

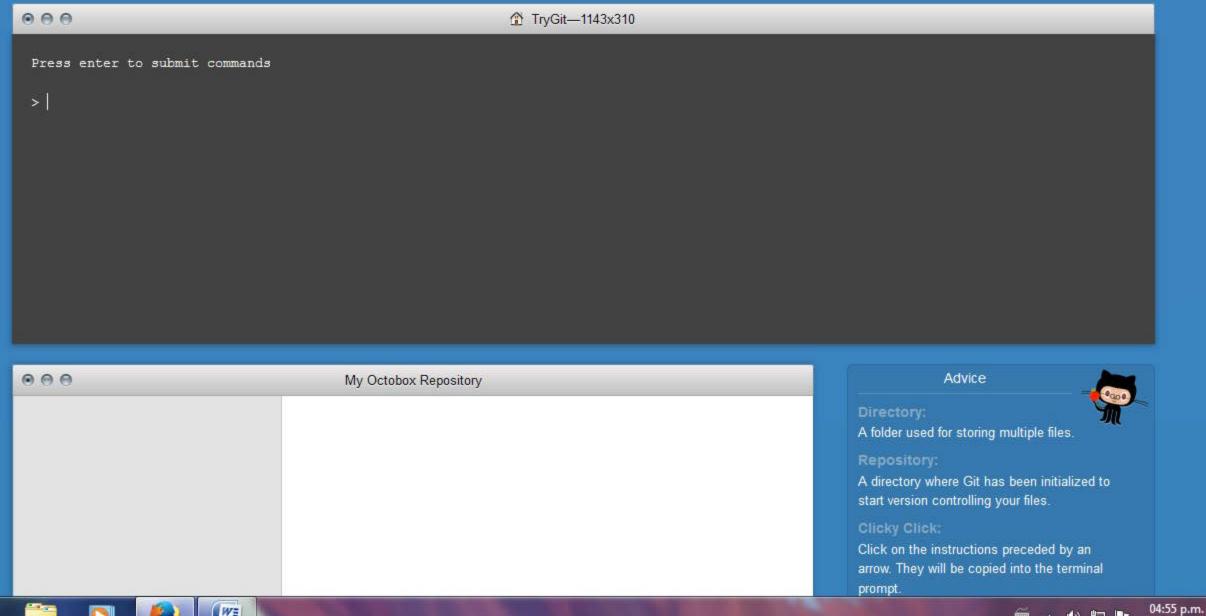
1.1 - Got 15 minutes and want to learn Git?

Git allows groups of people to work on the same documents (often code) at the same time, and without stepping on each other's toes. It's a distributed version control system.

Our terminal prompt below is currently in a directory we decided to name "octobox". To initialize a Git repository here, type the following command:























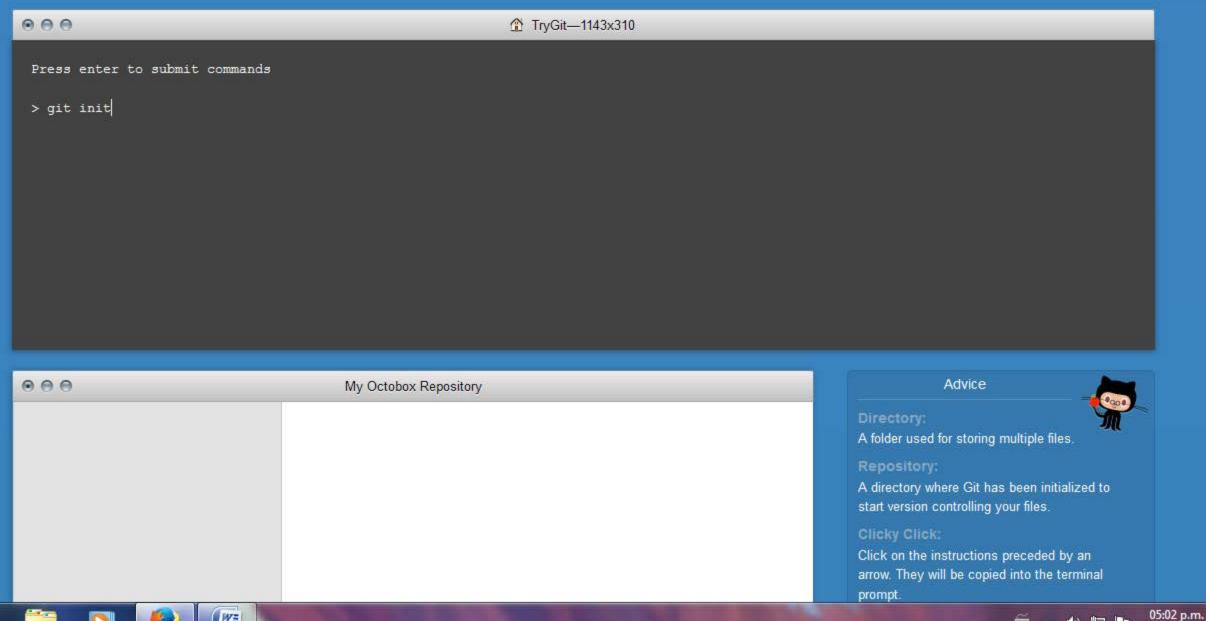
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1.2 · Checking the Status

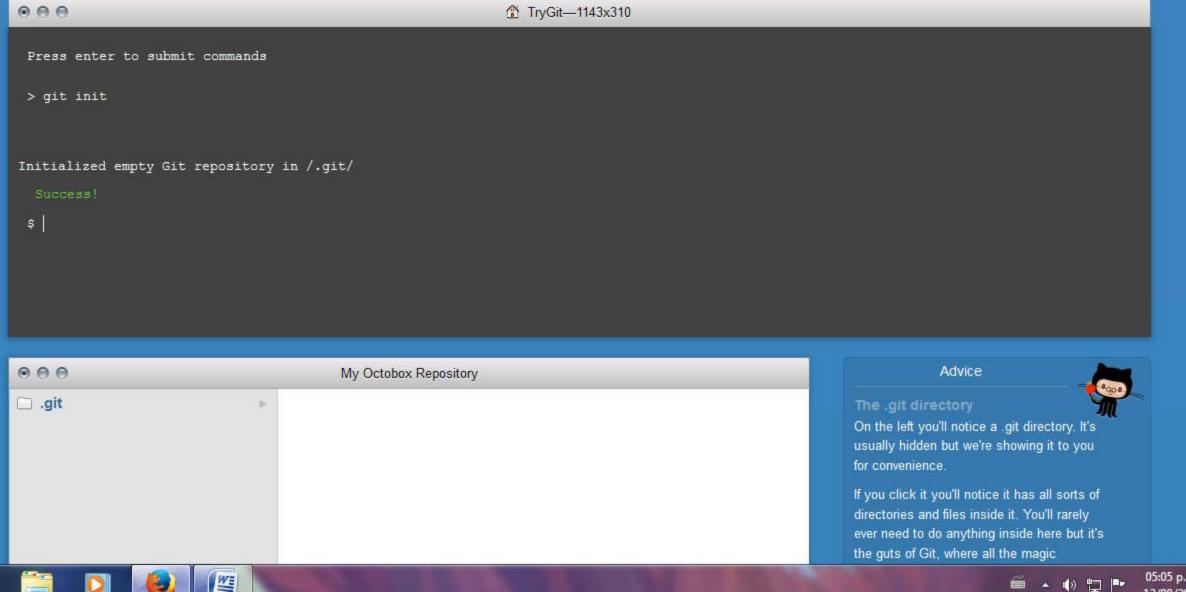
Good job! As Git just told us, our "octobox" directory now has an empty repository in /.git/. The repository is a hidden directory where Git operates.

To save your progress as you go through this tutorial -- and earn a badge when you successfully complete it -- head over to create a free Code School account. We'll wait for you here.

Next up, let's type the git status command to see what the current state of our project is:

























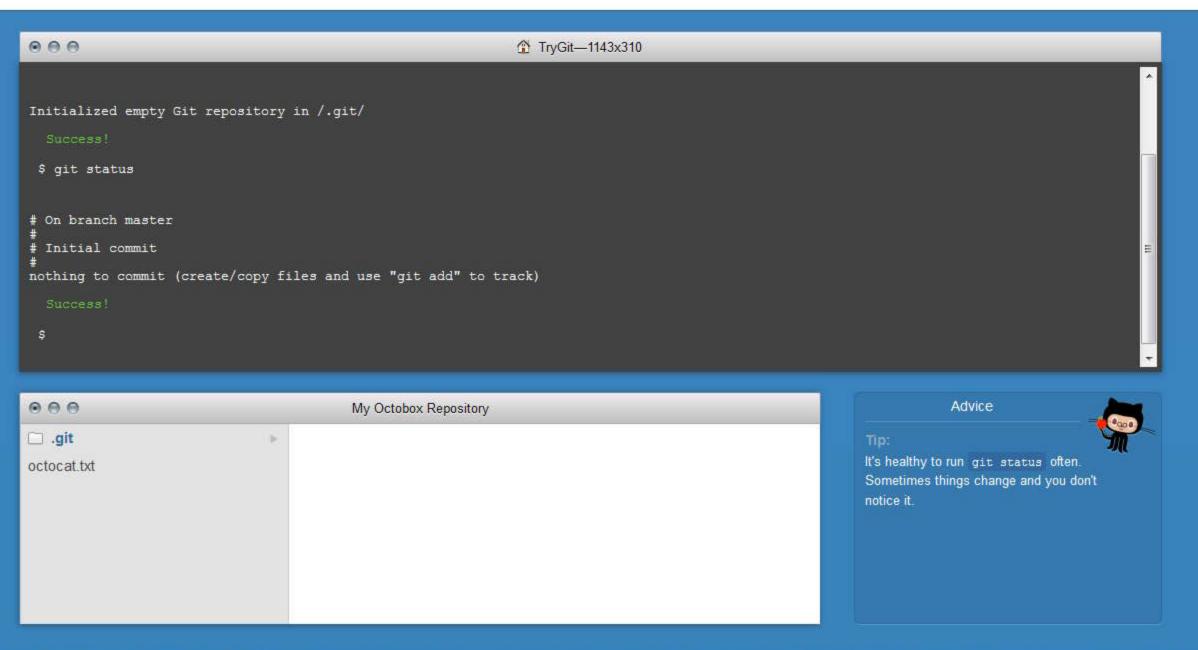
1.3 - Adding & Committing

I created a file called octocat.txt in the octobox repository for you (as you can see in the browser below).

