numbers and letters. `$` is not recommended
  - Numbers could not be used as the first symbols of variables'.
  - Do not use key words in Java, such as Static, Public...
  - Java is case-sensitive.
  - Length of variable name is not limited.
  - Usually, capital letter is upper case for defining.
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### Variable input and output, Java API inventory

1. Scanner is used. `import java.util.Scanner;` And `System.in` represents what user inputs here.
  2. Call scanner should add `"Scanner sc = new Scanner(System.in)"`
    - note: info imported by Scanner could only be saved as type `String`
  3. never ever forget `;` at the end of each line.
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### Data/variable types

- Normally, there are 8 basic types: `byte`, `short`, `int`, `long`; `float`, `double`, `boolean` and `char`.
  - **Noted**, `String` is not a basic type in the 8 basics.
  - And 5 types of input data.
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### Some bases used: binary, base 10, base 8, etc...

- Since in base 10, every digit represents  $10^n$  ( $n=0,1,2,\dots$ ), it is normal and natural that in binary, every digit could be treated as  $2^n$ .
- A case study:  $45 = 5 * 10^0 + 4 * 10^1$ ; and  $45 = 32 + 8 + 4 + 1$ . Thus, in binary, 45 could be converted as 00101101

- Similarly, 00101101 as binary, could be converted to base 10 int.
- While, not all the numbers are non-negative integers. Thus, in binary, the first digit usually represents positive and negative. 0 represents non-negative; 1 is negative.
- A simple case (important and intermediately hard): -45 could be converted in this way
  - 45 converted to 00101101
  - all the digit to the negatives, which is 11010010
  - adding 1 to this number, 11010011

Thus, in this simple case, 45 is 00101101 in binary; while -45 is 11010011

- Similarly, the negative binary could be converted to base 10 in the procedure. For example, here is a binary 10101010
  - minus 1 at first. 10101001
  - and all digit to the negative 01010110
  - adding them together and add negative sign.  $2^0 * 0 + 2^1 * 1 + 2^2 * 1 + 2^3 * 0 + 2^4 * 1 + 2^5 * 0 + 2^6 * 1 = 86$
  - so the answer is -86

### Very important!!!

- The range a byte (8-digit in binary) could represent [-128, 127]
  - First, while the base 10 numbers are no less than 0. The first digit of byte is 0.
    - The range here in binary is 0000 0000 ~ 0111 1111
      - convert to base 10 could be  $0 \sim 2^0 * 1 + 2^1 * 1 + 2^2 * 1 + 2^3 * 1 + 2^4 * 1 + 2^5 * 1 + 2^6 * 1 = 127$
    - No more than 0. the range is 0~127
  - Then, the other side. The first digit is 1. 1000 0000~ 1111 1111
    - The first step here is subtracting 1. the number goes to 0111 1111 ~ 1111 1110
    - Then, all digits go to the other side, 1000 0000 ~ 0000 0001
    - Add the negative sign, -128 ~ -1

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## Integer type

- Totally, there are 4 types of integer in java.
  - byte, 8-digit -128~ 127
  - short == 2 byte -2<sup>15</sup> ~ 2<sup>15</sup>-1
  - int == 4 byte -2<sup>31</sup> ~ 2<sup>31</sup>-1
  - long == 8 byte -2<sup>63</sup> ~ 2<sup>63</sup>-1
- By default, in Java, javac will automatically identify the integer as type "int"

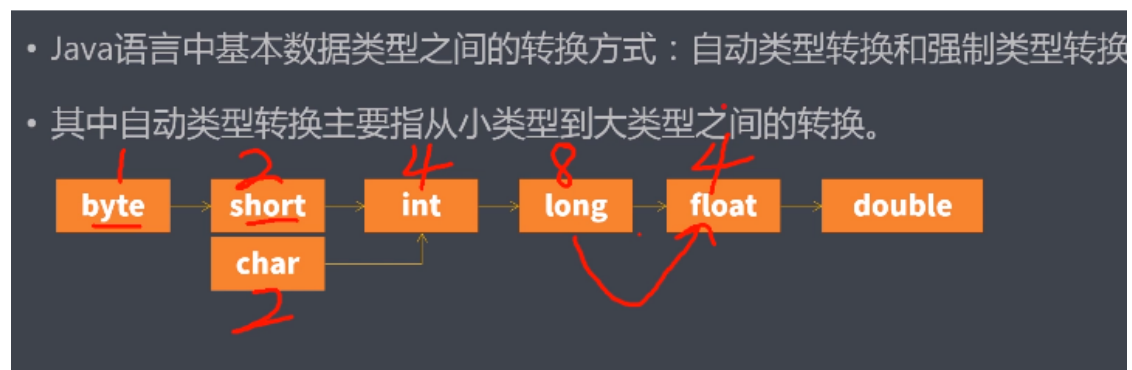
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## Non-integer type

- float -- 2 bytes since in java, the decimal will automatically be identified as double. Thus, a "F" or "f" should be added to the end of this input decimal.
- double -- 4 bytes

These two types might import some errors in processing. Thus, they could not be used for important financial data processing and calculations.

- boolean -- uncertain, less than 1 maybe
    - boolean type. Only two values, True and False, could be taken for a variable with type boolean.
  - char -- 2 bytes
    - char is used for some symbols, such as letters, Chines characters, etc...
    - char, int, ASCII code. usually, when we define a variable char, it goes to the symbol. If we define it as a value, jdk would interpret it as the symbol.
    - basics: ASCII '\n' (line changing) -- 10    ' ' (space) ---32    '0' (number zero) -- 48    'A' (upper) -- 65    'a' (lower) -- 97
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While doing the transfer from upper level to lower, one should use the format  
new variable = (target type) source variable