BUCKLESCRIPT

A SIMPLE HISTORY & INTRODUCTION

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June 20, 2017



WHY? (JUNE/2015)

- JavaScript platform is fantastic, I like it!
- Algebraic data type and static types are awesome
- Elm/JSOO/ScalaJS/GHCJS does not support module to module compilation
- PureScript is great, but bringing a new language to maturity takes 10 years



PURESCRIPT + GHCJS IS POSSIBLE!

- Compile OCaml into readable JS module by module: the semantics mostly match!
- I am familar with the internals of OCaml:)



LET'S MAKE IT HAPPEN!

- shared my idea on an weekend
- Started hacking on it during weekends



IT ALMOST WORKS AFTER SEVERAL WEEKENDS!

- Shared my demo with manager Maxime
- Half of my time working on it
- Open-sourced on Jan 2016, people are interested:)
- Work on it full time, thanks to Bloomberg!!



HOW IT WORKS?

• OCaml compiler is modular, each stage is independent



PIPELINE

```
Source code

| parsing and preprocessing
| v

Parsetree (untyped AST)
| type inference and checking
v

Typedtree (type-annotated AST)
| pattern-matching compilation
| elimination of modules and classes
v
Lambda
```



PIPELINE



PIPELINE



PIPLELINE



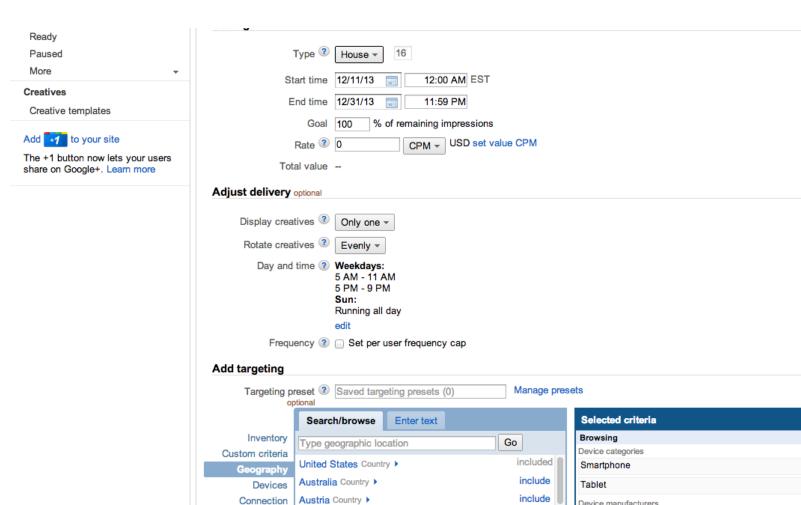
HOW TO SUPPORT REASONML

One core part of reasonML is an alternative parser, in the first stage of the pipeline



Thank you!

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