You should run the git status command again to see how the repository status has changed:











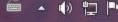














1.4 - Adding Changes

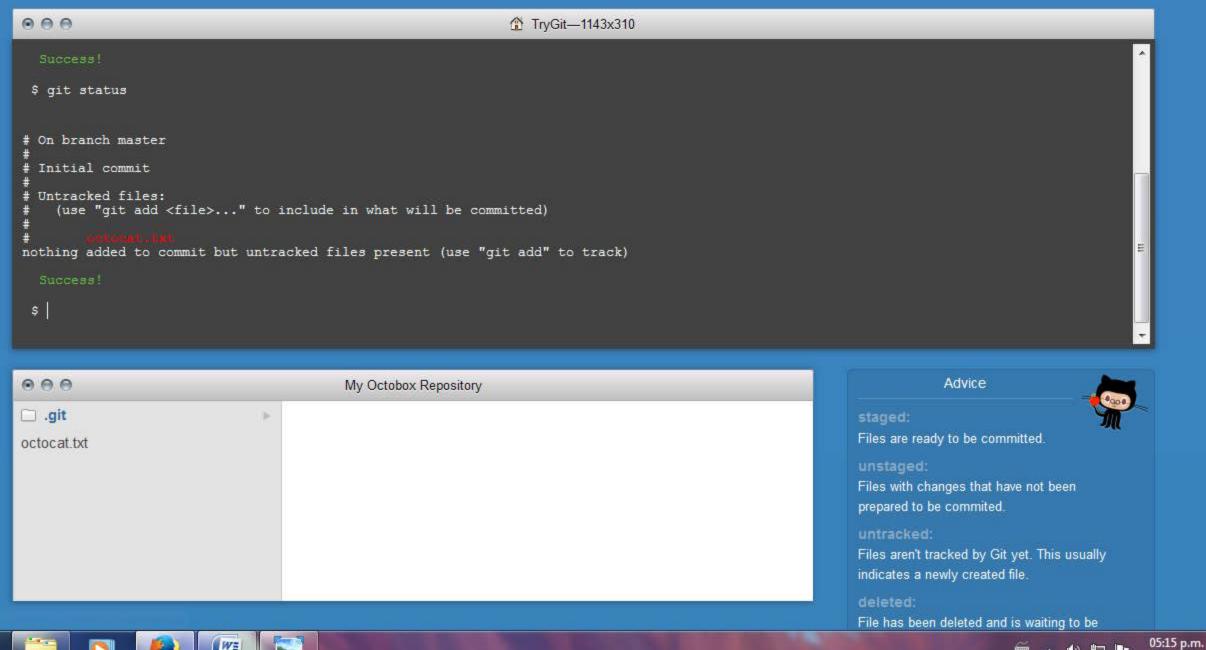
(4)

Good, it looks like our Git repository is working properly. Notice how Git says octocat.txt is "untracked"? That means Git sees that octocat txt is a new file.

To tell Git to start tracking changes made to octocat.txt, we first need to add it to the staging area by using git add.

























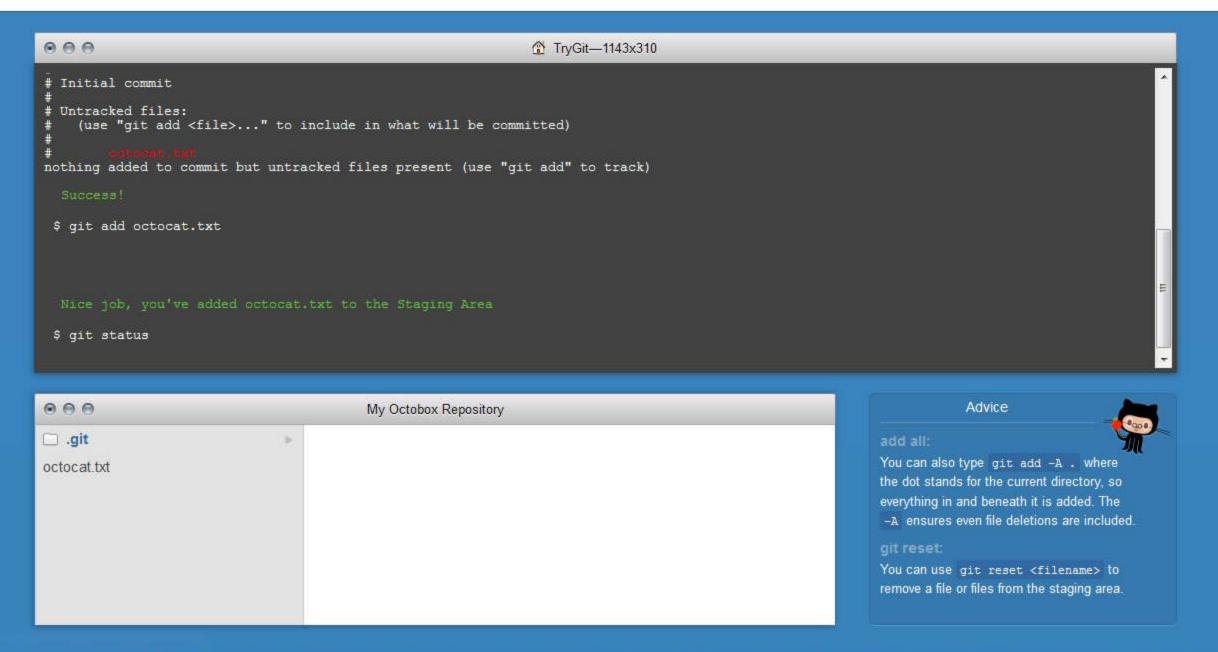


Checking for Changes

Good job! Git is now tracking our octocat.txt file. Let's run git status again to see where we stand:

git status

























1.6 - Committing

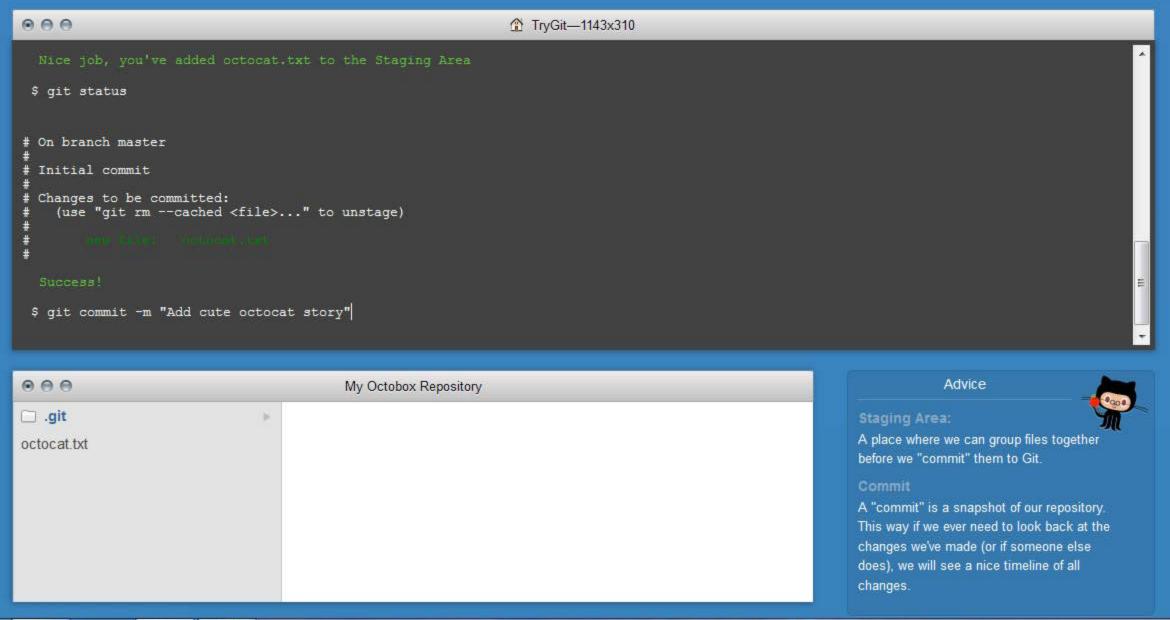
(4)

Notice how Git says changes to be committed? The files listed here are in the Staging Area, and they are not in our repository yet. We could add or remove files from the stage before we store them in the repository.

To store our staged changes we run the commit command with a message describing what we've changed. Let's do that now by typing:





















1.7 · Adding All Changes

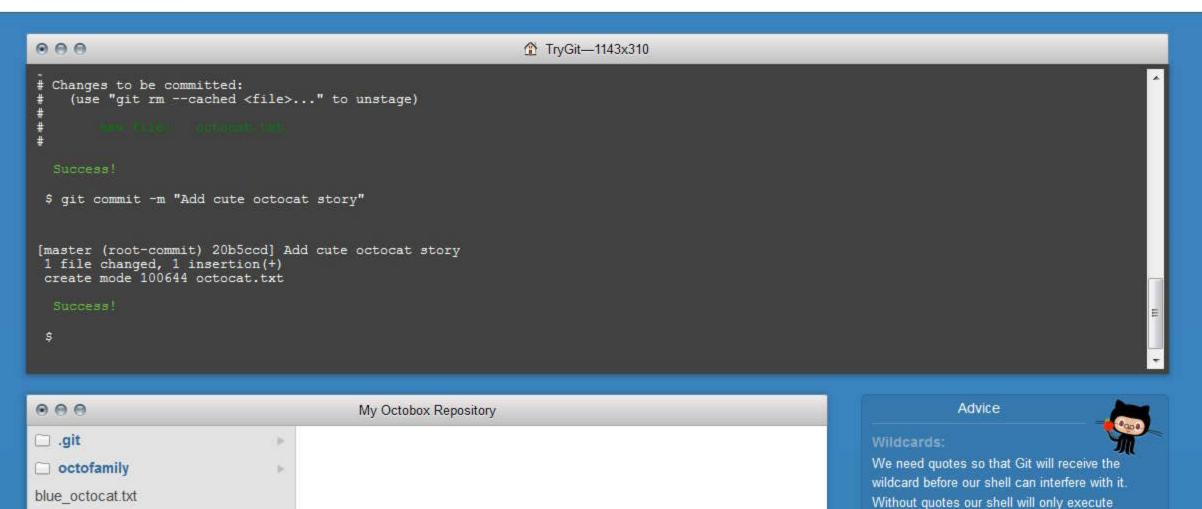
Great! You also can use wildcards if you want to add many files of the same type. Notice that I've added a bunch of .txt files into your directory below.

I put some in a directory named "octofamily" and some others ended up in the root of our "octobox" directory. Luckily, we can add all the new files using a wildcard with git add. Don't forget the quotes!

git add '*.txt'

(4)









octocat.txt

red octocat.txt













the wildcard search within the current

octofamily directory.

directory. Git will receive the list of files the

shell found instead of the wildcard and it will not be able to add the files inside of the



1.8 - Committing All Changes

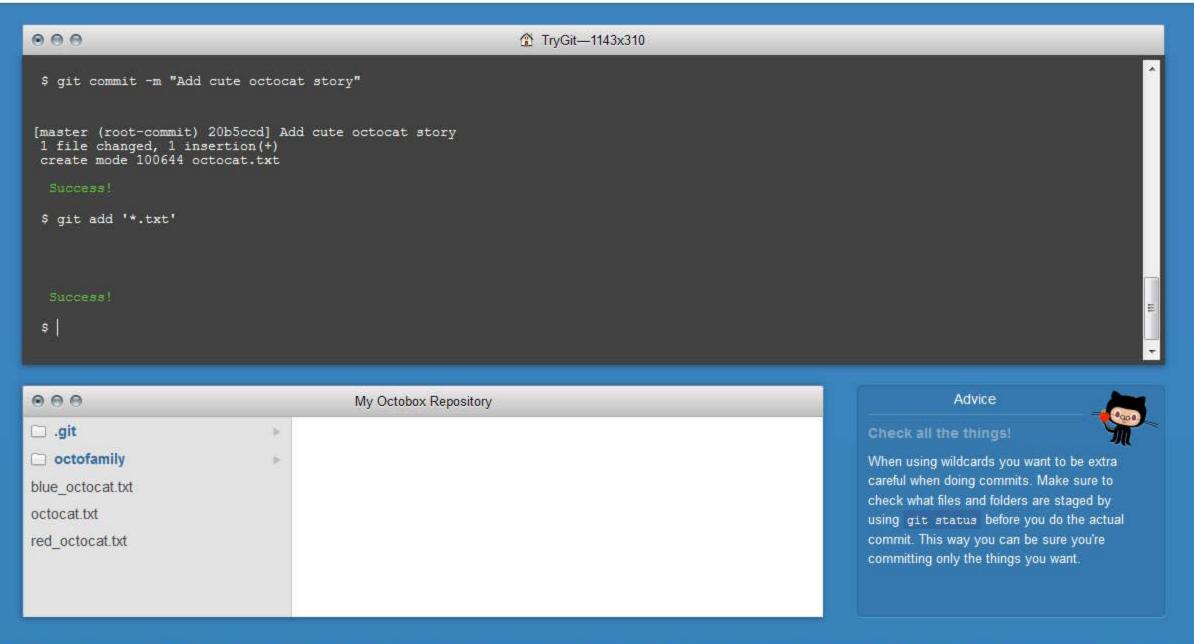
Okay, you've added all the text files to the staging area. Feel free to run git status to see what you're about to commit.

If it looks good, go ahead and run:

(4)

→ git commit -m 'Add all the octocat txt files'





















1.9 - History

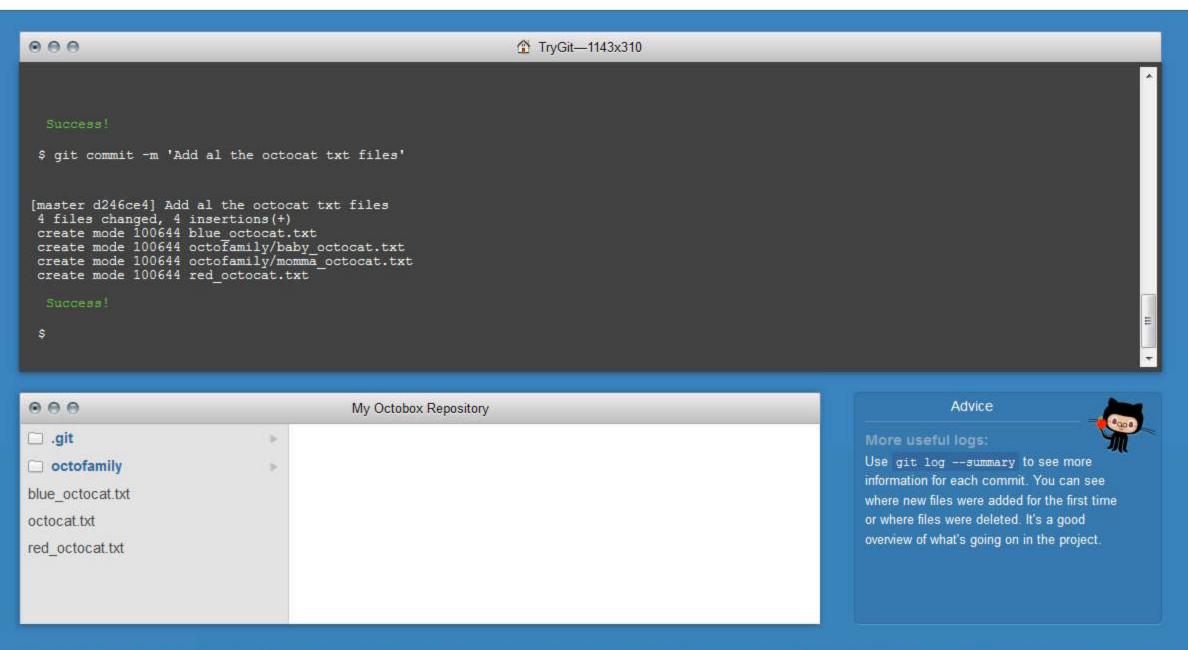
(4)

So we've made a few commits. Now let's browse them to see what we changed.

Fortunately for us, there's git log. Think of Git's log as a journal that remembers all the changes we've committed so far, in the order we committed them. Try running it now:























1.10 - Remote Repositories

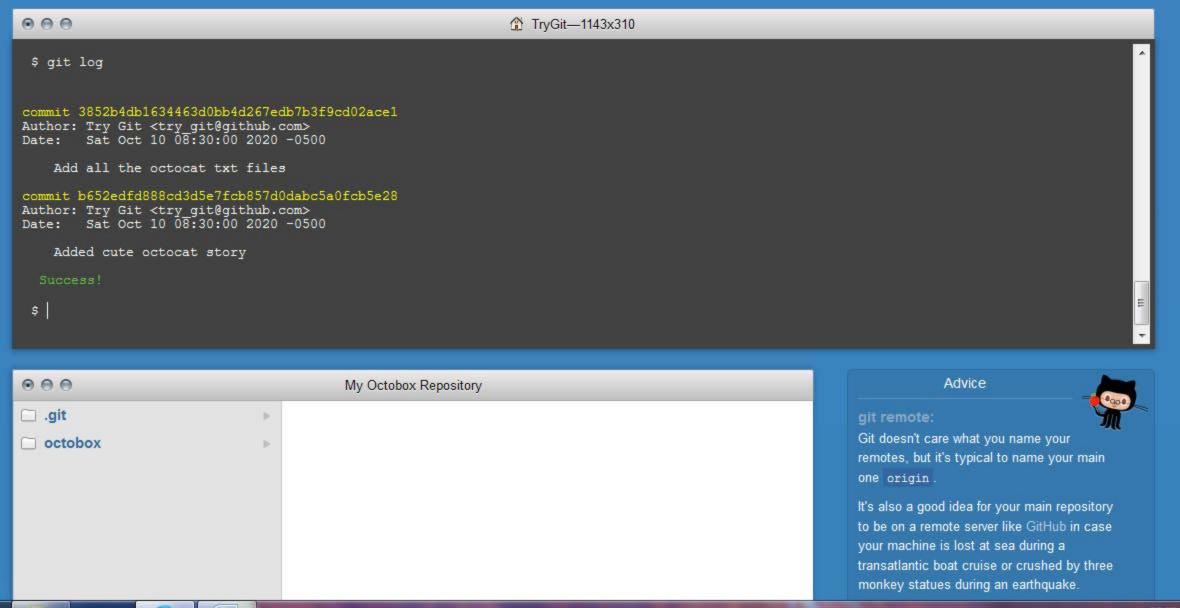
Great job! We've gone ahead and created a new empty GitHub repository for you to use with Try Git at https://github.com/try-git/try_git.git. To push our local repo to the GitHub server we'll need to add a remote repository.

This command takes a remote name and a repository URL, which in your case is https://github.com/try-git/try_git.git.

Go ahead and run git remote add with the options below:

git remote add origin https://github.com/try-git/try_git.git





















1.11 Pushing Remotely

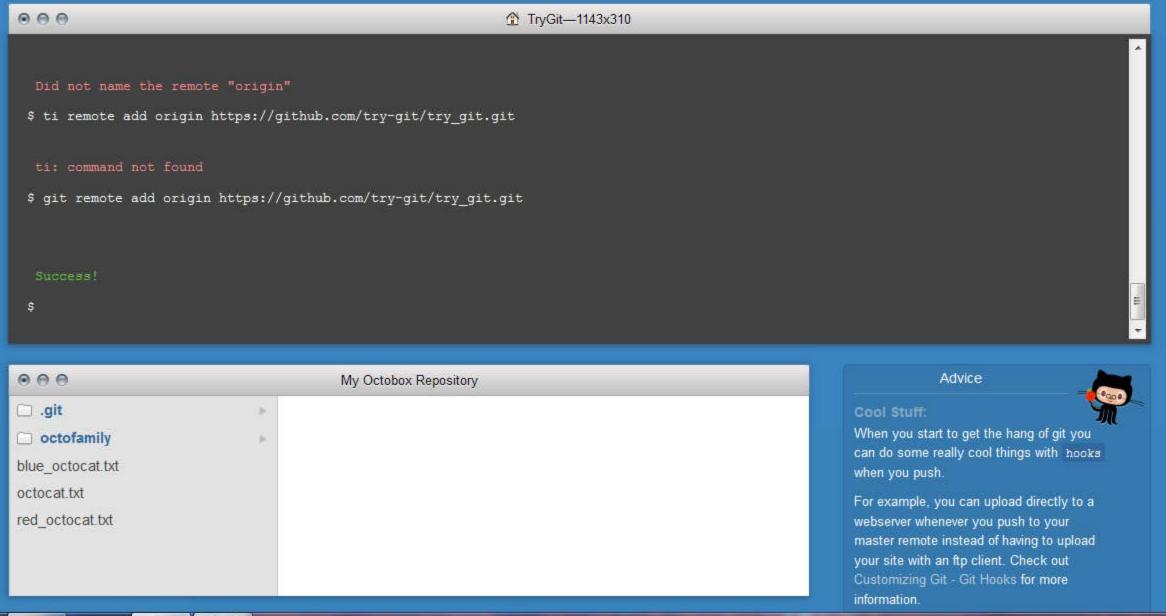
(4)

The push command tells Git where to put our commits when we're ready, and boy we're ready. So let's push our local changes to our **origin** repo (on GitHub).

The name of our remote is origin and the default local branch name is master. The -u tells Git to remember the parameters, so that next time we can simply run git push and Git will know what to do. Go ahead and push it!























1.12 - Pulling Remotely

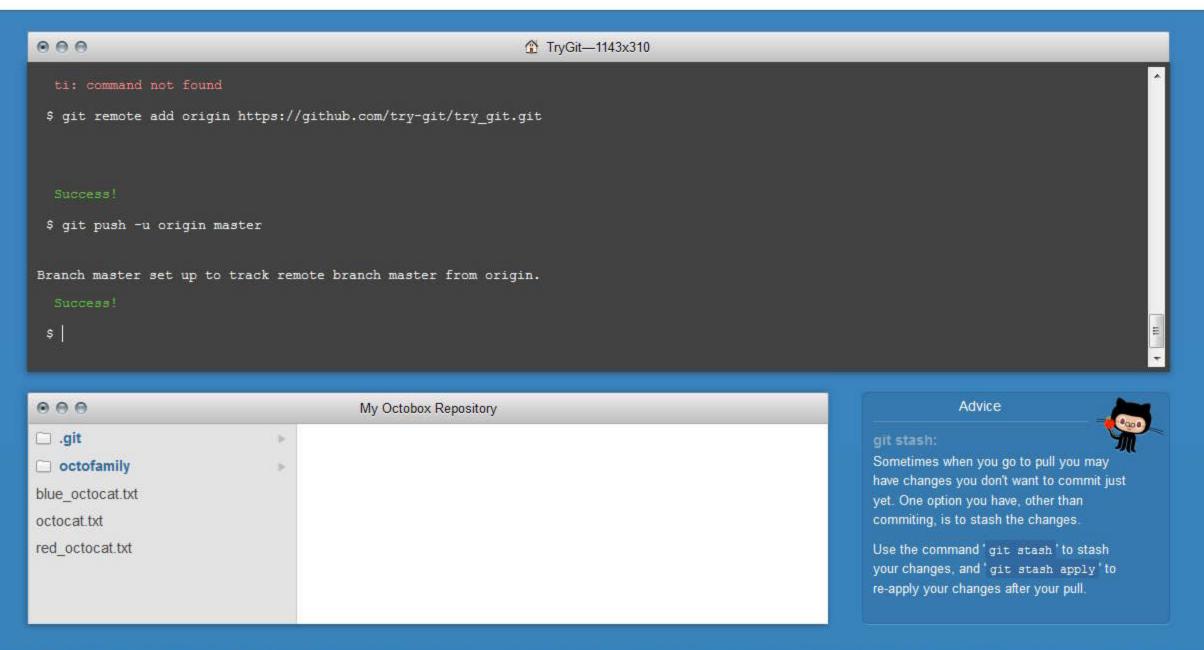
(4)

Let's pretend some time has passed. We've invited other people to our github project who have pulled your changes, made their own commits, and pushed them.

We can check for changes on our GitHub repository and pull down any new changes by running:























1.13 Differences

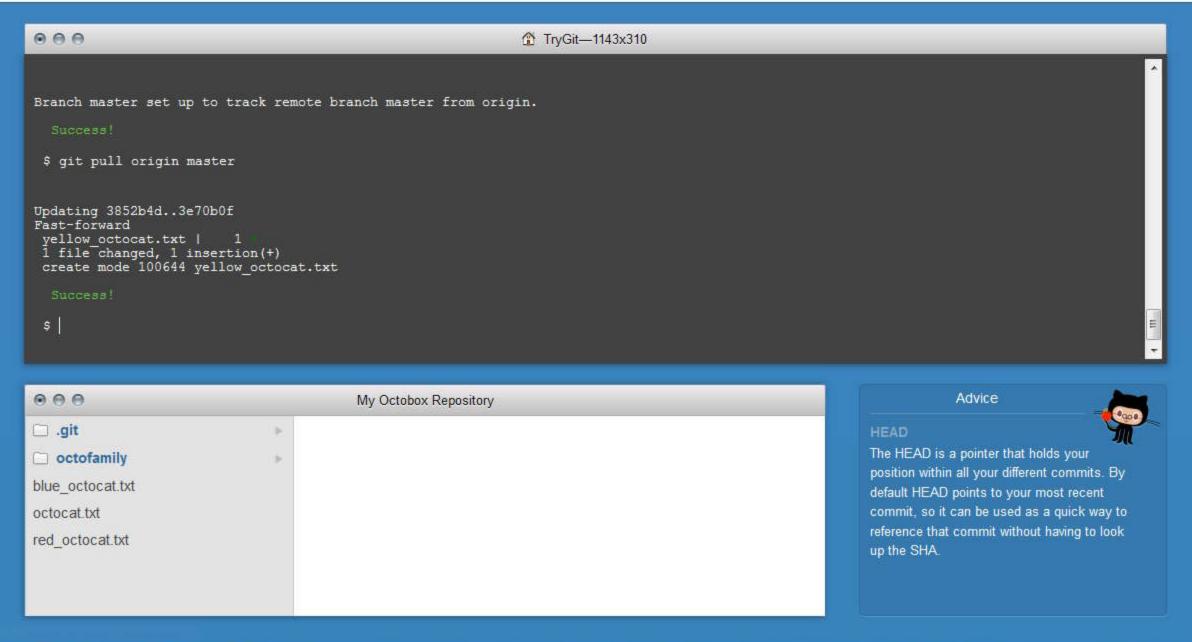
(4)

Uh oh, looks like there have been some additions and changes to the octocat family. Let's take a look at what is different from our last commit by using the git diff command.

In this case we want the diff of our most recent commit, which we can refer to using the HEAD pointer.





















1.14 · Staged Differences

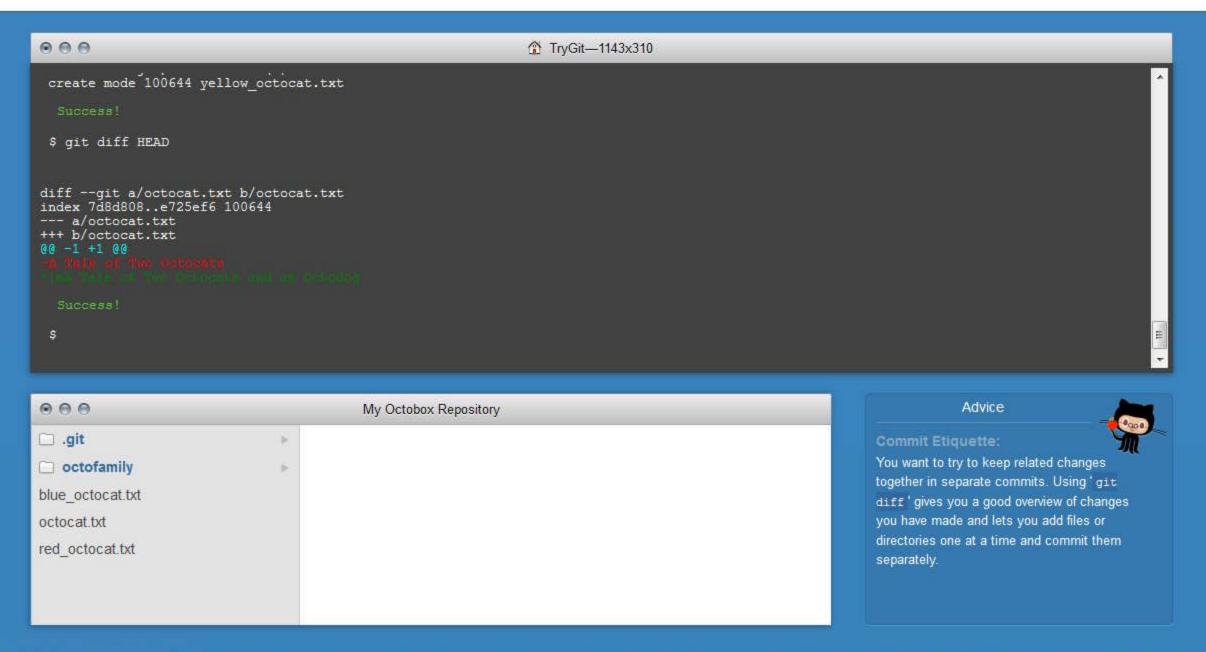
(4)

Another great use for diff is looking at changes within files that have already been staged. Remember, staged files are files we have told git that are ready to be committed.

Let's use git add to stage octofamily/octodog.txt, which I just added to the family for you.

git add octofamily/octodog.txt























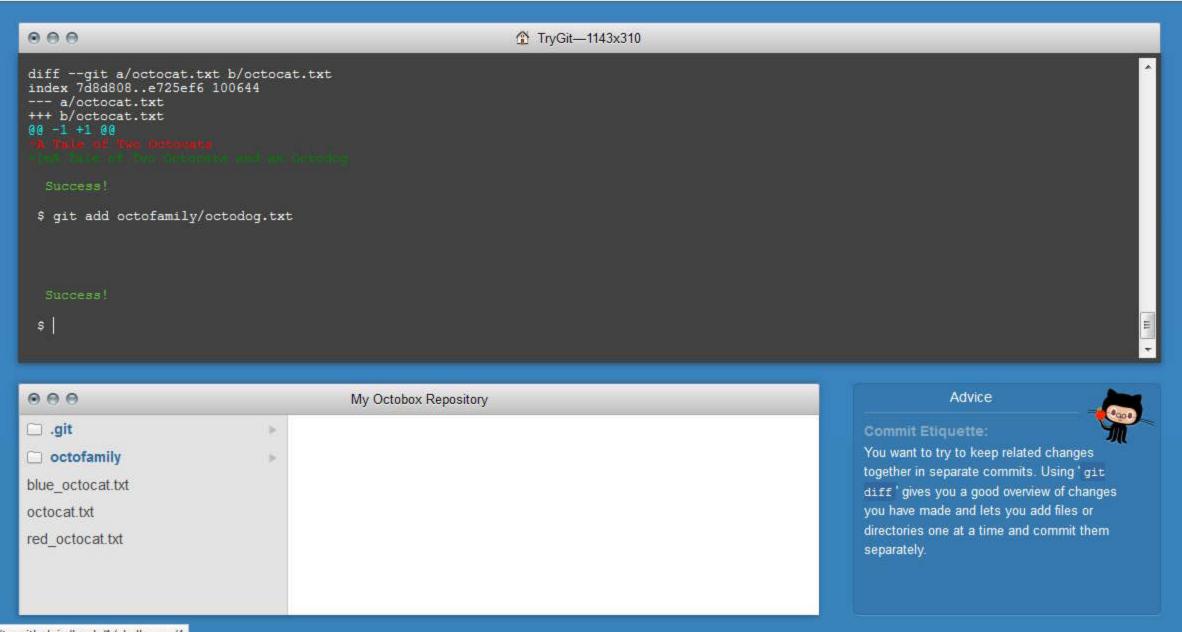
Adding Changes

1.15 Staged Differences (cont'd)

Good, now go ahead and run git diff with the --staged option to see the changes you just staged. You should see that octodog.txt was created.

git diff --staged





https://try.github.io/levels/1/challenges/4

















1.16 Resetting the Stage

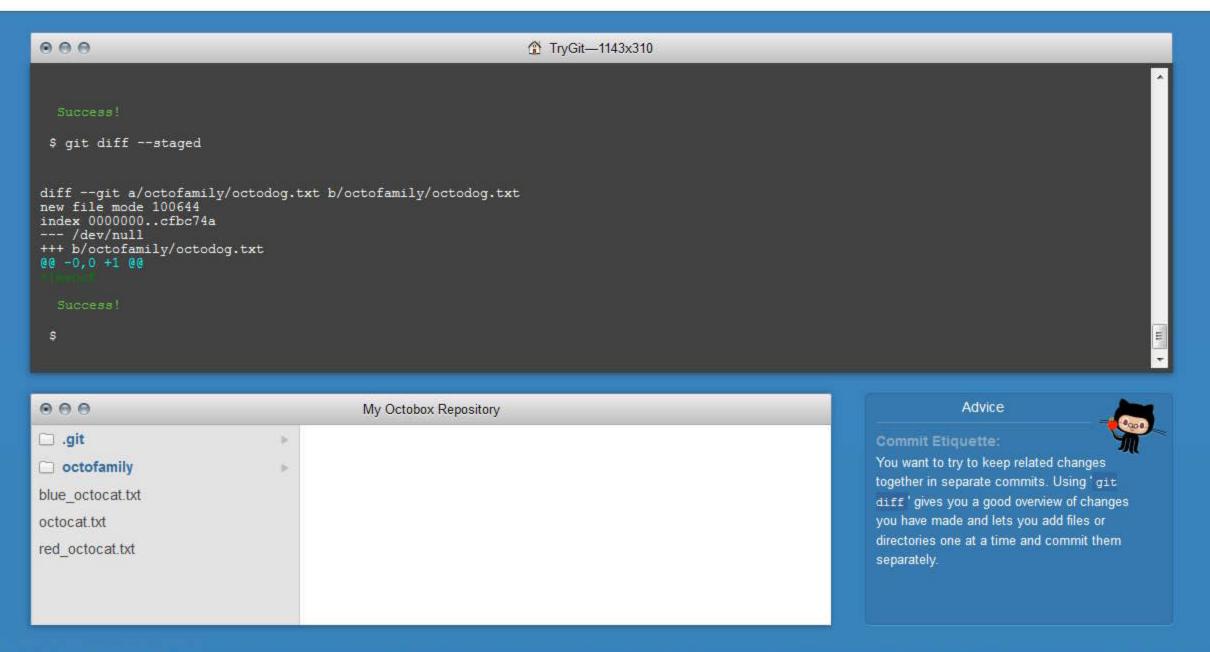
(4)

So now that octodog is part of the family, octocat is all depressed. Since we love octocat more than octodog, we'll turn his frown around by removing octodog.txt.

You can unstage files by using the git reset command. Go ahead and remove octofamily/octodog.txt.

git reset octofamily/octodog.txt





















1.17 - Undo

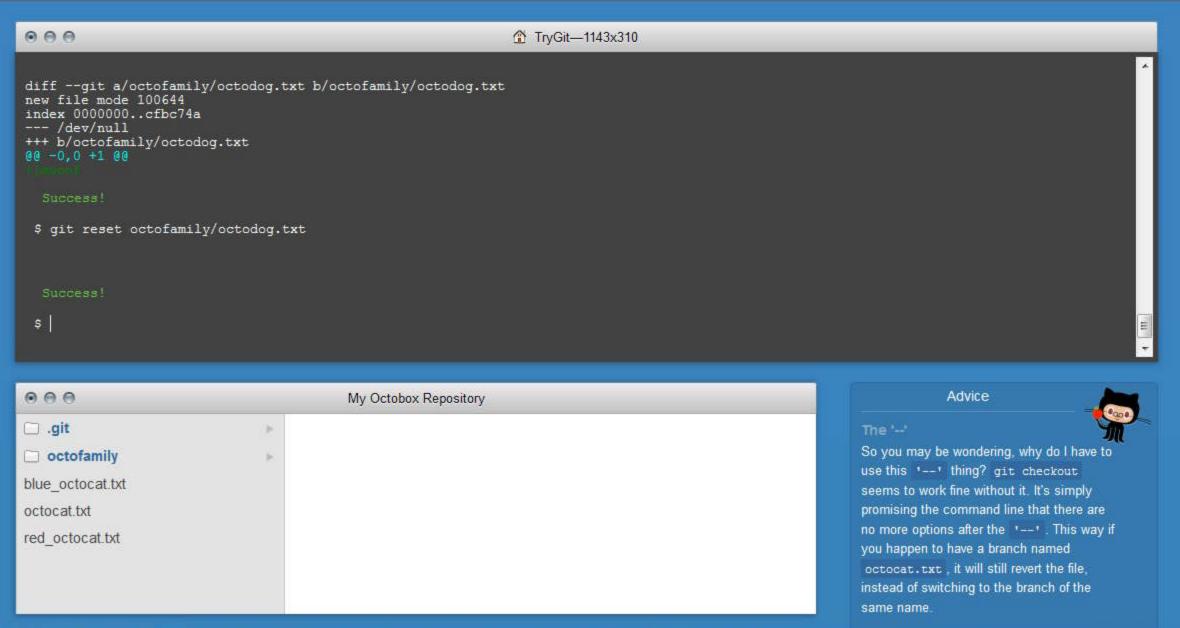
(4)

git reset did a great job of unstaging octodog.txt, but you'll notice that he's still there. He's just not staged anymore. It would be great if we could go back to how things were before octodog came around and ruined the party.

Files can be changed back to how they were at the last commit by using the command: git checkout -- <target>. Go ahead and get rid of all the changes since the last commit for octocat.txt























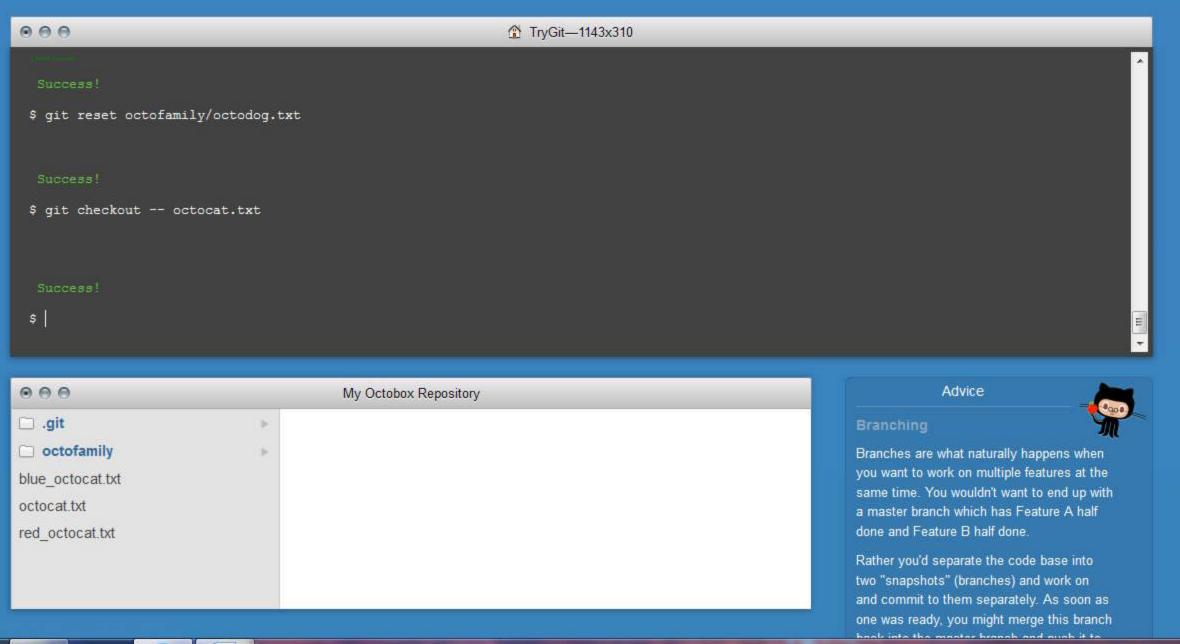
1.18 Branching Out

When developers are working on a feature or bug they'll often create a copy (aka. branch) of their code they can make separate commits to. Then when they're done they can merge this branch back into their main master branch.

We want to remove all these pesky octocats, so let's create a branch called clean_up, where we'll do all the work:

























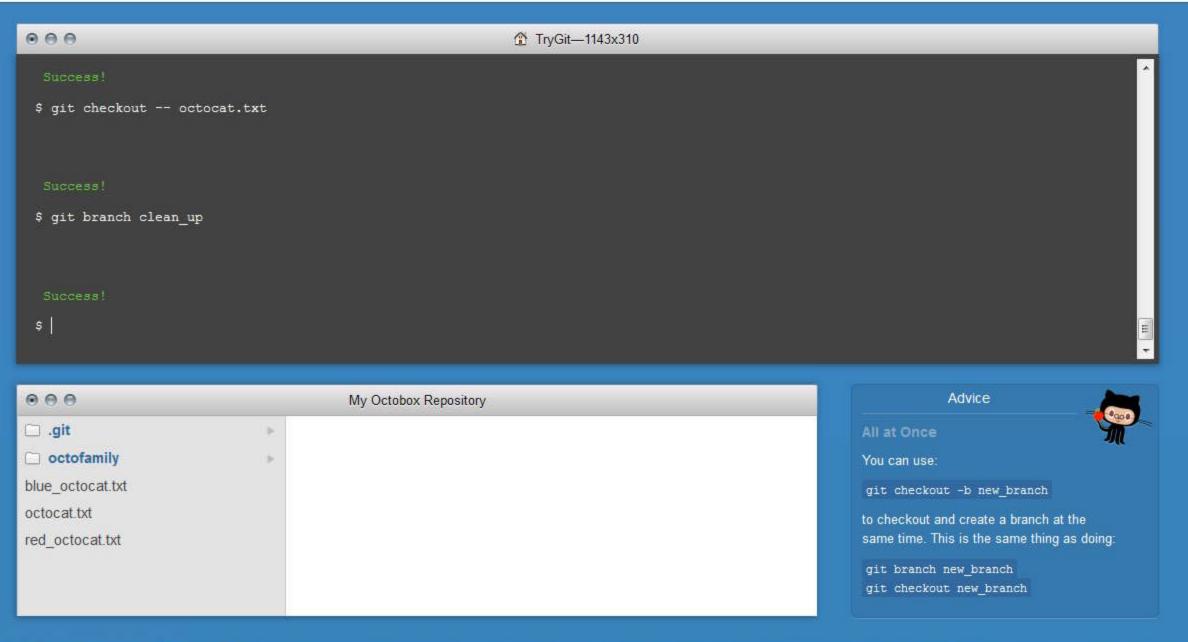
1.19 - Switching Branches

Great! Now if you type git branch you'll see two local branches: a main branch named master and your new branch named clean_up.

You can switch branches using the git checkout <branch> command. Try it now to switch to the clean_up branch:

git checkout clean_up



















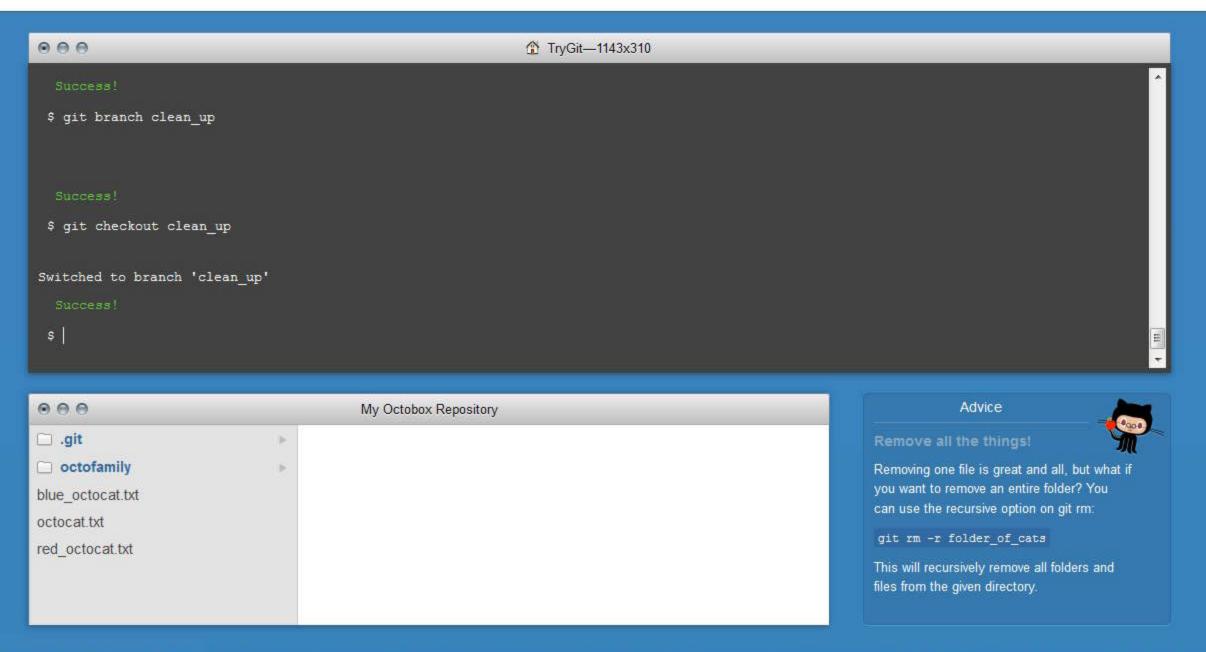
1.20 - Removing All The Things

Ok, so you're in the clean_up branch. You can finally remove all those pesky octocats by using the git rm command which will not only remove the actual files from disk, but will also stage the removal of the files for us.

You're going to want to use a wildcard again to get all the octocats in one sweep, go ahead and run:























1.21 - Committing Branch Changes

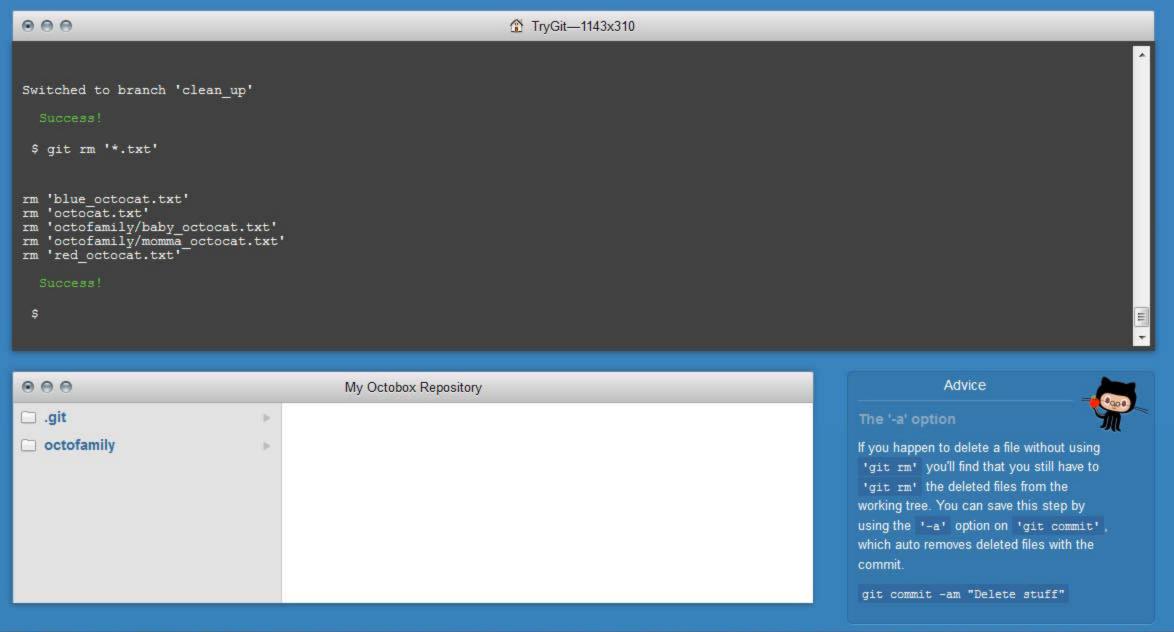
(4)

Now that you've removed all the cats you'll need to commit your changes.

Feel free to run git status to check the changes you're about to commit.

→ git commit -m "Remove all the cats"



















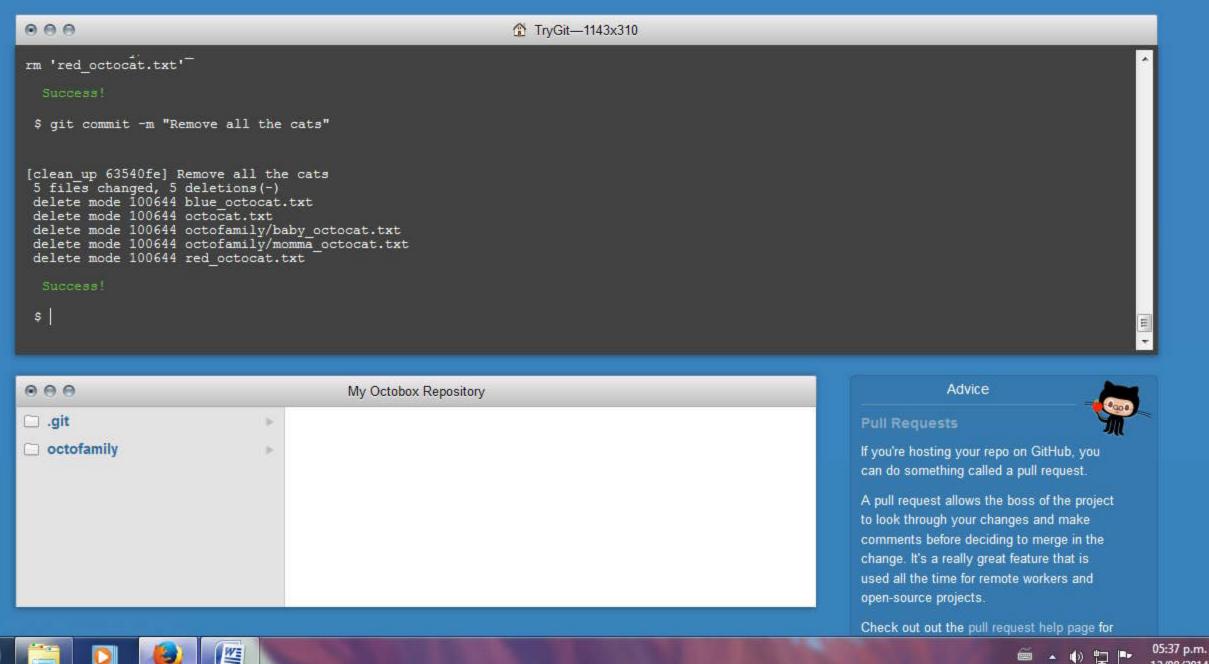
1.22 Switching Back to master

Great, you're almost finished with the cat... er the bug fix, you just need to switch back to the master branch so you can copy (or merge) your changes from the clean up branch back into the master branch.

Go ahead and checkout the master branch:

git checkout master





















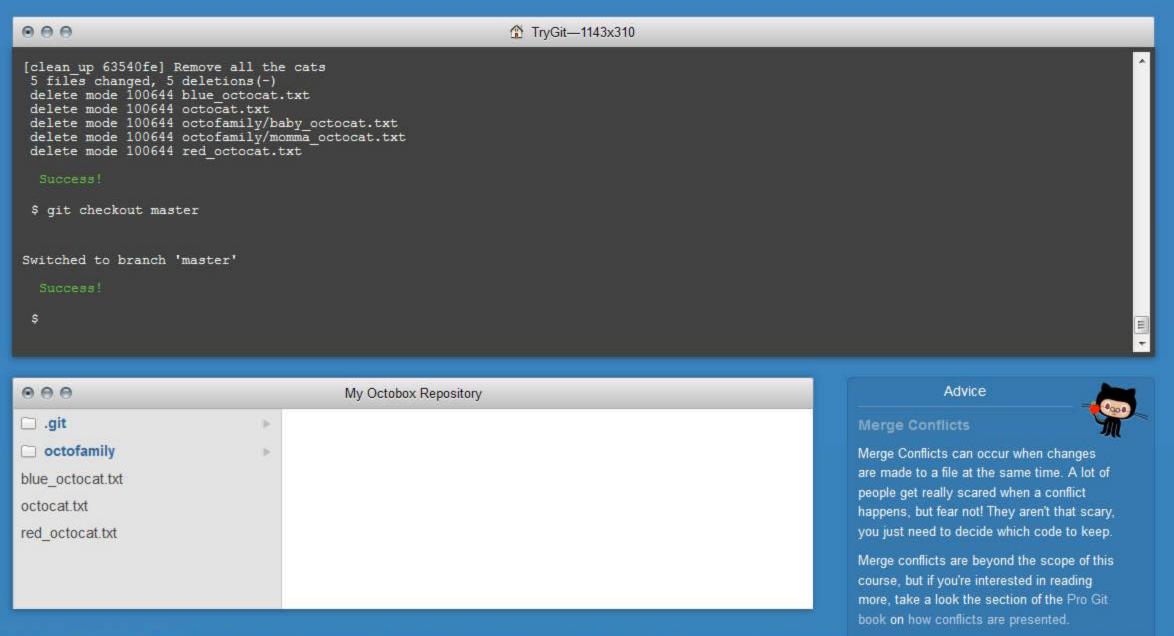
1.23 Preparing to Merge

Alrighty, the moment has come when you have to merge your changes from the clean_up branch into the master branch. Take a deep breath, it's not that scary.

We're already on the master branch, so we just need to tell Git to merge the clean_up branch into it:



















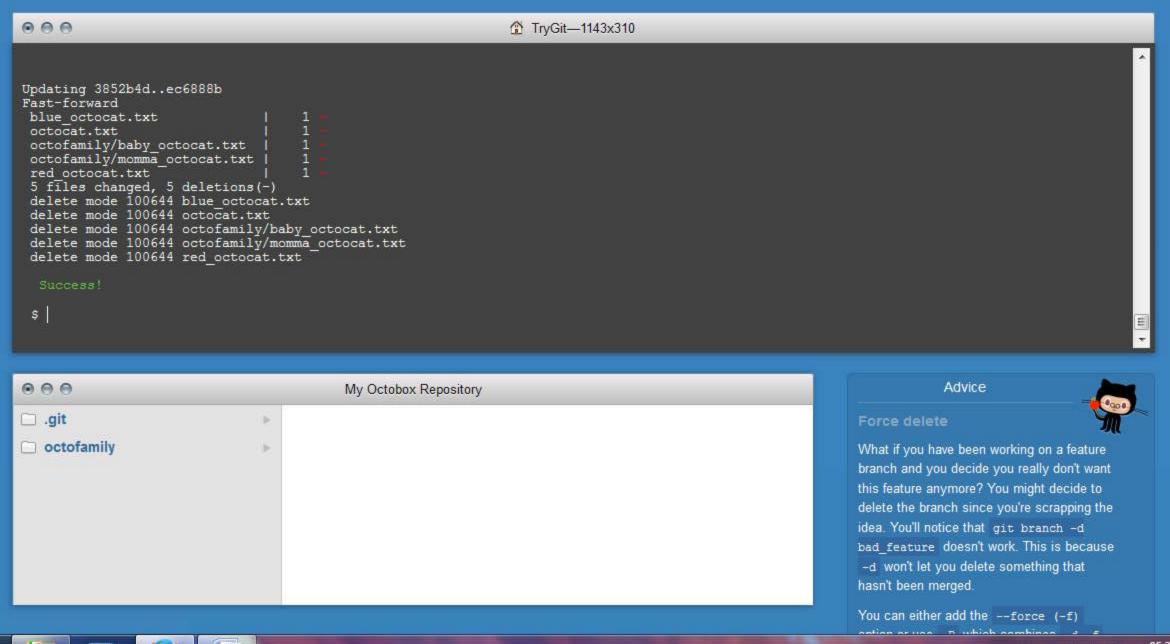
1.24 · Keeping Things Clean

Congratulations! You just accomplished your first successful bugfix and merge. All that's left to do is clean up after yourself. Since you're done with the clean_up branch you don't need it anymore.

You can use git branch -d <branch name> to delete a branch. Go ahead and delete the clean_up branch now:

git branch -d clean_up





















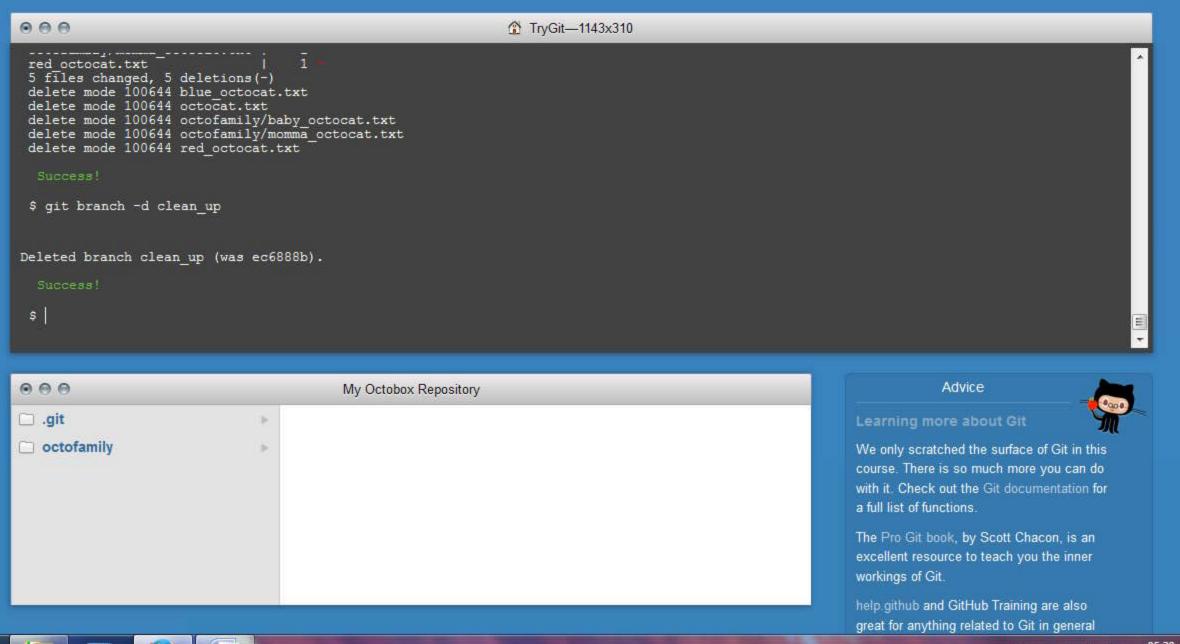


1.25 The Final Push

Here we are, at the last step. I'm proud that you've made it this far, and it's been great learning Git with you. All that's left for you to do now is to push everything you've been working on to your remote repository, and you're done!





















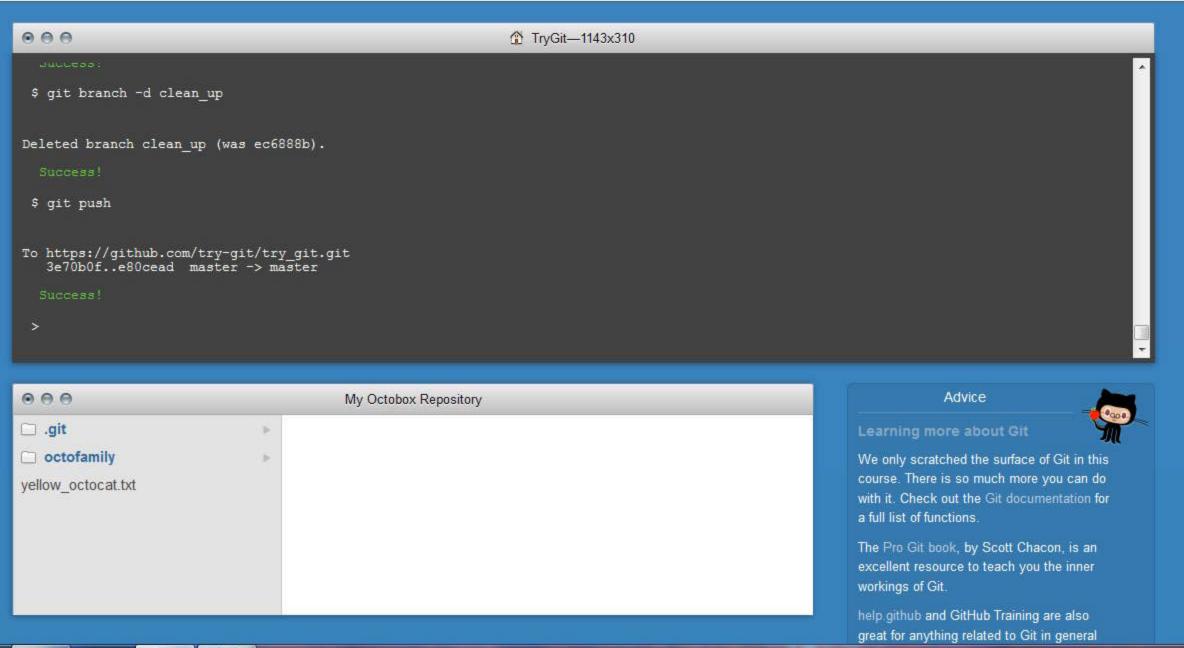


1.25 - The Final Push

Great! You now have a little taste of the greatness of Git. You can take a look at the wrap up page for a little more information on Git and GitHub, oh, and of course your badge!

Wrap it all Up





















Congratulations!



Nice job completing the TryGit course from Code School and GitHub. You've earned that cute little badge over there. To gaze at its perfectly symmetrical whiskers for all eternity, sign in or create a free account. And let your friends know how easy it is to try Git!

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Continue Learning Git

If you enjoyed this course, take the next step with our Git Real course. We'll dive deeper into Git, focusing on topics such as, Branching, Cloning, and Rebasing.

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